Coordinate systems

Alejandro Campos

April 15, 2025

Contents

T	Car	rtesian	coordinates						1
2	Cur	Curvilinear Coordinates 2							
	2.1	Definit	itions						2
	2.2	Vector	or fields						3
	2.3	2.3 Differentiation							3
		2.3.1	The grad operator						3
		2.3.2	The divergence operator						4
		2.3.3	The curl operator						
	2.4	Integra	$\text{ration} \dots \dots \dots \dots \dots \dots \dots \dots \dots $						4
		2.4.1	Volume integrals						4
		2.4.2	Surface integrals					•	5
3	3 Cylindrical coordinates								5
4									_
4	Time-varying coordinates								7

1 Cartesian coordinates

Consider Euclidean space, which is represented by cartesian coordinates. We denote the coordinates as (x^1, x^2, x^3) or (x, y, z), and the basis unit vectors as \mathbf{x}_1 , \mathbf{x}_2 , \mathbf{x}_2 or $\hat{\mathbf{x}}$, $\hat{\mathbf{y}}$, $\hat{\mathbf{z}}$. A vector field $\mathbf{v} = \mathbf{v}(x^1, x^2, x^3)$ can be expanded as

$$\mathbf{v} = v^1 \mathbf{x}_1 + v^2 \mathbf{x}_2 + v^3 \mathbf{x}_3,\tag{1}$$

where $v^1 = v^1(x^1, x^2, x^3)$, $v^2 = v^2(x^1, x^2, x^3)$, $v^3 = v^3(x^1, x^2, x^3)$.

Notice that the components of the vector field were denoted with upper scripts and the unit vectors with lower scripts. For cartesian coordinates it doesn't matter if we use upper or lower scripts, that is, $v^i = v_i$ and $\mathbf{x}_i = \mathbf{x}^i$. For other coordinate systems, as we'll see in the sections below, upper scripts and lower scripts have different meanings.

2 Curvilinear Coordinates

2.1 Definitions

We will now define a new coordinate system, a curvilinear coordinate system, in relation to the standard cartesian coordinates. The coordinates of this curvilinear system are denoted as (y^1, y^2, y^3) . We introduce the following two sets of functions

$$\tilde{y}^i = \tilde{y}^i(x^1, x^2, x^3), \tag{2}$$

$$\tilde{x}^i = \tilde{x}^i(y^1, y^2, y^3), \tag{3}$$

such that they satisfy

$$\tilde{x}^i(\tilde{y}^1, \tilde{y}^2, \tilde{y}^3) = x^i \tag{4}$$

$$\tilde{y}^i(\tilde{x}^1, \tilde{x}^2, \tilde{x}^3) = y^i, \tag{5}$$

for i=1,2,3. In other words, \tilde{x}^i and \tilde{y}^i are functions that map between coordinates in the cartesian and curvilinear systems.

We can now take the derivative of either eq. (4) or eq. (5). For example, the derivative d/dy^j of eq. (5) gives

$$\left(\frac{\partial \tilde{y}^i}{\partial x^k}\right)_{x^i = \tilde{x}^i} \frac{\partial \tilde{x}^k}{\partial y^j} = \delta^i_j.$$
(6)

We can evaluate the above at $y^i = \tilde{y}^i$, so that

$$\frac{\partial \tilde{y}^i}{\partial x^k} \left(\frac{\partial \tilde{x}^k}{\partial y^j} \right)_{y^i = \tilde{y}^i} = \delta^i_j. \tag{7}$$

We now define two basis vectors as follows

$$\mathbf{e}_{i} = \left(\frac{\partial \tilde{x}^{1}}{\partial y^{i}}\right)_{y^{i} = \tilde{y}^{i}} \mathbf{x}_{1} + \left(\frac{\partial \tilde{x}^{2}}{\partial y^{i}}\right)_{y^{i} = \tilde{y}^{i}} \mathbf{x}_{2} + \left(\frac{\partial \tilde{x}^{3}}{\partial y^{i}}\right)_{y^{i} = \tilde{y}^{i}} \mathbf{x}_{3}$$
(8)

$$\mathbf{e}^{i} = \frac{\partial \tilde{y}^{i}}{\partial x^{1}} \mathbf{x}^{1} + \frac{\partial \tilde{y}^{i}}{\partial x^{2}} \mathbf{x}^{2} + \frac{\partial \tilde{y}^{i}}{\partial x^{3}} \mathbf{x}^{3}$$

$$\tag{9}$$

The dot product of these two vectors is given by

$$\mathbf{e}^i \cdot \mathbf{e}_j = \delta^i_j. \tag{10}$$

The two coordinate bases are not necessarily constant, orthogonal, of unit length, or dimensionless.

