ALEC GORGE

I **SOLVE** PROBLEMS, I **BUILD** THINGS.

alecgorge.com
317 985.2750
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9 TO 5 ALL DAY

Stack Overflow

FEB 2016 to PRESENT

As a full-stack web developer on the Internal Development team, I build and maintain business-critical web apps for use by sales, finance and management. I also help maintain our ETL process for Looker and assist the sales operations team in analyzing our sales and marketing data.

TECHNOLOGIES: C#, .NET, T-SQL, Looker, TypeScript, Angular 1

Apple

SUMMER 2015

As a software engineering intern, I worked on Messages for the WATCH. I worked on user-facing features that I owned and shipped to the public. I also developed an internal tool to aid debugging issues with Messages.

TECHNOLOGIES: Xcode, Obj-C, Swift, iOS, watchOS, TypeScript

Vitamin J

SUMMER 2014

I architected and built the minimum viable iOS app for an Indianapolis-area tech startup disrupting social shopping.

TECHNOLOGIES: Parse.com, JavaScript, Jenkins CI, Objective-C, iOS

Hulu FALL 2013

As the iOS engineering intern, I led the iOS side of a project to allow control of Hulu on devices like the Chromecast and Xbox One. I built internal tools and APIs to automatically symbolicate crash reports and improved CI build speed 10x.

TECHNOLOGIES: Jenkins CI, Xcode, ObjC, iOS, WebSockets, node.js

Interactive Intelligence

SUMMER 2012

Mobile intern working on Windows 8 support for an inhouse crossplatform mobile toolkit shipped to customers.

Rare Bird, Inc.

SUMMER 2011

Web & iOS intern working on in-house and client projects.

EDUCATION

Purdue University

MAY 2016

BS COMPUTER SCIENCE

3.2 GPA

Eagle Scout

AUG 2010

TINITT

JAN 2012 to PRESENT

As CTO of TINITT, I manage a small team of designers and developers to deliver custom-built iOS, Android, WordPress and web solutions for startups and small to medium organizations. Example: brebeuf.org. More info at tinitt.com.

TECHNOLOGIES: iOS, Android, node.js, PHP, WordPress, Web Dev

Blue Paint, LLC

NOV 2007 to PRESENT

I founded Blue Paint and I build software solutions for clients. My specialties are full-stack web, native iOS and native tvOS apps with a focus on audio. Project details available.

TECHNOLOGIES: iOS, node.js, PHP, WordPress, Angular 5, TypeScript

WHATEVER TIME IS LEFT (150+ ON GITHUB)

PhishOD + Relisten

160,000+ DOWNLOADS, phishod.com, relisten.live JUL 2013

A native and open-source iOS app and web app that allows you to legally listen to over 60,000 live concerts for free, featuring artists like Phish and the Grateful Dead. Indexes multiple legal sources such as archive.org. 1,000,000+ song plays per month; 4.9 average rating. Supports AirPlay, downloads, Sonos, offline caching and gapless playback.

TECHNOLOGIES: iOS, ObjC, Angular.js, node.js, AVPlayer, JSON, HTTP

Edline for iOS

500,000+ DOWNLOADS

FEB 2012

Native iOS app that allows for Edline students & parents to check grades, view assignments and more. Over 115,000 active users and 3.3M sessions per month. Rated 4.7 stars.

TECHNOLOGIES: iOS, ObjC, Screen-scraping, reverse-engineering

Adminium for iOS + JSONAPI

13,000+ SALES, adminiumapp.com

NOV 2010

Native iOS app for managing and controlling multi-player servers for the game Minecraft. Rated 4.5 stars. Powered by JSONAPI, a streaming data HTTP and WebSocket API for Minecraft servers. GitHub: alecgorge/jsonapi

TECHNOLOGIES: iOS, ObjC, Java, Maven, netty, Reflection, reverse-eng