

Chord Normalizer

A Type Checker for Music Design

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Outline

- Intuition & TODO
- Design Patterns
- Formal Definition
- Some Proofs
- Evaluation

Intuition

- Designing classic chord (for a melody) is difficult for...
 - Mode changing rules
 - Chord progression rules
 - Chord transformation rules
 - Limitation of the combination of melody and chord
- Manually check validity after catching inspiration is tedious!

TODO

- Design a programming language to
 - Generate music like other music programming languages (such as Nyquist by Roger B. Dannenberg)
 - Have some common control flows like the language presented in the textbook
 - However do chord checking using type system

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DP1 – Music Representation

- A piece of music has its own hierarchy structure
- We can describe it using trees
- A possible structure:
 - Passage
 - Segment
 - Phrase
 - Note Set
 - Note

- Passage



- Segment



- Phrase



- Note Set



- Note



DP2 – Type Checking

- Chord construction and connection
- Mode connection

The image displays a musical score for Violin and Piano in 4/4 time. The Violin part is on a single staff, and the Piano part consists of two staves. Red boxes highlight specific measures in the Piano part: the first measure of the first staff, the first measure of the second staff, and the first measure of the third staff. These measures are also enclosed within a larger red box. The Piano part features a complex rhythmic pattern with many sixteenth notes and rests. The Violin part is mostly whole notes and half notes.

DP3 – Music Output

- OCaml
 - Traversing the music tree
 - Generating JSON
- Python
 - Serializing the notes
 - Generating MIDI

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Syntax

Terms

$t ::=$

$\{ \# \langle \text{STRINGV} \rangle \mid \langle \text{STRINGV} \rangle \mid \langle \text{STRINGV} \rangle \mid \langle \text{INTV} \rangle \# \}$

MakeNoteset t t

MakePhrase t t

MakeSegment $t(\langle \text{INTV} \rangle, \langle \text{STRINGV} \rangle)$

MakePassage t t

ExportPsg $t \Rightarrow \langle \text{STRINGV} \rangle$

Syntax

Values

$v ::=$

$\{\#<STRINGV> | <STRINGV> | <STRINGV> | <INTV>\# \}$

MakeNoteset v v

MakePhrase v v

MakeSegment $v(<INTV>, <STRINGV>)$

MakePassage v v

ExportPsg $v \Rightarrow v$

Syntax

Types

T ::=

Note@<INTV>

Noteset@<INTV>

Phrase@(<INTV>,<INTV>)

Segment@(<INTV>,<STRINGV>)

Passage@(<INTV>,<STRINGV>,<INTV>,<STRINGV>)

ExportPsg

Evaluation

TmNoteset:

$$\frac{t1 \rightarrow t1'}{\text{MakeNoteset } t1 \ t2 \rightarrow \text{MakeNoteset } t1' \ t2}$$
$$\frac{t2 \rightarrow t2'}{\text{MakeNoteset } v1 \ t2 \rightarrow \text{MakeNoteset } v1 \ t2'}$$

TmPhrase:

$$\frac{t1 \rightarrow t1'}{\text{MakePhrase } t1 \ t2 \rightarrow \text{MakePhrase } t1' \ t2}$$
$$\frac{t2 \rightarrow t2'}{\text{MakePhrase } v1 \ t2 \rightarrow \text{MakePhrase } v1 \ t2'}$$

TmSegment:

$$\frac{t1 \rightarrow t1'}{\text{MakeSegment } t1(A, B) \rightarrow \text{MakeSegment } t1'(A, B)}$$

Evaluation

TmPassage:

$$\frac{t1 \rightarrow t1'}{\text{MakePassage } t1 \ t2 \rightarrow \text{MakePassage } t1' \ t2}$$

$$\frac{t2 \rightarrow t2'}{\text{MakePassage } v1 \ t2 \rightarrow \text{MakePassage } v1 \ t2'}$$

