# CSGE602055 Operating Systems CSF2600505 Sistem Operasi Week 05: Virtual Memory

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https://docOS.vlsm.org/Slides/osO5.pdf Always check for the latest revision!

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## OS241<sup>3</sup>): Operating Systems Schedule 2023 - 2

Week	$Topic^1)$	<b>OSC10</b> <sup>2</sup> )
Week 00	Overview $(1)$ , Assignment of Week $00$	Ch. 1, 2
Week 01	Overview (2), Virtualization & Scripting	Ch. 1, 2, 18.
Week 02	Security, Protection, Privacy, & C-language.	Ch. 16, 17.
Week 03	File System & FUSE	Ch. 13, 14, 15.
Week 04	Addressing, Shared Lib, & Pointer	Ch. 9.
Week 05	Virtual Memory	Ch. 10.
Week 06	Concurrency: Processes & Threads	Ch. 3, 4.
Week 07	Synchronization & Deadlock	Ch. 6, 7, 8.
Week 08	Scheduling $+$ W06/W07	Ch. 5.
Week 09	Storage, Firmware, Bootloader, & Systemd	Ch. 11.
Week 10	$I/O\ \&\ Programming$	Ch. 12.

<sup>1)</sup> For schedule, see https://os.vlsm.org/#idx02

<sup>&</sup>lt;sup>2</sup>) Silberschatz et. al.: **Operating System Concepts**, 10<sup>th</sup> Edition, 2018.

<sup>3)</sup> This information will be on **EVERY** page two (2) of this course material.

### STARTING POINT — https://os.vlsm.org/

```
Text Book — Any recent/decent OS book. Eg. (OSC10) Silberschatz et. al.:
Operating System Concepts. 10<sup>th</sup> Edition, 2018. (See
https://codex.cs.yale.edu/avi/os-book/OS10/).
Resources (https://os.vlsm.org/#idx03)
  □ SCELE — https://scele.cs.ui.ac.id/course/view.php?id=3743.
     The enrollment key is XXX.
    Download Slides and Demos from GitHub.com —
     (https://github.com/os2xx/doc0S/)
     os00.pdf (W00), os01.pdf (W01), os02.pdf (W02), os03.pdf (W03), os04.pdf (W04), os05.pdf (W05),
     os06.pdf (W06), os07.pdf (W07), os08.pdf (W08), os09.pdf (W09), os10.pdf (W10).
    Problems
     195.pdf (W00), 196.pdf (W01), 197.pdf (W02), 198.pdf (W03), 199.pdf (W04), 200.pdf (W05),
     201.pdf (W06), 202.pdf (W07), 203.pdf (W08), 204.pdf (W09), 205.pdf (W10).
  □ LFS — http://www.linuxfromscratch.org/lfs/view/stable/
  □ OSP4DISS — https://osp4diss.vlsm.org/
    This is How Me Do It! — https://doit.vlsm.org/
       ☐ PS: "Me" rhymes better than "I", duh!
```

#### Agenda

- Start
- 2 OS241 Schedule
- Agenda
- 4 Week 05
- 5 OSC10 (Silberschatz) Chapter 10: Virtual Memory
- 6 Virtual Memory
- Memory Allocation Algorithm
- **8** TOP: Table of Processes

# Week 05 Virtual Memory: Topics<sup>1</sup>

- Review of physical memory and memory management hardware
- Virtual Memory
- Caching
- Memory Allocation
- Memory Performance
- Working sets and thrashing

<sup>&</sup>lt;sup>1</sup>Source: ACM IFFF CS Curricula

# Week 05 Virtual Memory: Learning Outcomes<sup>1</sup>

- Explain memory hierarchy and cost-performance trade-offs. [Familiarity]
- Summarize the principles of virtual memory as applied to caching and paging. [Familiarity]
- Describe the reason for and use of cache memory (performance and proximity, different dimension of how caches complicate isolation and VM abstraction). [Familiarity]
- Defend the different ways of allocating memory to tasks, citing the relative merits of each. [Assessment]
- Evaluate the trade-offs in terms of memory size (main memory, cache memory, auxiliary memory) and processor speed. [Assessment]
- Discuss the concept of thrashing, both in terms of the reasons it occurs and the techniques used to recognize and manage the problem. [Familiarity]

<sup>&</sup>lt;sup>1</sup>Source: ACM IEEE CS Curricula

### OSC10 (Silberschatz) Chapter 10: Virtual Memory

- OSC10 Chapter 10
  - Background
  - Demand Paging
  - Copy-on-Write
  - Page Replacement
  - Allocation of Frames
  - Thrashing
  - Memory-Mapped Files
  - Allocating Kernel Memory
  - Other Considerations
  - Operating-System Examples

#### Virtual Memory

- Virtual Memory: Separation Logical from Physical.
- Virtual Address Space: logical view.
- Demand Paging
- Page Flags: Valid / Invalid
- Page Fault
- Demand Paging Performance
- Copy On Write (COW)
- Page Replacement Algorithm
  - Reference String
  - First-In-First-Out (FIFO)
  - Belady Anomaly
  - Optimal Algorithm
  - Least Recently Used (LRU)
  - LRU Implementation
  - Lease Frequently Used (LFU)
  - Most Frequently Used (MFU)

