

Programming Technologies: Serial Communication

Due on Octubre 2016

José A. Aviña - UART Programming

Índice

Assignment 1	3
Assignment 2	4
Assignment 3	6

Assignment 1

Listing 1: Serial Writing with AVR Libc

```

#include <avr/io.h>
#include <util/delay.h>
/*
PD0 -> rx
5 PD1 -> tx

UART baud rate
UBRR0L
10
UART baud rate
UBRR0H

UART Control &
15 UCSR0A

UART Control &
UCSR0B

20 UART Control &
UCSR0C
UDR0
*/

25 #ifndef F_CPU
#define F_CPU 16000000 //MhZ
#endif
#define UART_BAUD_RATE 9600 //Baud

30 void uart_init()
{
    uint16_t ubbr = F_CPU/((UART_BAUD_RATE)*16L) - 1;
    // asynchronous 8N1
    UCSR0C= 3<<UCSZ00;
35 // set baud rate
    UBRR0L = ubbr; // low byte
    UBRR0H = (ubbr >> 8); // high byte
    // enable rx and tx
    UCSR0B = (1<<RXEN0) | (1<<TXEN0);
40 }

static unsigned char uart_read_char(void)
{
    while( !(UCSR0A & (1 << RXC0)));
45 return UDR0;
}

void uart_write_char(char c)
{
50 while (!(UCSR0A & (1<<UDRE0))); // wait until buffer is ready

```

```
    UDR0 = c;
}

void uart_write_string(char *c)
55 {
    while (*c != '\0') {
        uart_write_char(*c);
        c++;
    }
60 }

int main(void)
{
65     uart_init();
    unsigned char byte;

    byte = uart_read_char();

70     if (byte == '1') {
        while (1) {
            uart_write_string("Hello from Arduino!\n");
        }
    }
75 }
```

Assignment 2

Listing 2: Serial Reading with AVR Libc

```
#include <avr/io.h>
#include <util/delay.h>
/*
PD0 -> rx
5 PD1 -> tx

UART baud rate
UBRR0L
10 UBRR0H

UART Control &
UCSR0A

15 UART Control &
UCSR0B

UART Control &
UCSR0C
20 UDR0
*/
```

```

#ifndef F_CPU
#define F_CPU 16000000 //Mhz
25 #endif
#define UART_BAUD_RATE 9600 //Baud

void uart_init()
{
30  uint16_t ubbr = F_CPU/((UART_BAUD_RATE)*16L) - 1;
    // asynchronous 8N1
    UCSRC = 3<<UCSZ00;
    // set baud rate
    UBRR0L = ubbr; // low byte
35  UBRR0H = (ubbr >> 8); // high byte
    // enable rx and tx
    UCSRB = (1<<RXEN0) | (1<<TXEN0);
}

40
static unsigned char uart_read_char(void)
{
    while( !(UCSR0A & (1 << RXC0)));
    return UDR0;
45 }

void uart_write_char(char c)
{
    while( !(UCSR0A & (1<<UDRE0))); // wait until buffer is ready
50  UDR0 = c;
}

void uart_write_string(char *c)
{
55  while (*c != '\0') {
        uart_write_char(*c);
        c++;
    }
}

60

int main(void)
{
    uart_init();
65  // DDRB = 0x00;
    PORTB = 0x00;
    DDRB = 0b00100000;

    unsigned char byte = '0';
70
    byte = uart_read_char();
    // DDRB = 0b00100000;
    // PORTB = 0b00000000;

75  byte = uart_read_char();

```

```

_delay_ms(500);

if (byte == '1') {
    while (1) {

80         PORTB |= (1<<PB5); //arduino digital pin 5 -> 5V
        _delay_ms(1000);

        PORTB &= ~(1<<PB5); //arduino digital pin 5 -> GND
85        _delay_ms(1000);
    }
}
}

```

Assignment 3

Implementar una aplicación *Cliente-Servidor* para comunicar vía serial el ATmegaX (Arduino) con Linux OS, haciendo recurso a los códigos fuentes de los Listados 1, 2 y 3:

- Servidor Linux/Cliente Arduino.
- Servidor Arduino/Cliente Linux.

Listing 3: Serial Communication in Linux

```

#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <termios.h>
5  include <stdio.h>

#define BAUDRATE B9600
#define MODEMDEVICE "/dev/ttyACM0"
#define _POSIX_SOURCE 1 /* POSIX compliant source */
10

int main()
{
    int fd, c, res;
15    struct termios oldtio, newtio;
    char buf[20];

    fd = open(MODEMDEVICE, O_RDWR | O_NOCTTY );
    if (fd < 0)
20        perror(MODEMDEVICE);

    tcgetattr(fd, &oldtio); /* save current port settings */

    //bzero(&newtio, sizeof(newtio));
25    newtio.c_cflag = BAUDRATE | CRTSCTS | CS8 | CLOCAL | CREAD;
    newtio.c_iflag = IGNPAR;
    newtio.c_oflag = 0;

```

```
30      /* set input mode (non-canonical, no echo,...) */
newtio.c_lflag = 0;

newtio.c_cc[VTIME]      = 1;   /* inter-character timer unused */
newtio.c_cc[VMIN]       = 19;  /* blocking read until n chars received */

35      //tcflush(fd, TCIFLUSH);
tcsetattr(fd,TCSANOW,&newtio);

write(fd, "1", 1);

40      while (1) {          /* loop for input */
        res = read(fd,buf,19); /* returns after n chars have been input */
        buf[res]=0;          /* so we can printf... */
        printf(":%s\n", buf);
        //tcflush(fd, TCIFLUSH);

45      }
tcsetattr(fd,TCSANOW,&oldtio);

return 0;

50 }
```