TmExportMsg:

$$\frac{t1 \rightarrow t1'}{\text{ExportPsg } t1 \Rightarrow t2 \rightarrow \text{ExportPsg } t1' \Rightarrow t2}$$

$$\frac{t2 \rightarrow t2'}{\text{ExportPsg } v1 \Rightarrow t2 \rightarrow \text{ExportPsg } v1 \Rightarrow t2'}$$

Typing

TyNote:

$$\frac{\{\#A|B|C|D\# \} \text{ type checks and is rank } N}{\{\#A|B|C|D\# \}: \text{Note}@N}$$

TyNoteset:

$$\frac{\Gamma \vdash t1: (\text{Note}@M \parallel \text{Noteset}@M), t2: (\text{Note}@N \parallel \text{Noteset}@N) \text{ and rank matches}}{\text{MakeNoteset } t1 \ t2: \text{Noteset}@M}$$

TyPhrase:

$$\frac{\Gamma \vdash t1: (\text{Note}@M1 \parallel \text{Noteset}@M1 \parallel \text{Phrase}@(\text{M1}, \text{M2})), \\ t2: (\text{Note}@N2 \parallel \text{Noteset}@N2 \parallel \text{Phrase}@(\text{N1}, \text{N2})) \\ \text{and rank matches}}{\text{MakePhrase } t1 \ t2: \text{Phrase}@(\text{M1}, \text{N2})}$$

Typing

TySegment:

$$\frac{\Gamma \vdash t: \text{Phrase}@ (1,1)}{\text{MakeSegment } t(P, Q): \text{Segment}(P, Q)}$$

TyPassage:

$$\frac{\begin{array}{l} \Gamma \vdash t1: (\text{Segment}@ (P11, Q11) \parallel \text{Passage}(P11, Q11, P12, Q12)), \\ t2: (\text{Segment}@ (P22, Q22) \parallel \text{Passage}(P21, Q21, P22, Q22)) \\ \text{and mode matches} \end{array}}{\text{MakePhrase } t1 \ t2: \text{Passage}(P11, Q11, P22, Q22)}$$

TyExportMsg:

$$\frac{\Gamma \vdash t: \text{Passage}, f: \text{String}}{\text{ExportMsg } t \Rightarrow f: \text{ExportMsg}}$$

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Type Checking Termination

- A music tree is a binary tree
- Type checking for any known term terminates
- **There are recursive types, so we can build an infinite binary tree, and the type checking can diverge**
- The algorithm terminates when the number of nodes is limited
- where the tree represents valid music :)

Type Safety - Progress

TmNoteset:

$$\frac{t1 \rightarrow t1'}{\text{MakeNoteset } t1 \ t2 \rightarrow \text{MakeNoteset } t1' \ t2}$$

$$\frac{t2 \rightarrow t2'}{\text{MakeNoteset } v1 \ t2 \rightarrow \text{MakeNoteset } v1 \ t2'}$$

1. $t1$ is a ((term and $t1 \rightarrow t1'$, 1 step) || (value \rightarrow case 2))
2. $t2$ is a ((term and $t2 \rightarrow t2'$, 1 step) || (value, a value))

Other cases are similar

Type Safety - Preservation

TmNoteset:

$$\frac{t1 \rightarrow t1'}{\text{MakeNoteset } t1 \ t2 \rightarrow \text{MakeNoteset } t1' \ t2}$$

$$\frac{t2 \rightarrow t2'}{\text{MakeNoteset } v1 \ t2 \rightarrow \text{MakeNoteset } v1 \ t2'}$$

TyNoteset:

$\Gamma \vdash t1: (\text{Note}@M \parallel \text{Noteset}@M), t2: (\text{Note}@N \parallel \text{Noteset}@N)$ and rank matches

$$\text{MakeNoteset } t1 \ t2: \text{Noteset}@M$$

1. $t1$ and $t2$ is TyNote or TyNoteset. TyNoteset applies.
2. $v1$ and $t2$ is TyNote or TyNoteset. TyNoteset applies.

Other cases are similar

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