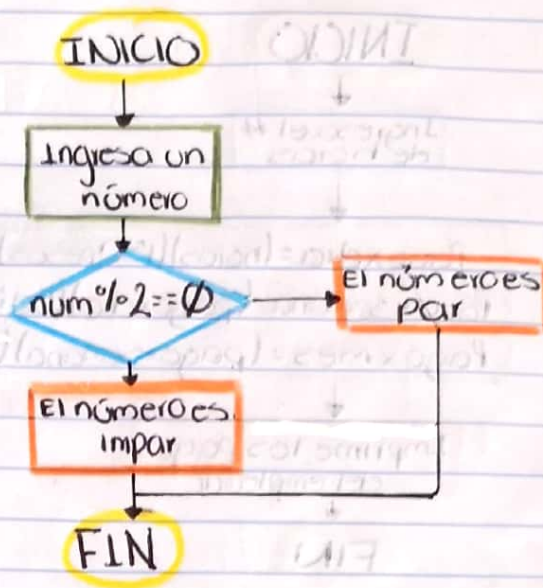
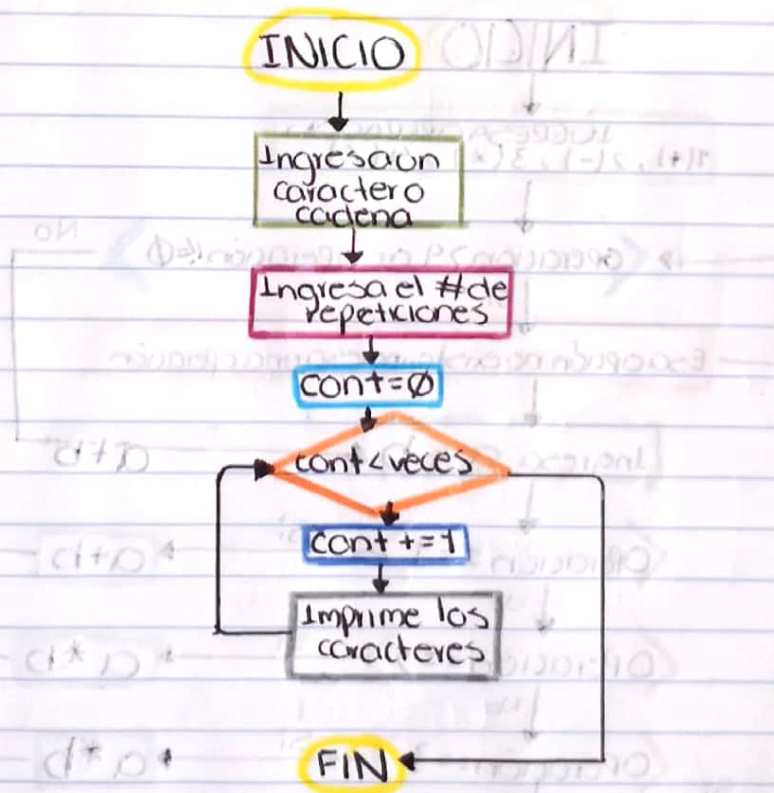


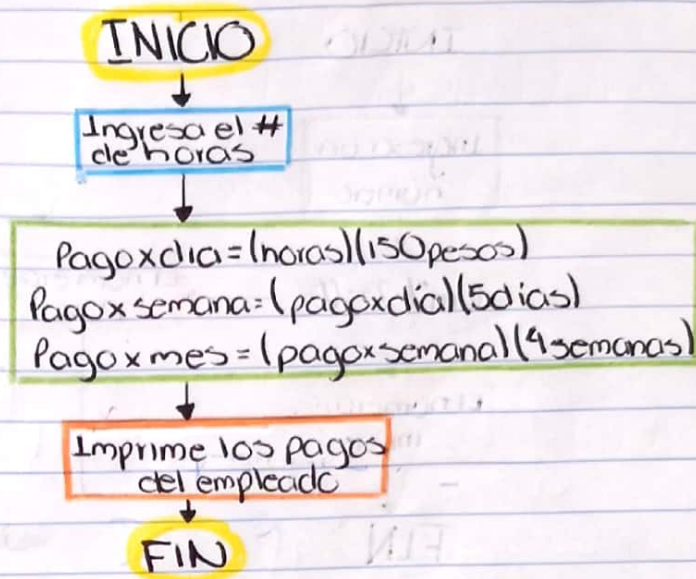