At the end, one way to think about it is that for every point $[x^1, x^2, x^3]$ in the cartesian coordinate system, there is a corresponding coordinate given by $[\tilde{y}^1, \tilde{y}^2, \tilde{y}^3]$, and that at every point of these new coordinates, there are two coordinate bases, given by eq. (8) and eq. (9). The latter basis is typically expresses as $\nabla \tilde{y}^1, \nabla \tilde{y}^2$, and $\nabla \tilde{y}^3$.

2.2 Vector fields

As mentioned earlier, a vector field in cartesian space is given by eq. (1). We now introduce the vector field $\mathbf{u} = \mathbf{u}(y^1, y^1, y^2)$, which is written in terms of the basis vectors of the curvilinear coordinates. Since there are two sets of basis vectors for the curvilinear coordinates, there are two ways to express \mathbf{u} . One is in terms of the contravariant components $u^i = u^i(y^1, y^2, y^3)$

$$\mathbf{u} = u^1 \mathbf{e}_1 + u^2 \mathbf{e}_2 + u^3 \mathbf{e}_3,\tag{11}$$

and the other is in terms of the covariant components $u_i = u_i(y^1, y^2, y^3)$

$$\mathbf{u} = u_1 \mathbf{e}^1 + u_2 \mathbf{e}^2 + u_3 \mathbf{e}^3. \tag{12}$$

If we want to write the same vector in terms of cartesian or curvilinear coordinates, then we require

$$\mathbf{v}(x^{1}, x^{2}, x^{3}) = \mathbf{u}(\tilde{y}^{1}, \tilde{y}^{2}, \tilde{y}^{3}). \tag{13}$$

Note that, due to eq. (10), we have $u^i = \mathbf{u} \cdot \mathbf{e}^i$ and $u_i = \mathbf{u} \cdot \mathbf{e}_i$. We define the metric coefficients g_{ij} and g^{ij} as

$$g_{ij} = \mathbf{e}_i \cdot \mathbf{e}_j \tag{14}$$

$$g^{ij} = \mathbf{e}^i \cdot \mathbf{e}^j \tag{15}$$

(16)

Thus, the dot product of two vectors in the curvilinear reference frame can be written as either of the four expressions below depending on whether the first or the second vector is written in covariant or contravariant coordinates

$$\mathbf{a} \cdot \mathbf{b} = a^i b_i = a_i b^i = g_{ij} a^i b^j = g^{ij} a_i b_j. \tag{17}$$

The cross product can be computed as

$$\mathbf{a} \times \mathbf{b} = \epsilon_{ijk} \sqrt{g} a^i b^j \mathbf{e}^k \tag{18}$$

$$\mathbf{a} \times \mathbf{b} = \epsilon^{ijk} \frac{1}{\sqrt{g}} a_i b_j \mathbf{e}_k,\tag{19}$$

where $g = \det(g_{ij})$. One can also define $g^{-1} = \det(g^{ij})$.

2.3 Differentiation

2.3.1 The grad operator

Consider the function $v = v(x^1, x^2, x^3)$ and the grad operator, which is

$$\nabla v = \frac{\partial v}{\partial x^1} \mathbf{x}_1 + \frac{\partial v}{\partial x^2} \mathbf{x}_2 + \frac{\partial v}{\partial x^3} \mathbf{x}_3.$$
 (20)

We now introduce the function $u = u(y^1, y^2, y^3)$ such that

$$v(x^1, x^2, x^3) = u(\tilde{y}^1, \tilde{y}^2, \tilde{y}^3). \tag{21}$$

Thus

$$\frac{\partial v}{\partial x^1} = \left(\frac{\partial u}{\partial y^1}\right)_{\mathbf{y} = \tilde{\mathbf{y}}} \frac{\partial \tilde{y}^1}{\partial x^1} + \left(\frac{\partial u}{\partial y^2}\right)_{\mathbf{y} = \tilde{\mathbf{y}}} \frac{\partial \tilde{y}^2}{\partial x^1} + \left(\frac{\partial u}{\partial y^3}\right)_{\mathbf{y} = \tilde{\mathbf{y}}} \frac{\partial \tilde{y}^3}{\partial x^1},\tag{22}$$

