



Python from scratch

Technical Introduction

Agenda

1. Few words about the course
2. Why Python
3. Course modules
4. Common use cases of Python
5. Am I ready for the course?
 - Python
 - PyCharm
6. Q&A

Few words about the course

1. Each presentation contains much more information than required for a Junior position - you don't have to solve each exercise and understand very deeply each topic.
2. Each module is **practical** - there are no theoretical-only modules. Typically you will spend about 70-80% of your time on practice and 20-30% on learning new theory.
3. From the very beginning - try to **work as a team**. Learn, gain experience and review your knowledge together for best results.



Why Python?

Why Python?

1. It is an interpreted language.
2. Made to be understood.
3. It is dynamically typed.
4. Made for everyone.
5. Batteries included.
6. Everything is an object.
7. Python has a huge and active community.



Course modules

Python fundamentals

1. Introduction to language
 2. Basic data structures & language elements
 3. Bite-sized examples
 4. Exercises with provided solutions
 5. Many elements common with other languages
- **Must:** -
 - **Should:** -

Git system - video

1. Wide-spread version control software
 2. Git enables teams to work together
 3. Command line gives basic control of your operating system
- **Must:** -
 - **Should:** -

Python technology

1. Working with multiple Python versions
2. Package management via Pip
3. PyInstaller

- **Must:** -
- **Should:** Git, Python Fundamentals

Software testing and TDD

1. Built-in testing library: unittest
 2. Quick overview of testing concepts and different test types
 3. Test structure explained
 4. Test-driven Development concept in theory and in practice
- **Must:** Python Fundamentals
 - **Should:** Git, Python Technology

Python Advanced Features

1. Advanced Python constructs
 2. Python-specific abstractions
 3. Multithreading/multiprocessing
 4. Inheritance
 5. A mention of Python internals, like MRO, memory management, GIL
 6. User leaves with an understanding of key concepts.
- **Must:** Python Fundamentals, Python Technology
 - **Should:** -

Software Testing Advanced

1. Introduction to popular testing libraries
 2. Introduction to common concepts like mock/mockring
 3. Performance testing
- **Must:** Python Fundamentals, Python Technology, Software Testing Fundamentals
 - **Should:** Python Advanced Features

Algorithms and Data Structures

1. Classical computer science topic
 2. Shows how to solve common algorithmic problems
 3. Introduction to complex data structures like queues, trees and so on
- **Must:** Python Fundamentals
 - **Should:** Python Advanced Features

Design patterns & good practices

1. Shows good coding style, used throughout the industry
 2. Gives course attendees tools to be used during their whole career:
 - Clean code concept
 - KISS
 - SOLID
 - Common design patterns
- **Must:** Python Advanced Features
 - **Should:** -

SQL databases

1. New language – SQL
2. Enables users to communicate with databases
3. Introduction to relational databases
4. CRUD
5. Transactions

- **Must:** -
- **Should:** -

Databases - programming

1. Teaches attendee how to communicate with the databases from their own scripts/applications.
- **Must:** Python Advanced
 - **Should:** Relational databases, NoSQL databases

HTTP basics - video

1. Internet's communication protocols
 2. Teaches how services communicate with each other
 3. Command-line tools
 4. REST-ful APIs
- **Must:** -
 - **Should:** -

HTML, CSS, JavaScripts

1. Three common languages used in frontend development
 2. HTML
 3. CSS
 4. JavaScript
- **Must:** -
 - **Should:** -

Backend technologies

1. Most common libraries used in backend development
 2. MVC pattern
 3. REST-ful APIs
- **Must:** Python Advanced Features, Relational Databases
 - **Should:** Frontend Technologies, HTTP

Agile, Scrum - video

1. Shows a modern approach to IT project
 2. Used in many companies
- **Must:** -
 - **Should:** -

Practical project

1. A chance to put fresh skills to use
 2. Valuable practical, teamwork-centered experience
- **Must:** -
 - **Should:** everything



Am I ready for the course?

Am I ready for the course?