PROGRAMA 1: Número par o impar



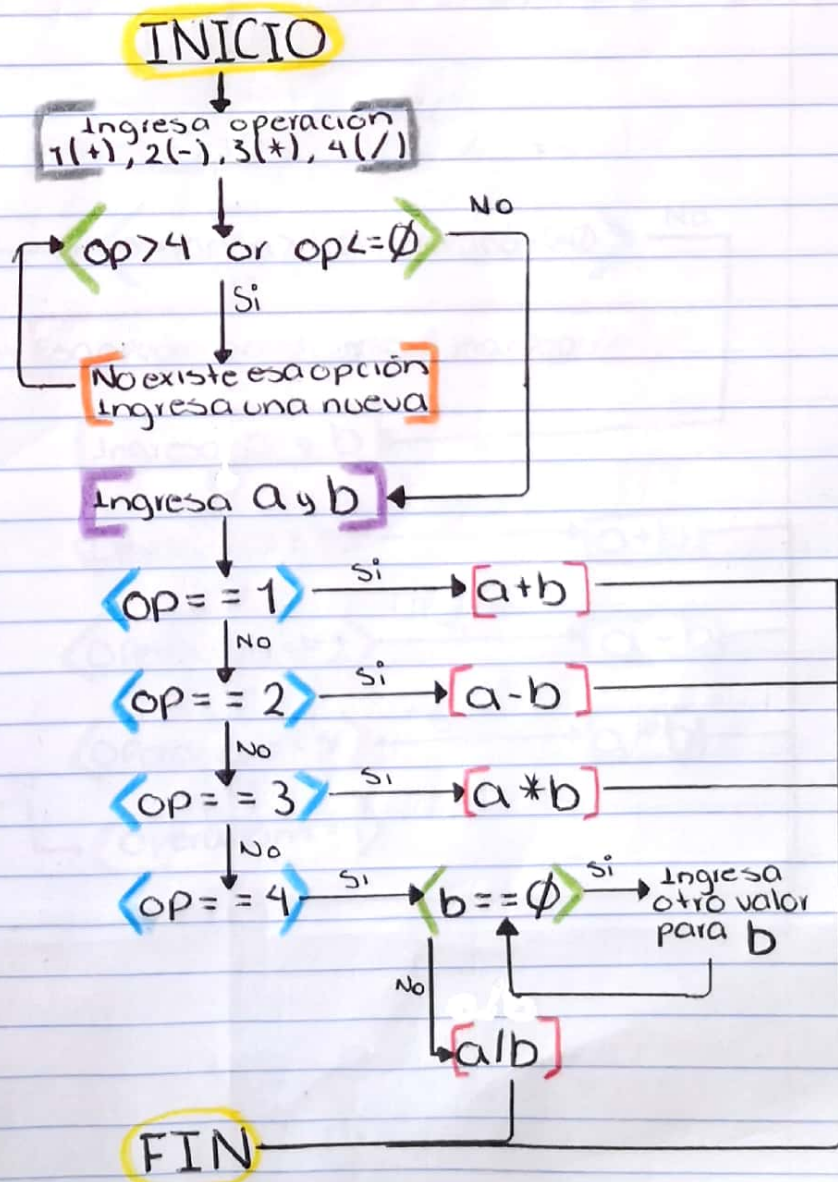
PROGRAMA 2: Cadena de caracteres



