

## **Alec Carter**

(843)754-8774 | [alecwcarter@gmail.com](mailto:alecwcarter@gmail.com)

LinkedIn: <https://www.linkedin.com/in/alec-w-carter/>

### **Career Objective:**

To apply my programming and software development skills cultivated through my education in a professional environment, contribute to efficient problem-solving solutions that will drive growth and success, and gain hands-on experience in a dynamic workplace.

### **Education:**

**Rochester Institute of Technology (RIT)**, Rochester, NY

Graduated Spring 2024

Bachelor of Science, Game Design and Development

Related Courses: Data Structures and Algorithms I & II (C++), Game Design and Development I & II, Game Development and Algorithmic Problem Solving I & II (C#), Production Studio (PS4 API), 3D Animation and Asset Production (Autodesk Maya), Level Design, Virtual Worlds

### **Skills:**

**Programming Languages:** C#, C++, Java, HTML, CSS, JavaScript, PowerShell

**Tools:** PS4 Devkit, Unity, Unreal Engine 4 & 5, GitHub, Git, Perforce, Microsoft Visual Studio, Confluence, Jira, Autodesk Maya, Blender, Photoshop

### **Work Experience:**

**Stasmayer, Incorporated** (*Charleston, SC*)

Systems Integrator and Project Technician

*Mar 2025 - Sept 2025*

- Trained on the processes for delivering IT Projects to clients and users.
- Utilized automation tools such as ImmyBot and Rewst to fine-tune automatic deployment of software to workstations and integration between our tools.
- Developed Scripts in PowerShell to automate manual processes to complete projects more efficiently

**Abrasives-South, Inc.** (*Charleston, SC*)

Data Integration Developer

*Jan 2025 - Mar 2025*

- Developed an Automated Solution to Transmit Data between AS400 and Zoho CRM to transmit Sales Orders, Invoices, and Back Orders.
- Programmed Scripts in SQL/400, AS400 CL, and Zoho's Deluge scripting language.

Production Line Operator

*Aug 2024 - Jan 2025*

- Worked on the Glue line to glue, tape, and press material into abrasive belts

**Strategic Marketing International** (*Charleston, SC*)

Web Development Intern

*Aug 2020 - June 2021*

- Produced 3D and 2D assets, developed front-end and back-end code, and worked with the web development team to incorporate select pages into the developed websites.
- Communicated with clients and members of the development team to create websites that would fulfill clients' needs and promote marketing for their businesses.