

# Typescript `strictNullChecks`:

What, why, how

# Who am I?

- Professional dev since 2007
- EPAMer since 2017
- Member of EPAM Advanced Software Engineering
- Recognized as Chief Software Engineer since Dec/2022

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Let's begin!

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# Part 1 - What

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```
TypeError: Cannot read properties of undefined (reading 'filter')
    at computeRootPlayersTotalScore (index.js:3:40)
    at index.js:7:3
    at ModuleJob.run (node:internal/modules/esm/module_job:193:25)
    at async Promise.all (index 0)
    at async ESMLoader.import (node:internal/modules/esm/loader:530:24)
    at async loadESM (node:internal/process/esm_loader:91:5)
    at async handleMainPromise (node:internal/modules/run_main:65:12)
```

## Scenario

- The project is deployed to production
- Clients begin consuming it
- Application behaves weirdly
- Your SLO error budget is consumed quickly
- You scratch your head asking yourself: *“What’s the root cause?”*

What  
`strictNullChecks`  
is?

- It's a Typescript compiler option
- Defaults to false

# From TS Docs

*“When `strictNullChecks` is false, `null` and `undefined` are effectively ignored by the language.*

*This can lead to unexpected errors at runtime.”*

```
interface Entity {  
  name: string,  
  type: "PERSON" | "ORG"  
  age?: number  
}
```

```
const aPerson = {  
  name: "John Doe",  
  type: "PERSON",  
  age: 39  
}
```

```
const aCompany {  
  name: "XPTO Inc.",  
  type: "ORG",  
}
```

```
const logAge = (entity: Entity) => console.log(entity.name + " is " + age.toString() + " years old");
```

```
logAge(aPerson); // John Doe is 39 years old  
logAge(aCompany); // Runtime error
```

# What are the problems when it is false?

- It won't warn you when you're accessing a possibly null or undefined value
- It will compile the code into JavaScript, letting a potential bugs slip into production
- When provoked, runtime errors will be thrown, letting your application unstable



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Let's check more!

## Part 2 - Why

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# Type-safety

- Enables speed
- Problems are detected early, while typing the code
- Better code (quality/reliability/readability)
- Reduced cost of maintenance
- It's a best practice

# Others have done it too

- Projects I've joined with in the past went through the same issue (2017, 2019)
- Back in 2018, the entire VS Code repo didn't have `strictNullChecks` enable! (Issue [#60565](#))
- Currently, actively driving the same initiative
- Next, you!

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Let's do it!

# Part 3 - How

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# How to get started?

```
{
  "extends": "./tsconfig.json",
  "compilerOptions": {
    "noEmit": true,
    "strictNullChecks": true,
    "strictPropertyInitialization": true
  },
  "files": [
    // Files strict null checked goes here
  ],
  "exclude": [
    // Files that are not the primary focus, like tests
    // Files with big number of null check erros might require special attention
  ]
}
```

# Simple process

- Add a file to custom `tsconfig.json#files` property
- Run a build with null checks
- Find and fix errors
- Rinse & repeat

Let's check some  
examples

Let's check some tooling



Thank you!