1. Python 3.7 or later installed
2. Git installed
3. Dedicated room on disk to store everything course-related
4. Set up GitLab account



Installing Python

Installing Python - Linux

1. Your best option is to install latest package provided by your distribution. Most popular distributions provide python3.7 packages in their repositories.
2. For example for Ubuntu: `apt update && apt install python3.7`
3. If your distribution does not package Python 3.7 yet, you'll have to download from <https://www.python.org/downloads/source/> and compile it yourself.
4. Package dependencies vary from distribution to distribution, check out `ubuntu_dependencies.sh` for required packages on Ubuntu
5. General compilation steps are:
 1. Install dependencies
 2. Download `Python-3.7.x.tar.xz`
 3. Unpack it `tar -xf Python-3.7.x`
 4. Enter the newly created directory and run `./configure`
 5. Run `make`
 6. Run `make test`
 7. If you already have `python3`, installing by `make install` will change this alias to point to `python3.7`. You can force it to keep current alias by running `make altinstall` (**not** recommended)
 8. Run `make install`
 9. Ensure pip has been installed by running `python3.7 -m ensurepip`
6. Ensure installation has gone well by checking version `python3.7 --version`

Installing Python - Windows

1. Download executable installer from <https://www.python.org/downloads/windows/>
2. **Important:** check *Add to PATH* checkbox
3. Run the installer by clicking *Install Now*
4. Verify installation by running `python3.7 --version` in PowerShell





PyCharm

What is an IDE?

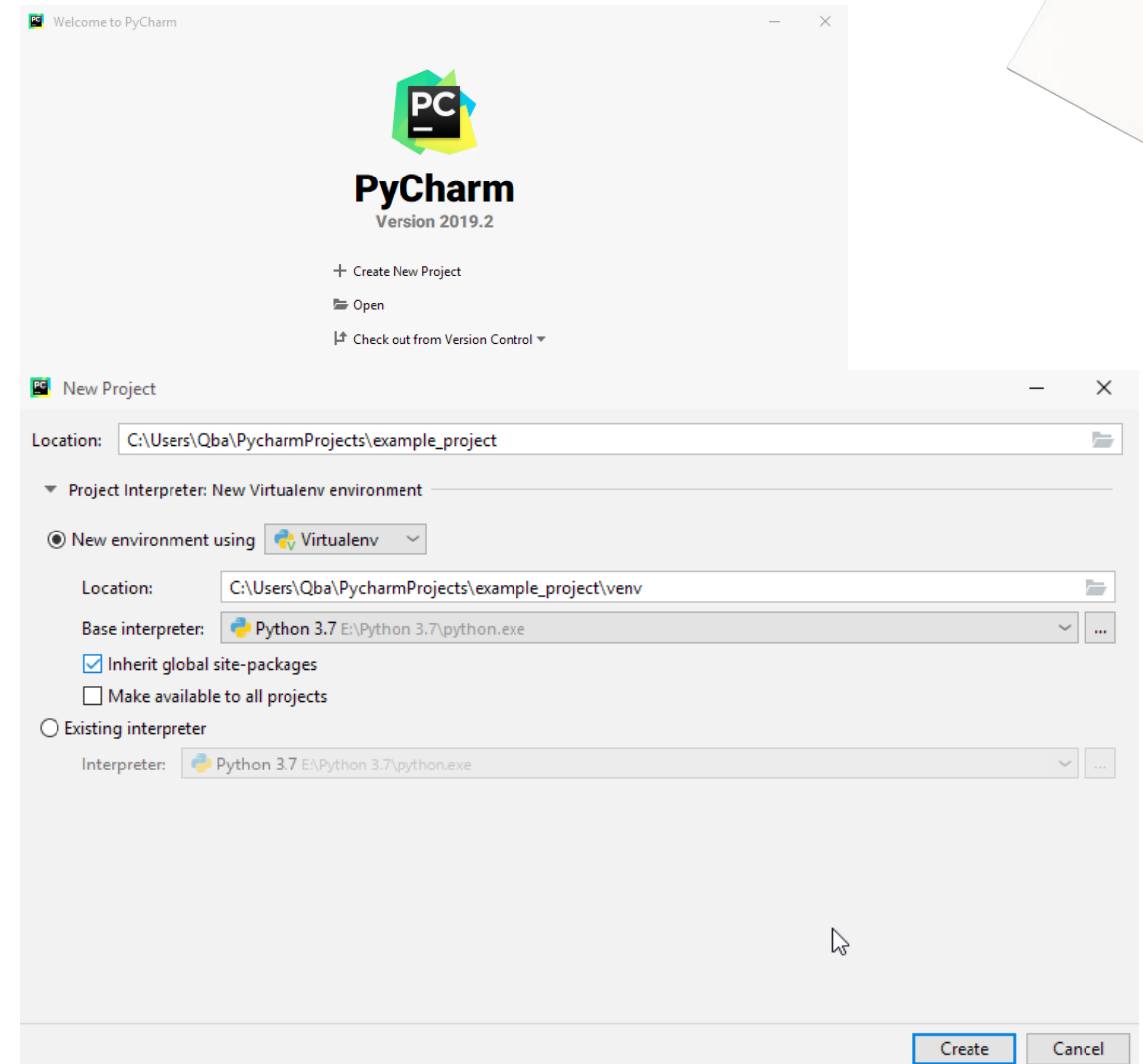
- PyCharm is an IDE – an Integrated Development Environment
- It provides:
 - an editor
 - interpreter integration
 - autocompletion
 - code introspection
 - linting
 - debugger integration
 - and much more

