



# *Lecture 4: Quality Attributes II*



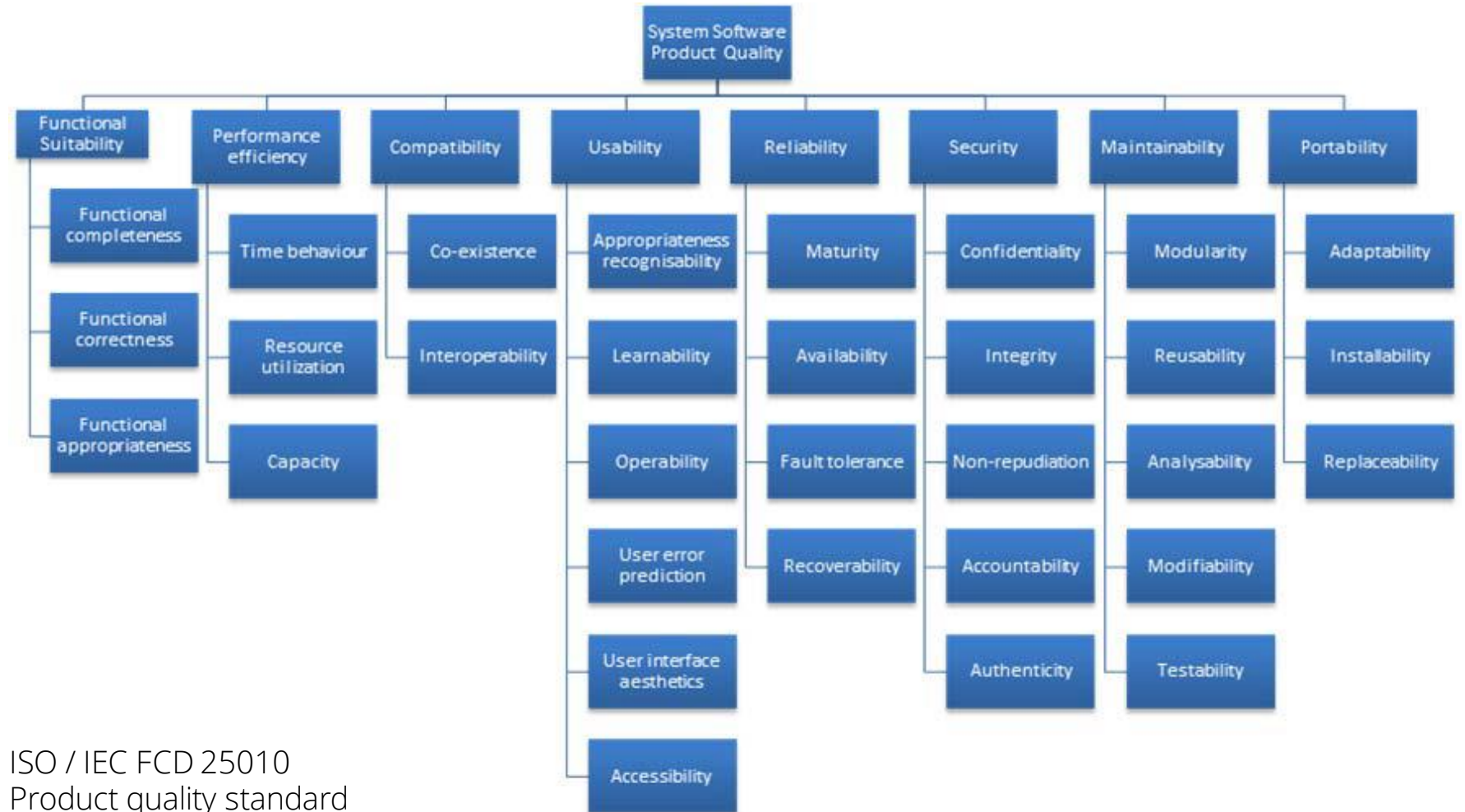
## For today



- 13:15 – 13:45: Quality attributes & tactics
- 13:45 – 14:45: Defining QAs & scenarios in your assignment
- 15:00 – 15:45: Analysis of Quality attributes
- 15:45 – 16:50: Work on your assignment
- 16:50 – 17:00: Wrap up



# Many different qualities to look into...



ISO / IEC FCD 25010  
Product quality standard



# Viewpoints and Quality Attributes



- Put the important QAs on the columns
- For each cell:  
**What is the importance of the QA on the view?**  
**How influence the view and QA each other?**

	Availability	Performance	...
Context			
Functional			
Information			
Concurrency			
Development			
Deployment			
Operational			



# Viewpoints and Quality Attributes



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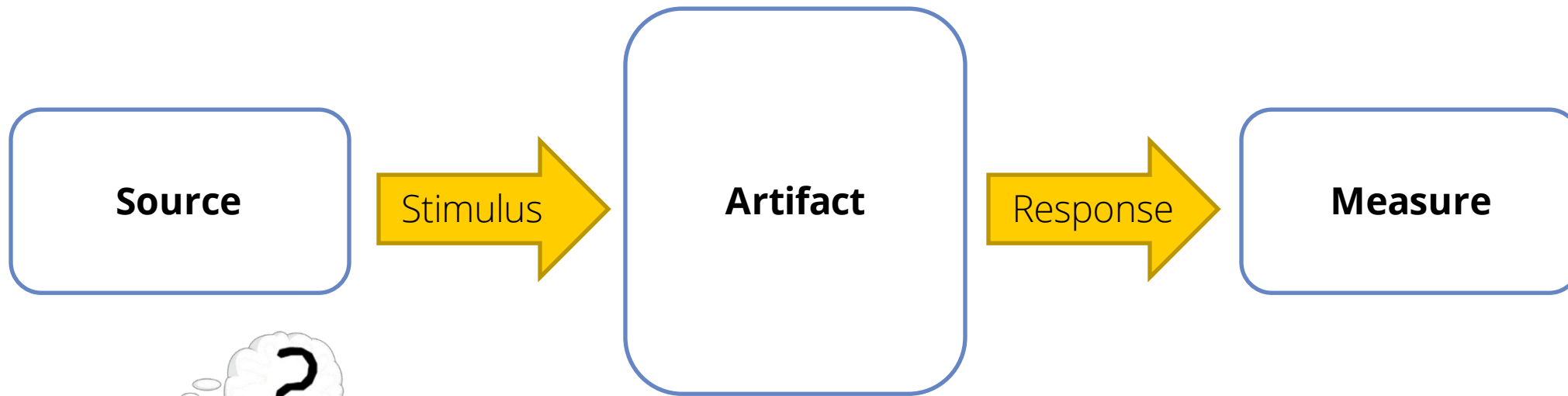


**How to analyse this systematically?**

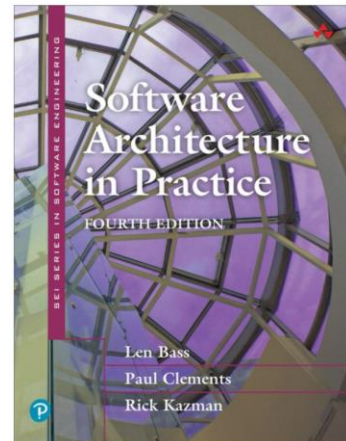


# Addressing concerns with quality scenarios

## Environment



**Is this a view?**

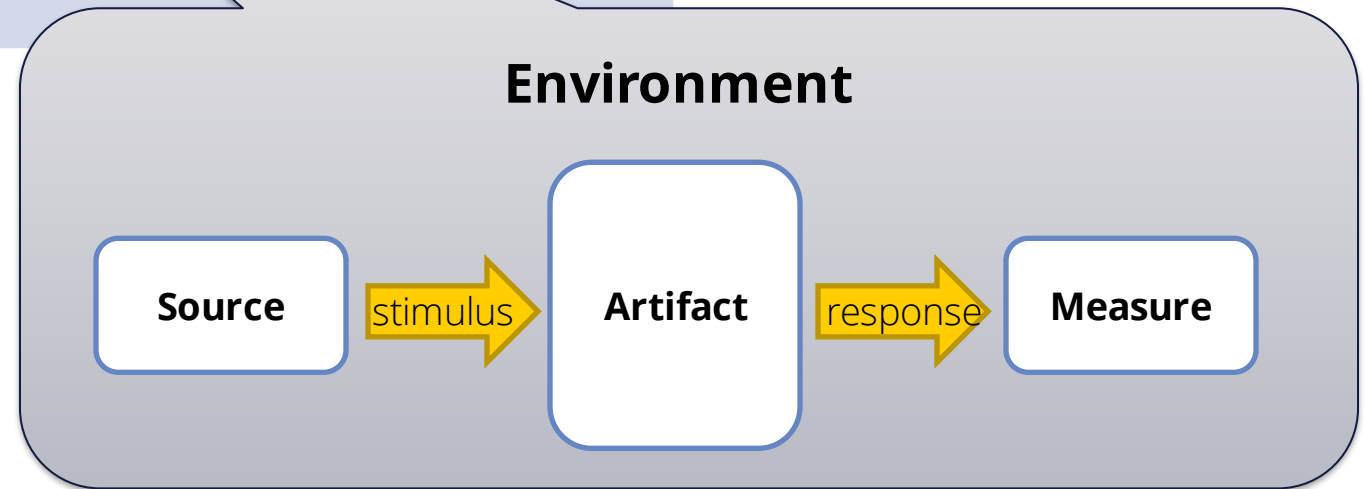




# Viewpoints and Quality Attributes



	Availability	Performance	...
Context			
Functional			
Information			
Concurrency			
Development			
Deployment			
Operational			





## An example!

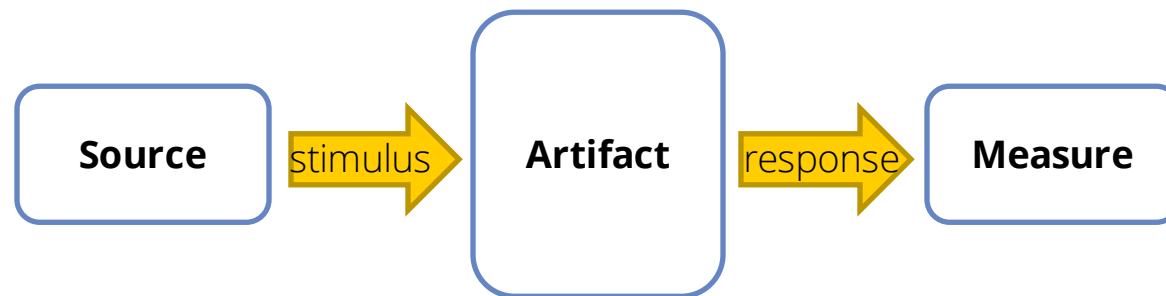
- When the user presses the green button, the Options dialog should appear

**A performance QA: the dialog appears within 500ms**

**An availability QA: It may only fail in 1 out of 1000 times.**

**A Usability QA: The green button should be easy to be found**

### Environment



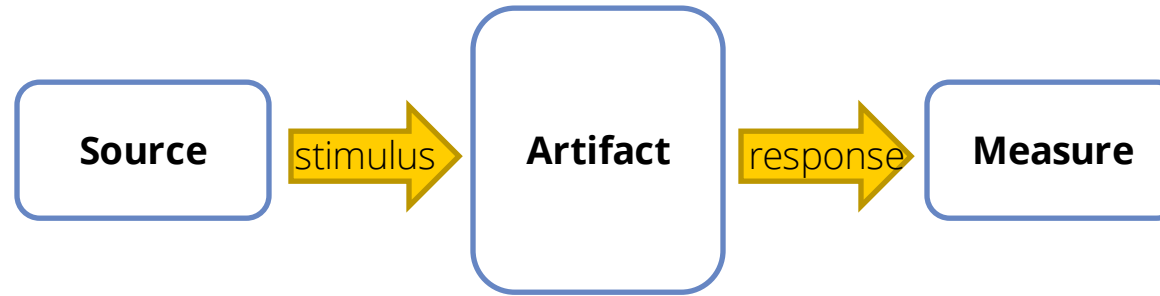




# Addressing quality properties

- Create general scenario as a context view:

## Environment



- Address in each view how the QA is addressed

**Overlays on existing views**

**New views**

**Tactics!**

- Quality attributes can **and will** change views!!



Utrecht University

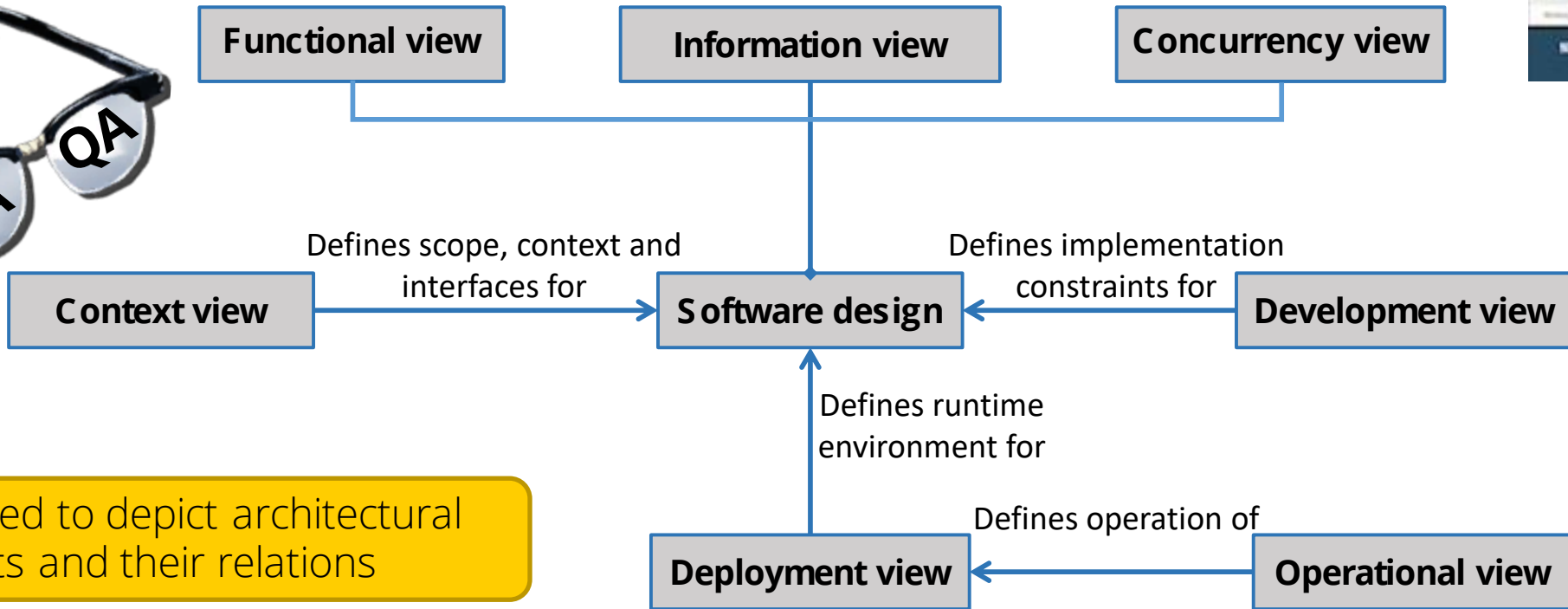
# *Addressing quality attributes*



*E. Woods and Rozanski paper (2005): What is the main message?*



# Quality Attributes: Viewpoints and perspectives



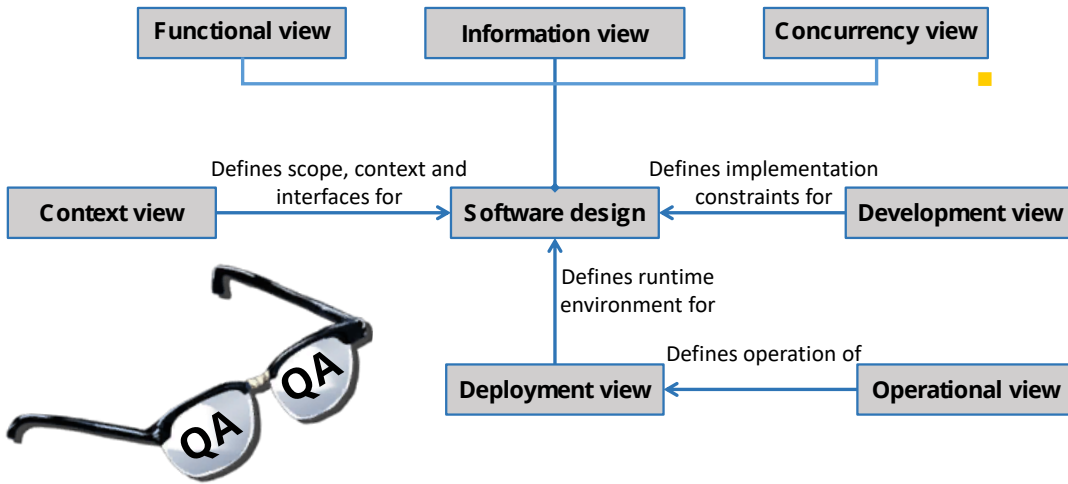
Views are used to depict architectural elements and their relations

QAs require analysis and evaluation!

QAs determine how you look at the views!



