Sprint 3 Plan

Product Name: Project Playlist

Team Name: Team Playlist (Tentative)

Release Name: Project Playlist (Tentative)

Release Date: TBA
Revision Number: 2

Revision Date: February 21, 2018

Alec McLeod (Project Owner)
Jonathan Ortiz
Michelle Ly
Merrick Swaffar (SCRUM Master)

Sasha Shahdoost-Rad Cole Boyer

Goal:

For this sprint, we would like to allow users to join playlists with a join code so that collaborators can all view the same playlist. We also want users to be able to share the code when they create a playlist, and reorder or delete songs from playlists.

User Stories:

- 1. As a playlist owner I want to be able to invite friends to my playlist so that we can share music. **5 points**
 - → Task 1: Install MongoDB (1 hour)
 - Task 2: Generate random add codes for playlists. (1 hour)
 - Task 3: Implement a playlist data structure to store in MongoDB. (2 hours)
 - Task 4: Have all collaborators be able to load playlist. (3 hours)
 - Total Time for User Story 1: 4 hrs
- 2. As a user, I would like to be able to listen to the songs in my playlist so I can enjoy music. **8 points**
 - Task 1: Be able to join a playlist using a randomly generated code. (2 hours)
 - Task 2: Use the search bar to be able to add songs to the playlist. (1 hour)
 - Task 3: Have a presentable playlist container. (3 hours)
 - Total Time for User Story 2: 2 hrs
- 3. As a user I want to be able to share my collaborative playlist with others via social media to engage with a larger group of friends. **3 points**
 - Task 1: Add share functions to share the code. (3 hours)
 - Total Time for User Story 3: 3 hrs
- 4. As a playlist owner I want to be able to reorder, shuffle and delete songs to control the playlist. **8 points**
 - Task 1: Be able to reorder songs in a playlist. (3 hours)
 - Task 2: Add button to delete songs from a playlist. (2 hours)
 - Total Time for User Story 4: 5 hrs

Team Roles:

Jonathan Ortiz: Developer

Alec Mcleod: Project Owner, Developer

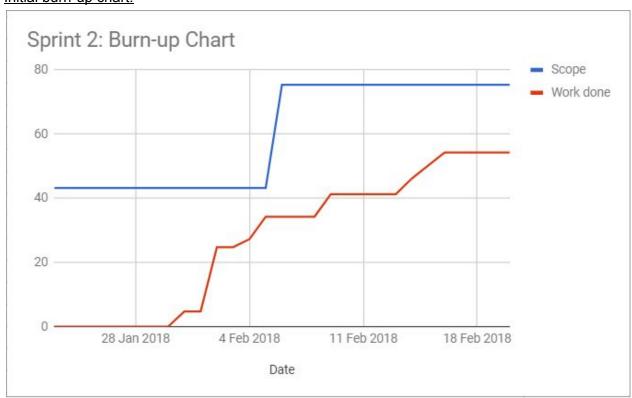
Michelle Ly: Developer

Merrick Swaffar: SCRUM Master, Developer

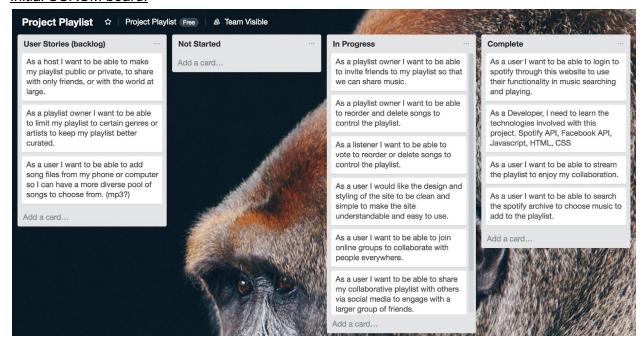
Sasha Shahdoost-Rad: Developer

Cole Boyer: Developer

Initial burn-up chart:



Initial SCRUM board:



SCRUM Times:

11:00am Tuesday

10:00am Thursday Baskin 118 (with TA)

2:00pm Sunday (S&E 135 2-5p)