#### Memory Allocation Algorithm

- Page-Buffering Algorithms
- Allocation of Frames
- Fixed Allocation
- Priority Allocation
- Global vs. Local Allocation
- Non-Uniform Memory Access (NUMA)
- Thrashing
- Working-Set Model
- Shared Memory via Memory-Mapped I/O
- Kernel
  - Buddy System Allocator
  - Slab Allocator

#### TOP: Table of Processes (12-memory.c) (01)

See also https://osp4diss.vlsm.org/osp-101.html

```
* Copuright (C) 2016-2021 Rahmat M. Samik-Ibrahim
 * http://rahmatm.samik-ibrahim.ulsm.org/
 * This program is free script/software. This program is distributed in the
 * hope that it will be useful. but WITHOUT ANY WARRANTY: without even the
 * implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
# INFO: TOP (Table of Processes)
 * REV11 Tue 30 Mar 18:25:50 WIB 2021
 * REV07 Fri 26 Mar 22:52:06 WIB 2021
 * REV04 Mon 12 Mar 17:33:30 WIB 2018
 * START Mon 03 Oct 09:26:51 WIR 2016
 */
#define TOKEN "OS212W05"
#define MSTARTS 0x125E4
// #define MSTARTS Ox2BE5
// #define MSTARTS OxFEA
// #define MSTARTS Ox3EA
// #define MSTARTS Ox1E4
#define MSIZE14 0x40609
#define MSIZE13 0x40609
#define MSIZE12 0x40608
#define MSIZE11 0x40608
#define MSIZE10 0x20FE8
#define MSIZE09 0x20FE8
#define MSIZE08 0x1F609
```

## TOP: Table of Processes (12-memory.c) (02)

```
#define MSIZE07 0x1F609
#define MSIZE06 0x1F608
#define MSIZE05 0x1F608
#define MSTZE04 0x1E609
#define MSIZE03 0x1E609
#define MSTZE02 0x1E609
#define MSTZE01 0x1E608
#define MSTZE00 0x1E608
#define LINE
              75
#define MAXSTR 80
#include <stdio h>
#include <stdlib.h>
#include <unistd.h>
#include <string.h>
#include <sys/types.h>
        unsigned char* uChrPtr:
typedef
void
         chktoken (uChrPtr token):
void printLine(int line) {
   while(line-- > 0) putchar('x');
   putchar('\n'):
   fflush(NULL):
uChrPtr GlobalChar[MSTARTS]:
```

## TOP: Table of Processes (12-memory.c) (03)

```
void main(void) {
   int msize[] = {MSIZE00, MSIZE01, MSIZE02, MSIZE03, MSIZE04,
                    MSTZE05, MSTZE06, MSTZE07, MSTZE08, MSTZE09,
                    MSIZE10, MSIZE11, MSIZE12, MSIZE13, MSIZE14):
   int
        ii. ii:
        mvPTD
                  = (int) getpid():
   int
   char strSYS1[MAXSTR], strOUT[MAXSTR];
   char* chrPTR;
   char* chrStr:
   printLine(LINE):
   printf("ZCZC chktoken\n");
   chktoken(TOKEN);
   printLine(LINE):
   sprintf(strSYS1, "top -b -n 1 -p%d | tail -5", mvPID);
   system (strSYS1):
   sprintf(strSYS1, "top -b -n 1 -p%d | tail -1", mvPID):
   printf("PART 1\n");
   printLine(LINE):
   for (ii=0: ii < (sizeof(msize)/sizeof(int)); ii++){</pre>
      chrStr = malloc(msize[ii]):
      FILE* filePtr=popen(strSYS1, "r");
      fgets(strOUT, sizeof(strOUT)-1, filePtr):
      pclose(filePtr):
      strOUT[(int) strlen(strOUT)-1]='\0';
      printf("%s [%X]\n", strOUT, msize[ii]);
      free(chrStr);
```

### TOP: Table of Processes (12-memory.c) (04)

```
printf("\nPART 2\n");
printLine(LINE);
for (ii=0: ii < (sizeof(msize)/sizeof(int)): ii++){</pre>
   chrPTR = chrStr = malloc(msize[ii]);
   for (jj=0;jj<msize[ii];jj++)</pre>
      *chrPTR++='x':
   FILE* filePtr=popen(strSYS1, "r");
   fgets(strOUT, sizeof(strOUT)-1, filePtr);
   pclose(filePtr);
   strOUT[(int) strlen(strOUT)-1]='\0';
   printf("%s [%X]\n", strOUT, msize[ii]);
   free(chrStr):
```

