Erick Alejandro Carrillo Lopez

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Education

B.S. Computer engineering

Began in January - 2021

University of Guadalajara

Expected Graduation December - 2024

• **GPA:** 90/100

• Notable Courses: Data Structures, Algorithms, Database, Statistics and Numerical Analysis, Compiler and Traslation, Theory of Computation, Computer networks, Computer Architecture

Projects

Complex Neural Networks Framework From Scratch:

- Jul. 2023
- Ongoing CMake project exploring the utilization of weighted complex numbers in real-valued neural network models for potential cost-effectiveness and accuracy improvements.
- Developed with **optimized matrix operations** and activation functions for enhanced performance. Compared with numpy's array matrix multiplication and GNU Scientific Library, **the implementation is slightly faster**. My estimation, based on testing with a six-core processor, suggests an improvement ranging from approximately **37.841% to 41.557%**.
- Implemented in pure C/C++, leveraging **OMP** for parallelize several for loops and **SIMD** instructions for processor optimization. Unit tested using the **Google testing framework**.

Unit Testing Framework for C in Linux:

- May, 2023
- Pure C project designed to simplify and streamline testing of C projects on Linux, inspired by Python's unit testing library and Google Test.
- Offers more than 20 methods for **assertions and non-fatal assertions**, streamlining the process of creating isolated test cases. Additionally, includes automatic recompilation of test files for improved efficiency.
- Developed entirely in **C** with a **Makefile** for seamless build automation.

Cooking Recipes Web App:

- Feb, 2023
- Ongoing project aiming to create a user-friendly platform for sharing cooking recipes.
- Features robust user management, allowing users to search, upload, and rate recipes.
- Implemented in **Python** using **Flask** framework and various **Flask** libraries. Utilizes **MariaDB** for the relational database, **Bootstrap** for frontend development, and **Python's** default unittesting library.

Technical Skills

- Back-End: Python, C/C++, Java, Rust, Clisp, Flask and Django.
- Front-End: JavaScript, HTML, CSS, BootStrap, ReactJs and Tkinter.
- DataBase: MySql, MariaDB, PostgreSQL, SqlServer and FireBase.
- Developer Tools: Git, Emacs, Linux environment, CMake and Makefile.
- Languages: Spanish(Native), English(Basic).

Extracurriculars

- Clubs: "Club de Algoritmia CUCEI" (Algorithms club).
- Awards or Honors: Acknowledged for exceptional contributions as part of the "Eureka" team, representing the University of Guadalajara CUCEI, at the 18th National Programming Contest in October 2023.