### **BUSCA**

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### Motivation

### The CULC problem

- Nice study spaces
- Huge building
- Always packed



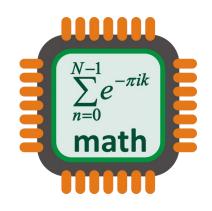
## Objective

 Connect students with available study spaces in real time

Cost-effective, non-invasive

User friendly UI



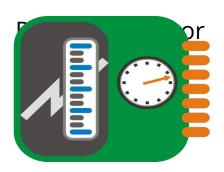


# Background



Microcontroller Unit

Network





### Project Description and Goals

#### **Prototype**

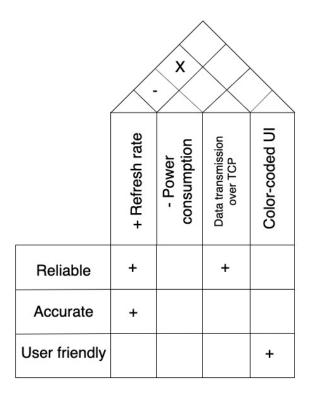
- Battery-powered module containing MCU, proximity sensors, and Wi-Fi capability
- Non-invasive and discrete
- Determine presence of people at study space 90% of the time

#### **iOS Application**

- Color-coded map of available study spaces
- Refresh rate of 10 minutes

#### Network

- AWS for cloud server (IoT)
- MQTT over TCP for communication between devices, server, and mobile app



### Technical Specifications



#### **MCU**

- I2C Interface
- Wi-Fi Connectivity
- 15mm x 15mm x 2mm
- Current Draw: < 200 μA</li>



#### **Proximity Sensor**

- Voltage: 3.3 V
- Current Draw: < 100 μA
- Minimum Range: 50 cm
- Minimum Angle: 40°
- 90% confidence



#### **Power**

- Life: 4 months
- Capacity: > 1 Ah
- Easily replaceable

### Design Approach——Sensors and Microcontroller

- Multiple sensor connecting to MCU via I2C
- Local data collection and processing
- Microcontroller uses Wi-Fi to connect to server



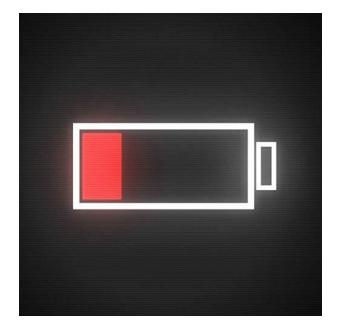
## Design Approach——Server and Mobile App

- Uses Message Queuing Telemetry Transport (MQTT), runs on TCP
- Periodically retrieves data from MCU and updates on App



## Design Approach——Major constraints

- Sensor range, accuracy and cost
- MCU power consumption and maintenance

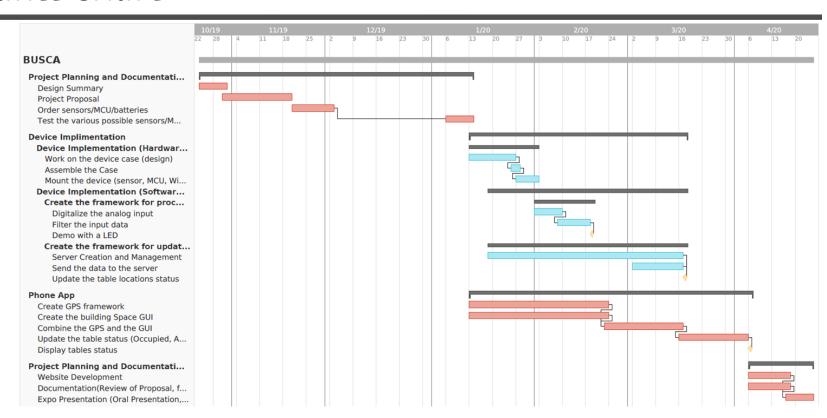


## Scheduling

- Project Planning (35 days)
  - Location Inspection
  - Part Ordering
  - Documentation
- Device Implementation (62 days)
  - o Hardware Implementation
  - Software Implementation
- Mobile App (83 days)
  - Back-end Architecture
  - UI Design and Experience



### Gantt Chart



### Market and Cost Analysis

- Target market is college and university campuses
- Potential for counter-serve restaurants
- No direct competitors

| Prototype Costs                | \$79.58               |  |
|--------------------------------|-----------------------|--|
| Labor Costs                    | \$46,827.00           |  |
| <b>Total Development Costs</b> | <b>s</b> \$133,925.22 |  |



### **Business Model**

10,000 unit production round

10 clients expected within five years

Clients must sign a one year minimum contract

| Setup Fee<br>(per unit)                  | \$35            |
|--|-----------------|
| Operation Fee<br>(per month per unit)    | \$12            |
| Revenue (one year of operation per unit) | \$179.00        |
| Profit (one year of operation per unit)  | \$34.77, 19.42% |
| Total Revenue                            | \$1,790,000.00  |
| Total Profit                             | \$370,770       |