# Quality Attributes: Viewpoints and perspectives



Perspective:

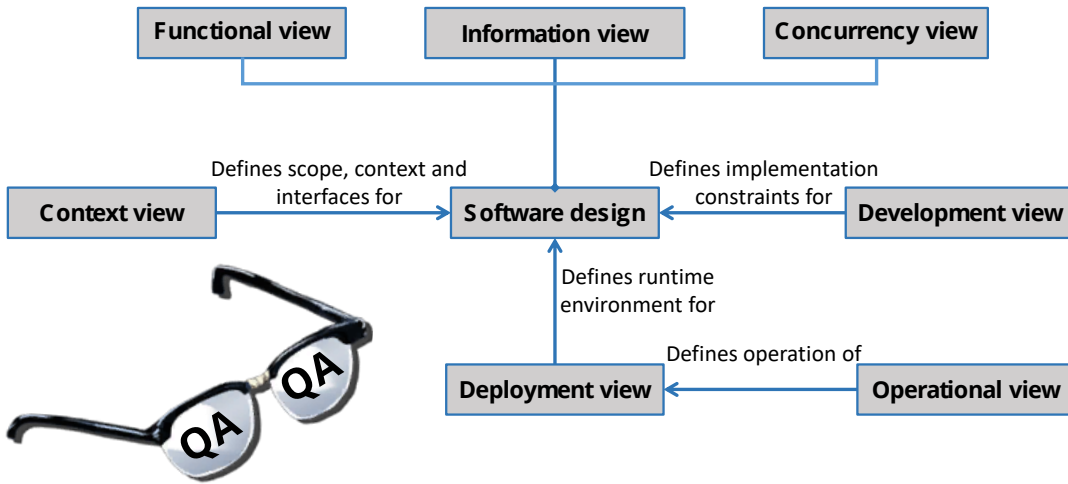
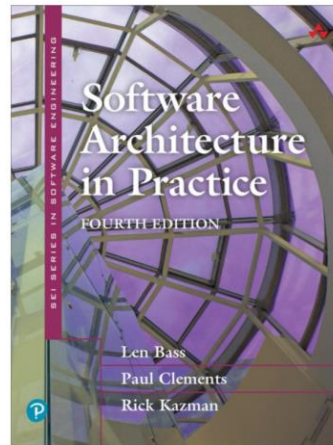
**a collection of activities, checklists, tactics and guidelines to guide the process of ensuring that a system exhibits a particular set of closely related quality properties that require consideration across a number of the system's architectural views.**

■ Systematic approach:

1. Which concerns are related to the QA?
2. Which views are applicable to the QA?
3. Which activities do you need to satisfy the QA?
4. Which tactics can you apply to satisfy the QA?
5. What are problems & pitfalls?
6. Checklist: did I forget anything?

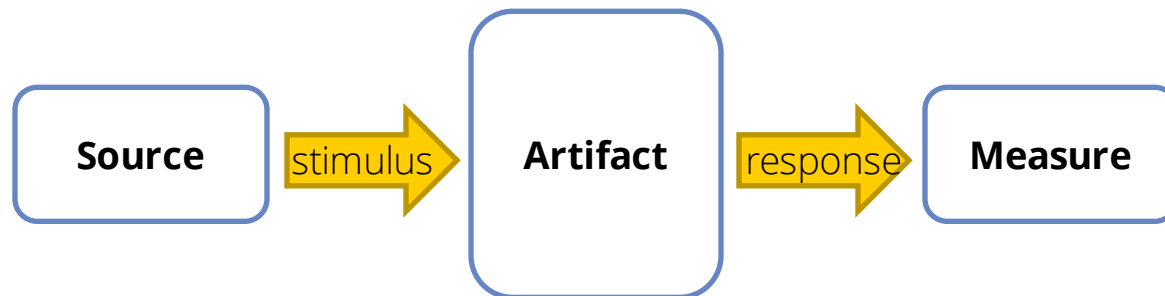


# Quality attributes in SAiP



- Ch 4: Availability
- Ch 5: Deployability
- Ch 6: Energy Efficiency
- Ch 7: Integrability
- Ch 8: Modifiability
- Ch 9: Performance
- Ch 10: Safety
- Ch 11: Security
- Ch 10: Testability
- Ch 11: Usability

## Environment



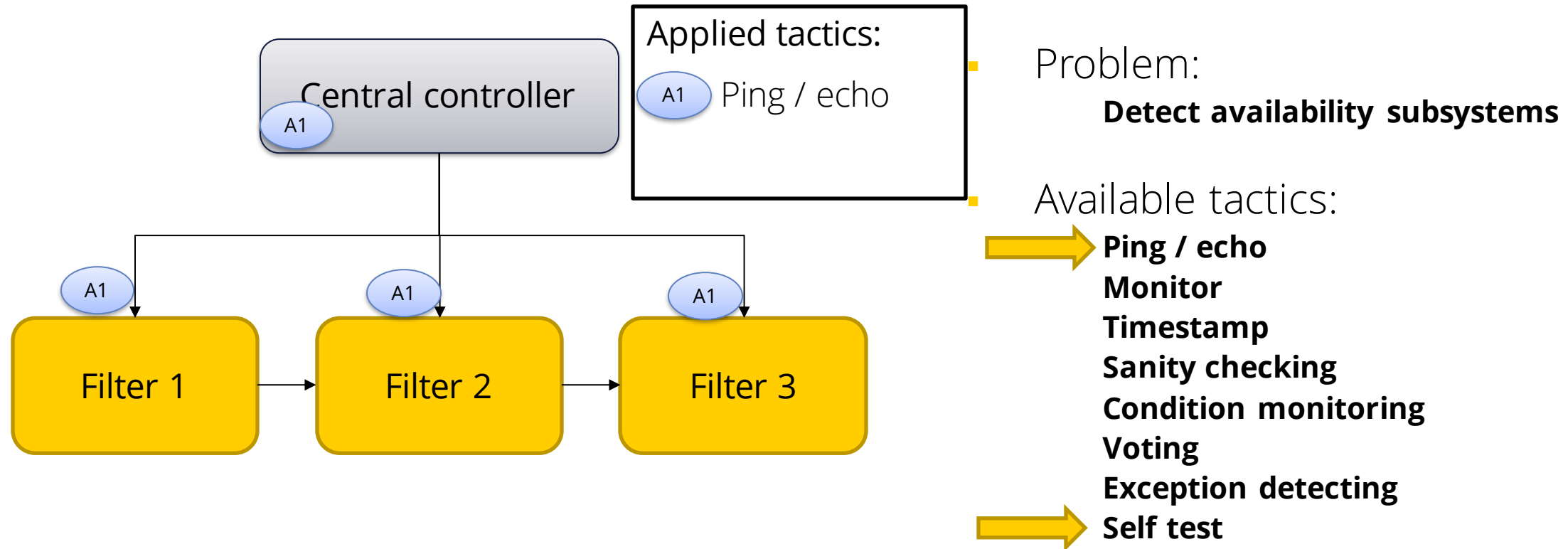
For each quality attribute:

- **A list of example quality scenarios**
- **A list of tactics that can be applied**



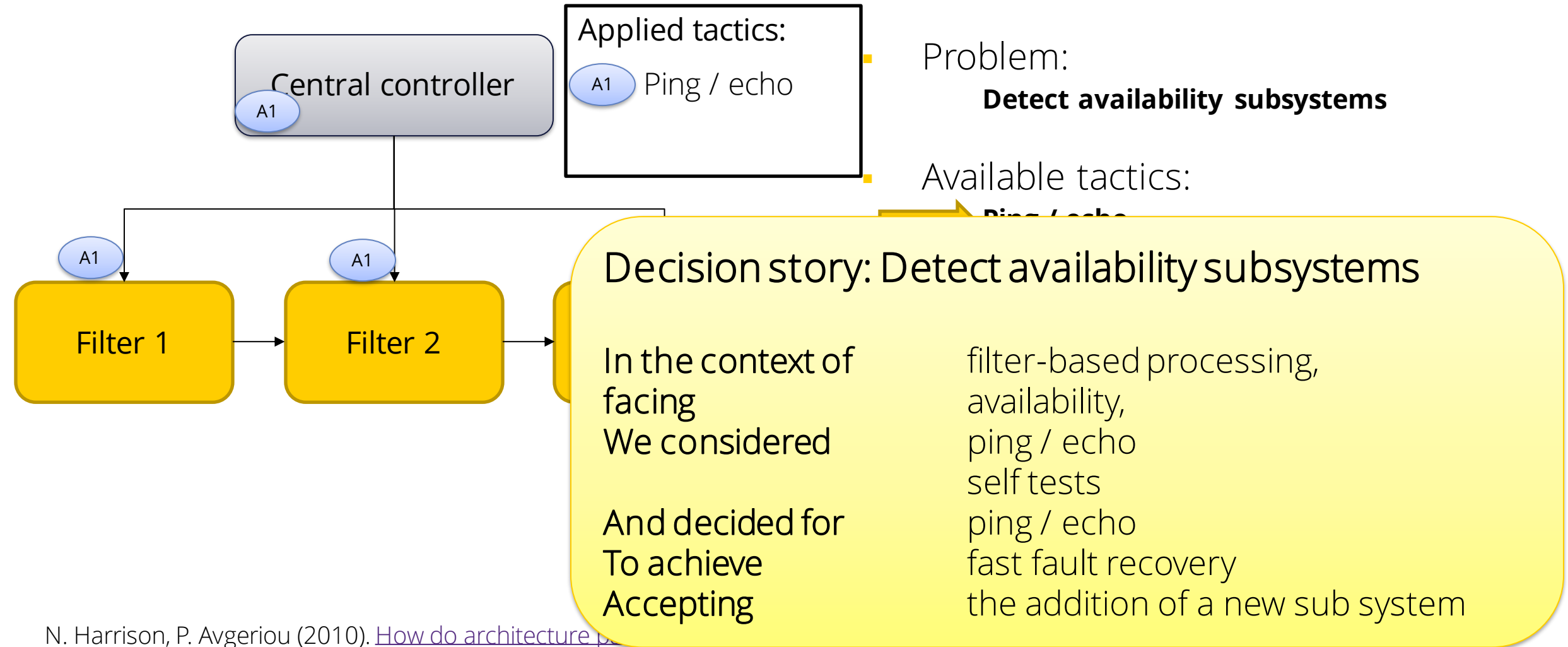


# Tactics to satisfy a quality attribute





# Tactics to satisfy a quality attribute







## For now:

- Continue : Which views are required to assess?  
**Define a table that assesses severity for each QA**
- What are quality scenarios in your assignment?  
**Define for each cell a set of Quality scenarios**

	Availability	Performance	...
Context			
Functional			
Information			
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## For today



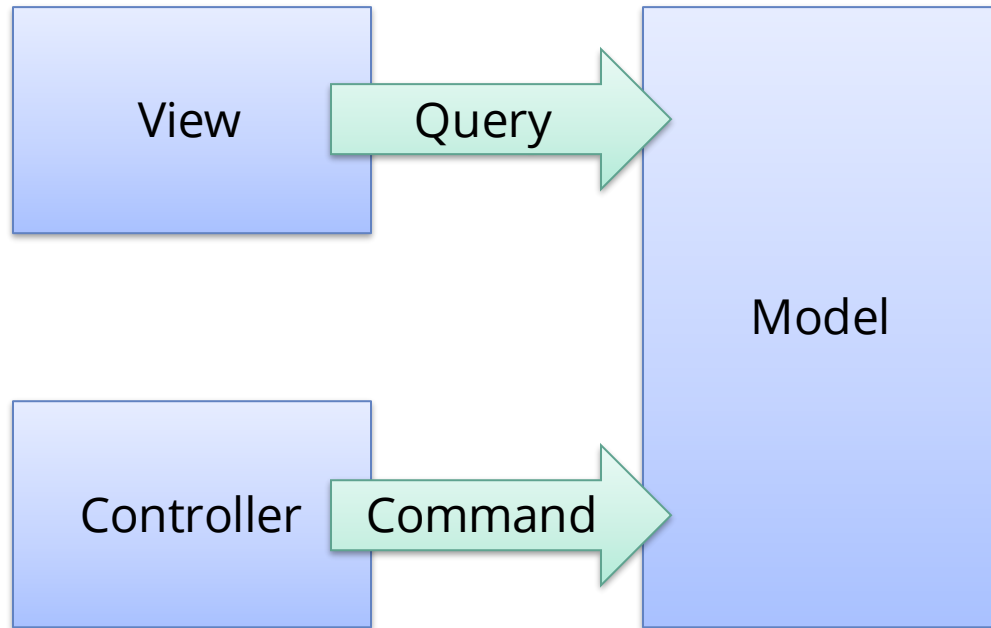
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# *Analysis of quality attributes*

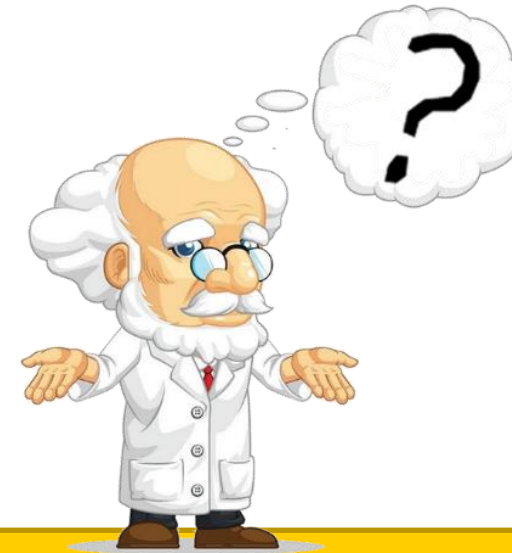
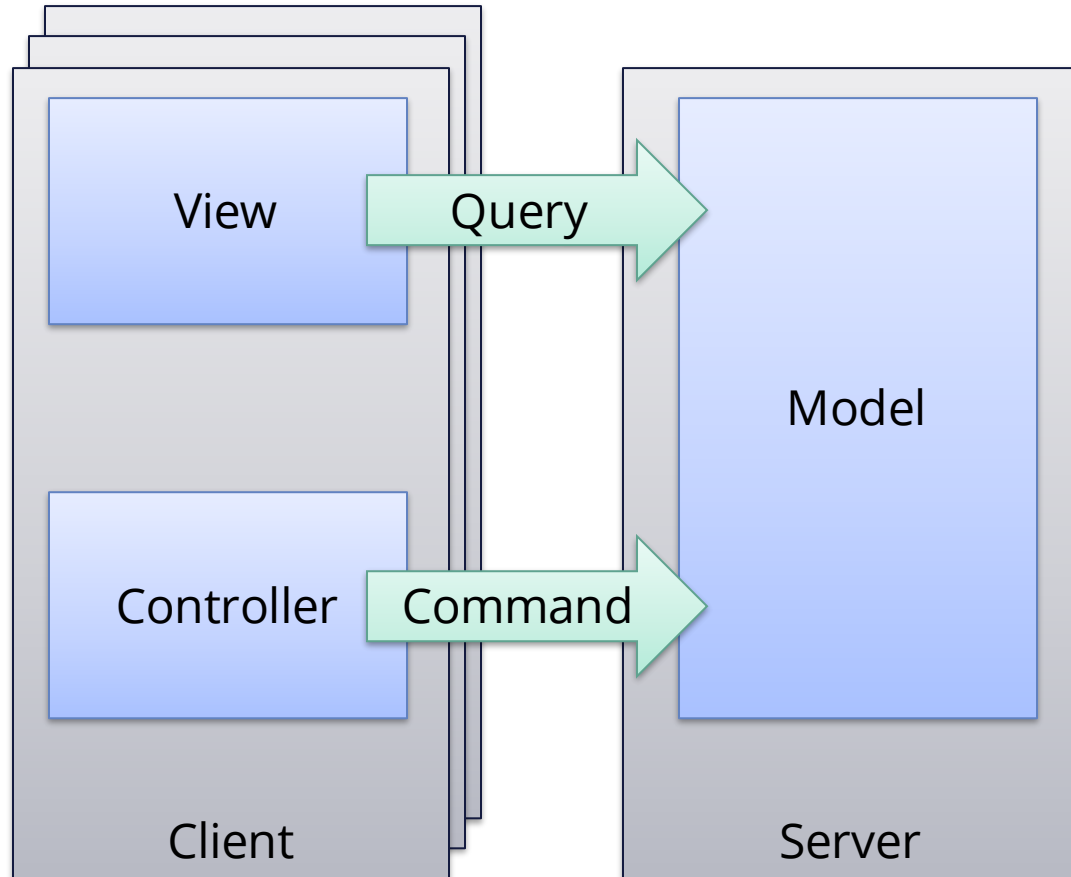


# Let's have a look at Model-View-Controller





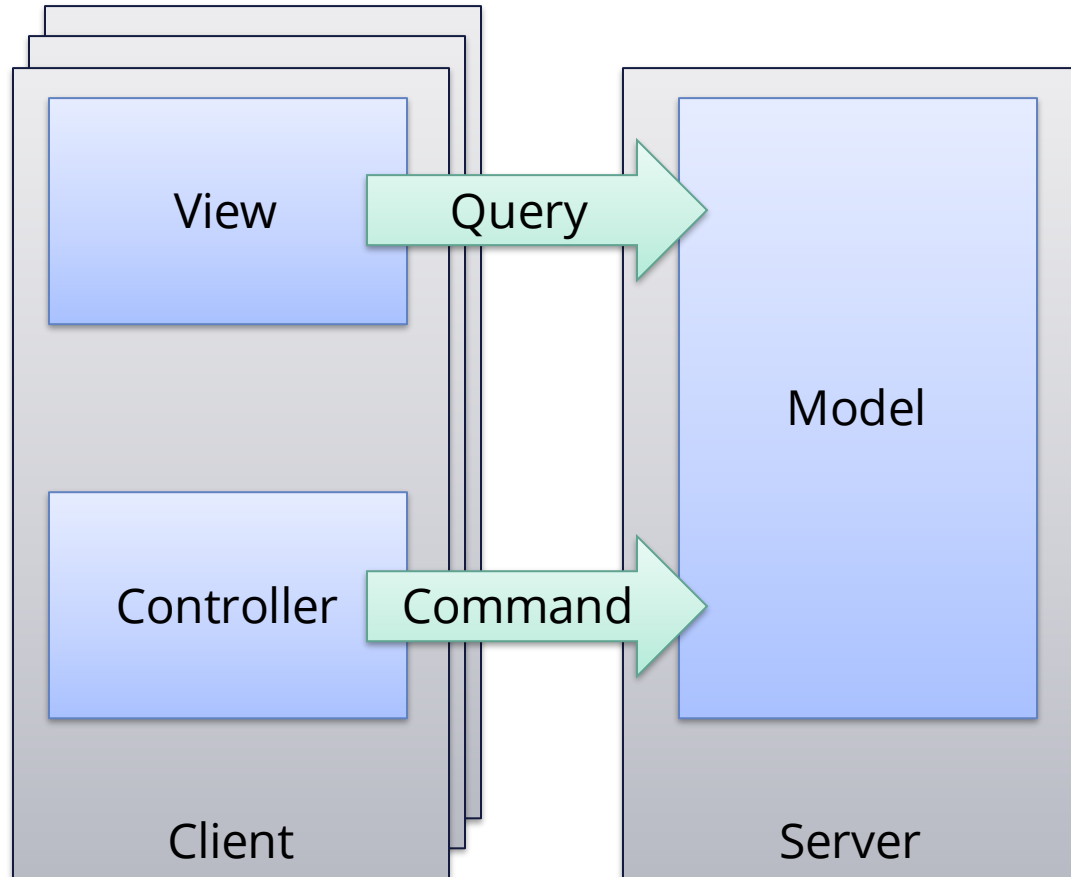
# Let's have a look at Model-View-Controller



What if there are 10.000 clients running concurrently?



