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King of the Hill



CAUTION

King of the Hill Challenges are only available on Hosted or Self-Hosted [Enterprise CTFd Instances](#)

King of the Hill (KotH) Challenges involve a user taking control of a server and leaving their identifier on a specified target server/application. This indicates which user/team has control of the server. Then the scoring engine (CTFd) is supposed to monitor this target and award the user/team some amount of points.

CTFd Enterprise provides the KotH Challenge Type which makes it possible to run this type of challenge on CTFd. Check out this tutorial on [how to setup a King of the Hill challenge](#).

Challenge Types

☒ koth

User View

When users view the KoTH challenge, the modal shows the user's **identifier** and **target server/application**. In the example below, it's `user#8` and `http://<server>:5000`, respectively.

The user identifier is automatically generated by CTFd for each user. This is what users would leave on a specified target server/application in order for CTFd to identify the user/team and award them with points.

The target server/application is manually added by the admin in the **Connection Info** upon configuring the challenge. This is the server/application that users compete to take control of.

User View

Admin View

Challenge Configuration

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Challenge

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A King of the Hill Challenge

Sample description for King of the hill challenge

Your user identifier is **user#8**

Leave your identifier on the target to show that you control the server. You'll get more points the longer you control the server.

`http://<server>:5000`

Submit

Admin View

Challenge Configuration

In order for CTFd to determine from time to time who is the current owner of the target server/application, and award points to the winning user/team, the KoTH Challenge Type has to be configured so that CTFd can send requests and receive responses from the **KoTH Agent Server**.

- URL - The URL that CTFd will check to determine which user/team is currently in control of the server
- API Key - An API Key header sent to the URL provided above, which authenticates the request
- TLS/SSL Certificate - A TLS/SSL certificate that's used to encrypt communication to the target server
- Interval - How often to check the server
- Reward - How many points to give to the user/team that controls the server for each check
- Connection Info - The URL of the target server/application

URL

URL that CTFd will check to determine what team/user owns the server

API Key

API key sent to the check URL to authenticate

TLS/SSL Certificate

SSL Certificate used by agent to encrypt communication

Interval

How often (in seconds) that CTFd will check for who owns the server

Reward

How many points the team/user gets for each check award

Connection Info

Use this to specify a link, hostname, or connection instructions for your challenge.

Status Check

Once the **URL** of the KoTH Agent Server and **Interval** have been specified in the **challenge configuration**, CTFd will start sending requests to the URL specified (most likely in the `/status` endpoint of the agent).

The responses from the agent can be checked using these two buttons in the challenge configuration page, which shows a pop-up box with the following **JSON responses**.

A King of the Hill Challenge

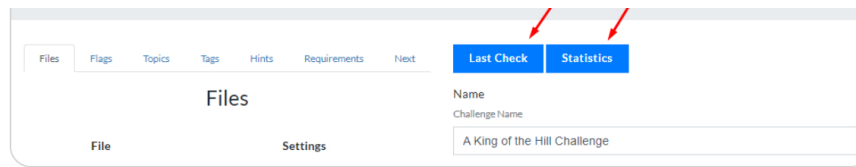
king of the hill

koth

visible

None points





Last Check

```
{
  "data": {
    "award_id": 1,
    "challenge_id": 13,
    "date": "2022-09-24T07:35:01Z",
    "error": null,
    "team_id": 1,
    "user_id": 2
  },
  "success": true
}
```

Statistics

```
{"count":255315,"team_id":null}
{"count":18321,"team_id":1}
```

KoTH Agent Server

The **KoTH Agent Server** is an open-source agent, provided by CTFd, to run alongside the KoTH Challenge Type and the target server/application. The agent monitors the target server/application for the current owner and simultaneously listens and responds to HTTP requests.

This tutorial shows how to setup the KoTH Agent Server with an example target server/application.

Agent API Specification

- [Swagger YAML](#)
- [API Documentation](#)

Agent CLI Usage

```
> ./agent -h
Usage of ./agent:
  -apikey string
      API Key to authenticate with
  -certfile string
      SSL certificate file
  -certstring string
      SSL cert as a string
  -file string
      text file to watch for server ownership changes (default "owner.txt")
  -health-cmd string
      command to run when asked for a healthcheck (default "true")
  -help
      print help text
  -host string
      host address to listen on (default "0.0.0.0")
  -keyfile string
      SSL key file
  -keystring string
      SSL key as a string
  -origin string
      CIDR ranges to allow connections from. IPv4 and IPv6 networks must be specified
  -owner-cmd string
      command to run when asked for an owner
  -port string
      port number to listen on (default "31337")
```

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Application Target »

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