$$\frac{\partial v}{\partial x^2} = \left(\frac{\partial u}{\partial y^1}\right)_{\mathbf{v} = \tilde{\mathbf{v}}} \frac{\partial \tilde{y}^1}{\partial x^2} + \left(\frac{\partial u}{\partial y^2}\right)_{\mathbf{v} = \tilde{\mathbf{v}}} \frac{\partial \tilde{y}^2}{\partial x^2} + \left(\frac{\partial u}{\partial y^3}\right)_{\mathbf{v} = \tilde{\mathbf{v}}} \frac{\partial \tilde{y}^3}{\partial x^2},\tag{23}$$

$$\frac{\partial v}{\partial x^3} = \left(\frac{\partial u}{\partial y^1}\right)_{\mathbf{v} = \tilde{\mathbf{v}}} \frac{\partial \tilde{y}^1}{\partial x^3} + \left(\frac{\partial u}{\partial y^2}\right)_{\mathbf{v} = \tilde{\mathbf{v}}} \frac{\partial \tilde{y}^2}{\partial x^3} + \left(\frac{\partial u}{\partial y^3}\right)_{\mathbf{v} = \tilde{\mathbf{v}}} \frac{\partial \tilde{y}^3}{\partial x^3}.$$
 (24)

Using the definition of e^i , the grad operator can be written as

$$\nabla v = \left(\frac{\partial u}{\partial y^1}\right)_{\mathbf{y} = \tilde{\mathbf{y}}} \mathbf{e}^1 + \left(\frac{\partial u}{\partial y^2}\right)_{\mathbf{y} = \tilde{\mathbf{y}}} \mathbf{e}^2 + \left(\frac{\partial u}{\partial y^3}\right)_{\mathbf{y} = \tilde{\mathbf{y}}} \mathbf{e}^3. \tag{25}$$

This shows the equivalence between the grad operator in cartesian coordinates and curvilinear coordinates.

2.3.2 The divergence operator

2.3.3 The curl operator

The curl is given by

$$\nabla \times A = \epsilon^{ijk} \frac{1}{\sqrt{g}} \frac{\partial A_j}{\partial y^i} \mathbf{e}_k \tag{26}$$

2.4 Integration

2.4.1 Volume integrals

Consider the function $v = v(x^1, x^2, x^3)$ and it's volume integral, which is

$$\int_{\Omega_x} v \, dx^1 dx^2 dx^3. \tag{27}$$

We again introduce the function $u = u(y^1, y^2, y^3)$ such that

$$v(x^1, x^2, x^3) = u(\tilde{y}^1, \tilde{y}^2, \tilde{y}^3). \tag{28}$$

If we evaluate the above at $\mathbf{x} = \hat{\mathbf{x}}$ and use eq. (5), we get

$$v(\tilde{x}^1, \tilde{x}^2, \tilde{x}^3) = u(y^1, y^2, y^3). \tag{29}$$

Integration by substitution for v can be written as

$$\int_{\Omega_x} v \, dx^1 dx^2 dx^3 = \int_{\Omega_y} v(\tilde{x}^1, \tilde{x}^2, \tilde{x}^3) J \, dy^1 dy^2 dy^2, \tag{30}$$

where J is the determinant of the Jacobian J_{ij} , which is given by $J_{ij} = \partial \hat{x}^i/\partial y^j$. Using eq. (29) in the above, gives

$$\int_{\Omega_x} v \, dx^1 dx^2 dx^3 = \int_{\Omega_y} u J \, dy^1 dy^2 dy^2.$$
 (31)

2.4.2 Surface integrals

Define dS_y as an infinitesimal surface in curvilinear coordinates, Γ_y as a finite surface of integration in curvilinear coordinates that belongs to the y^1 = constant surfaces, and u as a function whose input is defined using curvilinear coordinates. Then, a surface integral can be computed using

$$\int_{\Gamma_y} u \, dS_y = \int_{\Gamma_y} u \, J |\nabla \hat{y}^1| dy^2 dy^3. \tag{32}$$

Note that now we can write

$$\int_{\Omega_{y}} u \, dV_{y} = \int_{y_{l}^{1}}^{y_{u}^{1}} \int_{\Gamma_{y}} u \, J dy^{1} dy^{2} dy^{3}
= \int_{y_{l}^{1}}^{y_{u}^{1}} \int_{\Gamma_{y}} u \, \frac{J |\nabla \hat{y}^{1}| dy^{2} dy^{3}}{|\nabla \hat{y}^{1}|} dy^{1}
= \int_{y_{l}^{1}}^{y_{u}^{1}} \int_{\Gamma_{y}} u \, \frac{dS_{y}}{|\nabla \hat{y}^{1}|} dy^{1}.$$
(33)