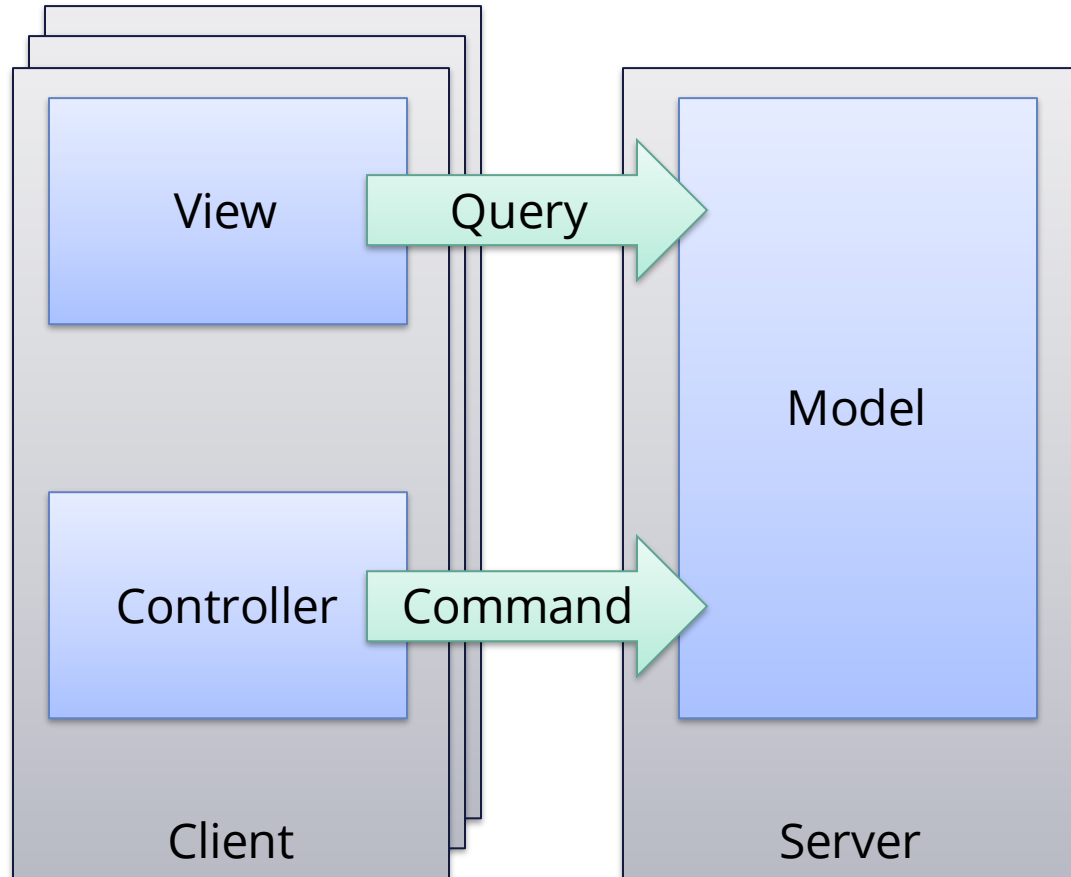
# Modeling for quality property analysis



- Some quality properties have **well-understood, time-tested analytic** models
  - Performance**
  - Availability**
  - ...
- **Analytical model**: supports quantitative analysis
- **Parameters**: variables to configure a model



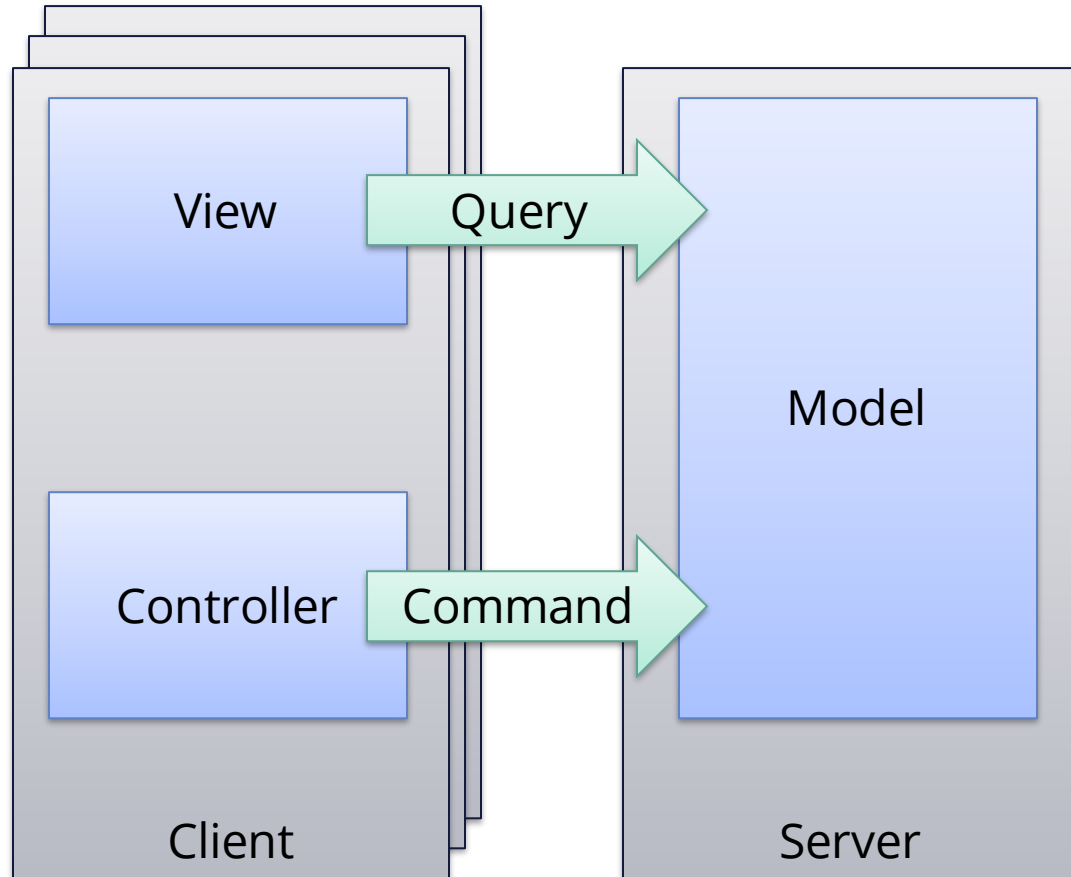
# Architecture Analysis & Evaluation



- Analysis
  - Formal analysis techniques to ensure “correctness”**
  - Thought experiments**
  - Back-of-the-envelope analysis**
  - Experiments, simulations and prototypes**
- Evaluation
  - Formal review and structured walkthrough**
  - (Functional) scenarios**
  - Presentation**
  - Review sessions**



# For all techniques

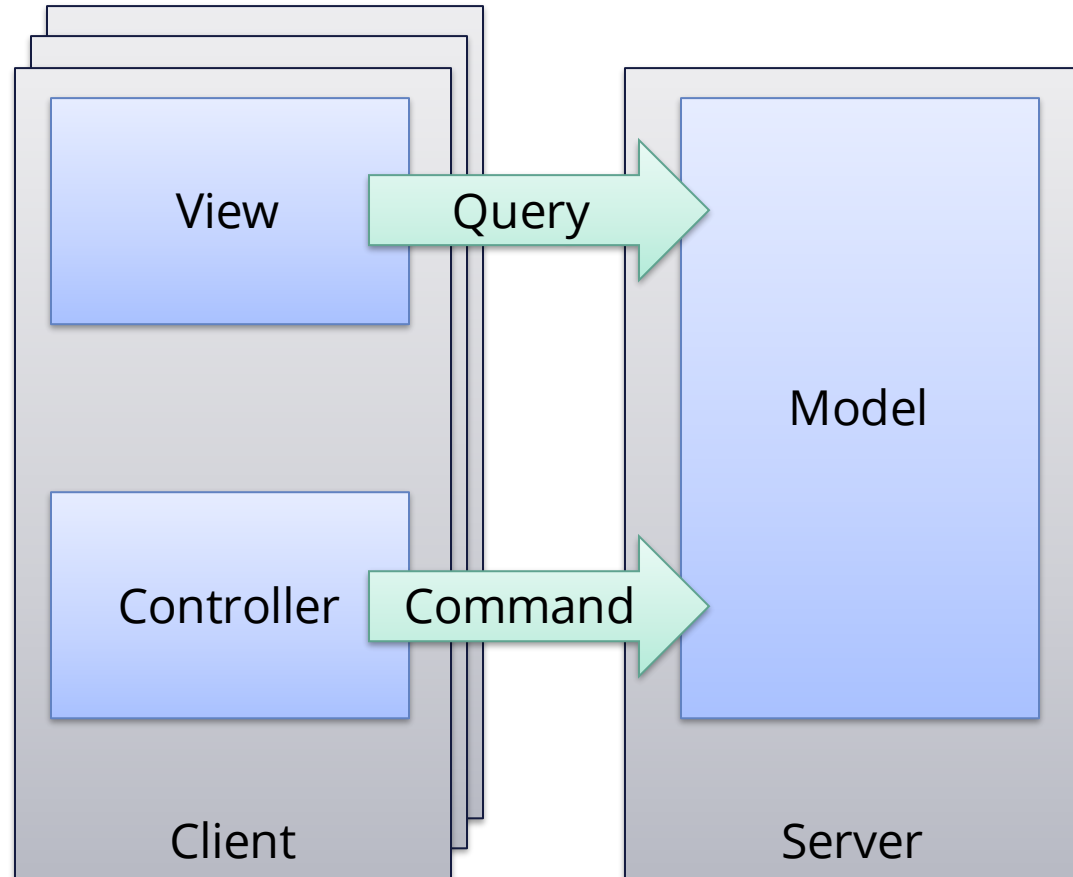


- Critical assessment  
**NOT: making severe or negative judgments**  
**BUT: making careful and analytical evaluations to come to a skillful judgment**
- What are the trade-offs?  
**All alternatives covered?**  
**Is this the best candidate?**
- What are the risks?  
**All risks identified and covered?**
- What are the constraints and assumptions?  
**Are these valid?**





## For all techniques



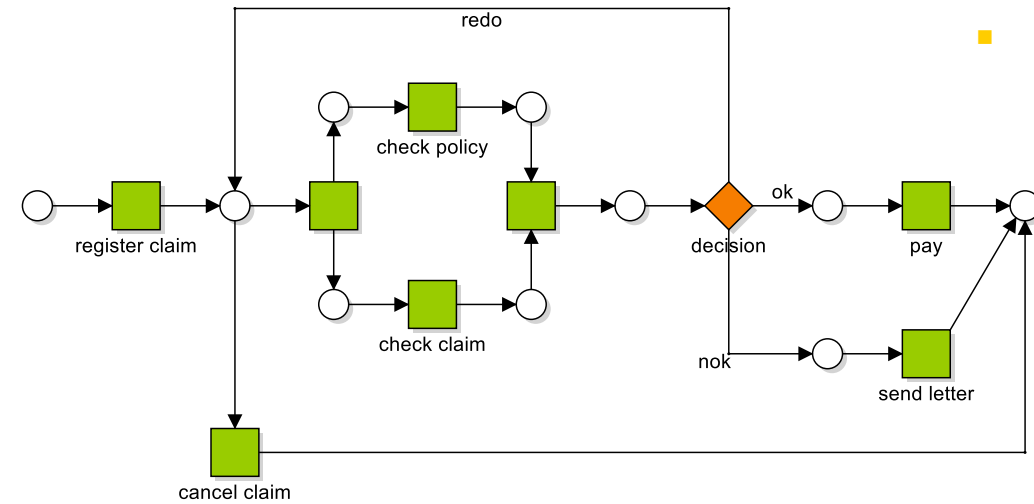
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# *Architecture analysis*



# Performance model: Petri nets



## Parameters:

**Delays**

**Serving times**

**Decisions paths**

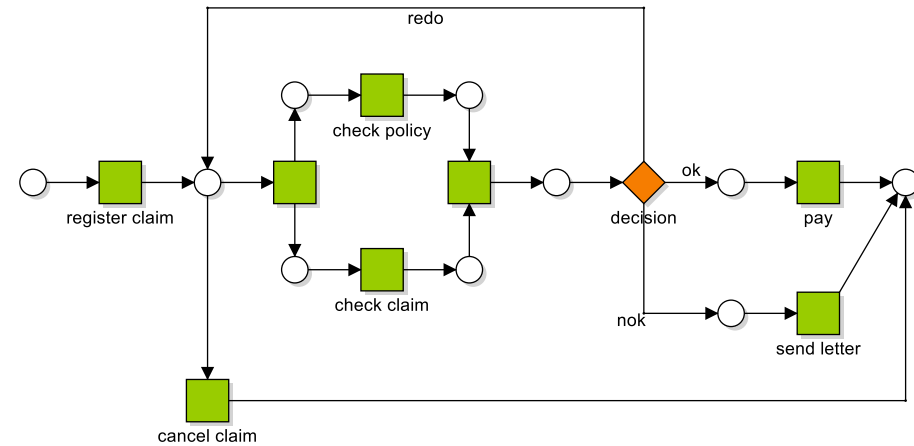
**Resource availability**

**Channel behaviour**

...



# Performance model: Petri nets



- Parameters:

- Delays**

- Serving times**

- Decisions paths**

- Resource availability**

- Channel behaviour**

- ...

- Models:

- Time Petri nets (time on tokens)**

- Timed Petri nets (time on transition duration)**

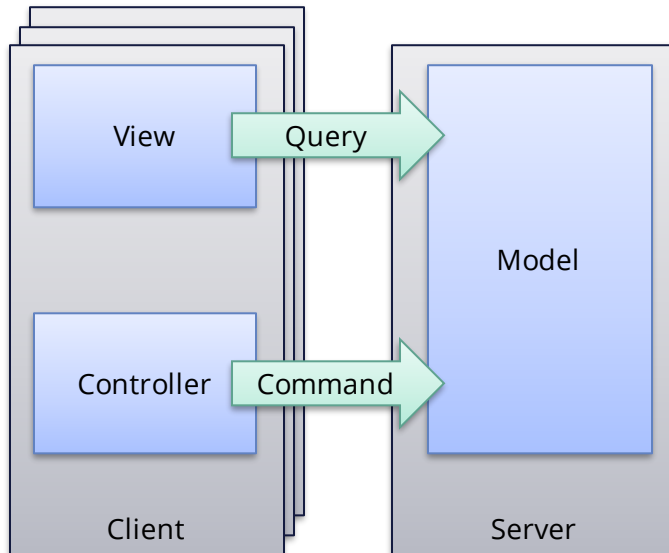
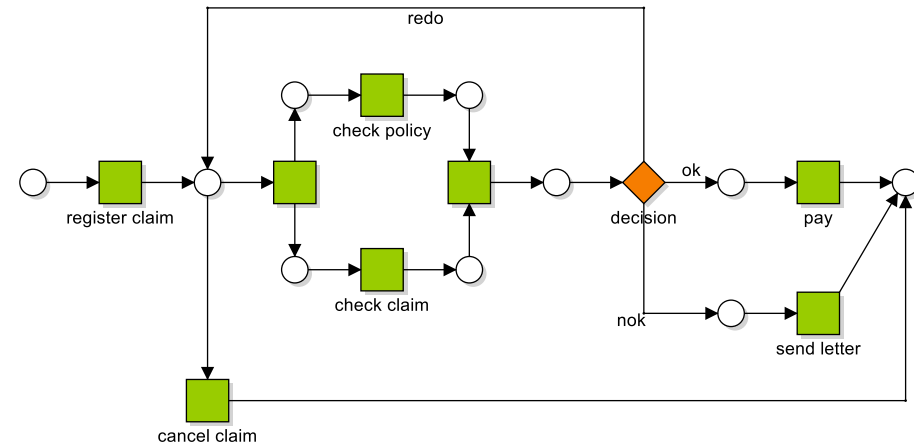
- Stochastic nets**

- Queueing nets (FIFO behaviour on places)**

- ...



