

# **Scientific Computation**

**Spring, 2019**

**Lecture 11**

# Notes

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- HW2: Posted online today ~7pm, due by end of next Friday (1/3)
- HW1 solutions will be posted on Friday, feedback, early next week
- Today's office hour is in 6M20
- Anonymous online feedback: <https://goo.gl/forms/K5YEXbxZFTbUdfda2>

# Overview of time-marching methods

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- Discussed: implicit/explicit, fixed time-step and variable time-step methods
- Fixed time-step methods:
  - Accuracy characterized by truncation error
  - Also considered stability (model equation,  $dy/dt = ay$ ,  $\text{Real}(a) \leq 0$ )
- Variable time-step methods
  - Time step automatically reduced to reach error
  - *Stiffness* rather than stability is main concern

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- ❑ Explicit Euler: truncation error  $\sim \Delta t$ , ~~unconditionally unstable~~ for model eqn.
- ❑ RK4: truncation error  $\sim \Delta t^4$ , *conditionally stable* for model eqn.
- ❑ Implicit Euler: truncation error  $\sim \Delta t$ , *unconditionally stable* for model eqn.

Explicit Euler: truncation error  $\sim \Delta t$ , *conditionally stable* for model eqn.  
Unconditionally unstable if  $\text{Real}(a) = 0$

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- ❑ Explicit variable time-step (e.g. RK45): Good for linear dynamics (single time scale)
- ❑ Implicit variable time-step (e.g. odeint, BDF): Good for *stiff* systems with multiple time scales – problems with strong nonlinearity

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- Implicit variable time-step (e.g. odeint, BDF): Good for *stiff* systems with multiple time scales – problems with strong nonlinearity
- How do these models select their time steps?
  - By computing the solution  $y_{i+1}$  from  $y_i$  with 2 (or more) different time steps, they can estimate the *error* for  $y_{i+1}$ ,  $E_{i+1}$
  - Then, this error is compared to tolerance for the *absolute* and *relative* errors:  $\epsilon_{\text{abs}}$  and  $\epsilon_{\text{rel}}$
  - The solution is accepted if  $E_{i+1} < |y_{i+1}| \epsilon_{\text{rel}} + \epsilon_{\text{abs}}$

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- Variable time-step methods
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  - *Stiffness* rather than stability is main concern
- How do you choose one method vs. another?
  - Generally: Fastest method that provides a desired level of accuracy
    - Desired accuracy is context-dependent
    - The best we can hope for with double-precision arithmetic is  $\sim 1e-13$
  - My (idiosyncratic) approach:
    - Use odeint (or something similar) for systems of ODEs, and single PDEs
    - Use something like RK4 for systems of PDEs

# Data science

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- **No particularly standard definition**
- **Combination of analysis, processing, and machine learning**
  - **Analysis and processing – “shape” or simplify data to facilitate understanding of underlying dynamics and trends**
  - **Learning – train models to classify data and/or predict trends**
  - **Often requires use of optimization methods (or ideas)**
- **Method 1: Principal Component Analysis (PCA)**
- **But first, let’s take a detour through an optimization problem**



# Matrix operators

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- **How can we interpret:**  $Ax = b$      $x \in \mathbb{R}^N$ ,  $b \in \mathbb{R}^M$ 
  - **If A and b are known: system of equations**
  - **If A and x are known: transformation of x to b**
- **Let's think about the general case where *neither* x nor b are known**

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- **Let's think about the general case where *neither* x nor b are known**

**Given a matrix A, find x so that |b| is maximized**

**Application: system of linear ODEs:**  $\frac{dx}{dt} = Mx$

$$x(t) = A(t)x_0, \quad A = \exp(Mt)$$

(here, *exp* is the *matrix exponential*)

**More generally, a broad range of dynamical process can be stated (sometimes approximately) in an iterative form:**  $x_{i+1} = Ax_i$

**And the optimization problem aims to find the maximum possible “growth”**

# Maximum growth

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- We need to be more careful with our problem statement:

Given a matrix  $A$ , find  $x$  so that  $|b|$  is maximized with  $|x|=1$

1. We first set an upper bound for the growth
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## Task 1:

**We have:**  $Ax = b$  which implies,  $x^T A^T Ax = b^T b$

**Note that  $A^T A$  is symmetric and thus can be orthogonally diagonalized:**

$$A^T A = V S V^T$$

**Here,  $V$  is the orthogonal eigenvector matrix and  $S$  is a diagonal matrix with the eigenvalues of  $A^T A$  on the diagonal.**

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## Task 1:

**We have:**  $Ax = b$  which implies,  $x^T A^T Ax = b^T b$  (1)

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$$A^T A = V S V^T$$

**Here,  $V$  is the orthogonal eigenvector matrix and  $S$  is a diagonal matrix with the eigenvalues of  $A^T A$  on the diagonal.**

- **Note that the eigenvalues of  $A^T A$  are real and non-negative, and we construct  $S$  so that the eigenvalues appear in descending order,**

$$S_{i,i} = \lambda_i, \quad \lambda_1 \geq \lambda_2 \dots \geq \lambda_N$$

- **So (1) can be re-written as:**  $x^T V S V^T x = b^T b$
- **Now, if we take  $x = V z$ , we have:**  $z^T S z = b^T b$

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## Task 1:

- **So (1) can be re-written as:**  $x^T V S V^T x = b^T b$
- **Now, if we take  $x = V z$ , we have:**  $z^T S z = b^T b$  **which can be rearrange**  
**as:**  $b^T b = \lambda_1 z_1^T z_1 + \lambda_2 z_2^T z_2 + \dots + \lambda_N z_N^T z_N$  **and  $z_i$  is the  $i^{\text{th}}$  element of  $z$**

**Then:**  $b^T b \leq \lambda_1 (z_1^T z_1 + z_2^T z_2 + \dots + z_N^T z_N)$

$$b^T b \leq \lambda_1 z^T z$$

$$x^T x = z^T z$$

$$b^T b \leq \lambda_1 x^T x$$

**Task 2:** Find  $x$  such that  $x^T x = 1$  and  $b^T b = \lambda_1$