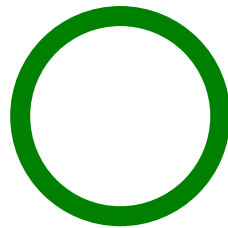
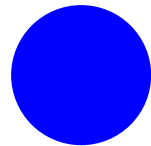
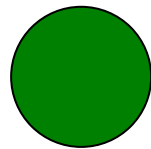
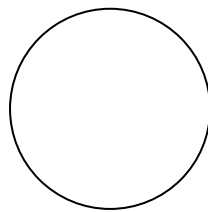
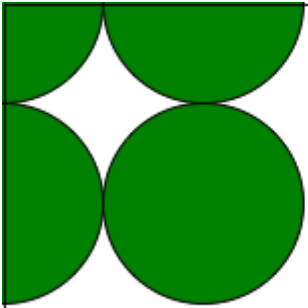
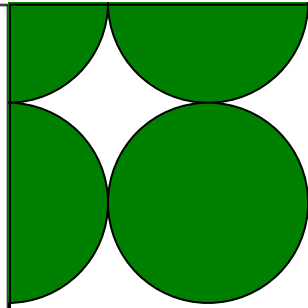


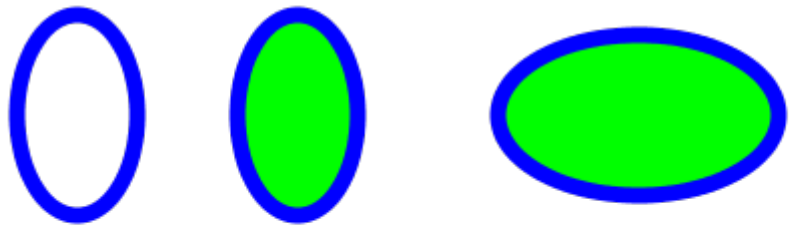
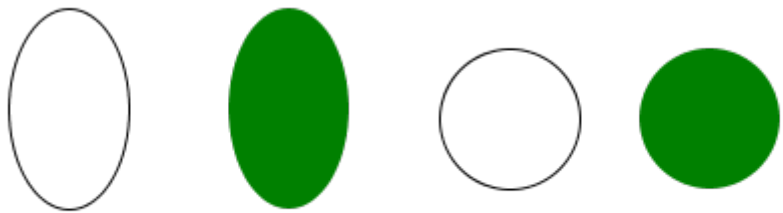
\$Revision: 1.7 \$



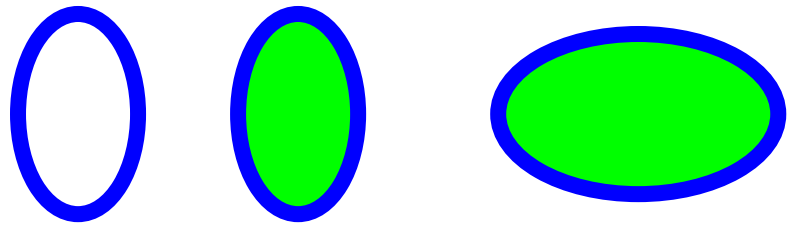
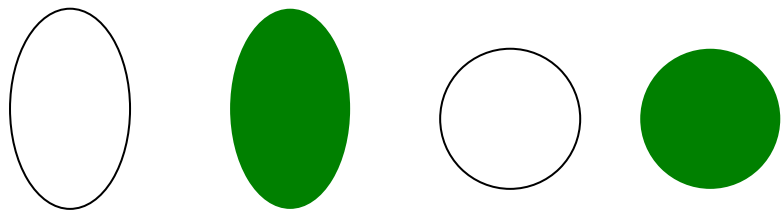


