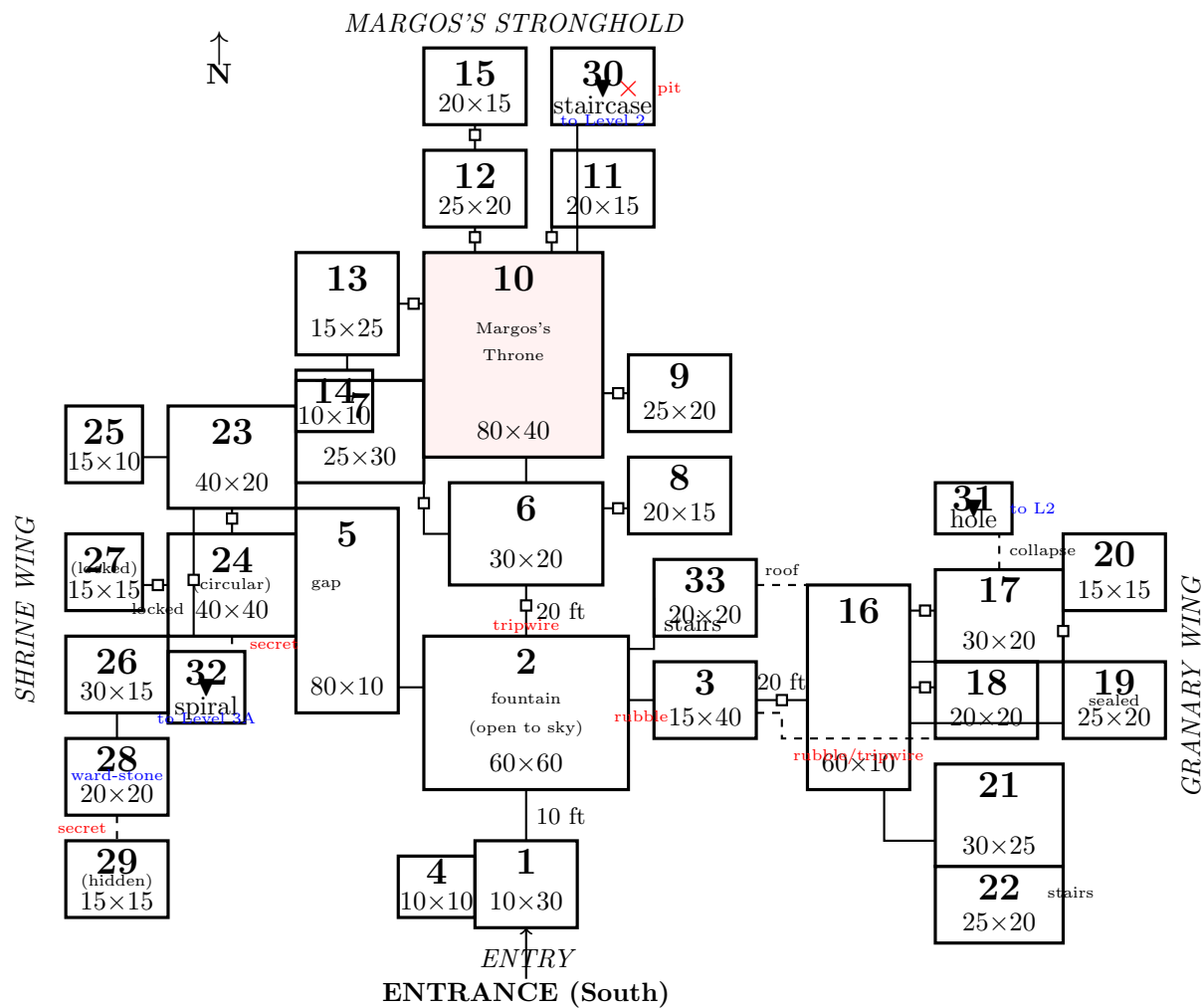


# THE RUINED TEMPLE OF DEMETER

Level 1 — The Ruined Temple — 33 Keyed Areas



## Room Key

1	Broken Gate (10×30)	12	Margos's Quarters (25×20)	23	Hall of Offerings (40×20)
2	Overgrown Courtyard (60×60)	13	Trophy Room (15×25)	24	Defiled Altar Room (40 circ.)
3	Collapsed Portico (15×40)	14	Latrine Pit (10×10)	25	Vestry (15×10)
4	Gatehouse Alcove (10×10)	15	Prison (20×15)	26	Crypt of the Faithful (30×15)
5	Colonnade (80×10)	16	Granary Corridor (60×10)	27	Reliquary (15×15, locked)
6	Antechamber (30×20)	17	Spoiled Grain Store (30×20)	28	Ossuary (20×20)
7	Goblin Warren (25×30)	18	Collapsed Store (20×20)	29	Galvikta's Shrine (15×15)
8	Crude Kitchen (20×15)	19	Sealed Granary (25×20)	30	Grand Staircase → L2
9	Orc Barracks (25×20)	20	Grain-Master's Office (15×15)	31	Collapsed Passage → L2
10	Great Hall (80×40)	21	Old Millroom (30×25)	32	Sealed Shrine → L3A
11	Bear Pit (20×15)	22	Fermentation Cellar (25×20)	33	Watchtower Ruin (20×20)

## Connections to Other Levels

- **Room 30 (Grand Staircase):** Stairs down to Level 2 — primary descent, pit trap at switchback
- **Room 31 (Collapsed Passage):** Hidden hole down to Level 2 — unstable, rat-infested
- **Room 32 (Sealed Shrine):** Secret spiral stairs to Level 3A — bypasses Level 2