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## Lab Cycle 1 - Experiment 1

1. Write a program to design and implement a lexical analyzer using C language to recognize all valid tokens in the input program. The lexical analyzer should ignore redundant spaces, tabs and newlines. It should also ignore comments.

## Code:

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <ctype.h>
int isKeyword(char buffer[])
  char keywords[32][10] = {"auto", "break", "case", "char", "const",
"continue", "default",
"float", "for", "goto",
                            "if", "int", "long", "register", "return",
"short", "signed",
"typedef", "union",
                            "unsigned", "void", "volatile", "while"};
       if (strcmp(keywords[i], buffer) == 0)
   return 0;
int main()
   char c, buffer[31], operators[] = "+-*/%=";
   FILE *fp;
   fp = fopen("Program.txt", "r");
```

```
printf("Error while opening the file\n");
exit(0);
    if (c == operators[i])
       printf("%c is operator\n", c);
    buffer[j++] = c;
    buffer[j] = ' \setminus 0';
        printf("%s is keyword\n", buffer);
   else
```

## **Input File:**

```
void main()
{
int num1, num2, num3;
num3 = num1 + num2;
}
```

## **Output:**

```
    gokz1119@gokz-Lenovo:/media/gokz1119/New Volume/S7/CD Lab/Lexical_Analyzer$ gcc lexical_analyzer.c
    gokz1119@gokz-Lenovo:/media/gokz1119/New Volume/S7/CD Lab/Lexical_Analyzer$ ./a.out
    void is keyword
    main is identifier
    int is keyword
    num1 is identifier
    num2 is identifier
    num3 is identifier
    num3 is identifier
    = is operator
    num1 is identifier
    + is operator
    num2 is identifier
    operator
    num2 is identifier
    operator
    gokz1119@gokz-Lenovo:/media/gokz1119/New Volume/S7/CD Lab/Lexical_Analyzer$ __
```