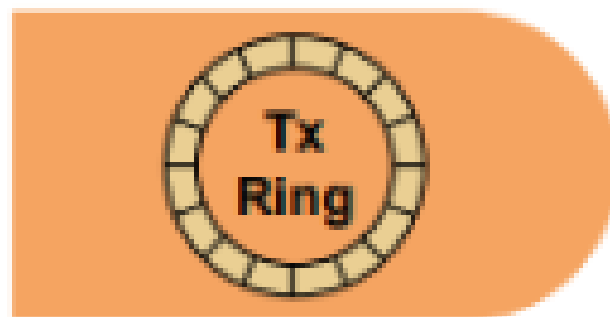


QUALITY OF SERVICE · PART 2

Queuing Comparison

	FIFO	PQ	CQ	WFQ	CBWFQ	LLQ
Default on Interfaces	>2 Mbps	No	No	<=2 Mbps	No	No
Number of Queues	1	4	Configured	Dynamic	Configured	Configured
Configurable Classes	No	Yes	Yes	No	Yes	Yes
Bandwidth Allocation	Automatic	Automatic	Configured	Automatic	Configured	Configured
Provides for Minimal Delay	No	Yes	No	No	No	Yes
Modern Implementation	Yes	No	No	No	Yes	Yes

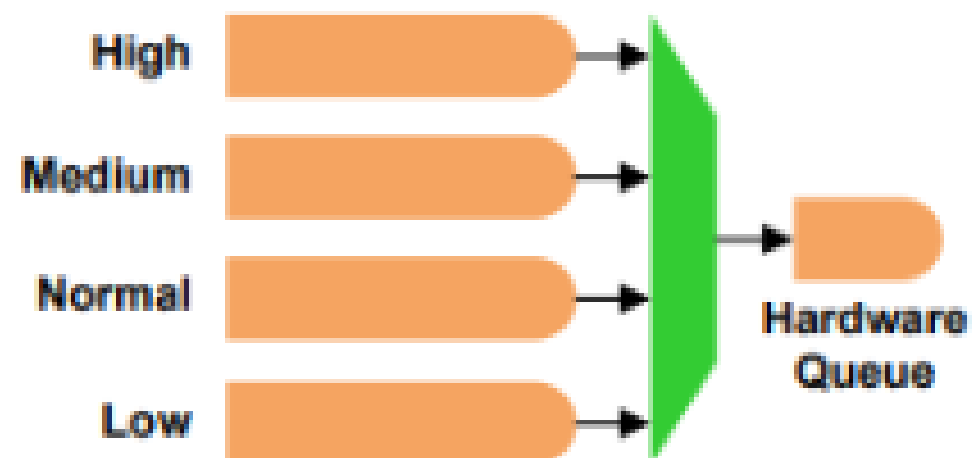
First In First Out (FIFO)



Hardware Queue

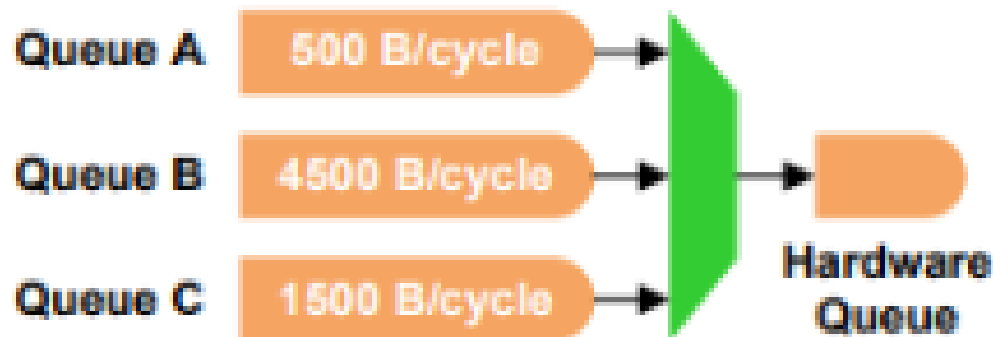
- Packets are transmitted in the order they are processed
- No prioritization is provided
- Default queuing method on high-speed (>2 Mbps) interfaces
- Configurable with the **tx-ring-limit** interface config command

Priority Queuing (PQ)



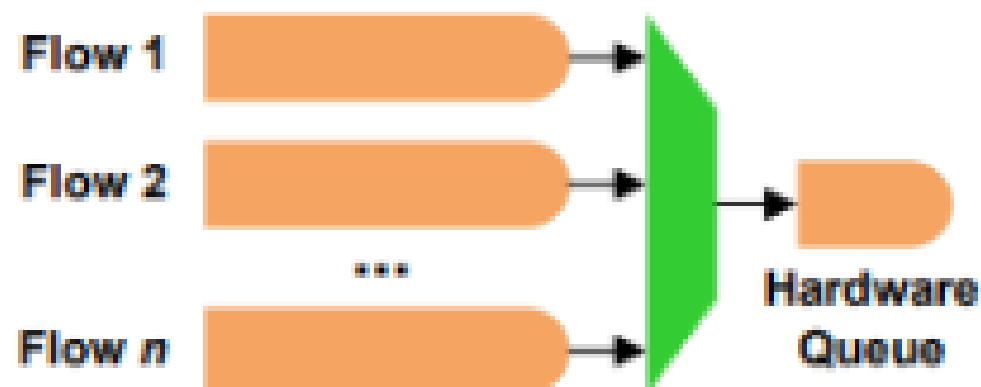
- Provides four static queues which cannot be reconfigured
- Higher-priority queues are always emptied before lower-priority queues
- Lower-priority queues are at risk of bandwidth starvation

