Université libre de Bruxelles

Project - Part 2 Parser

Aldar Saranov, Przemyslaw Gasinski

Aldar.Saranov@ulb.ac.be Przemyslaw.Gasinski@ulb.ac.be

INFO-F403 Introduction to language theory and compiling (M-INFOS/F277)

Gilles Geeraerts

November 2016

Initial grammar:

```
<Program>
     -> PROGRAM [ProgName] [EndLine] <Vars> <Code> END
<Vars>
     -> INTEGER <VarList> [EndLine]
     -> ε
<VarList>
     -> [VarName], <VarList>
     -> [VarName]
<Code>
     -> <Instruction> [EndLine] <Code>
     -> ε
<Instruction>
     -> <Assign>
     -> <If>
     -> <Do>
     -> <Print>
     -> <Read>
<Assign>
     -> [VarName] = <ExprArith>
<ExprArith>
     -> [VarName]
     -> [Number]
     -> (<ExprArith>)
     -> -<ExprArith>
     -> <ExprArith> <Op> <ExprArith>
<0p>
     -> +
     -> -
     -> *
     -> /
<If>
     -> IF (<Cond>) THEN [EndLine] <Code> ENDIF
     -> IF (<Cond>) THEN [EndLine] <Code> ELSE [EndLine] <Code>
     ENDIF
<Cond>
     -> <Cond> <BinOp> <Cond>
     -> .NOT. <SimpleCond>
     -> <SimpleCond>
<SimpleCond>
     -> <ExprArith> <Comp> <ExprArith>
<BinOp>
     -> .AND.
     -> .OR.
<Comp>
     -> .EQ.
     -> .GE.
     -> .GT.
     -> .LE.
     -> .LT.
     -> .NE.
<D0>
     -> DO [VarName] = [Number], [Number] [EndLine] <Code>
     ENDDO
<Print>
     -> PRINT*, <Explist>
```

```
<Read>
    -> READ*, <VarList>
    <ExpList>
    -> <ExprArith>, <ExpList>
    -> <ExprArith>
```

No unproductive or inaccessible symbols found.

Removing left-recursion:

```
<Program>
     -> PROGRAM [ProgName] [EndLine] <Vars> <Code> END
<Vars>
      -> INTEGER <VarList> [EndLine]
     -> ε
<VarList>
     -> [VarName], <VarList>
     -> [VarName]
<Code>
      -> <Instruction> [EndLine] <Code>
     -> ε
<Instruction>
     -> <Assign>
     -> <If>
     -> <D0>
     -> <Print>
     -> <Read>
<Assign>
     -> [VarName] = <ExprArith>
<ExprArith>
     -> [VarName] <ExprArithRec>
     -> [Number] <ExprArithRec>
-> (<ExprArith>) <ExprArithRec>
     -> -<ExprArith> <ExprArithRec>
<ExprArithRec>
      -> <Op> <ExprArith> <ExprArithRec>
     -> ε
<0p>
     -> +
     -> -
     -> *
     -> /
<If>
     -> IF (<Cond>) THEN [EndLine] <Code> ENDIF
-> IF (<Cond>) THEN [EndLine] <Code> ELSE [EndLine] <Code>
     ENDIF
<Cond>
      -> .NOT. <SimpleCond> <CondRec>
     -> <SimpleCond> <CondRec>
<CondRec>
     -> <BinOp> <Cond> <CondRec>
     -> ε
<SimpleCond>
```

```
-> <ExprArith> <Comp> <ExprArith>
<BinOp>
     -> .AND.
     -> .OR.
<Comp>
     -> .EQ.
     -> .GE.
     -> .GT.
     -> .LE.
     -> .LT.
     -> .NE.
<D0>
     -> DO [VarName] = [Number], [Number] [EndLine] <Code>
     ENDDO
<Print>
     -> PRINT*, <ExpList>
<Read>
     -> READ*, <VarList>
<ExpList>
     -> <ExprArith>, <ExpList>
     -> <ExprArith>
```