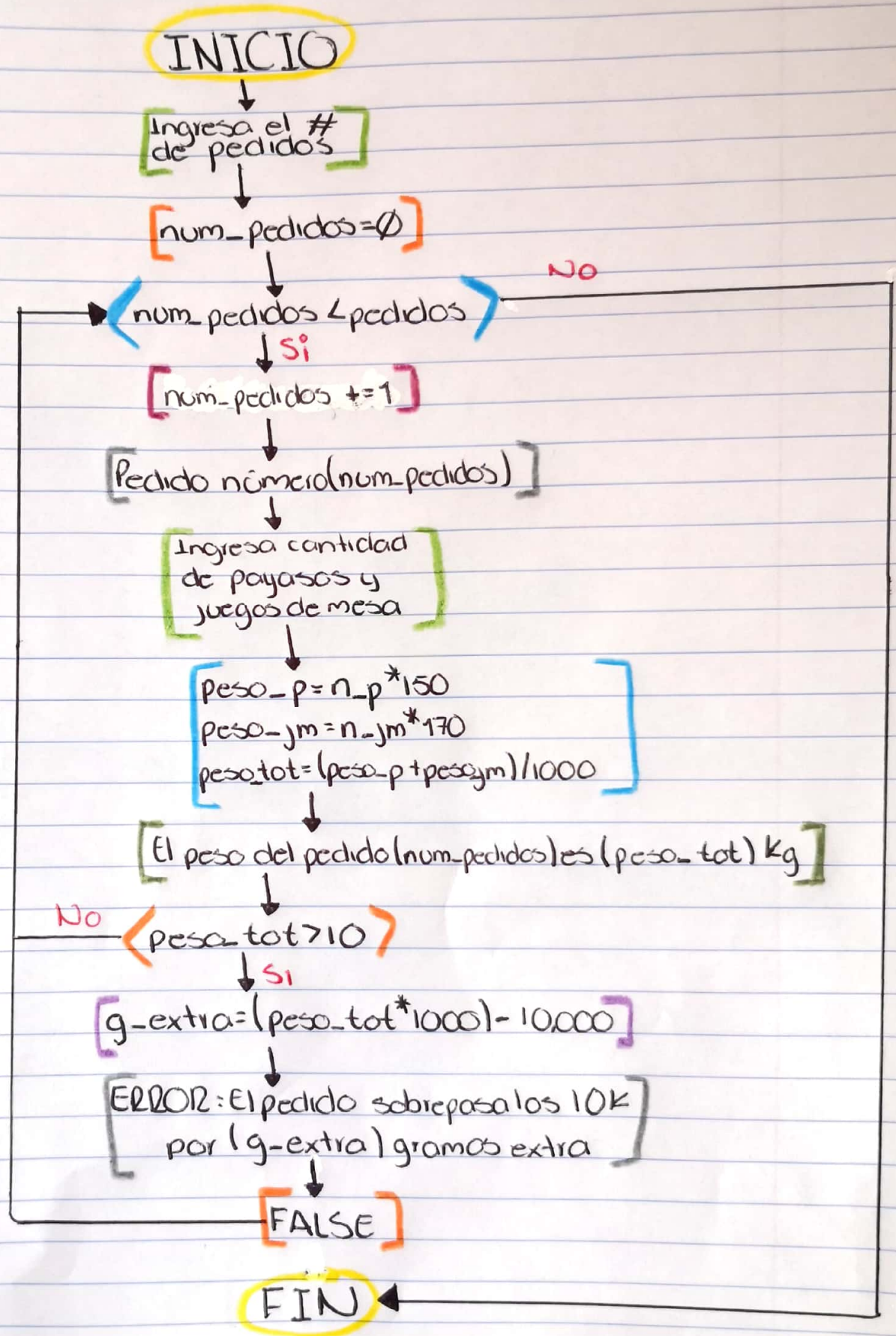
PROGRAMA 3: Pagos del empleado



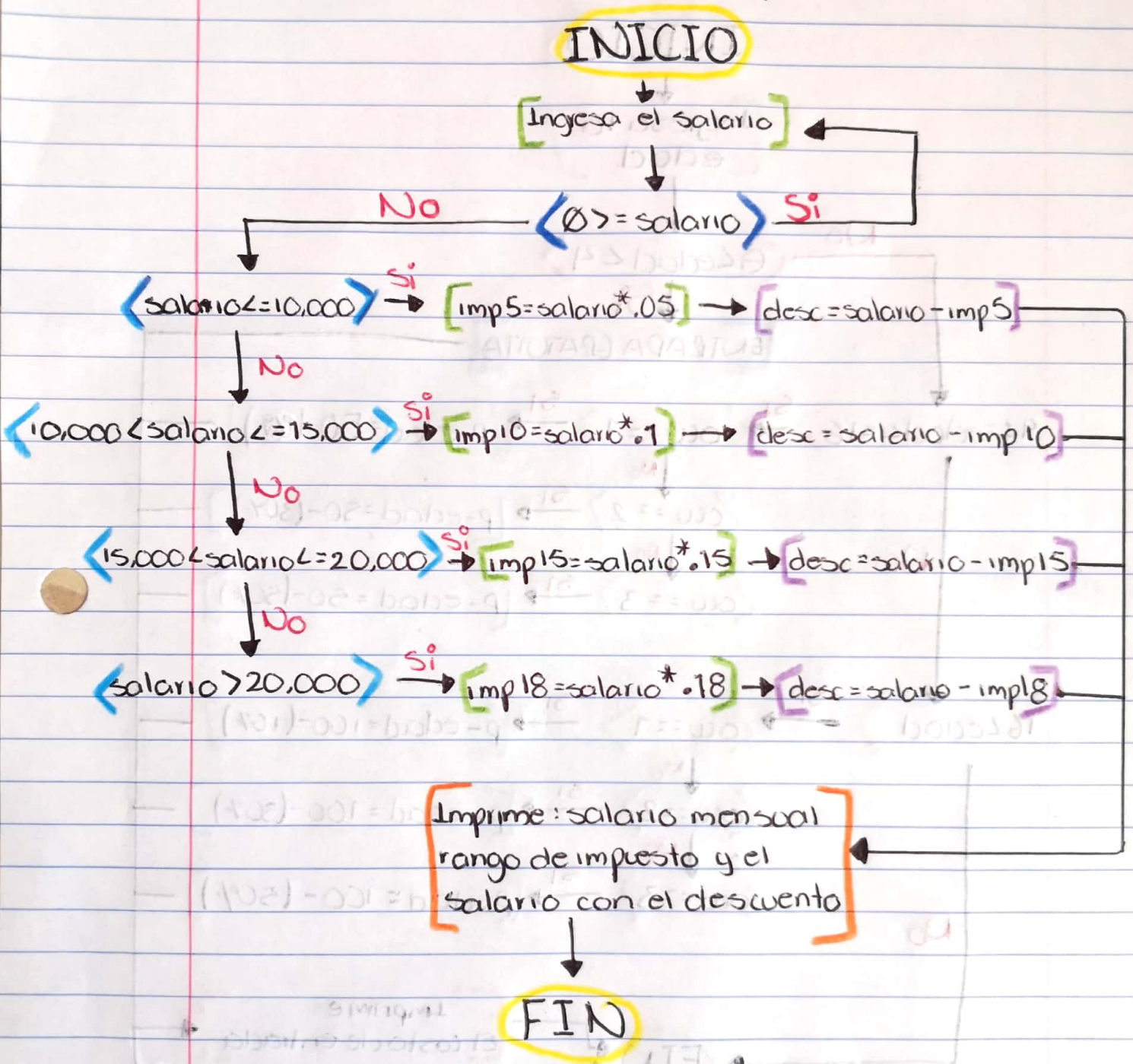
