

Sprint 2 Plan

Product Name: Project Playlist

Team Name: Team Playlist (Tentative)

Release Name: Project Playlist (Tentative)

Release Date: TBA

Revision Number: 1

Revision Date: February 6, 2018

Alec McLeod (Project Owner)

Jonathan Ortiz

Michelle Ly (SCRUM Master)

Merrick Swaffar

Sasha Shahdoost-Rad

Cole Boyer

Goal:

For this sprint, we would like to be able to join or create a playlist and be able to play and add music on the playlist.

User Stories:

1. As a playlist owner I want to be able to invite friends to my playlist so that we can share music. **5 points**
 - Task 1: Install Firebase (1 hour)
 - Task 2: Generate random add codes for playlists. (1 hour)
 - Task 3: Implement a playlist data structure to store in Firebase. (2 hours)
 - Task 4: Have all collaborators be able to load playlist. (3 hours)
 - Total Time for User Story 1: 4 hrs
2. As a user, I would like to be able to listen to the songs in my playlist so I can enjoy music. **8 points**
 - Task 1: Be able to join a playlist using a randomly generated code. (2 hours)
 - Task 2: Use the search bar to be able to add songs to the playlist. (1 hour)
 - Task 3: Have a presentable playlist container. (3 hours)
 - Total Time for User Story 2: 6 hrs
3. As a user I want to be able to share my collaborative playlist with others via social media to engage with a larger group of friends. **3 points**
 - Task 1: Add share functions to share the code. (3 hours)
 - Total Time for User Story 3: 3 hrs

Team Roles:

Jonathan Ortiz: Developer

Alec McLeod: Project Owner, Developer

Michelle Ly: SCRUM Master, Developer

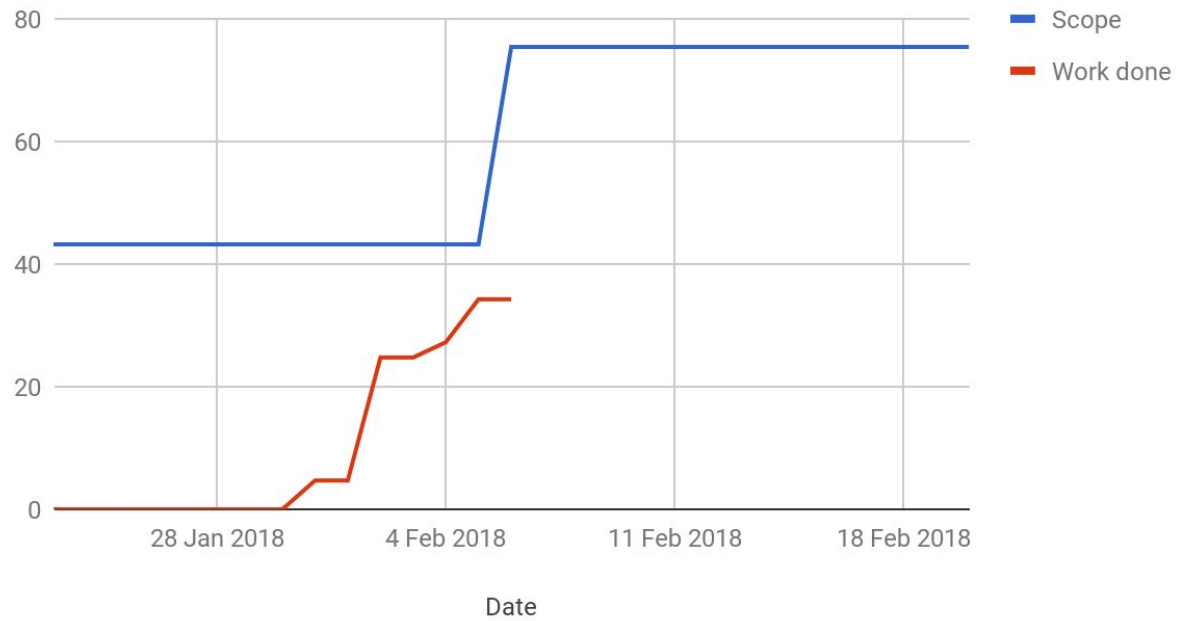
Merrick Swaffar: Developer

Sasha Shahdoost-Rad: Developer

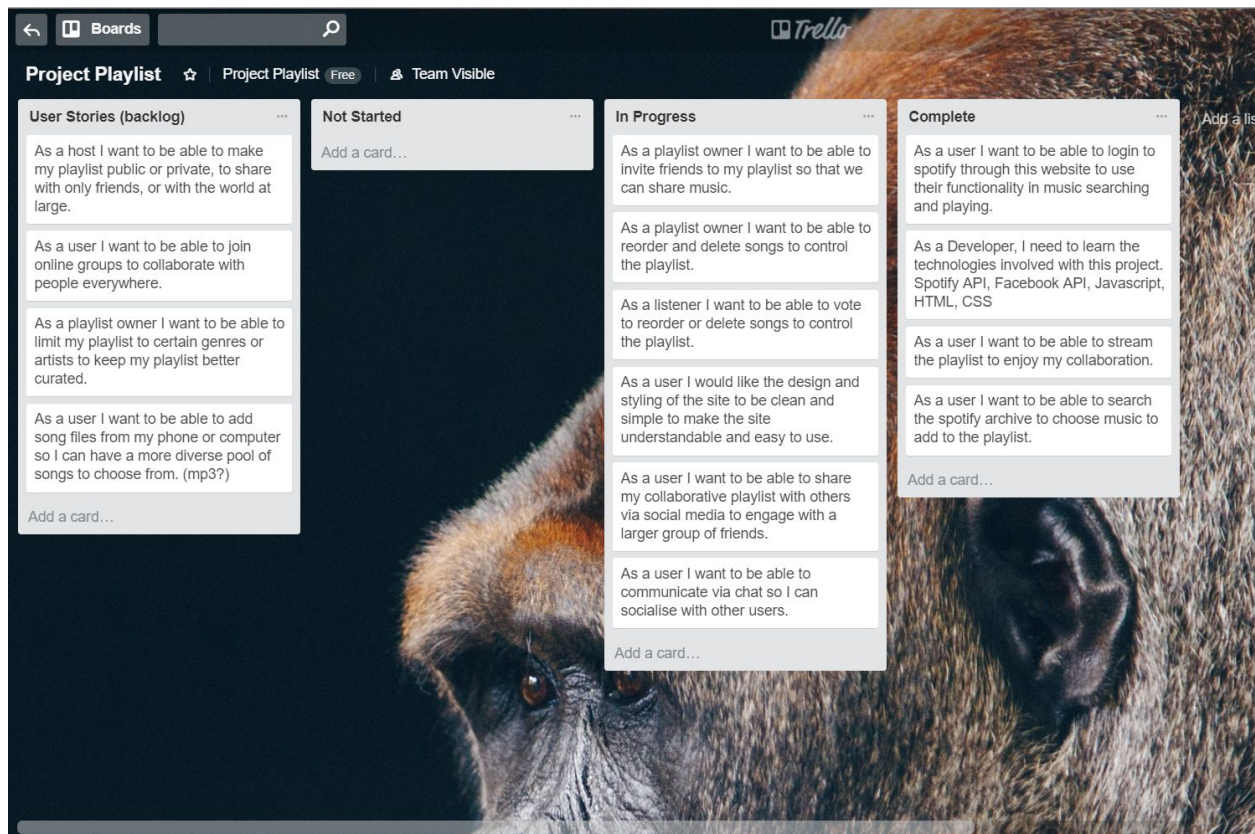
Cole Boyer: Developer

Initial burn-up chart:

Sprint 2: Burn-up Chart



Initial SCRUM board:



SCRUM Times:

11:00am Tuesday

10:30am Thursday Baskin 118 (with TA)

2:00pm Sunday (S&E 135 2-5p)