# Performance model: Petri nets



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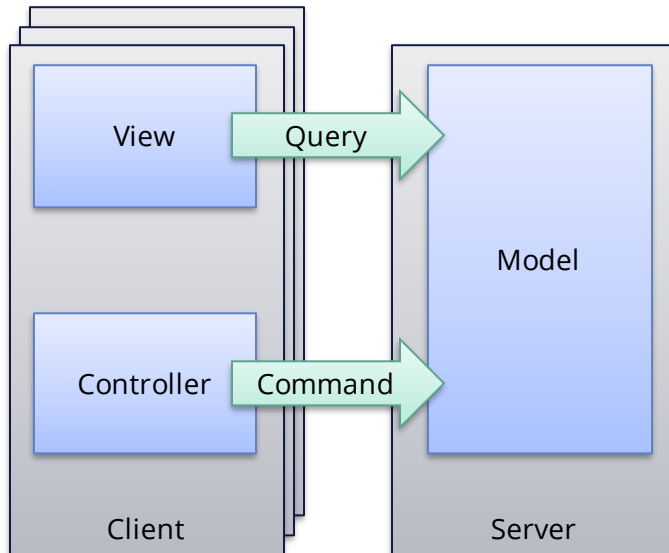
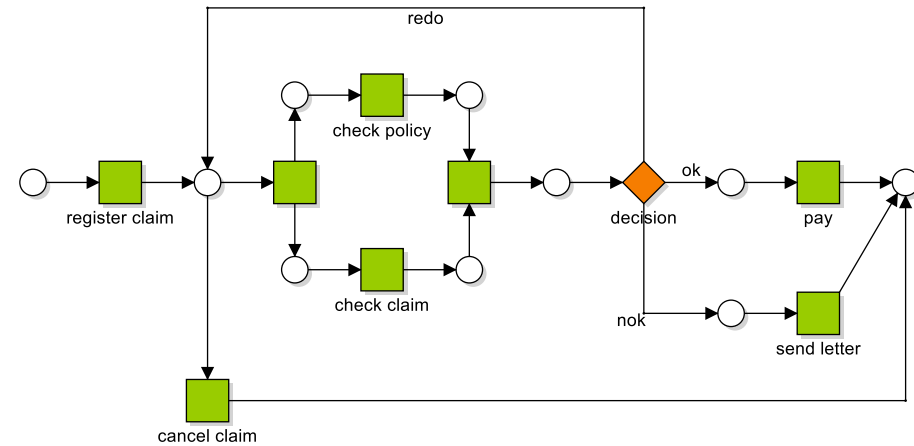
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# Performance model: Petri nets



- Parameters:

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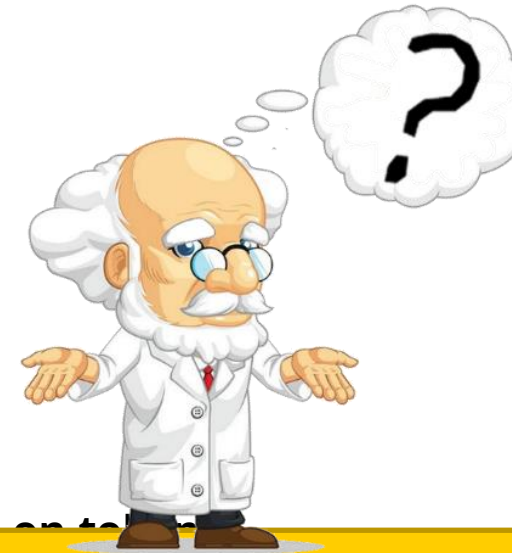
**Serving times**

**Decisions paths**

**Resource availability**

**Channel behaviour**

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- Models:

**Time Petri nets (time on transitions)**

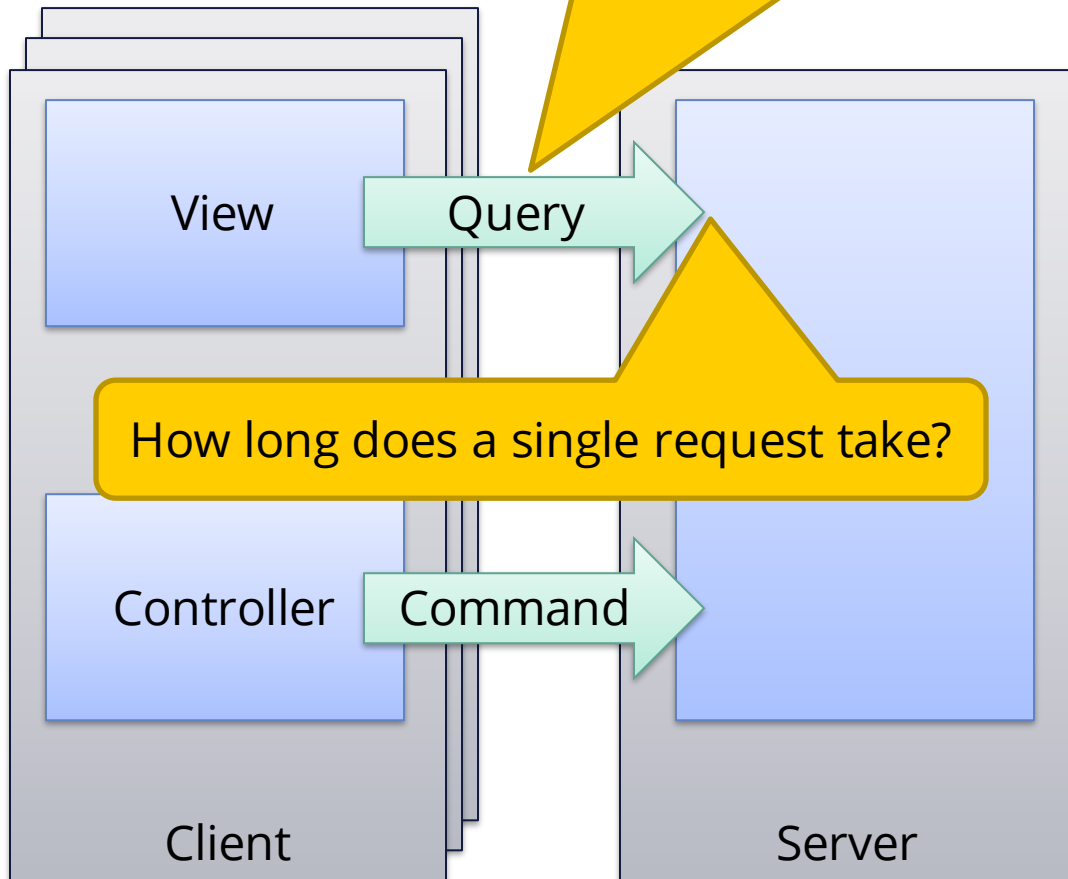
Nice, but how do you use these in practice?

...



# Modeling performance and capacity

How many requests per time unit?

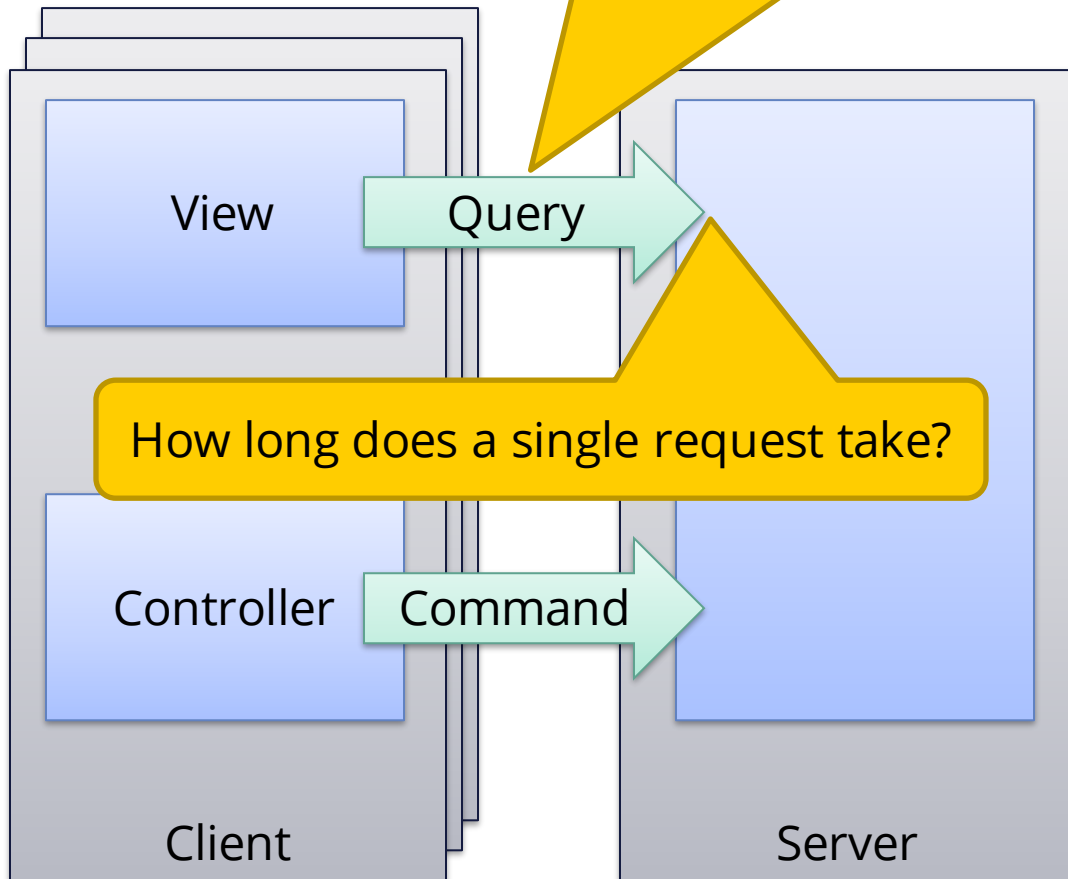


- Step 1: Determine parameters



# Modeling performance and capacity

How many requests per time unit?



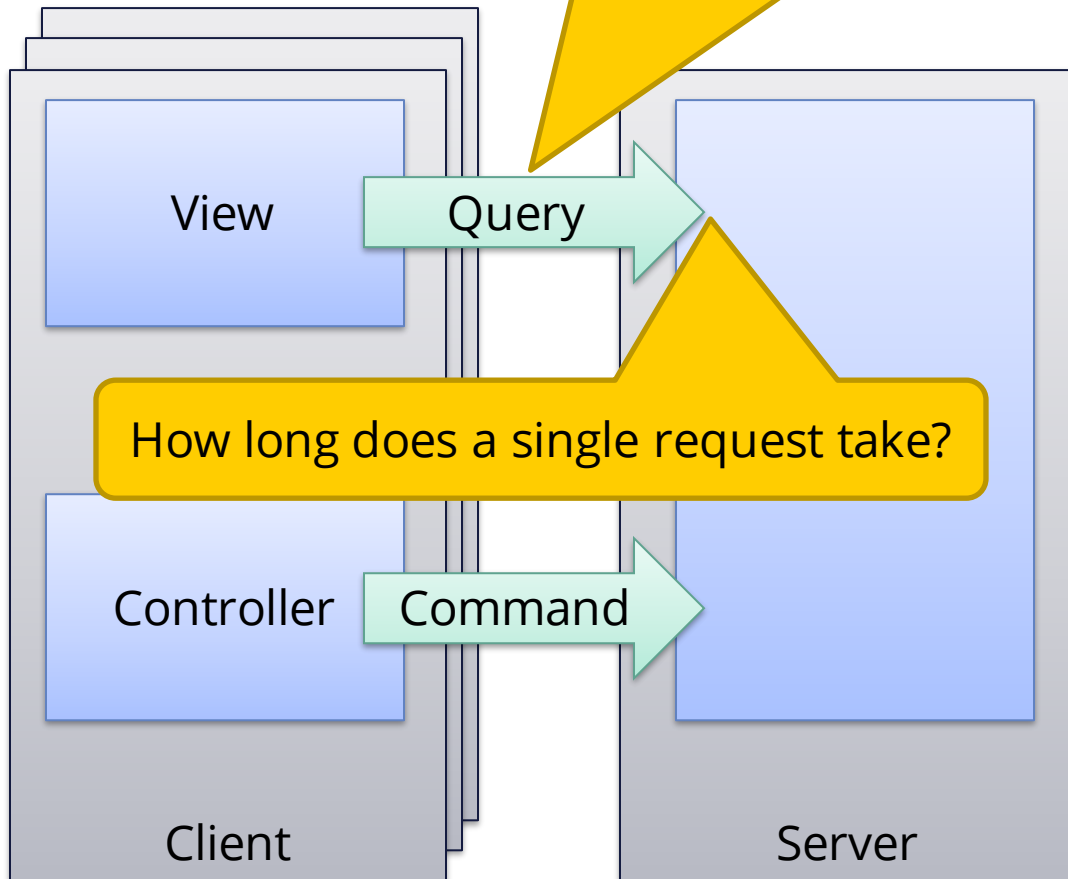
- Step 1: Determine parameters
  - Requests per time unit:** 60 per hour per client
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- Step 2: Back-of-the-envelope analysis





# Modeling performance and capacity

How many requests per time unit?

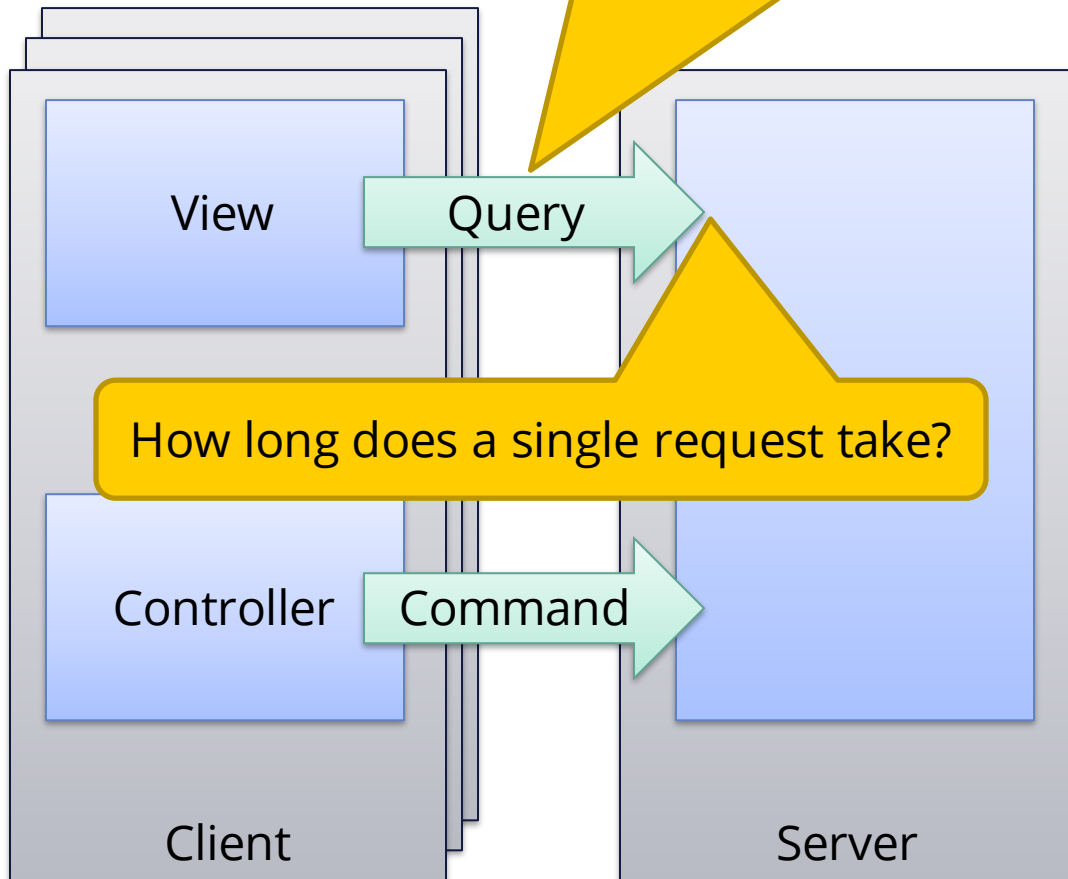


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**Handling requests:**  
3s per request → 20 per minute → 1200 per hour



# Modeling performance and capacity

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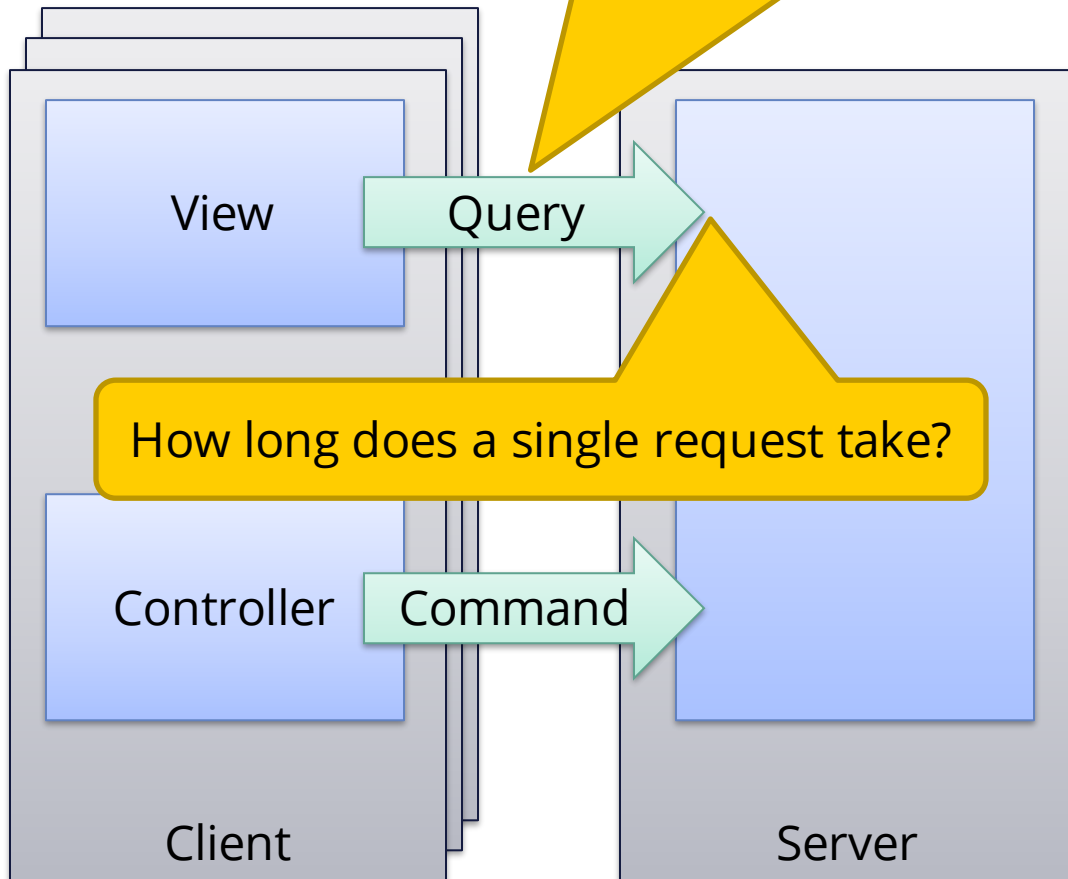


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3s per request → 20 per minute → 1200 per hour
  - Requests required: (10.000 clients)**  
60 ph per client → 600,000 per hour



# Modeling performance and capacity

How many requests per time unit?

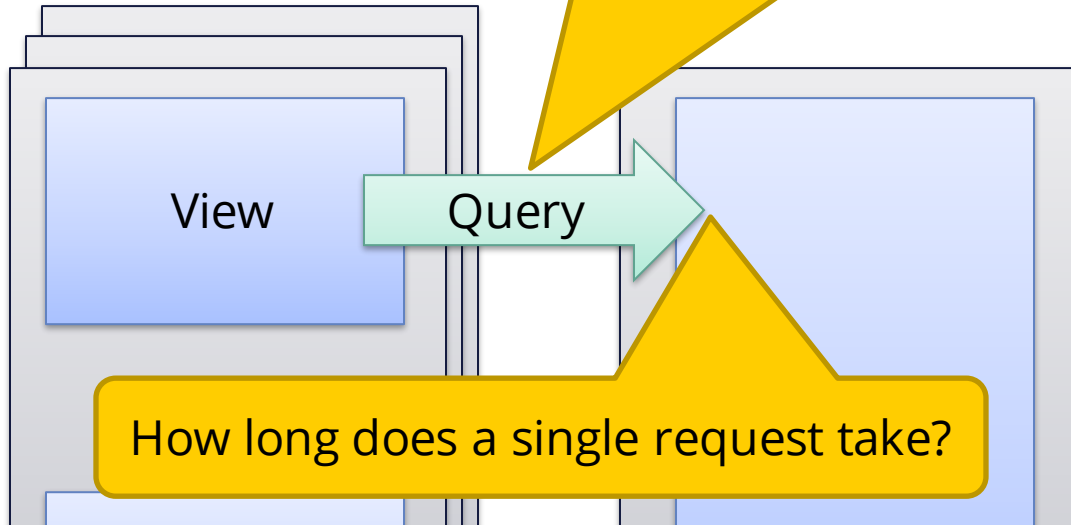


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  - Requests required:**  
60 ph per client → 600,000 per hour
  - Concurrent query interfaces:**  
 $600,000 / 1200$ : 500 INSTANCES !