PyCharm – Installing PyCharm

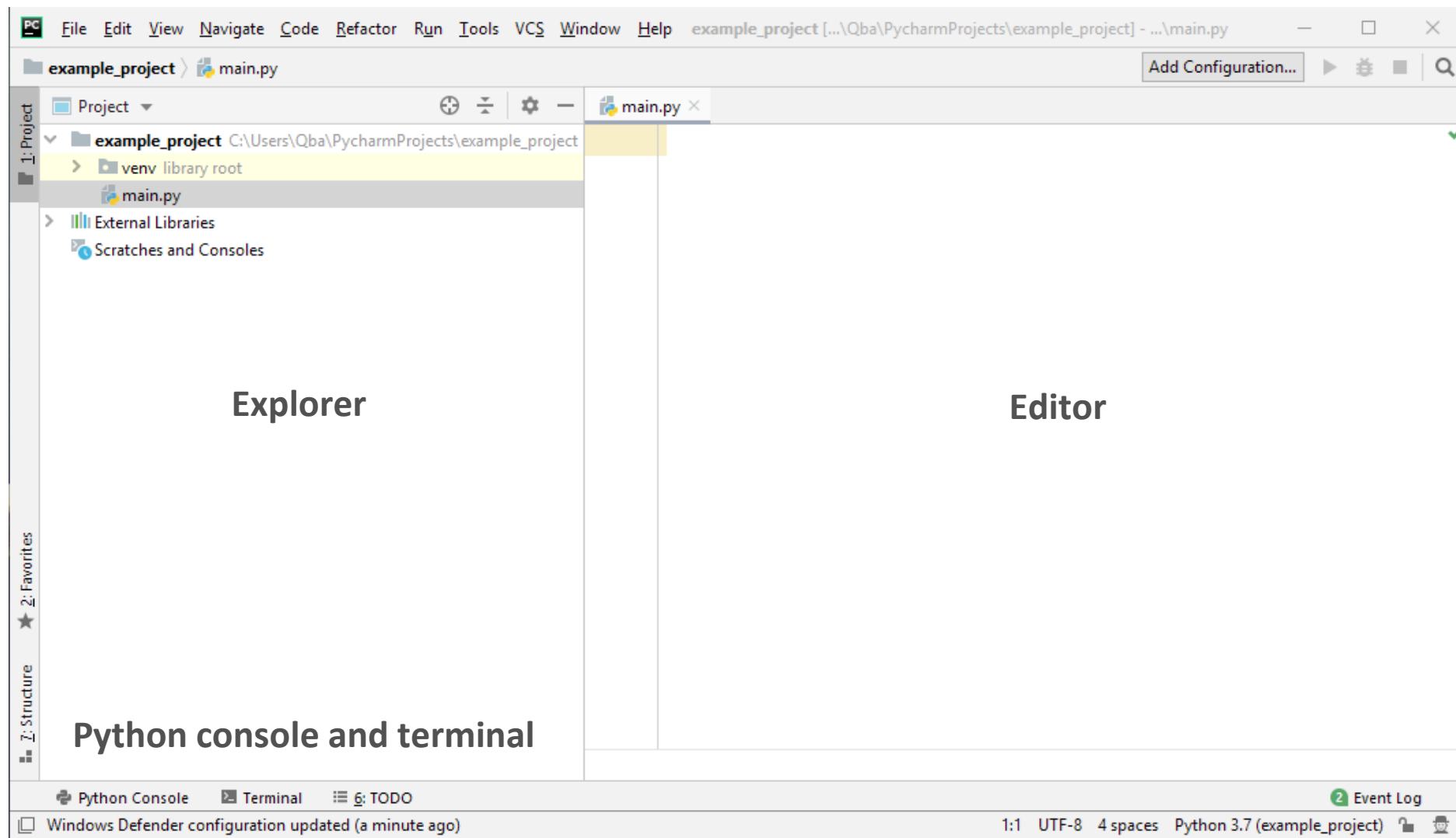
1. Download binaries from <https://www.jetbrains.com/pycharm/download/>
2. **Windows:** follow installer steps
3. **Ubuntu:** sudo snap install pycharm-community --classic
4. **Other Linux distributions:**
 1. Download tar archive
 2. Unpack it where you wish to install it (/opt/PyCharm is a good choice)
 3. Run bin/pycharm.sh

