

# **GLOBAL**

These perks affect the whole server! Their effects vary from small additions to the game and game changing content.

#### FAWKES BLESSING

15 x

Creatures inside cages won't die from hunger

Affects all in-game small livestock inside cages and applies to modded items that follow this rule.

#### 90 \$ CHRONO-FRIDGE

Food in fridges and saltboxes will slowly regain their freshness.

(a) Affects all fridges and saltboxes, including "Ice Box," "Insulated Pack," "Salt Box," and any modded items with the same tag

### THERMAL STONE REDUX

"Thermal Stone" durability will not decrease.

#### OUER-FERTILIZE 60 **\***

Crops are easier to grow into giant form, as they become less stressed and have a higher stress tolerance.

#### **BEEFALO EDUCATOR** 40 x

Beefalos get tamed faster and extends taming duration.

#### ICY BREEZY LEMON FREEZY 35 🕸

- Adds "Icy Tumbleweeds," a winter-exclusive variant of "Tumbleweeds."
- During winter, they spawn in place of "Tumbleweeds" and also appear when digging up tree stumps.
- When picked, It contains rare item drops.



#### Possible drops:

Common:

- lce
- Rocks
- Flint
- Salt Crystals
- Nitre
- Gold Nugget
- "Random Trinket"

- **Uncommon:**
- Rare: - Moon Rock - Brightshade Husk
- Moon Shard - Infused Moon Shard
- Thulecite - Pure Brilliance
- Gears - Dark Tatters
- Pure Horror - Restrained Static
- Dreadstone - Icker Jar
- Scrap - Spark Ark

### REIGN OF GIANTS 50 ❖

- Adds Suspicious Boss Pile, a new and advanced type of "Suspicious Dirt Pile.
- Will Randomly spawns like normal "Suspicious Dirt Pile", but will spawn new special bosses.
- Check the Reign of Giants Guide section for more details.

### INFINITE STACK 100 \*

- Stackable items can be stacked infinitely.
- You may need to drop and pick up items in your inventory once after claiming this perk for it to take effect.

### INFINITE INSIGHT 70 ❖

- Players in the shard automatically have 99 Insight points to spend.
- Traveling to another shard or joining a different game might reset your Insight to the normal amount, but this isn't a problem—you can simply reclaim the skill tree.

#### HARDER 20 ❖

- Boss health scales based on the number of days survived.
- Increases XP gained from killing bosses by 100%.
- Can be toggled off by clicking again.

#### STRONGER 10 \*

- Boss mobs damage scales based on the number of days survived.
- Increases XP gained from killing bosses by 800%.
- Can be toggled off by clicking again.

#### MERM RISING 30 ❖

- NPC Merms' health and damage scale based on the number of days survived.
- Can be toggled off by clicking again.

#### SPIDER INFESTATION

- NPC Spiders' health and damage scale based on the number of days survived.

30 🌣

- Can be toggled off by clicking again.

### RIFT MANAGER 60 ❖

- The world behaves as if rifts are open.
- Can be toggled off by clicking again (when toggled off, the world behaves as if no rifts are open, even if they are).

## TIPS



You cannot reset Global Perks, even if you regenerate the shard, as they are permanently saved in the shard file. To reset them, you must create a new save.

However, you can edit or delete the <code>chasni\_perk\_global.json</code> file in your world save folder to reset or modify perks. This file is located at: <cluster\_folder>/<Shard\_Name>/save/chasni\_perk\_global.json Modifying this file can also allow you to cheat and obtain any Global Perk for free (do it at your own risk).