# Modeling performance and capacity

How many requests per time unit?



How long does a single request take?

- Step 1: Determine parameters

**Requests per time unit:**

60 per hour per client

**Time units to handle a request:**

3s per request

- Step 2: Back-of-the-envelope analysis

**Handling requests:**

3s per request → 20 per minute → 1200 per hour

**Requests required:**

60 ph per client → 600,000 per hour

**Concurrent query interfaces:**

600,000/1200: 500 INSTANCES !



tomcat concurrent requests limit



Alle Nieuws Afbeeldingen Shopping Video's Meer Instellingen Tools

Ongeveer 910.000 resultaten (0,58 seconden)

200

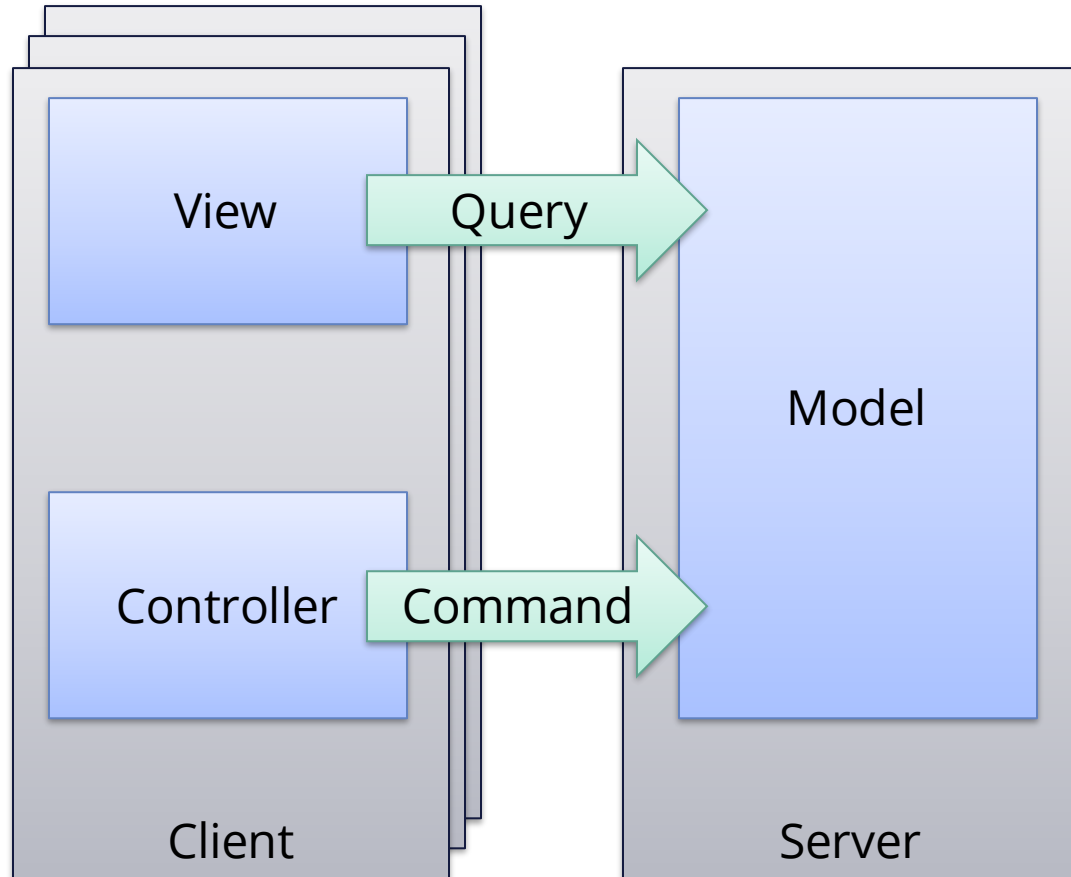
The default installation of **Tomcat** sets the maximum number of HTTP servicing threads at 200. Effectively, this means that the system can handle a maximum of 200 **simultaneous** HTTP **requests**. 21 mrt. 2019

docs.bmc.com › docs › brid91 › tomcat-container-worklo...

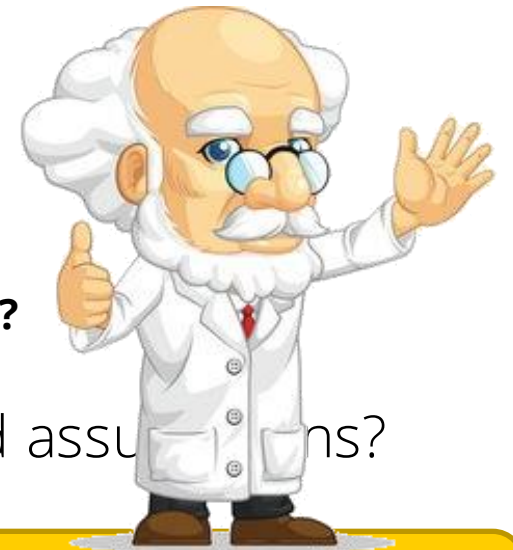
[Tomcat container workload configuration - Documentation for ...](#)



# For all techniques



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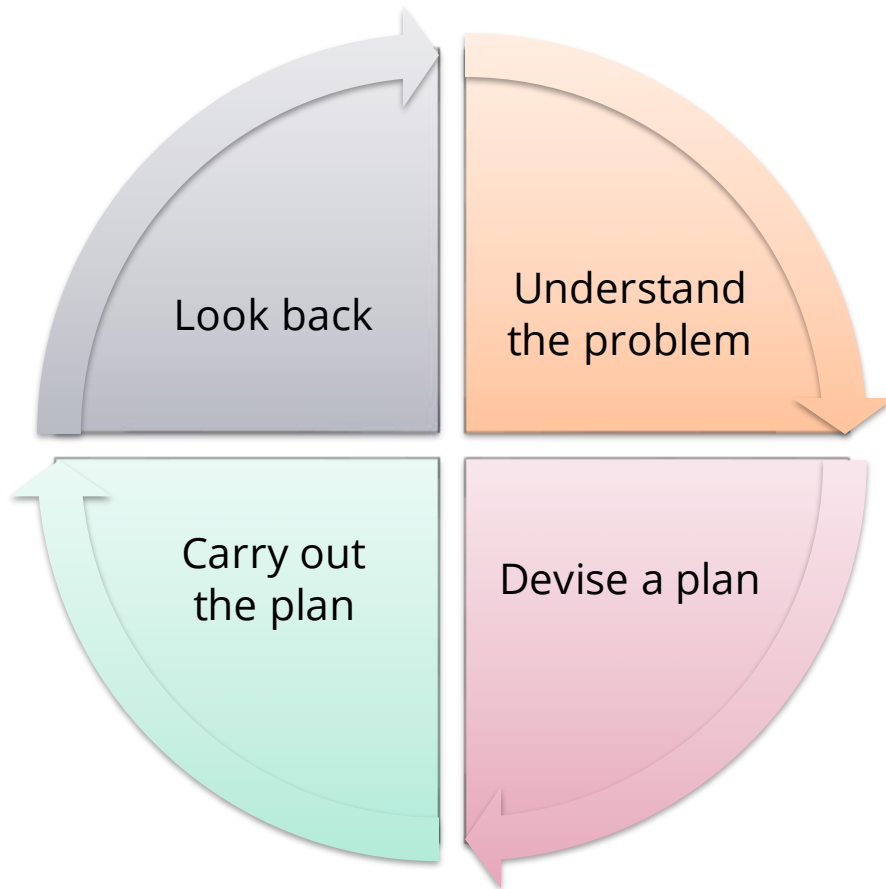
But all depends on “critical thinking”!!!



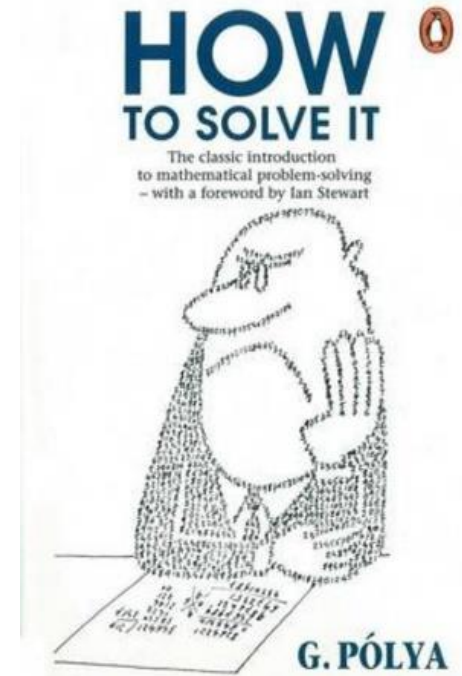
# *Critical thinking*



## 4 stages from “how to solve it”



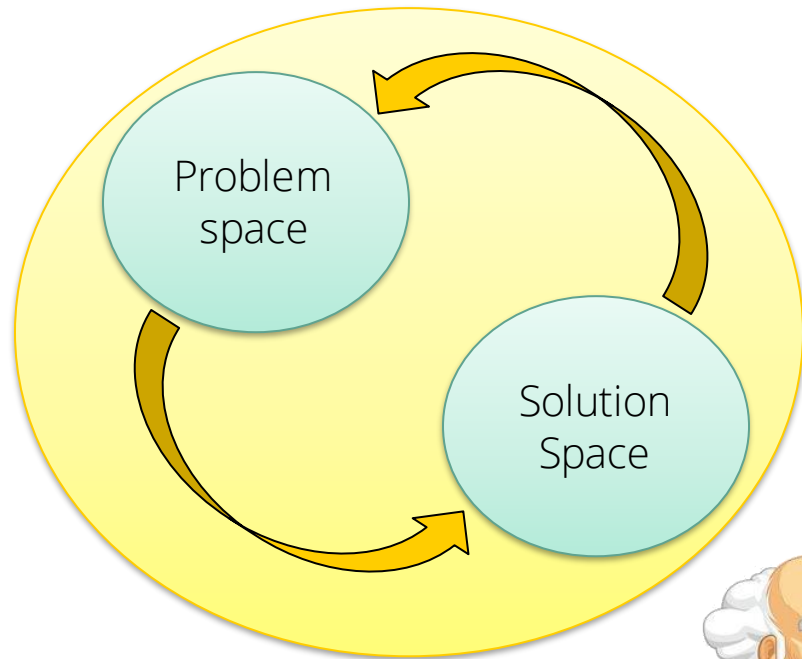
- Understand the problem
  - What are the unknowns?**
  - What are the data?**
  - What are the conditions?**
  - Is it possible to satisfy the condition?**
- Devise a plan
  - Have you seen a similar problem?**
  - Do you know of related problems?**
  - Divide and conquer:**
    - is there a part for which you know a solution?**
- Carry out the plan
  - Is each step performed correctly? What evidence do you have?**
- Look back
  - Can you check the results? How about the arguments?**
  - Can you obtain the results in a different way?**
  - Can you apply the solution elsewhere?**





# The art of posing questions

- IDEALS Approach:



**Identify** the problem

**Define** the context

**Enumerate** choices

**Analyze** options

**List** reasons explicitly

**Self-correct**

What is the real question at hand?

What facts frame this problem?

What are plausible options?

What is the best course of action?

Why is it the best course of action?

Look again... what did we miss?

- For each view, perspective concern, ... we repeat this process



Sounds simpler than it is...



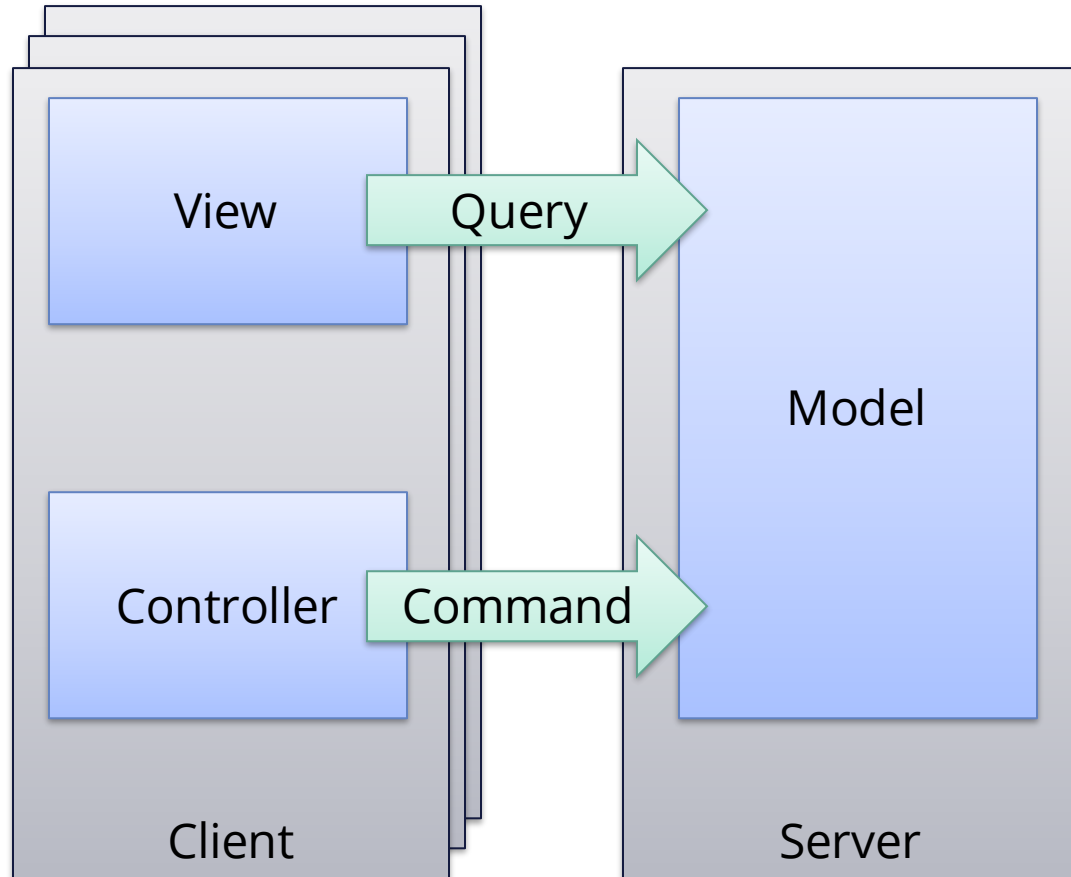


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*Back to software architecture*



# Can we solve this in a better way?



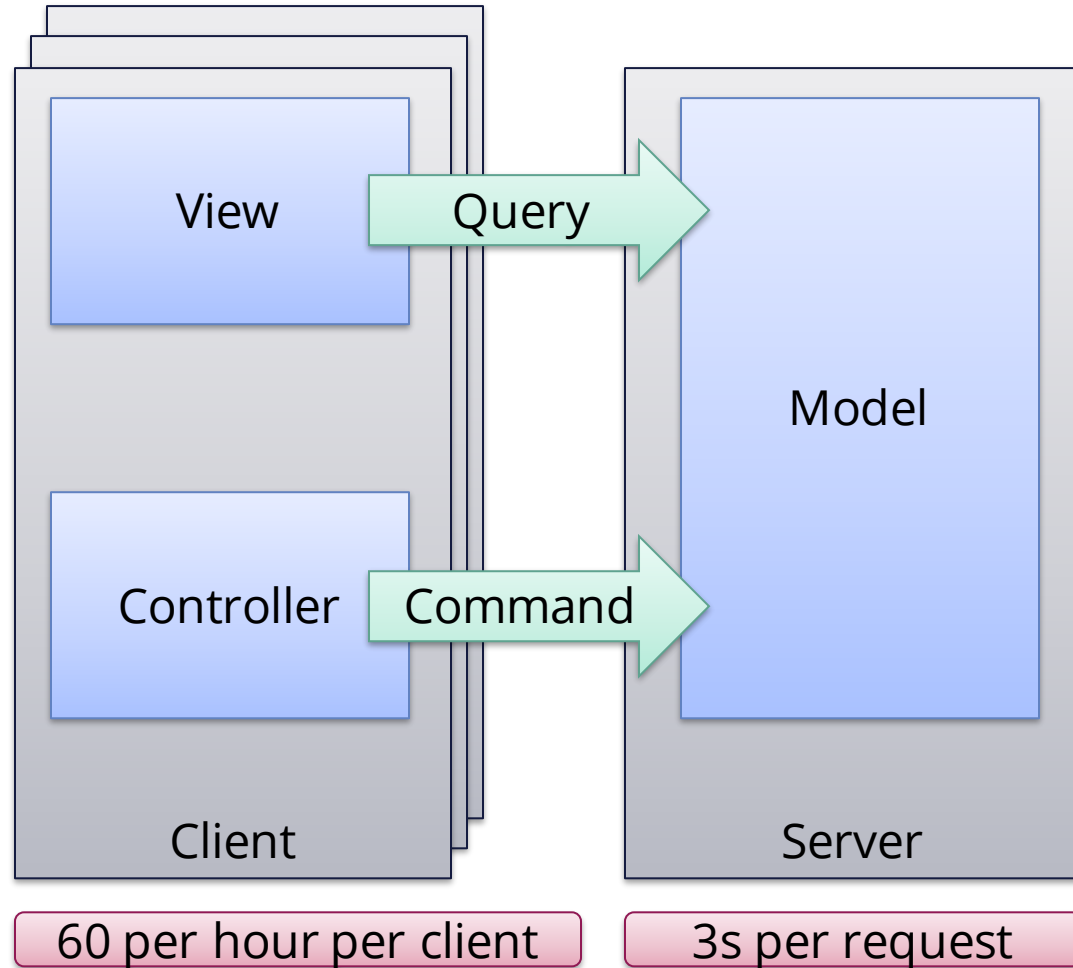
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  - Concurrent query interfaces:**  
600,000/1200: 500 INSTANCES !



What questions would you pose?