3 Cylindrical coordinates

Cylindrical coordinates are orthogonal curvilinear coordinates. The equivalent of eq. (2) is

$$\tilde{\rho} = \sqrt{x^2 + y^2} \tag{34}$$

$$\tilde{\theta} = \begin{cases} \text{indeterminate} & \text{if } x = 0 \text{ and } y = 0 \\ \arcsin\left(\frac{y}{\tilde{\rho}}\right) & \text{if } x \ge 0 \\ -\arcsin\left(\frac{y}{\tilde{\rho}}\right) + \pi & \text{if } x < 0 \text{ and } y \ge 0 \\ -\arcsin\left(\frac{y}{\tilde{\rho}}\right) - \pi & \text{if } x < 0 \text{ and } y < 0 \end{cases}$$

$$(35)$$

$$\hat{z} = z, (36)$$

and the equivalent of eq. (3) is

$$\tilde{x} = \rho \cos \theta, \tag{37}$$

$$\tilde{y} = \rho \sin \theta, \tag{38}$$

$$\tilde{z} = z. (39)$$

Thus,

$$\frac{\partial \tilde{y}^1}{\partial x^1} = \frac{\partial \tilde{\rho}}{\partial x} = \cos \tilde{\theta} \tag{40}$$

$$\frac{\partial \tilde{y}^1}{\partial x^2} = \frac{\partial \tilde{\rho}}{\partial y} = \sin \tilde{\theta} \tag{41}$$

$$\frac{\partial \tilde{y}^2}{\partial x^1} = \frac{\partial \tilde{\theta}}{\partial x} = -\sin \tilde{\theta} / \tilde{\rho} \tag{42}$$

$$\frac{\partial \tilde{y}^2}{\partial x^2} = \frac{\partial \tilde{\theta}}{\partial y} = \cos \tilde{\theta} / \tilde{\rho}. \tag{43}$$

The basis vectors as defined in eq. (9) are then

$$\mathbf{e}^1 = \cos \tilde{\theta} \hat{\mathbf{x}} + \sin \tilde{\theta} \hat{\mathbf{y}},\tag{44}$$

$$\mathbf{e}^2 = -\frac{\sin\tilde{\theta}}{\tilde{\rho}}\hat{\mathbf{x}} + \frac{\cos\tilde{\theta}}{\tilde{\rho}}\hat{\mathbf{y}},\tag{45}$$

$$\mathbf{e}^3 = \hat{\mathbf{z}}.. \tag{46}$$

We now introduce the *unit* basis vectors $\hat{\boldsymbol{\rho}} = \hat{\boldsymbol{\rho}}(\rho, \theta, z)$ and $\hat{\boldsymbol{\theta}} = \hat{\boldsymbol{\theta}}(\rho, \theta, z)$, which are defined as

$$\hat{\boldsymbol{\rho}} = \cos\theta \hat{\mathbf{x}} + \sin\theta \hat{\mathbf{y}},\tag{47}$$

$$\hat{\boldsymbol{\theta}} = -\sin\theta \hat{\mathbf{x}} + \cos\theta \hat{\mathbf{y}}.\tag{48}$$

Using the above in eqs. (44) and (45) we get

$$\mathbf{e}^1 = \hat{\boldsymbol{\rho}}(\tilde{\rho}, \tilde{\theta}, \tilde{z}) \tag{49}$$

$$\mathbf{e}^2 = \frac{\hat{\boldsymbol{\theta}}(\tilde{\rho}, \tilde{\theta}, \tilde{z})}{\tilde{\rho}}.\tag{50}$$

The gradient operator as defined in eq. (25) is then

$$\nabla v = \left(\frac{\partial u}{\partial \rho}\right)_{\mathbf{v} = \tilde{\mathbf{v}}} \hat{\boldsymbol{\rho}}(\tilde{\rho}, \tilde{\theta}, \tilde{z}) + \left(\frac{\partial u}{\partial \theta}\right)_{\mathbf{v} = \tilde{\mathbf{v}}} \frac{\hat{\boldsymbol{\theta}}(\tilde{\rho}, \tilde{\theta}, \tilde{z})}{\tilde{\rho}} + \left(\frac{\partial u}{\partial z}\right)_{\mathbf{v} = \tilde{\mathbf{v}}} \hat{\mathbf{z}}$$
(51)

$$= \left(\frac{\partial u}{\partial \rho}\hat{\boldsymbol{\rho}} + \frac{1}{\rho}\frac{\partial u}{\partial \theta}\hat{\boldsymbol{\theta}} + \frac{\partial u}{\partial z}\hat{\mathbf{z}}\right)_{\mathbf{v} = \tilde{\mathbf{v}}}.$$
 (52)

