	doc_1			doc_2		id
cases	authors		authors	Aaron R. Voelker Ivana Kajić C. Eliasmith		
	authors	Aaron R. VoelkerIvana KajicChris Eliasmith	title	Legendre Memory Units: Continuous-Time Representation in Recurrent Neural Networks		
			publication_date	2019-09-06 00:00:00		
			source	SupportedSources.SEMANTIC_SCHOLAR		
	title	Legendre Memory Units: Continuous-Time	journal			
		Representation in Recurrent Neural Networks	volume			
	publication_date 2019-09-06 00:00:00		doi		<u> </u>	
	source	SupportedSources.OPENALEX	urls	https://www.semanticscholar.org/paper/34eccf3528e4350543c76752cac978e0f2c5b7a2	DUPLICATES 298	S 298
	journal	Neural Information Processing Systems				
	volume	32	id	id8430741386225735956		
	doi	None	abstract	We propose a novel memory cell for recurrent neural networks that dynamically maintains information across long windows of time using relatively few resources. The		
	urls	https://openalex.org/W2970783931		Legendre Memory Unit~(LMU) is mathematically derived to orthogonalize its continuous-time history doing so by solving \$d\$ coupled ordinary differential equations~ (ODEs), whose phase space linearly maps onto sliding windows of time via the Legendre polynomials up to degree \$d - 1\$. Backpropagation across LMUs outperforms equivalently-sized LSTMs on a chaotic time-series prediction task, improves memory capacity by two orders of magnitude, and significantly reduces training and inference		
	id	id-2087147303269411797		times. LMUs can efficiently handle temporal dependencies spanning \$100\text{,}000\$ time-steps, converge rapidly, and use few internal state-variables to learn complex functions spanning long windows of time exceeding state-of-the-art performance among RNNs on permuted sequential MNIST. These results are due to the network's disposition to learn scale-invariant features independently of step size. Backpropagation through the ODE solver allows each layer to adapt its internal time-step, enabling the network to learn task-relevant time-scales. We demonstrate that LMU memory cells can be implemented using \$m\$ recurrently-connected Poisson spiking neurons,		
	abstract					
	versions					
				\$\mathcal{O}(m)\$ time and memory, with error scaling as \$\mathcal{O}(d / \sqrt{m})\$. We discuss implementations of LMUs on analog and digital neuromorphic hardware.		
			versions			