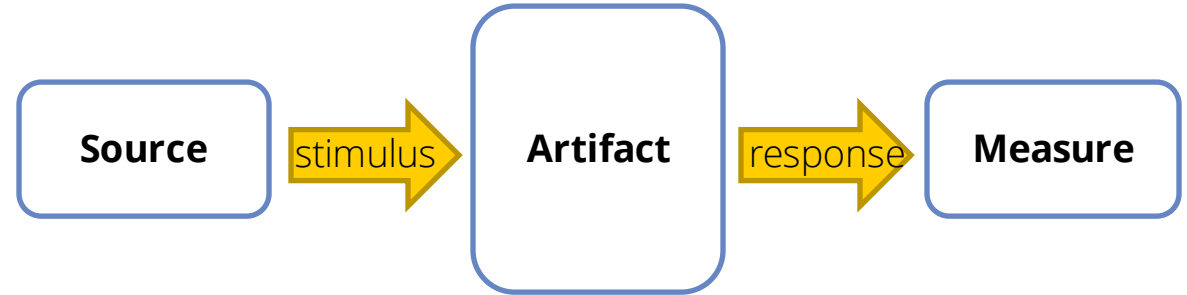
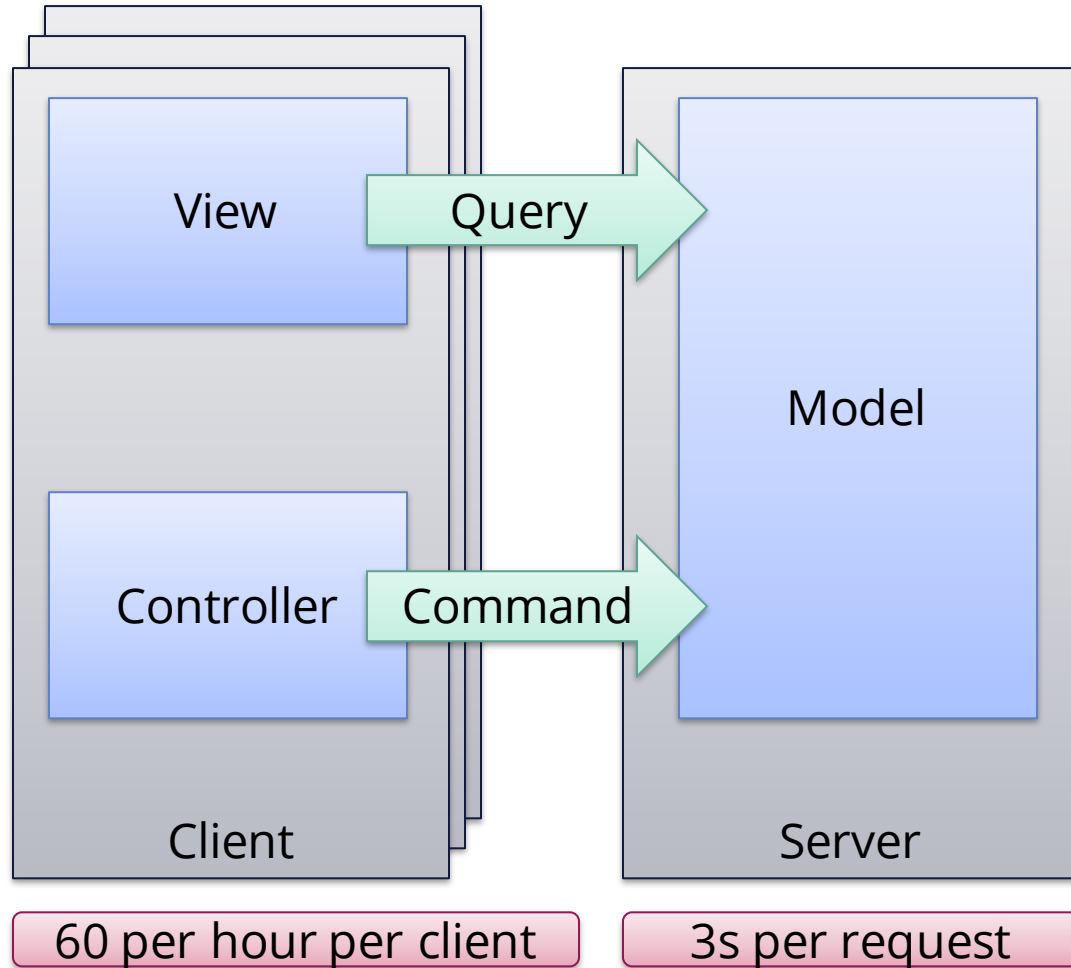
## Step 1: create quality scenarios





## Step 1: create quality scenarios

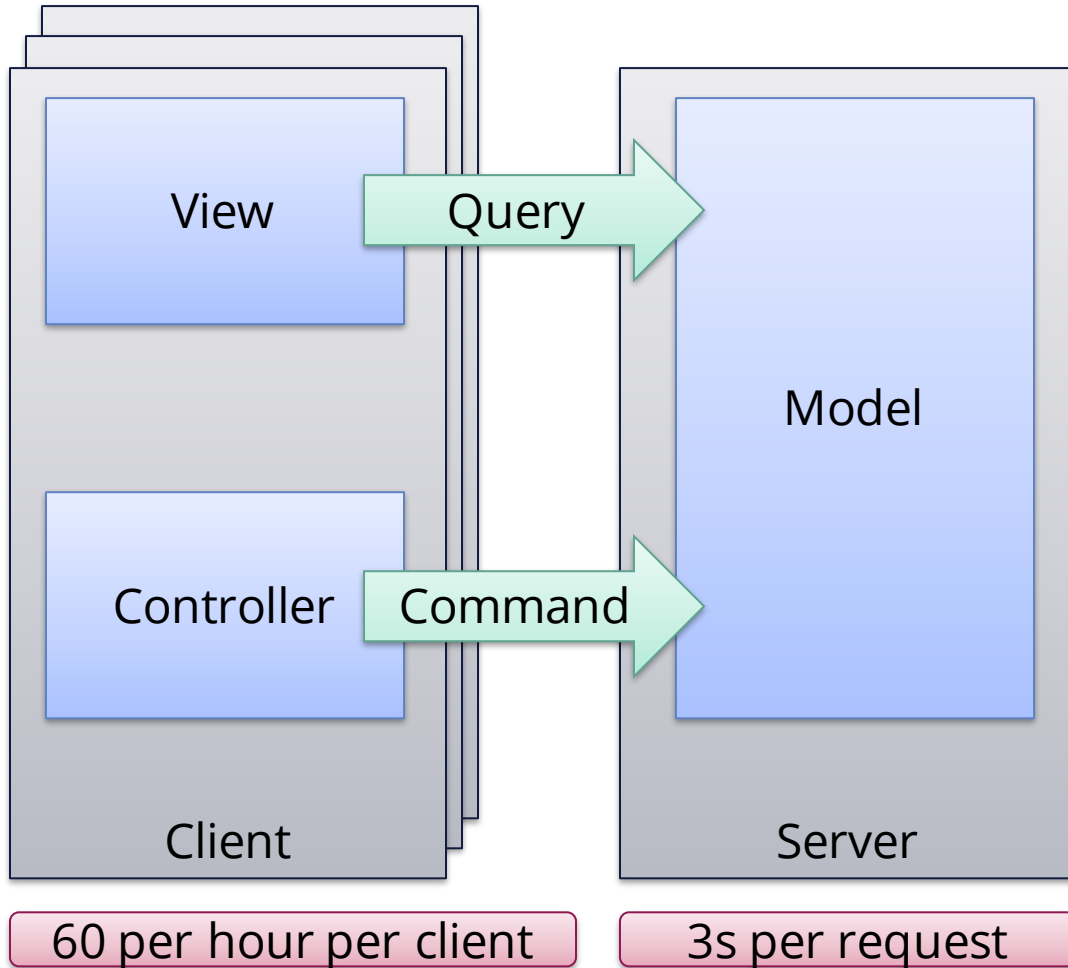
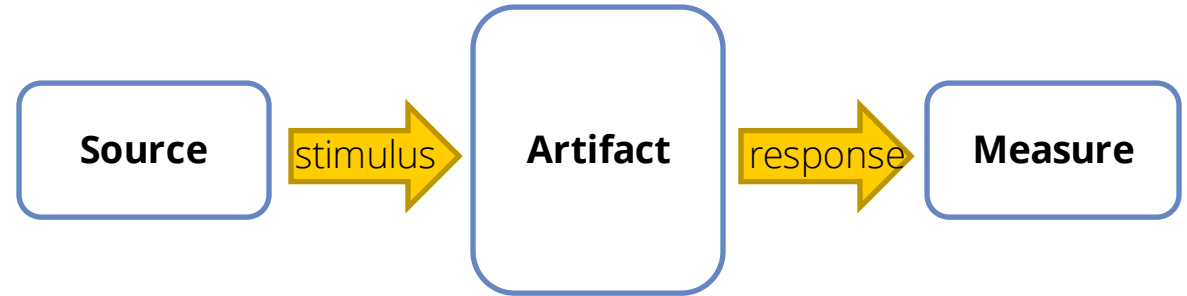
### Environment





## Step 1: create quality scenarios

### Environment

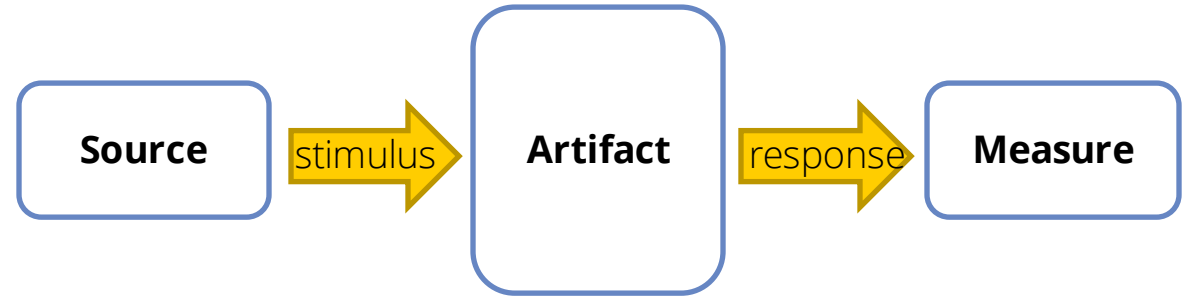
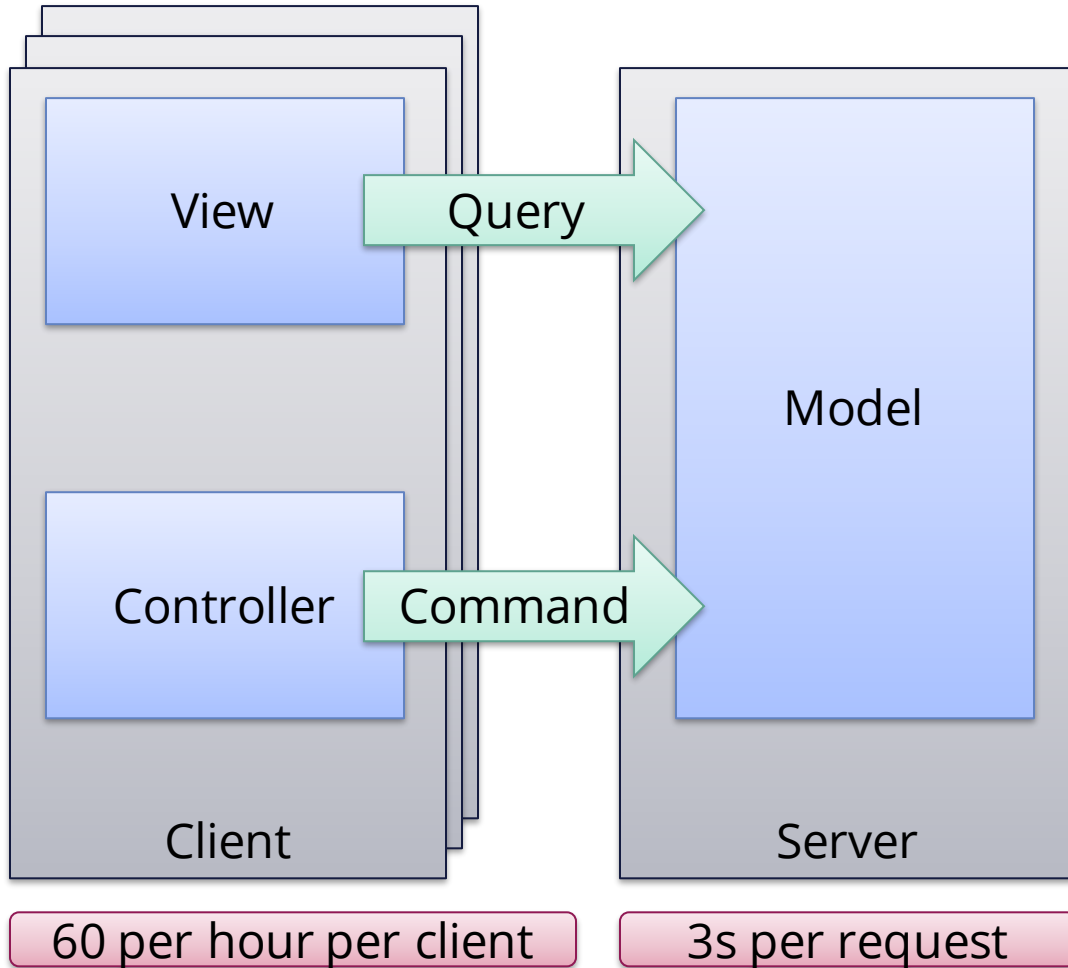


	QS 1	QS 2
Environment	Running system	Running system
Source	User	User
Stimulus	Initiates a query	Initiates a command
Artifact	System	System
Response	Gives result	Command processed
Measure	Latency	Latency



## Step 1: create quality scenarios

### Environment



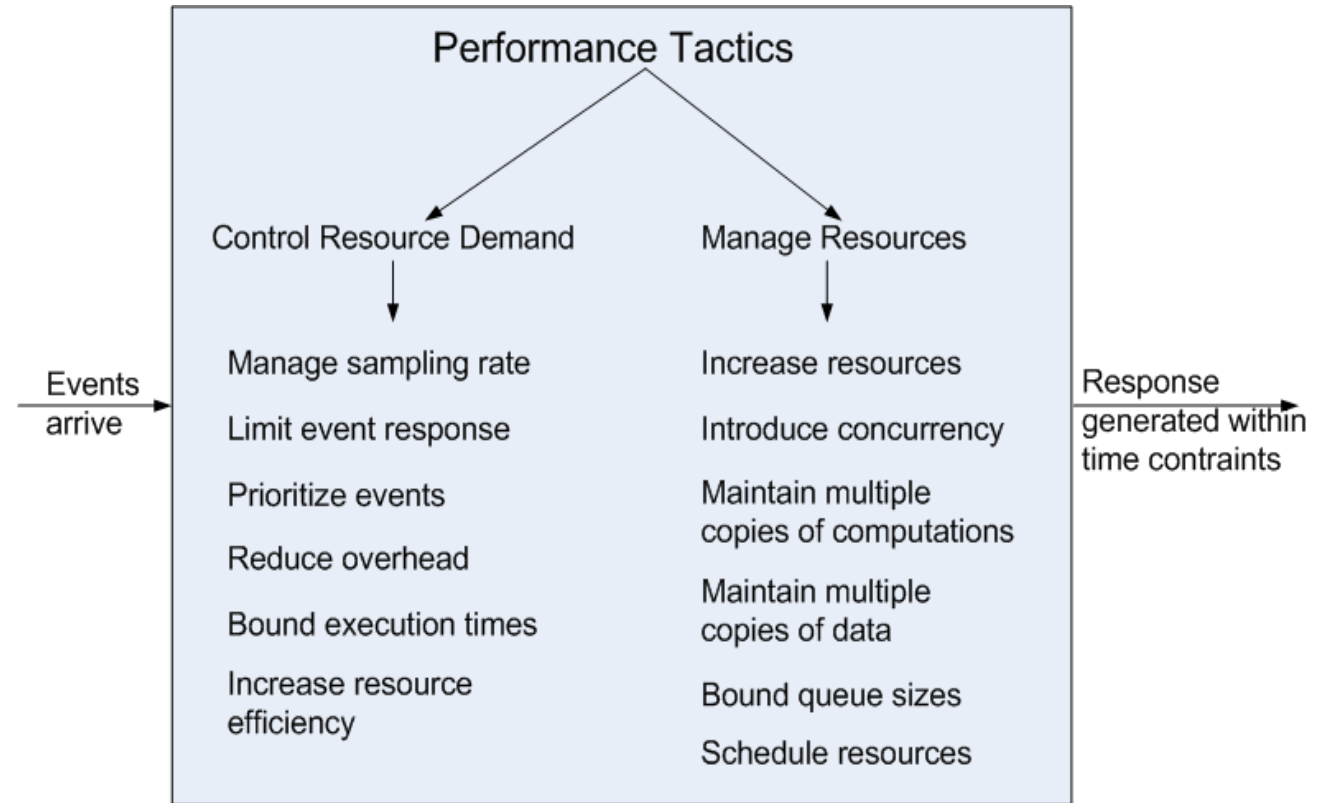
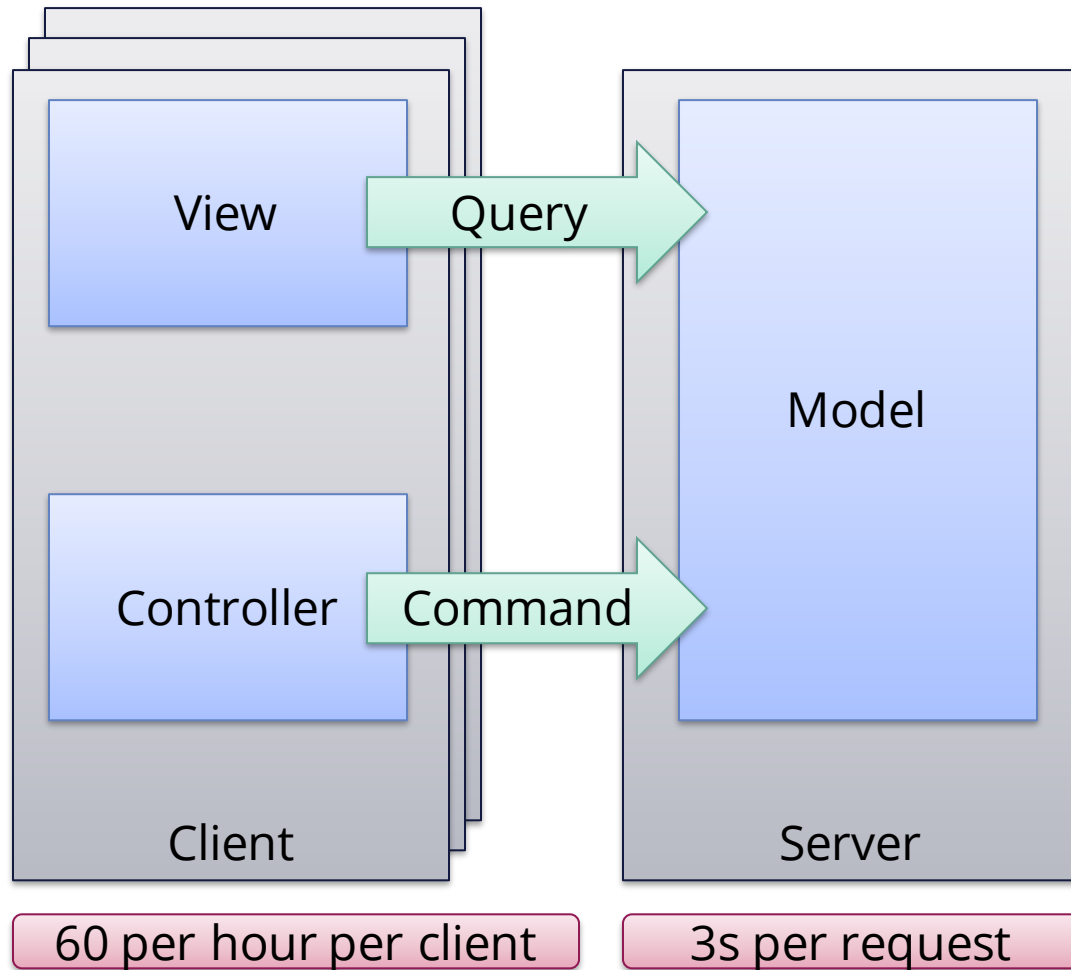
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Environment	Running system	Running system
Source	User	User
Stimulus	Initiates a query	Initiates a command
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Response	Gives result	Command processed
Measure	Latency	Latency



Current solution requires 5.000 query interfaces!