Custom Queuing (CQ)



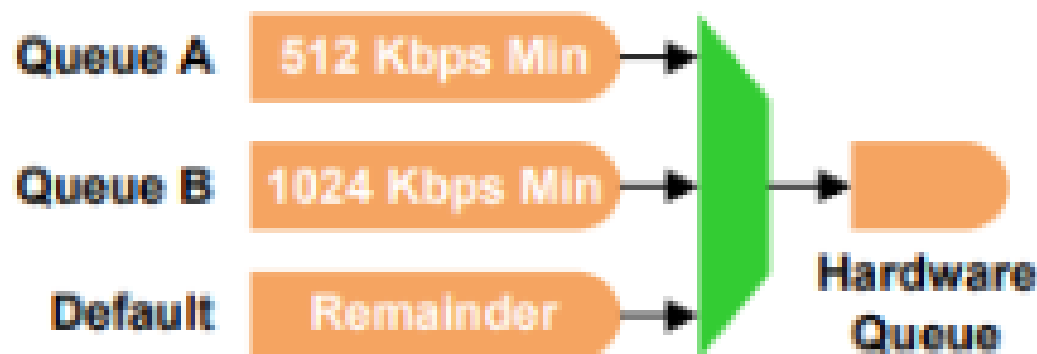
- Rotates through queues using Weighted Round Robin (WRR)
- Processes a configurable number of bytes from each queue per turn
- Prevents queue starvation but does not provide for delay-sensitive traffic

Weighted Fair Queuing (WFQ)



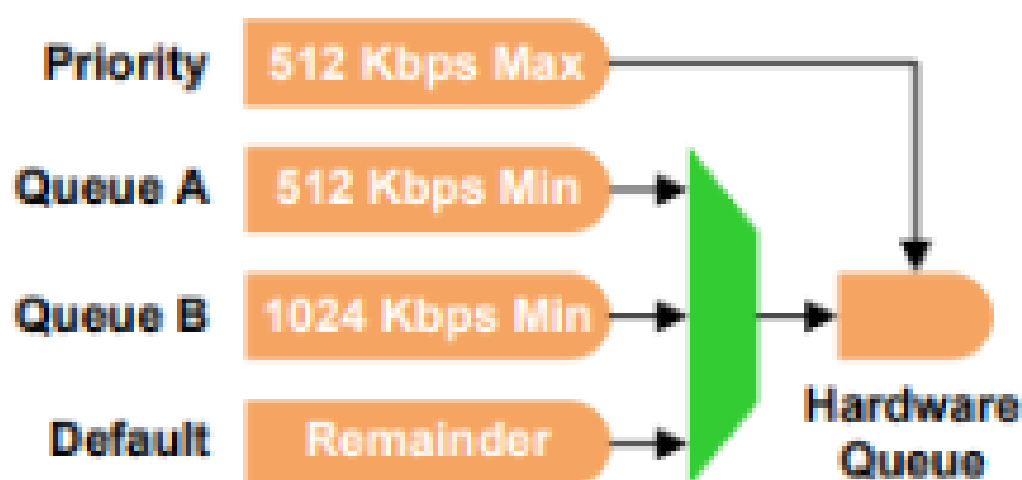
- Queues are dynamically created per flow to ensure fair processing
- Statistically drops packets from aggressive flows more often
- No support for delay-sensitive traffic

Class-Based WFQ (CBWFQ)



- WFQ with administratively configured queues
- Each queue is allocated an amount/percentage of bandwidth
- No support for delay-sensitive traffic

Low Latency Queuing (LLQ)



- CBWFQ with the addition of a policed strict-priority queue
- Highly configurable while still supporting delay-sensitive traffic

LLQ Config Example

Class Definitions

```
! Match packets by DSCP value
class-map match-all Voice
  match dscp ef
!
class-map match-all Call-Signaling
  match dscp cs3
!
class-map match-any Critical-Apps
  match dscp af21 af22
!
! Match packets by access list
class-map match-all Scavenger
  match access-group name Other
```

Policy Creation

```
policy-map Foo
  class Voice
    ! Priority queue policed to 33%
    priority percent 33
  class Call-Signaling
    ! Allocate 5% of bandwidth
    bandwidth percent 5
  class Critical-Apps
    bandwidth percent 20
    ! Extend queue size to 96 packets
    queue-limit 96
  class Scavenger
```

```
class Scavenger
  ! Police to 64 kbps
  police cir 64000
    conform-action transmit
    exceed-action drop
class class-default
  ! Enable WFQ
  fair-queue
  ! Enable WRED
  random-detect
```

```
interface Serial0    Policy Application
  ! Apply the policy in or out
  service-policy output Foo
```

LLQ Config Example

```
show policy-map [interface]
```

```
Show interface
```

```
show queue <interface>
```

```
Show mls qos
```