# TOP: Table of Processes (13-chktoken.c) (05)

```
* Copuriant (C) 2021 Rahmat M. Samik-Ibrahim
 * http://rahmatm.samik-ibrahim.ulsm.org/
 * This program is free script/software. This program is distributed in the
 * hope that it will be useful, but WITHOUT ANY WARRANTY: without even the
 * implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
 * REVOS: Tue 30 Mar 14:55:36 WIB 2021
 * REVOL: Tue 30 Mar 10:35:13 WIB 2021
 * REV03: Tue 30 Mar 08:36:56 WIB 2021
 * START: Mon 22 Mar 2021 16:14:36 WIB
# INFO: chktoken(TOKEN) function
*/
#include <stdio h>
#include <stdlib.h>
#include <string.h>
#include <time h>
#define MAXINPUT
#define MAXCMD
                    MAYINDIIT
#define MAXOUTPUT
                   MAXINPUT
#define RESULT
typedef
                  char Chr:
typedef
                  char* ChrPtr:
typedef unsigned char uChr:
typedef unsigned char* uChrPtr;
```

## TOP: Table of Processes (13-chktoken.c) (05)

```
#define CMDSTRING "echo %s | sha1sum | cut -c1-4 | tr '[:lower:]', '[:upper:]', "
void mySHA1(uChrPtr input, uChrPtr output) {
   Chr cmd [MAXCMD]:
    sprintf(cmd, CMDSTRING, input);
   FILE* filePtr = popen(cmd, "r"):
    fgets(output, RESULT+1, filePtr);
    output [RESULT] = 0;
   pclose(filePtr);
void getTimeStamp(uChrPtr timeStamp) {
   time t tt
                = time(NULL):
    struct tm tm = *localtime(&tt):
    sprintf(timeStamp, "%2.2d%2.2d", tm.tm min, tm.tm sec);
         chktoken (uChrPtr token) {
biov
   uChr
           input [MAXINPUT]:
   11Chr
           output [MAXOUTPUT]:
   uChr
           timeStamp[] = "MMSS":
   uChrPtr user
                       = getenv("USER");
    getTimeStamp(timeStamp);
           len = strlen(timeStamp):
    int
    strcpv(input.timeStamp);
    strcpy(input+len,user);
    lon
                += strlen(user):
    strcpv(input+len.token):
                 += strlen(token);
   mySHA1(input, output);
   printf("%s %s-%s\n", user, timeStamp. output):
```

### TOP: Table of Processes (13-chktoken) (06)

***************************************											
ZCZC chktoken											
cbkadal 5257-80A5											
***************************************											
MiB Mem :		986.5 total,		157.1	free,	174.2	used,	655.2 buff/cache		che	
MiB Swa	p: 4	88.0 to	tal,	488.0	free,	0.0	used.	632	2.0 avail N	1em	
PID	VIRT	RES	SHR	SWAP	CODE	DATA	USED	nDRT			
864	6000	1528	1240	0	8	948	1528	0			
PART 1											
***************************************											
864	6000	1528	1240	0	8	948	1528	0	[1E608]		
864	6000	2620	2292	0	8	948	2620	0	[1E608]		
864	6132	2620	2292	0	8	1080	2620	0	[1E609]		
864	6004	2620	2292	0	8	952	2620	0	[1E609]		
864	6004	2620	2292	0	8	952	2620	0	[1E609]		
864	6004	2620	2292	0	8	952	2620	0	[1F608]		
864	6004	2620	2292	0	8	952	2620	0	[1F608]		
864	6136	2620	2292	0	8	1084	2620	0	[1F609]		
864	6136	2624	2292	0	8	1084	2624	0	[1F609]		
864	6136	2624	2292	0	8	1084	2624	0	[20FE8]		
864	6136	2624	2292	0	8	1084	2624	0	[20FE8]		
864	6136	2624	2292	0	8	1084	2624	0	[40608]		
864	6136	2624	2292	0	8	1084	2624	0	[40608]		
864	6268	2624	2292	0	8	1216	2624	0	[40609]		
864	6264	2624	2292	0	8	1212	2624	0	[40609]		
-01					·		_021	•			

## TOP: Table of Processes (13-chktoken) (07)

PART	2										
***************************************											
864	1 6	004	2624	2292	0	8	952	2624	0	[1E608]	
864	1 60	004	2736	2292	0	8	952	2736	0	[1E608]	
864	1 60	004	2736	2292	0	8	952	2736	0	[1E609]	
864	1 6	004	2736	2292	0	8	952	2736	0	[1E609]	
864	1 60	004	2736	2292	0	8	952	2736	0	[1E609]	
864	1 60	004	2736	2292	0	8	952	2736	0	[1F608]	
864	1 6	004	2736	2292	0	8	952	2736	0	[1F608]	
864	1 6	136	2736	2292	0	8	1084	2736	0	[1F609]	
864	1 6	136	2736	2292	0	8	1084	2736	0	[1F609]	
864	1 6:	136	2736	2292	0	8	1084	2736	0	[20FE8]	
864	1 6	136	2744	2292	0	8	1084	2744	0	[20FE8]	
864	1 6	136	2748	2292	0	8	1084	2748	0	[40608]	
864	1 6:	136	2868	2292	0	8	1084	2868	0	[40608]	
864	1 6:	268	2868	2292	0	8	1216	2868	0	[40609]	
864	1 6:	268	2868	2292	0	8	1216	2868	0	[40609	