We now introduce cartesian coordinates x, y, z that are time dependent, that is $x^+ = x^+(t)$, $y^+ = y^+(t)$, and $z^+ = z^+(t)$. Similarly, we have $\rho^+ = \rho^+(t)$ and $\theta^+ = \theta^+(t)$, which satisfy

$$\rho^{+} = \tilde{\rho}(x^{+}, y^{+}, z^{+}), \tag{53}$$

$$\theta^+ = \tilde{\theta}(x^+, y^+, z^+). \tag{54}$$

Similarly, we have $\hat{\rho}^+ = \hat{\rho}^+(t)$ and $\hat{\theta}^+ = \hat{\theta}^+(t)$, which satisfy

$$\hat{\boldsymbol{\rho}}^+ = \hat{\boldsymbol{\rho}}(\rho^+, \theta^+, z^+),\tag{55}$$

$$\hat{\boldsymbol{\theta}}^+ = \hat{\boldsymbol{\theta}}(\rho^+, \theta^+, z^+). \tag{56}$$

We will temporarily drop the ⁺ notation below for the sake of simplicity. Taking the time derivative of the above and using eqs. (47) and (48) leads to

$$\dot{\hat{\boldsymbol{\rho}}} = \dot{\theta}\hat{\boldsymbol{\theta}},\tag{57}$$

$$\dot{\hat{\boldsymbol{\theta}}} = -\dot{\boldsymbol{\theta}}\hat{\boldsymbol{\rho}}.\tag{58}$$

The position vector $\mathbf{r} = \mathbf{r}(t)$ is given by

$$\mathbf{r} = \rho \hat{\boldsymbol{\rho}} + z^{+} \hat{\mathbf{z}}. \tag{59}$$

The velocity vector $\mathbf{v} = \mathbf{v}(t)$ is then given by

$$\mathbf{v} = \dot{\mathbf{r}} = \dot{\rho}\hat{\boldsymbol{\rho}} + \rho\dot{\hat{\boldsymbol{\rho}}} + \dot{z}\hat{\mathbf{z}} = \dot{\rho}\hat{\boldsymbol{\rho}} + \rho\dot{\theta}\hat{\boldsymbol{\theta}} + \dot{z}\hat{\mathbf{z}}.$$
 (60)

The derivative of the velocity is given by

$$\dot{\mathbf{v}} = \ddot{\rho}\hat{\boldsymbol{\rho}} + \dot{\rho}\dot{\theta}\hat{\boldsymbol{\theta}} + \dot{\rho}\dot{\theta}\hat{\boldsymbol{\theta}} + \rho\ddot{\theta}\hat{\boldsymbol{\theta}} - \rho\dot{\theta}^2\hat{\boldsymbol{\rho}} + \ddot{z}\hat{\mathbf{z}} = \left(\ddot{\rho} - \rho\dot{\theta}^2\right)\hat{\boldsymbol{\rho}} + \left(2\dot{\rho}\dot{\theta} + \rho\ddot{\theta}\right)\hat{\boldsymbol{\theta}} + \ddot{z}\hat{\mathbf{z}}.$$
 (61)

We now go back to using the $^+$ notation. Define the Lagrangian variables $v_r^+ = v_r^+(t), v_\theta^+ = v_\theta^+(t)$ and $v_z^+ = v_z^+(t)$ as

$$v_r^+ = \dot{\rho}^+ \tag{62}$$

$$v_{\theta}^{+} = \rho^{+}\dot{\theta}^{+} \tag{63}$$

$$v_z^+ = \dot{z}^+, \tag{64}$$

so that

$$\mathbf{v} = v_r^+ \hat{\boldsymbol{\rho}}^+ + v_\theta^+ \hat{\boldsymbol{\theta}}^+ + v_z^+ \hat{\mathbf{z}}. \tag{65}$$

The Eulerian counterparts for the velocity components are

4 Time-varying coordinates

For time varying coordinates, the transformations with respect to the cartesian coordinates can be expressed as

$$\tilde{y}^i = \tilde{y}^i(x^1, x^2, x^3, t), \tag{66}$$

$$\tilde{x}^i = \tilde{x}^i(y^1, y^2, y^3, t). \tag{67}$$

This is a generalization of eqs. (2) and (3).