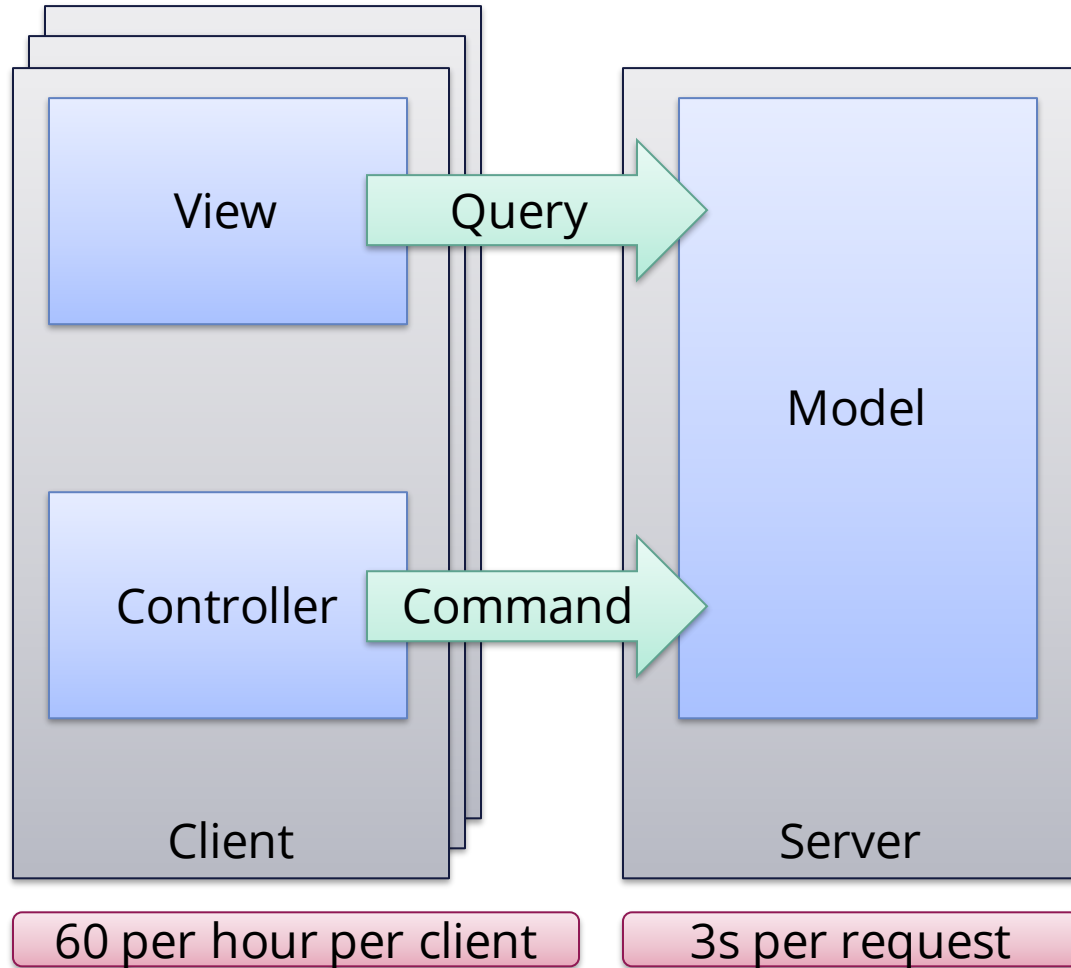


## Step 2: can we use tactics?





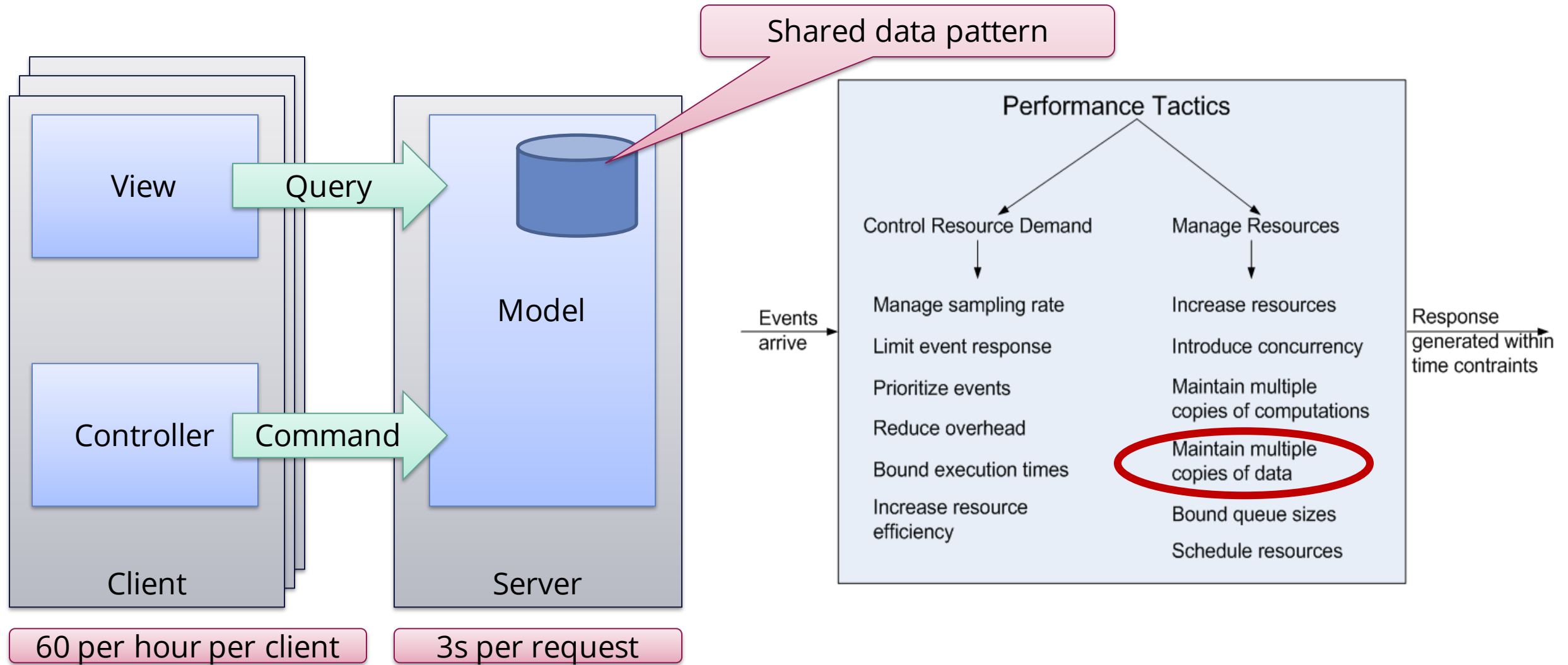
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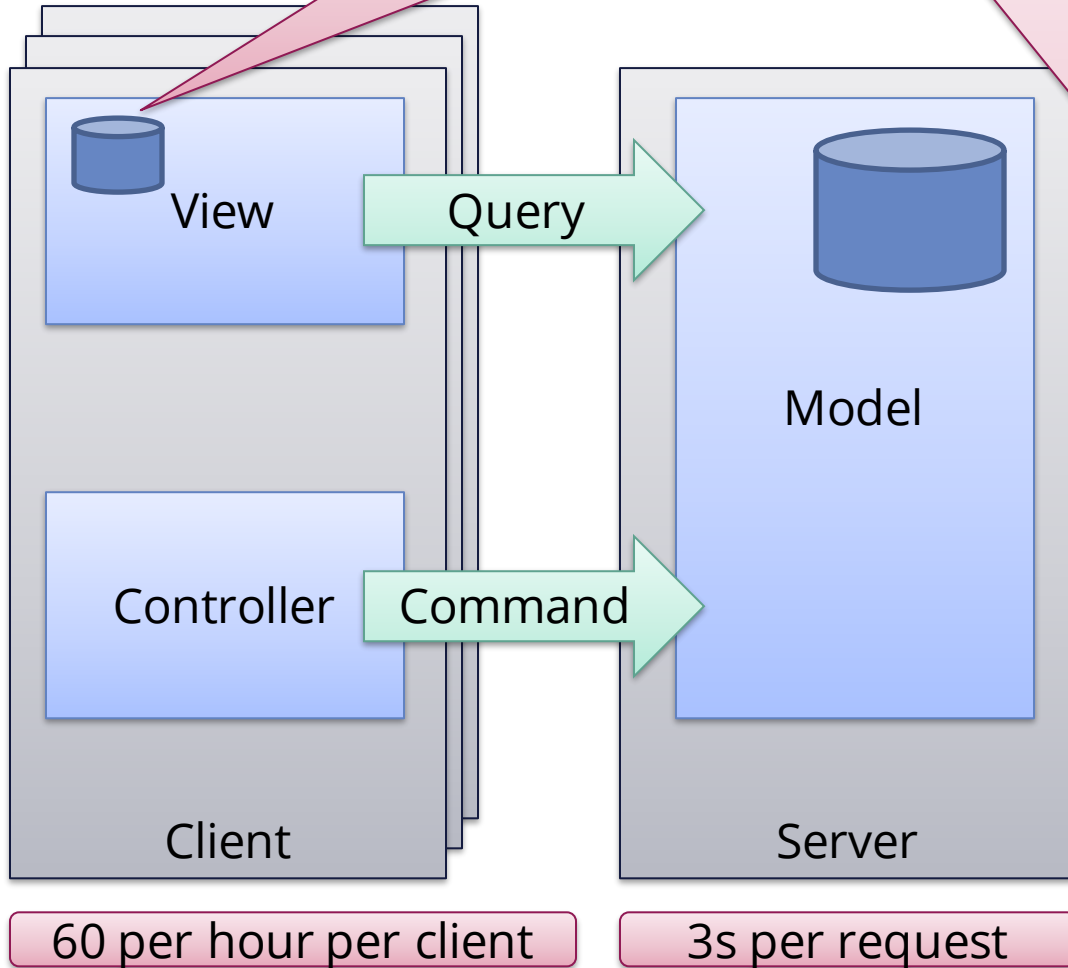
## Step 2: can we use tactics?





## Step 2: can we use tactics?

Materialized view



S. Koenig and R. Paige (1981). A transformational framework for the automatic control of derived data. In: Very Large Data Bases - Volume 7 (VLDB '81). pp. 306-318.

### Efficiently Updating Materialized Views\*

José A. Blakeley, Per-Åke Larson, Frank Wm. Tompa

Data Structuring Group,  
Department of Computer Science,  
University of Waterloo,  
Waterloo, Ontario, N2L 3G1

#### Abstract

Query processing can be sped up by keeping frequently accessed users' views materialized. However, the need to access base relations in response to queries can be avoided only if the materialized view is adequately maintained. We propose a method in which all database updates to base relations are first

derived relation—or *view*—is defined by a relational expression (i.e., a query evaluated over the base relations). A derived relation may be *virtual*, which corresponds to the traditional concept of a view, or *materialized*, which means that the resulting relation is actually stored. As the database changes because of updates applied to the base relations, the materialized views may also require change. A materi-

onse  
erated within  
constraints

Bound execution times  
Increase resource efficiency

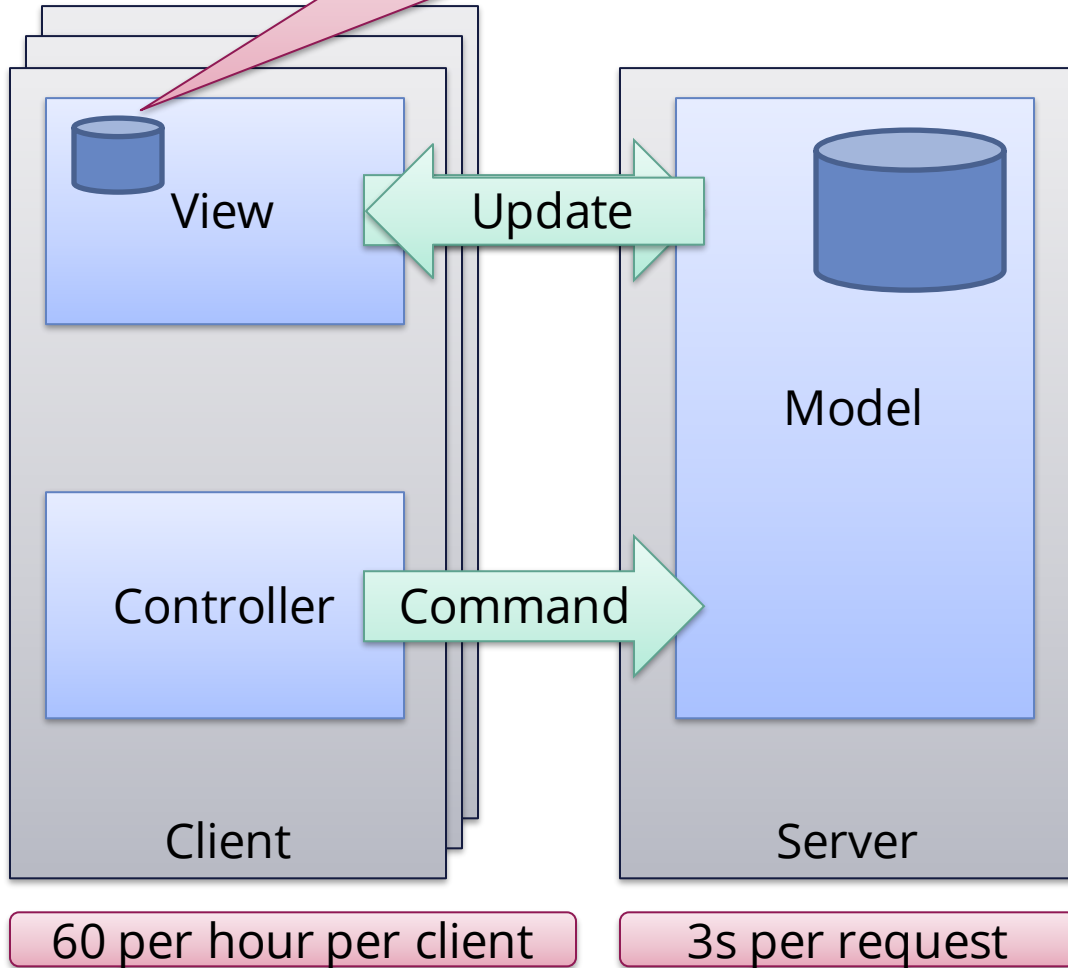
Maintain multiple copies of data

Bound queue sizes  
Schedule resources



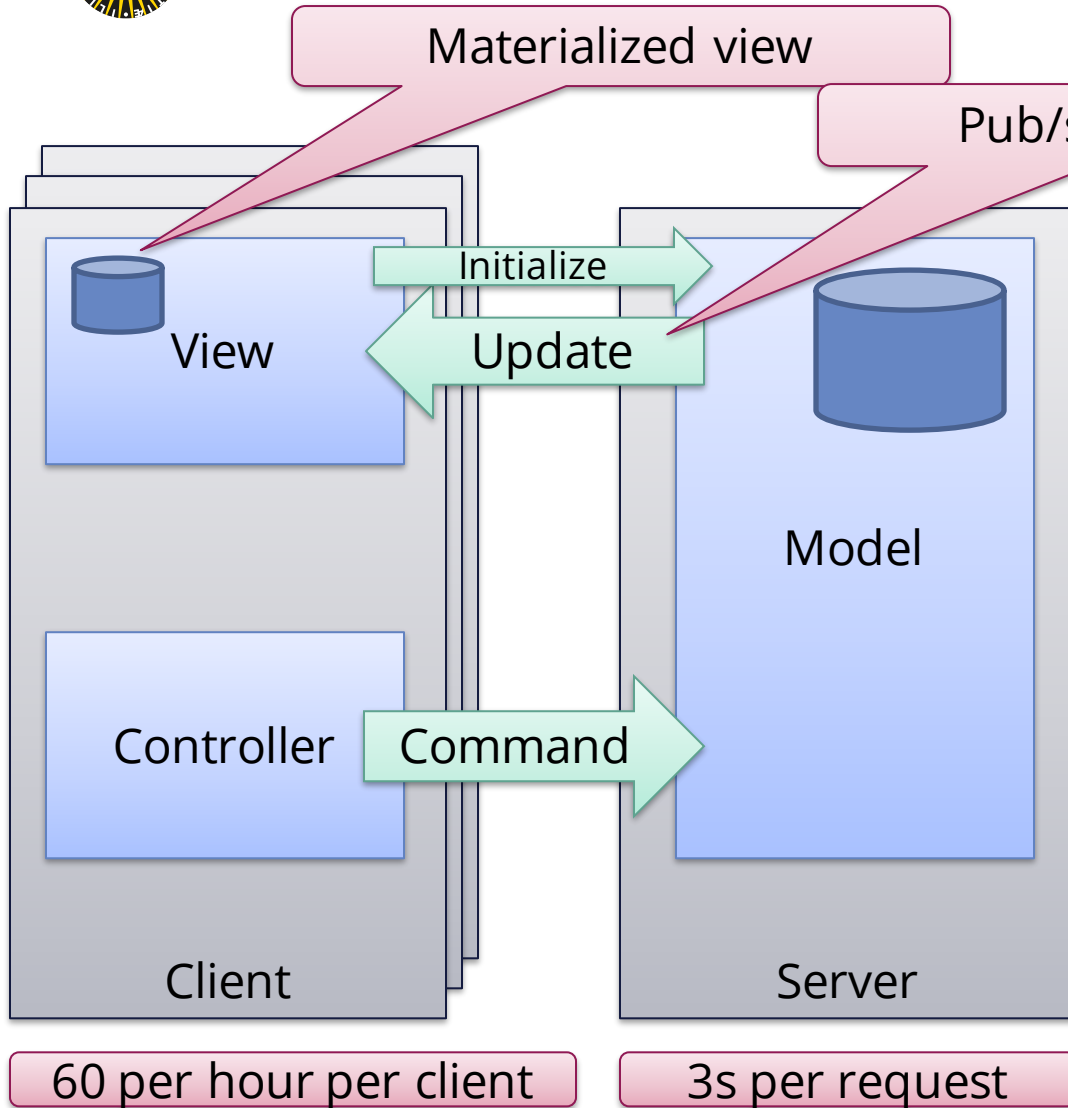
## Step 3: architectural patterns?