PROGRAMA 4: Calculadora



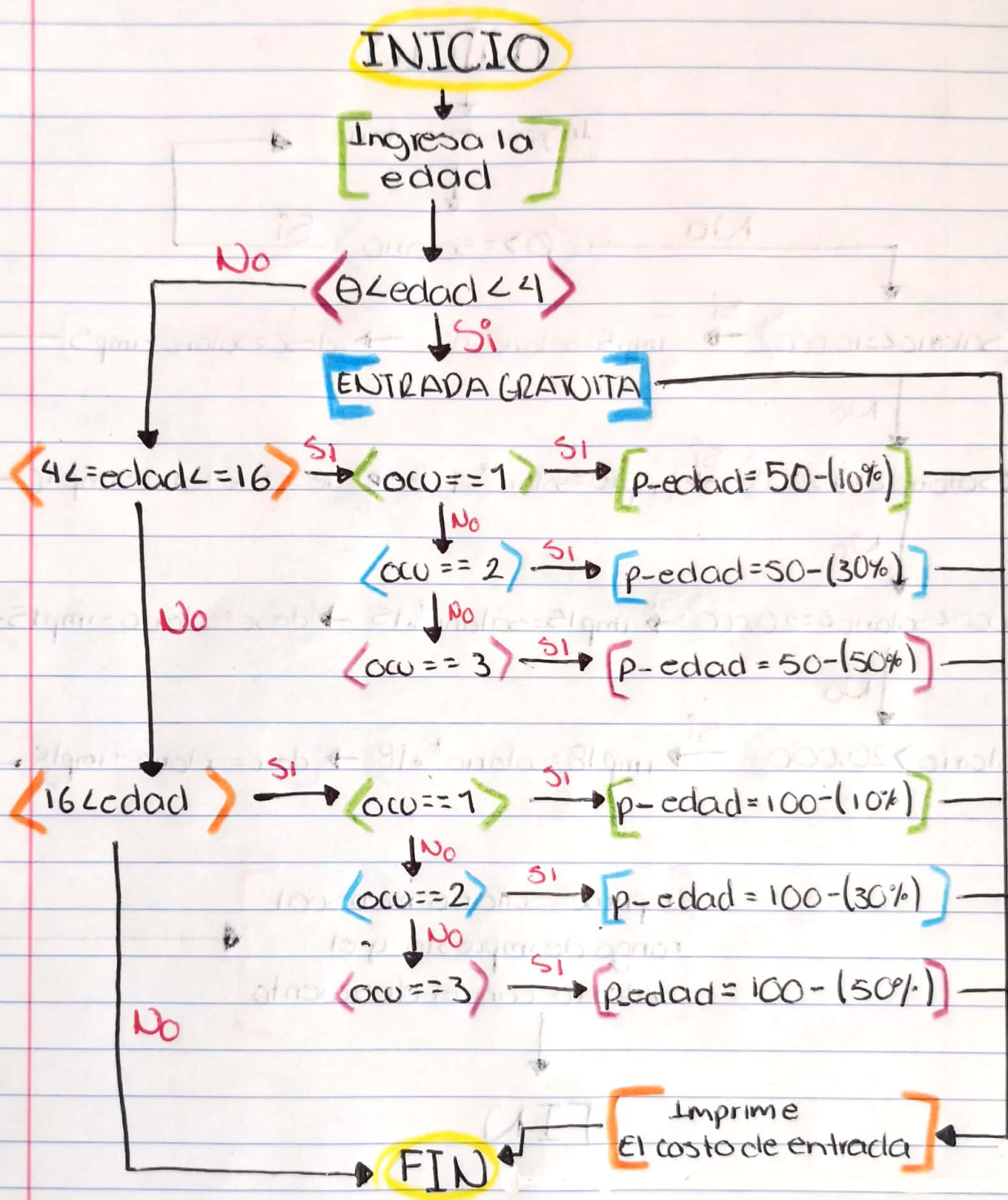
PROGRAMA 5: Tienda de juguetes



