

Alec Coyner

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Education

Georgia Institute of Technology | Bachelor of Science in Computer Science Exp: May 2024

- Concentrations: Information Internetworks & Systems Architecture
- GPA: 3.2
- Dean’s List Recipient, Faculty Honors

Relevant Coursework: Object-Oriented Programming | Data Structures and Algorithms | Objects and Design | Computer Organization and Programming

Relevant Experience

Research Intern | Computing and Society Lab - Georgia Institute of Technology 05/2022 – Present

- Designing and developing methods for measuring cellular connectivity in rural areas and increasing access to the internet in rural and indigenous communities
- Researching and mapping large-scale datasets of cellular connectivity using GIS software

Skills

Programming: Java | C | HTML/CSS | JavaScript | Python | MATLAB

Software: React | AWS | JUnit | Git | Docker | Linux | GIS

Projects

Tower Defense Game | CS 2340: Objects and Design

- Created and implemented tower defense game using JavaFX
- Included varying difficulty levels, multiple towers and enemies, and gameplay choices that affected user experience
- Utilized object-oriented programming and design patterns to create efficient and easy-to-use game for better gameplay

Work Experience

Administrative Assistant | Chesapeake Pediatrics | Annapolis, MD

06/2016 – 08/2021

- Greeted and proactively assisted visitors in a timely manner
- Served as a point of contact for incoming phone calls, addressing inquiries, and resolving concerns

Activity Coordinator | Busy Bodies Gym | Stevensville, MD

06/2017 – 08/2019

- Managed facilities, ensuring cleanliness and order
- Designed and led games for kids