

## COMP0043 Numerical Methods for Finance

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### Exercises for Section 1 Introduction

1. Generate two  $n \times n$  random matrices **A** and **B** using the function `rand()`; start with  $n = 3$ .
  - (a) Compute the matrix product  $\mathbf{C} = \mathbf{AB}$  using MATLAB's built-in matrix product operator `*` (or the function `mtimes`).
  - (b) Compute  $\mathbf{C} = \mathbf{AB}$  from the definition

$$c_{ij} = \sum_{k=1}^n a_{ik} b_{kj}$$

using three `for` loops.

- (c) Repeat (b) swapping the two outer loops over  $i$  and  $j$ .
- (d) Repeat (b) with two `for` loops over  $i$  and  $j$  and `sum()` in place of the `for` loop over  $k$ .
- (e) Repeat (d) transposing **A** to increase the data locality and thus the cache hits with `sum()`.
- (f) Repeat (e) transposing **B** to reduce the data locality and thus the cache hits with `sum()`.
- (g) Repeat (a–f) for  $n = 10, 100, 1000$  suppressing the output and monitoring the CPU time with `tic` and `toc`. Be patient with `for` loops when  $n = 1000$ .
- (h) Find how the CPU time of matrix multiplication scales with the matrix size  $n$ : produce a double logarithmic plot for Matlab's built-in product operator (use  $n = 10, 20, 50, 100, 200, 500, 1000, 2000, 5000$ ) and for the triple loop (use  $n = 10, 20, 50, 100, 200, 500, 1000$ ); fit the data with `fit`.

For further reading, see Section 2.11 of Numerical Recipes, which briefly introduces Strassen's algorithm for matrix multiplication.

2. The machine precision or machine epsilon  $\varepsilon$  gives an upper bound to the relative rounding error in floating point arithmetics with a finite number of digits: it is the smallest number which, added to 1, gives a result different from 1.

By default, Matlab outputs the result in exponential notation; `format long` provides only 15 decimal digits. Print  $\varepsilon$  in fixed-point notation with 22 decimal digits using `fprintf`.

- (a) Compute the machine precision with the commands `for`, `if`, `break`: initialise  $\varepsilon = 1$ , divide it by 2 within a for loop from  $i = 1$  to 100, and when  $1 + \varepsilon = 1$  interrupt the loop with a break instruction. Output also the final value of  $i$ .
- (b) The machine precision is a simple function  $f(i)$  of the final value of the for loop counter  $i$ ; find the general expression of  $f(i)$  and print  $\varepsilon = f(i)$  inserting the value of  $i$  from (a).
- (c) More elegantly, compute the machine precision with a `while` loop. This does not require a loop counter and thus an upper limit for the latter, and results in less code.
- (d) Check the result  $\varepsilon$  by printing the sum  $1 + \varepsilon$  and the sum  $1 + \varepsilon/2$ : only the latter should be equal to 1.