PyCharm – Create new project

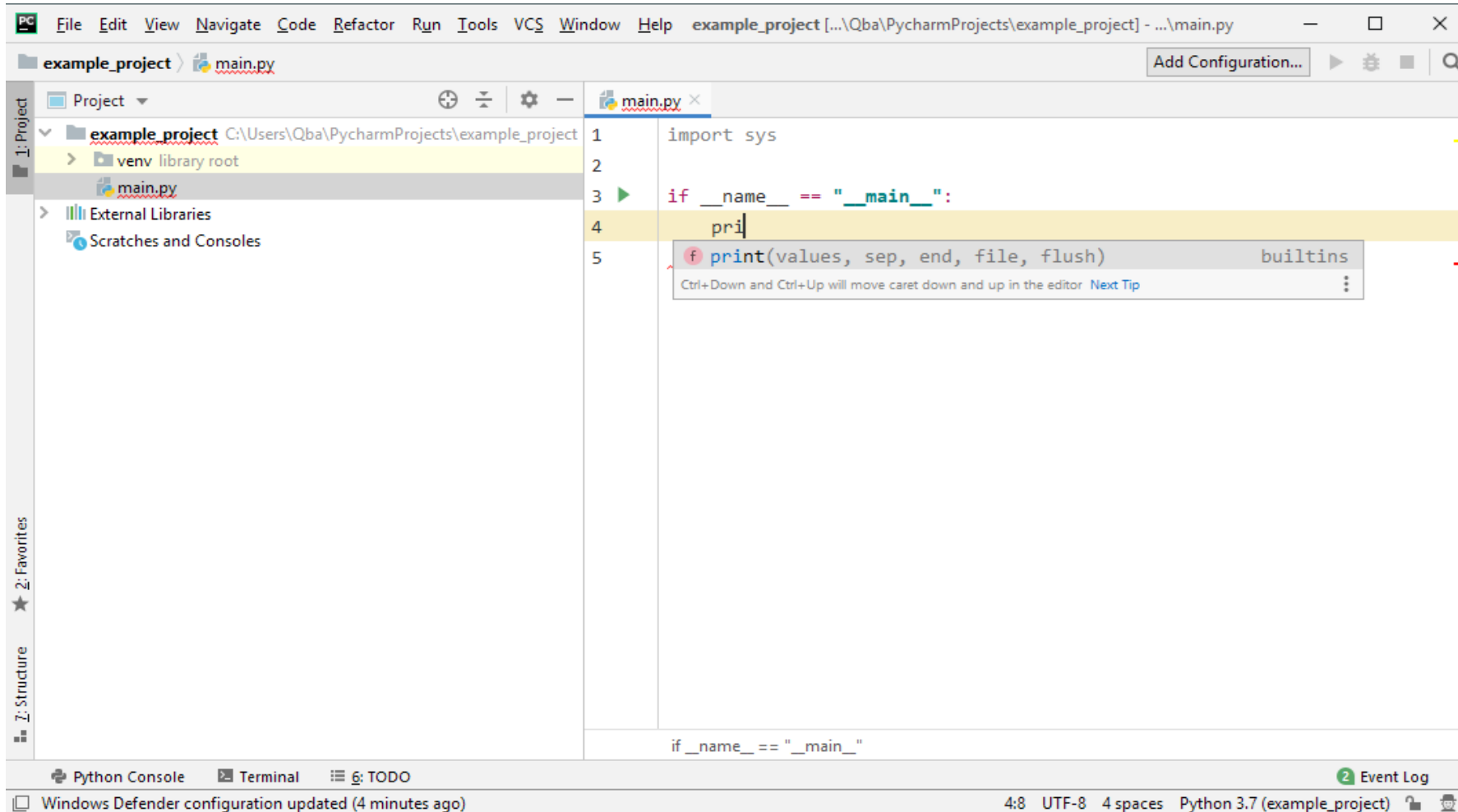
1. Create New Project
2. It is preferable to create an environment for it
3. You can create environment inside project directory
4. Make sure you pick the right interpreter, if you have more than one installed.



