

GitHub: <https://github.com/aleckrsek>

Education:

- **B. S. Computer Science**
 - Oregon State University, Cascades
 - 2023 – 2027 (Expected)
- **Central Oregon Community College, Bend, OR**
 - 30 Credits – 2021

Operating Systems:

- Proficient with Linux (2+ years) and Windows, experienced with computer hardware and software development.
- Knowledgeable in C++, Python, and Java
- Diagnostic experience with software and hardware.

Living Abroad:

- Studied in the Czech Republic on two separate occasions which taught me how to navigate foreign countries in which I am unable to speak the language and to be successful in that difficult environment.

Work Experience:

- Discount Tire
 - Tire Technician
 - April 2023-June 2023
 - Demonstrated a face-paced work environment while keeping quality and safety first.

Projects:

- [Portfolio website](#) using HTML and CSS.
- [Linux configuration files \(dotfiles\)](#) on GitHub. These are configurations I made to properly configure a simple operating system with tailored features and usability.
- [Created the fundamentals of a simple game](#) using the Godot Engine. 3D assets made in Blender. Created for a friend.
- Blender projects:
 - [Ocean scene](#) with simple animations.
 - [Desert scene](#) with some custom-made assets and more thorough animations.