Materialized view



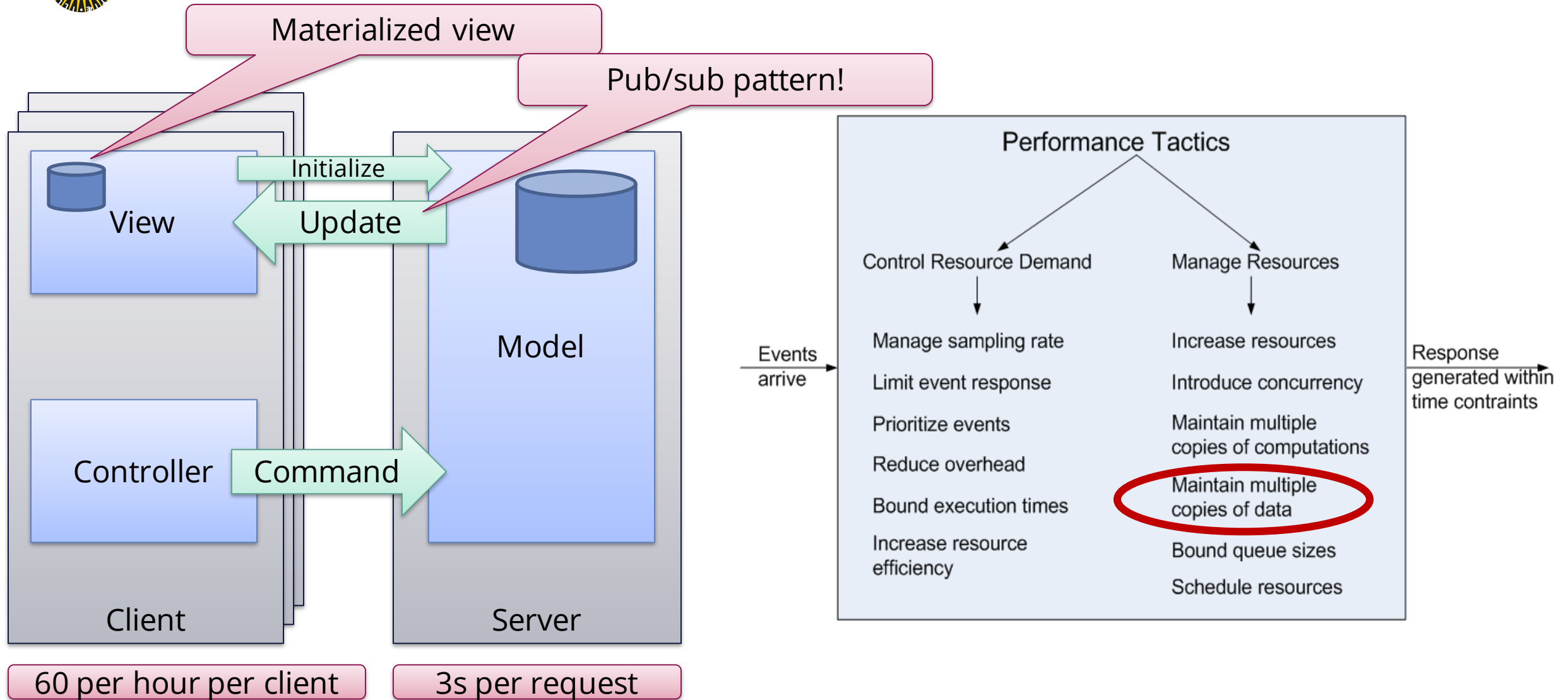


## Step 3: architectural patterns?



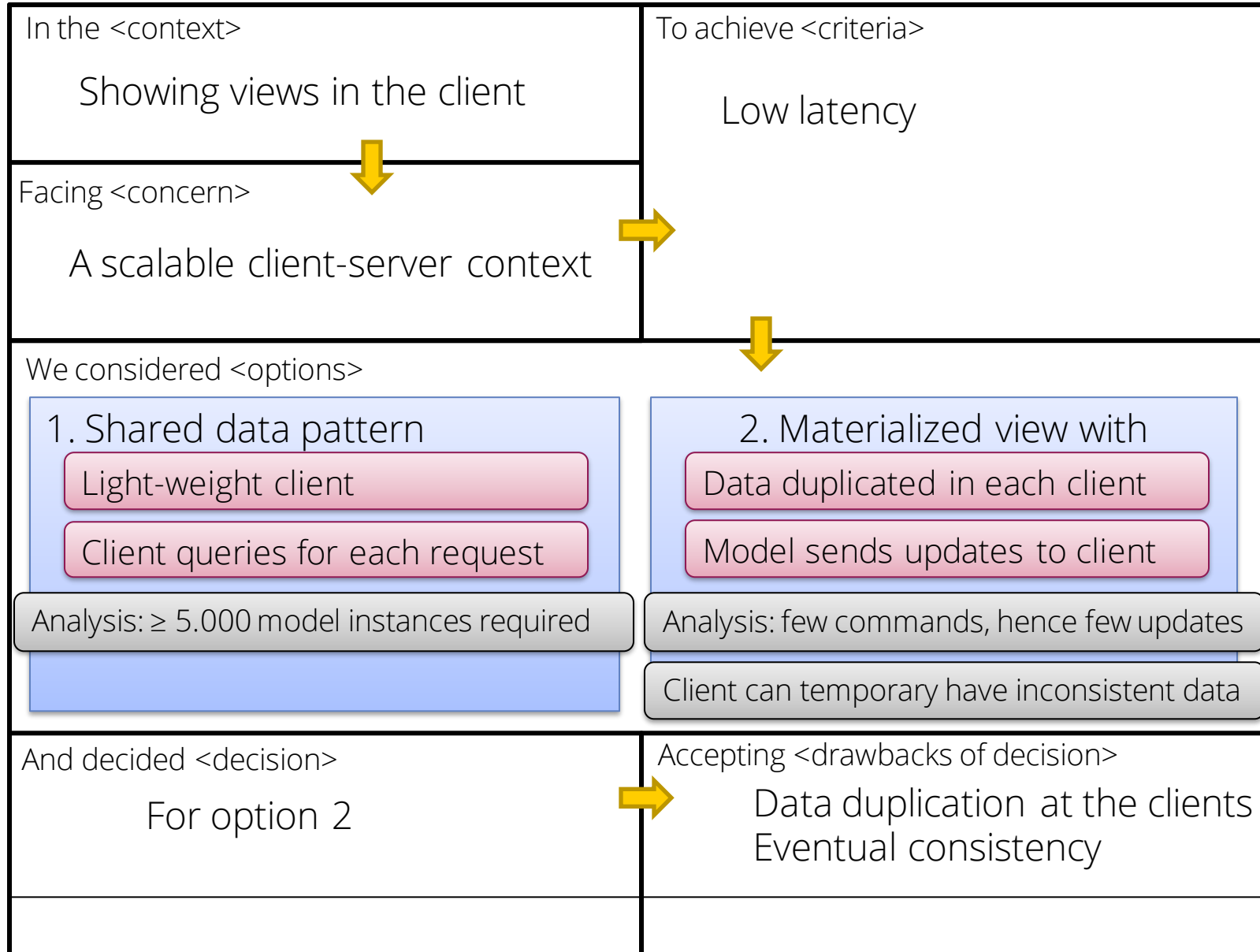


## Step 4: document decision!





## Step 4: document decision!





## Step 4: document decision!

In the <context> Showing views in the client	To achieve <criteria> Low latency
Facing <concern> A scalable client-server context	
We considered <options> 1. Shared data pattern Light-weight Client queries Analysis: $\geq 5.000$	
And decided <decision> For option 2	
	Eventual consistency

### Decision story: Views in the client

**In the context**  
**facing**

**To achieve**

**We considered**

**And decided for**

**To achieve**

**Accepting**

Showing views in the client

A scalable client-server context

Low latency

1. Shared data pattern

2. Materialized views with pub/sub updates

Option 2

Low latency at and usability of the client

1. Data duplication at the client

2. Clients can be temporary inconsistent with data at the server

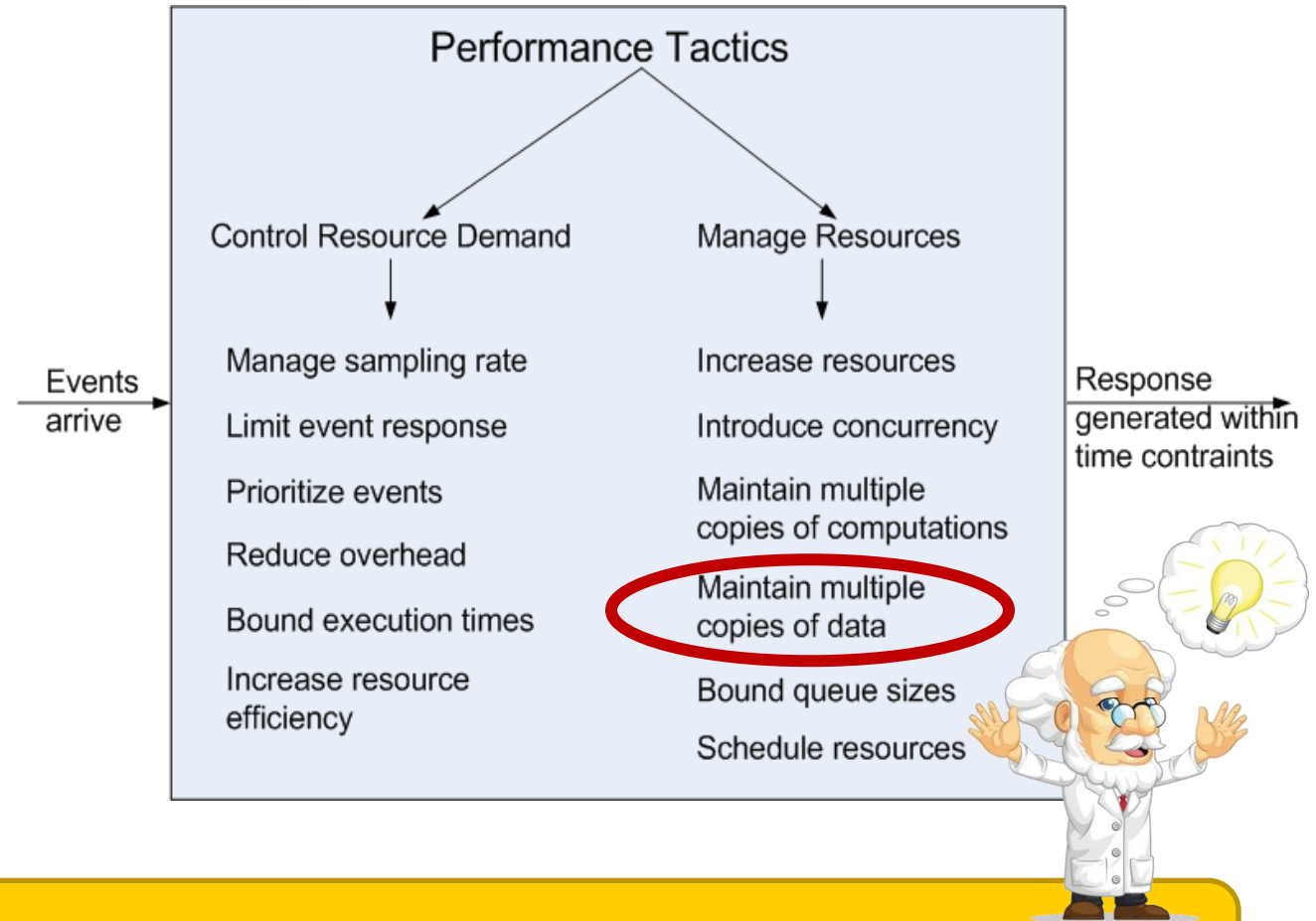
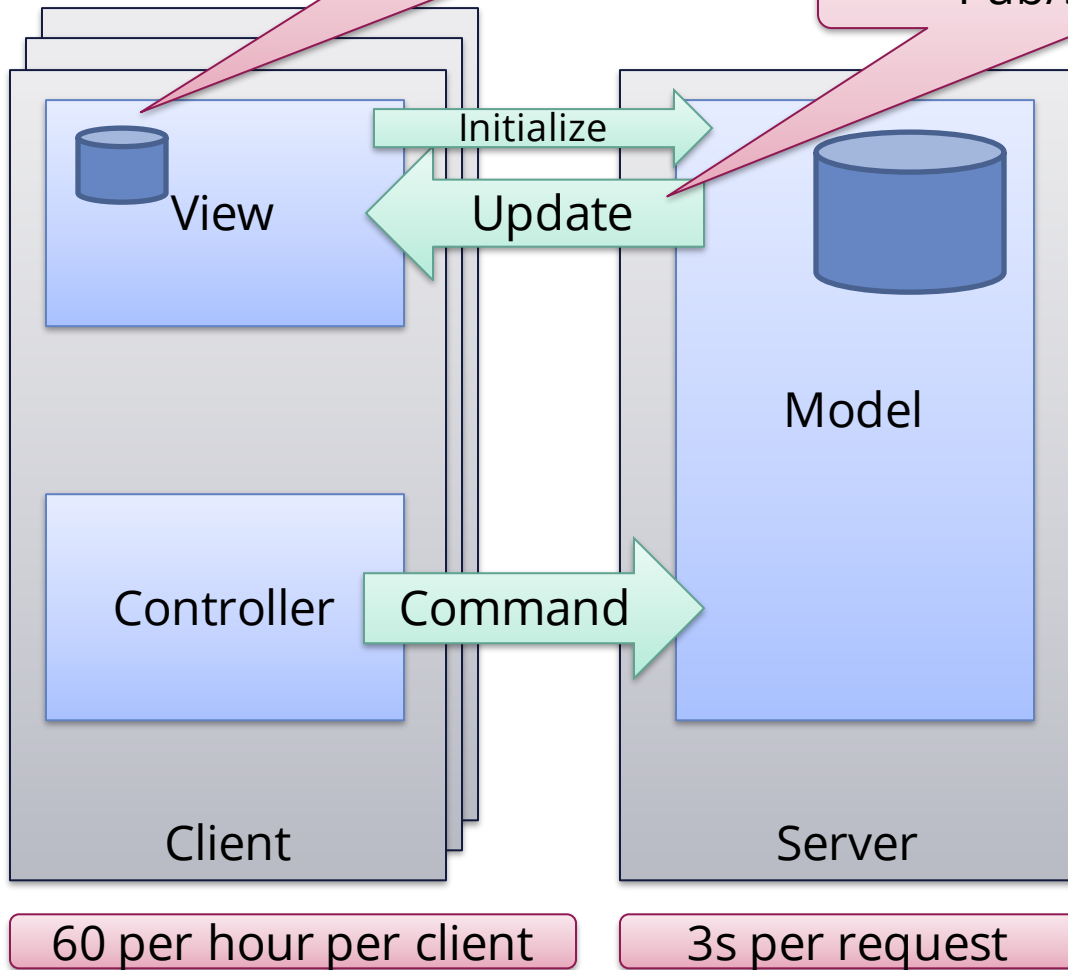


## Step 3: architectural patterns?

Materialized view

"Database per service" pattern

Pub/sub pattern!



This solution is called:  
CQRS: Command-Query-Responsibility Segregation





## To summarize

- Analysis
  - Formal analysis techniques to ensure “correctness”**
  - Thought experiments**
  - Back-of-the-envelope analysis**
  - Experiments, simulations and prototypes**
- Critical assessment of quality attributes
  - Step 1: create quality scenarios (context views)**
  - Step 2: solicit tactics**
  - Step 3: apply tactics to create candidate solutions**
  - Step 4: Choose a candidate & document your decision**



## For now: Assignment time



- Prioritize quality attributes and scenarios
- Document and Go through your decisions:  
**What QAs did you analyse for the options?**  
**Revisit your decisions, and extend the analysis**
- Which tactics you choose and why?



## For today



- 13:15 – 13:45: Quality attributes & tactics
- 13:45 – 14:45: Defining QAs & scenarios in your assignment
- 15:00 – 15:45: Analysis of Quality attributes
- 15:45 – 16:50: Work on your assignment
- 16:50 – 17:00: Wrap up



## Next Lecture: Thursday By Claudio



- Queuing networks
- Read CHP 14, 4-13
- Read Paper:  
(M) S. Klock, J.M.E.M. van der Werf, J.P. Guelen and S. Jansen (2017). Workload-Based Clustering of Coherent Feature Sets in Microservice Architectures. In International Conference on Software Architecture, pp. 11-20.





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