

Page 1 - Title

EvoCar – Car Arena Battles

Page 2 – Story and Gameplay

- General game setting – Several types of futuristic cities: Cyberpunk, Atompunk, Greenpunk and Biopunk.
- Gameplay basics:
 - There are guns attached to your car!
 - Customize and upgrade your car
 - Race to checkpoints on an open city map
 - Shoot other players who get in your way
 - Battle Royale and Team VS Team

Page 3 – Game Flow and Game Loop

- (how player get stronger.)
- (how oponents get stronger)

Page 4 – Car Customization

- Car and Weapon customization.(Car can be connected to PIXMoving/ENV while the equipped weapons are game exclusive)
- Customization options earned by normal gameplay and leaderboard ranking.
- Mix and match the car's Core, Wheels, Color pattern.
- Combine

Page 5 – Cripto and NFT features

Page 6 – Game World and maps.

Page 7 – UI and controls

Page 8 – Car and weapons upgrade system

Page 9 – Enemies, PVE, and PVP

