

# LEARN WEB

ale66

# JAVASCRIPT INTO HTML

# REVIEW: THE DOM REPRESENTATION

## Document Object Model.

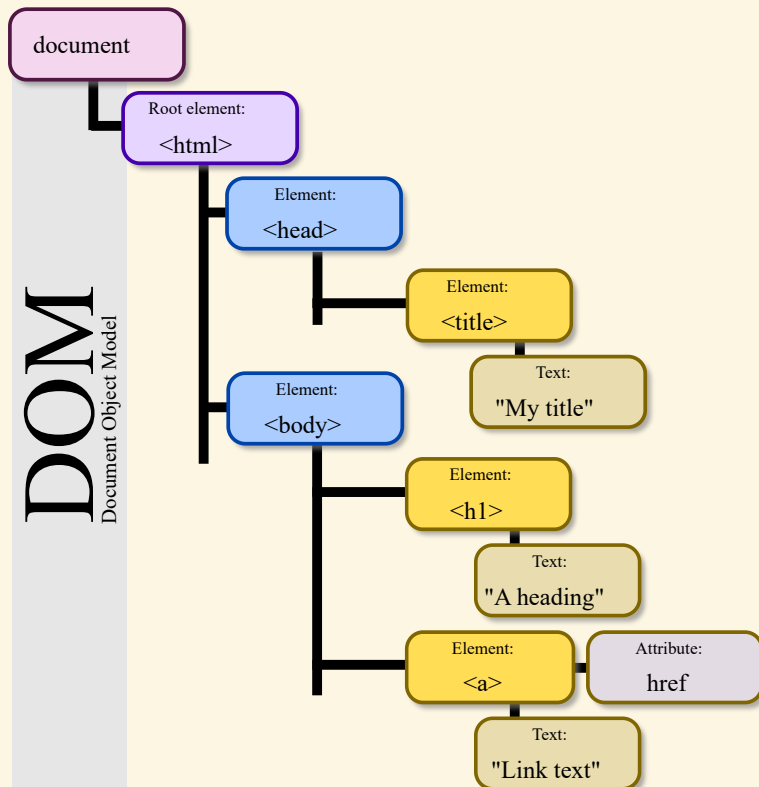


# CONCEPTUAL FRAMEWORK

We see the page as a top-down, left-to-right structure

Browsers represent it internally as a tree.

which grows from left to right.



# NODES AND HOW TO ACCESS THEM

Each tag used in the HTML page is represented as a node of the tree

Assume that tags are given individual names with the `id` parameter.

```
1 <h2 id="demo" class="hero-title">My first JS experiment</h2>
```

JS can access and change each aspect of the tag

```
1 document.getElementById('demo').innerHTML = 'My 2nd JS experiment'
```

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```

`document` is the page itself

`.` combines the names

`getElementById('demo')` searches for the specific element in the DOM

`.innerHTML` is a leaf that contains the actual text to be displayed

`read = as assign` (the result obtained on its right to the variable to its left)

`'My 2nd JS experiment'` a *string* (sequence of characters) that will overwrite the existing text of the leaf

# EXERCISE: ALERTS

Work inside the `<script>` tag to add JS instructions, separated by `;`

```
1 document.getElementById("demo").style.color = "blue"
```

```
1 alert('The title has been changed!')
```

# JS: WHERE TO PUT IT?

[https://www.w3schools.com/js/js\\_where.asp](https://www.w3schools.com/js/js_where.asp)



# OUTPUT

[https://www.w3schools.com/js/js\\_output.asp](https://www.w3schools.com/js/js_output.asp)

# THE BROWSER CONSOLE

Firefox: Ctrl + Shift + k

Chromium: Ctrl + Shift + j

# EXERCISE

Analise and deploy the [WaterCSS](#) CSS generator.

**FOR HOME:**

Familiarise with [Markdown](#)