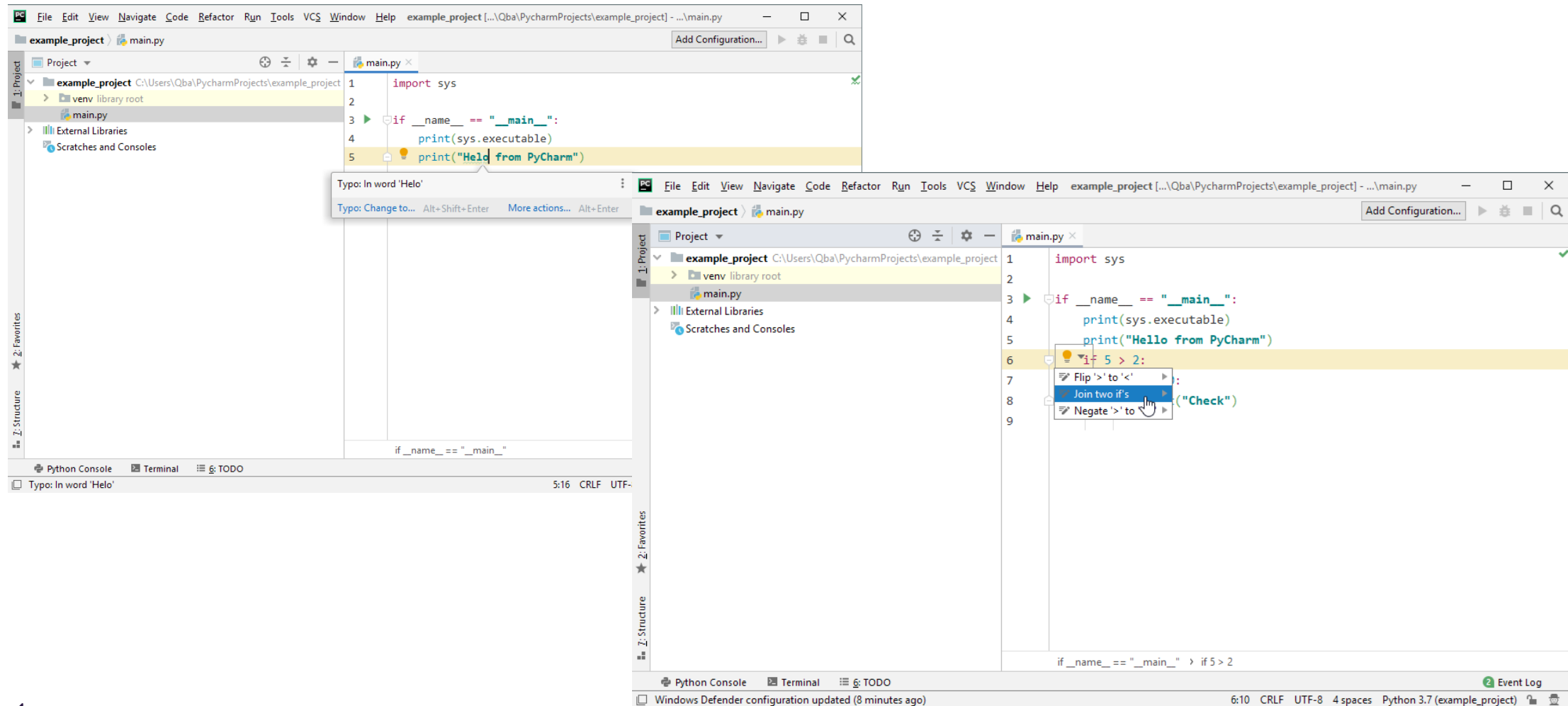
PyCharm – UI elements



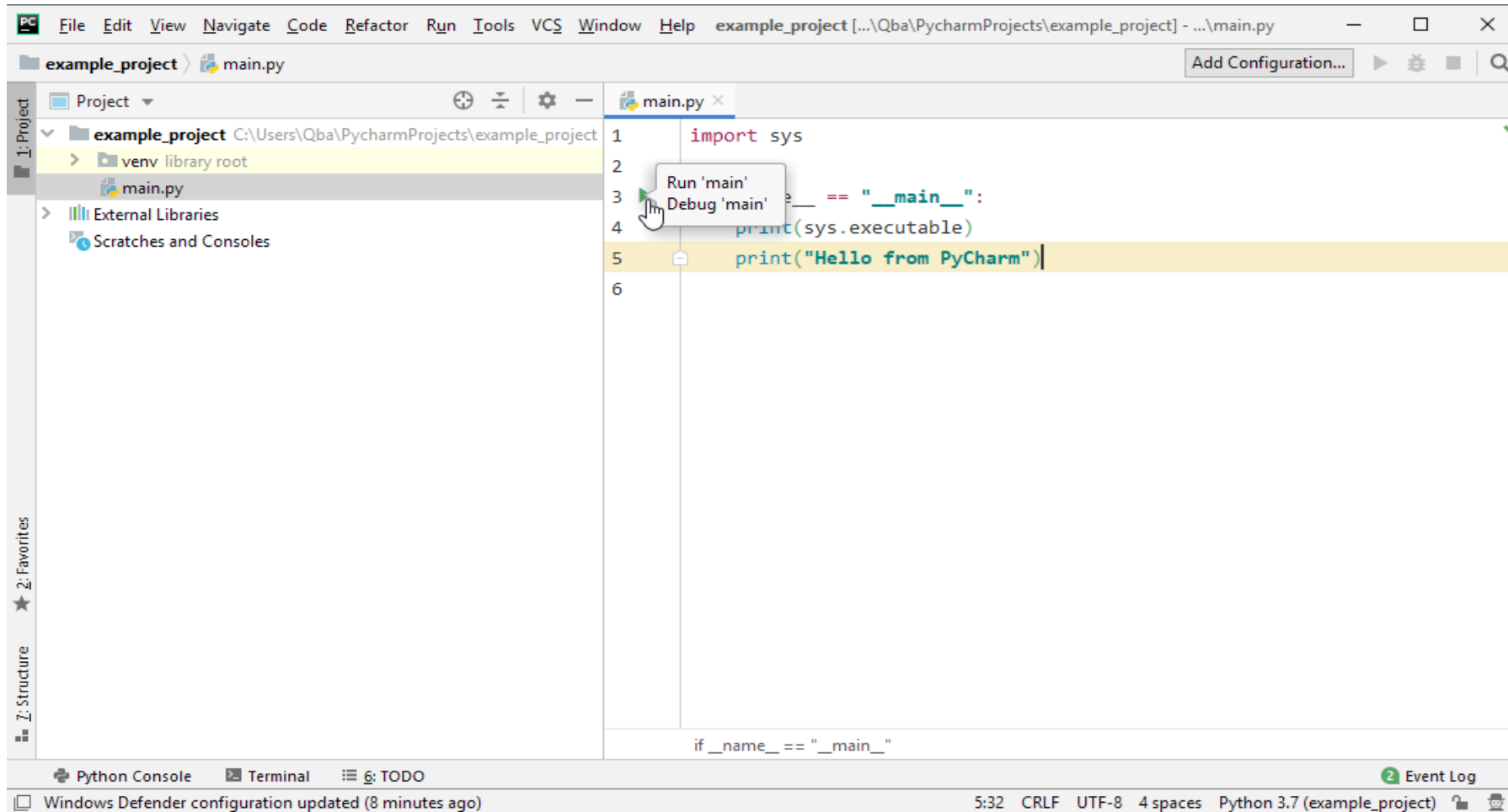
PyCharm – Autosuggestions



PyCharm – Helpers



PyCharm – Running your scripts



PyCharm – Running your scripts