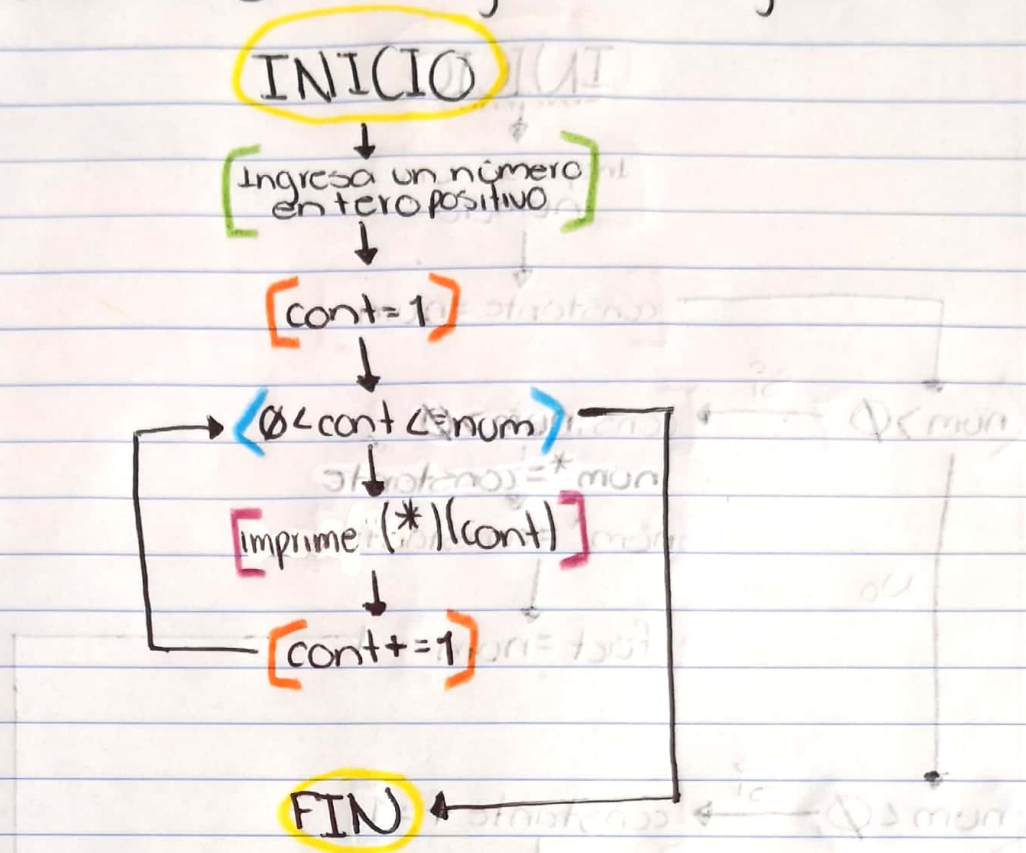
PROGRAMA 6: Salario del empleado



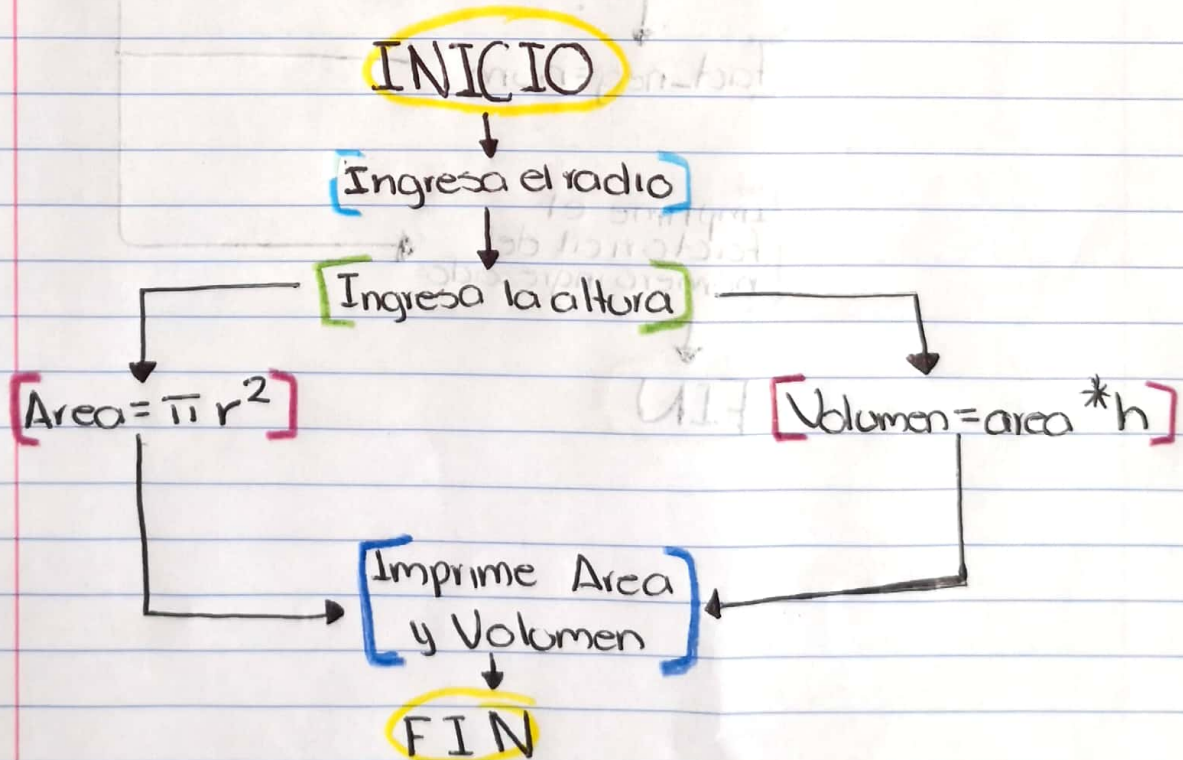
PROGRAMA 7: Museo



PROGRAMA 8: Triángulo rectángulo



PROGRAMA 10: Área y Volumen



PROGRAMA 9: factorial