Applying factorization:

```
<Program>
     -> PROGRAM [ProgName] [EndLine] <Vars> <Code> END
<Vars>
     -> INTEGER <VarList> [EndLine]
     -> ε
<VarList>
     -> [VarName], <FactVarList>
<FactVarList>
     -> <VarList>
     -> ε
<Code>
     -> <Instruction> [EndLine] <Code>
     -> ε
<Instruction>
     -> <Assign>
     -> <If>
     -> <Do>
     -> <Print>
     -> <Read>
<Assign>
     -> [VarName] = <ExprArith>
<ExprArith>
     -> <FactExprArith> <ExprArithRec>
<FactExprArith>
     -> [VarName]
     -> [Number]
     -> (<ExprArith>)
     -> -<ExprArith>
<ExprArithRec>
     -> <Op> <ExprArith> <ExprArithRec>
     -> ε
<0p>
     -> +
```

```
-> *
     -> /
<If>
     -> IF (<Cond>) THEN [EndLine] <Code> <FactIf>
<FactIf>
     -> ENDIF
     -> ELSE [EndLine] <Code> ENDIF
<Cond>
     -> <CondPrefix> <SimpleCond> <CondRec>
<CondPrefix>
     -> .NOT.
<CondRec>
     -> <BinOp> <Cond> <CondRec>
     -> ε
<SimpleCond>
     -> <ExprArith> <Comp> <ExprArith>
<BinOp>
     -> .AND.
     -> .OR.
<Comp>
     -> .EQ.
     -> .GE.
     -> .GT.
     -> .LE.
     -> .LT.
     -> .NE.
<D0>
     -> DO [VarName] = [Number], [Number] [EndLine] <Code>
     ENDDO
<Print>
     -> PRINT*, <ExpList>
<Read>
     -> READ*, <VarList>
<ExpList>
     -> <ExprArith> <FactExprArith>
<FactExprArith>
     -> , <ExpList>
```

Making non-ambiguous

```
<Program>
    -> PROGRAM [ProgName] [EndLine] <Vars> <Code> END

<Vars>
    -> INTEGER <VarList> [EndLine]
    -> ε

<VarList>
    -> [VarName], <FactVarList>

<FactVarList>
    -> <VarList>
    -> <VarLis
```

```
-> ε
<Instruction>
     -> <Assign>
     -> <If>
     -> <Do>
     -> <Print>
     -> <Read>
<Assign>
     -> [VarName] = <ExprArith>
<ExprArith>
     -> <ArithT> <RecArithE>
<RecArithE>
     -> <0p1> <ArithT> <RecArithE>
<0p1>
     -> -
<ArithT>
     -> <ArithF> <RecArithT>
<RecArithT>
     -> <Op2> <ArithF> <RecArithT>
     -> ε
<0p2>
     -> *
     -> /
<ArithF>
     -> [VarName]
     -> [Number]
     -> (ExprArith)
     -> -<ExprArith>
<If>
     -> IF (<Cond>) THEN [EndLine] <Code> <FactIf>
<FactIf>
     -> ENDIF
     -> ELSE [EndLine] <Code> ENDIF
<CondPrefix>
     -> .NOT.
     -> ε
<Cond>
     -> <CondT> <CondRecE>
<CondRecE>
     -> .OR. <CondT> <CondRecE>
<CondT>
     -> <CondPrefix> <SimpleCond> <CondRecT>
<CondRecT>
     -> .AND. <CondPrefix> <CondF> <CondRecT>
     -> ε
<CondF>
     -> <ExprArith> <Comp> <ExprArith>
<Comp>
     -> .EQ.
     -> .GE.
     -> .GT.
     -> .LE.
     -> .LT.
     -> .NE.
```

Obtained grammar:

Number	Left side	Right side
0.	<all></all>	<program>\$</program>
1.	<program></program>	PROGRAM [ProgName] [EndLine] <vars> <code></code></vars>
2.	<vars></vars>	INTEGER <varlist> [EndLine]</varlist>
3.		ε
4.	<varlist></varlist>	[VarName], <factvarlist></factvarlist>
5.	<factvarlist></factvarlist>	<varlist></varlist>
6.		ε
7.	<code></code>	<instruction> [EndLine] <code></code></instruction>
8.		ε
9.	<instruction></instruction>	<assign></assign>
10.		<if></if>
11.		<d0></d0>
12.		<print></print>
13.		<read></read>
14.	<assign></assign>	[VarName] = <exprarith></exprarith>
15.	<exprarith></exprarith>	<aritht> <recarithe></recarithe></aritht>
16.	<recarithe></recarithe>	<op1> <aritht> <recarithe></recarithe></aritht></op1>
17.		ε
18.	<0p1>	+
19.		-
20.	<aritht></aritht>	<arithf> <recaritht></recaritht></arithf>
21.	<recaritht></recaritht>	<op2> <arithf> <recaritht></recaritht></arithf></op2>
22.		ε
23.	<0p2>	*
24.		/
25.	<arithf></arithf>	[VarName]
26.		[Number]
27.		(ExprArith)
28.		- <aritht></aritht>
29.	<if></if>	<pre>IF (<cond>) THEN [EndLine] <code></code></cond></pre>
20	<factif></factif>	<factif></factif>
30.	<racti1></racti1>	
31.		ELSE [EndLine] <code> ENDIF</code>

32.	<condprefix></condprefix>	.NOT.
33.		ε
34.	<cond></cond>	<condt> <condrece></condrece></condt>
35.	<condrece></condrece>	.OR. <condt> <condrece></condrece></condt>
36.		arepsilon
37.	<condt></condt>	<condprefix> <condf> <condrect></condrect></condf></condprefix>
38.	<condrect></condrect>	.AND. <condprefix> <condf> <condrect></condrect></condf></condprefix>
39.		ε
40.	<condf></condf>	<exprarith> <comp> <exprarith></exprarith></comp></exprarith>
41.	<comp></comp>	.EQ.
42.		.GE.
43.		.GT.
44.		.LE.
45.		.LT.
46.		.NE.
47.	<d0></d0>	DO [VarName] = [Number], [Number] [EndLine]
		<code> ENDDO</code>
48.	<print></print>	PRINT*, <explist></explist>
49.	<read></read>	READ*, <varlist></varlist>
50.	<explist></explist>	<exprarith> <factexprarith></factexprarith></exprarith>
51.	<factexprarith></factexprarith>	, <explist></explist>
52.		arepsilon

First input	First output	
<program> \$</program>	PROGRAM	
PROGRAM [ProgName] [EndLine]	PROGRAM	
<vars> <code></code></vars>		
<pre>INTEGER <varlist> [EndLine]</varlist></pre>	INTEGER	
[VarName], <factvarlist></factvarlist>	VARNAME	
<varlist></varlist>	VARNAME	
<pre><instruction> [EndLine] <code></code></instruction></pre>	VARNAME, IF, DO, PRINT, READ	
<assign></assign>	VARNAME	
<if></if>	IF	
<d0></d0>	DO	
<print></print>	PRINT	
<read></read>	READ	
<pre>[VarName] = <exprarith></exprarith></pre>	VARNAME	
<aritht> <recarithe></recarithe></aritht>	VARNAME, NUMBER, (, -	
<pre><0p1> <aritht> <recarithe></recarithe></aritht></pre>	+, -	
+	+	
-	-	
<arithf> <recaritht></recaritht></arithf>	VARNAME, NUMBER, (, -	
<op2> <arithf> <recaritht></recaritht></arithf></op2>	*, /	
*	*	
/	/	
[VarName]	VARNAME	
[Number]	NUMBER	
(ExprArith)	(
- <exprarith></exprarith>	-	
<pre>IF (<cond>) THEN [EndLine]</cond></pre>	IF	

1	
ENDIF	
ELSE	
.NOT.	
.NOT., VARNAME, NUMBER, (, -	
.AND.	
VARNAME, NUMBER, (, -	
.EQ.	
.GE.	
.GT.	
.LE.	
.LT.	
.NE.	
DO	
PRINT*,	
,	
READ*,	
,	
VARNAME, NUMBER, (, -	
, , , , , , , , , , , , , , , , , , , ,	
,	

Input	First	Follow
<a11></a11>	PROGRAM	ε
<program></program>	PROGRAM	\$
<vars></vars>	arepsilon, INTEGER	\$, VARNAME, IF,DO, PRINT, READ
<varlist></varlist>	VARNAME	ENDLINE
<factvarlist></factvarlist>	ε , VARNAME	ENDLINE
<code></code>	arepsilon, VARNAME, IF,DO, PRINT, READ	\$, ENDIF, ELSE, ENDDO
<instruction></instruction>	VARNAME, IF,DO, PRINT, READ	
<assign></assign>	VARNAME	ENDLINE
<exprarith></exprarith>	VARNAME, NUMBER, (, -	ENDLINE,
<recarithe></recarithe>	ε, +, -	
<0p1>	+, -	+, -
<aritht></aritht>	VARNAME, NUMBER, (, -	
<recaritht></recaritht>	ε, *, /	
<0p2>	*, /	*, /
<arithf></arithf>	VARNAME, NUMBER, (, -	
<if></if>	IF	ENDLINE
<factif></factif>	ENDIF, ELSE	ENDLINE
<condprefix></condprefix>	ε , .NOT.	VARNAME, NUMBER, (, -
<cond></cond>	NOT., VARNAME, NUMBER, (, -)
<condrece></condrece>	ε , .OR.)
<condt></condt>	.NOT., VARNAME, NUMBER, (, -), .OR.

<condrect></condrect>	ε , .AND.), .OR.
<condf></condf>	VARNAME, NUMBER, (, -	.AND.,
), .OR.
<comp></comp>	.EQ., .GE., .GT., .LE,	VARNAME, NUMBER, (, -
	.LT., .NE.	
<d0></d0>	DO	ENDLINE
<print></print>	PRINT	ENDLINE
<read></read>	READ	ENDLINE
<explist></explist>	VARNAME, NUMBER, (, -	ENDLINE
<factexprarith></factexprarith>	ε , COMMA	ENDLINE