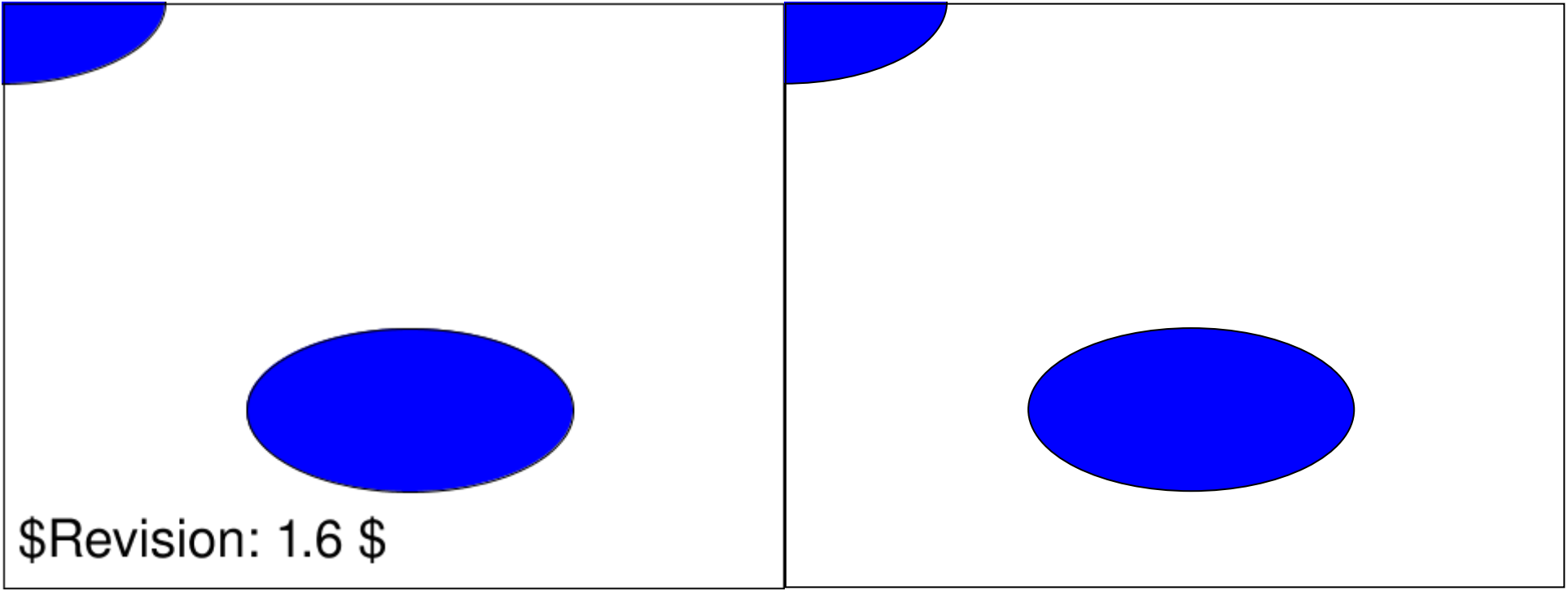
\$Revision: 1.5 \$



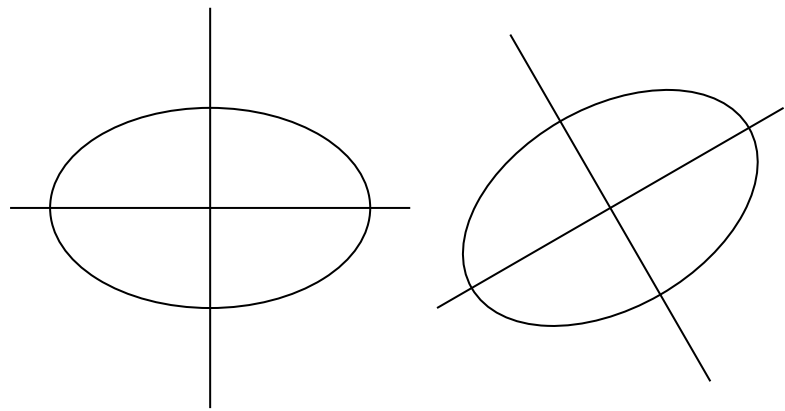
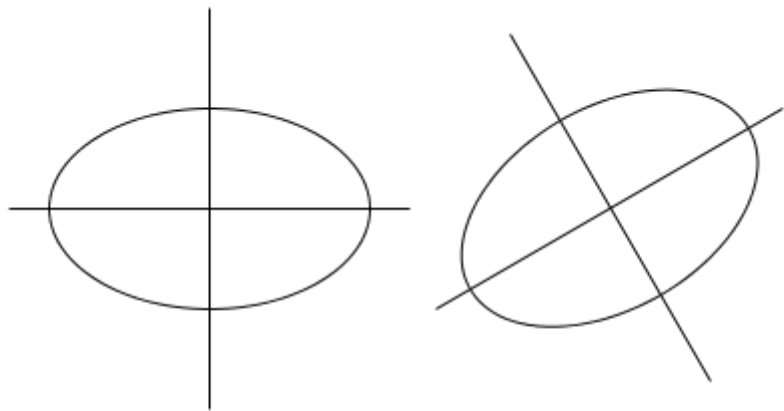


\$Revision: 1.6 \$

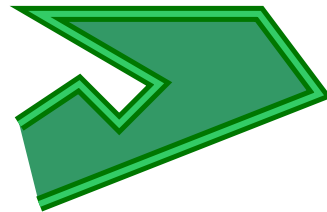
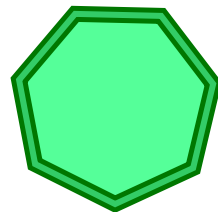




\$Revision: 1.6 \$



\$Revision: 1.4 \$



\$Revision: 1.1 \$

Straked



Zero width rect



Zero height rect



Zero radius circle



Zero x radius ellipse

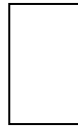
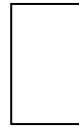
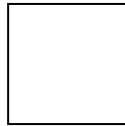
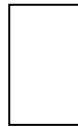
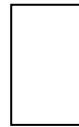
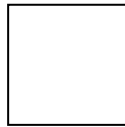
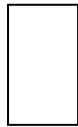


Zero y radius ellipse

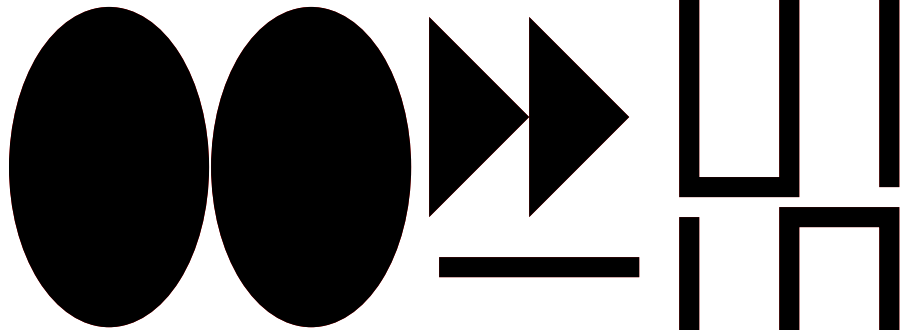
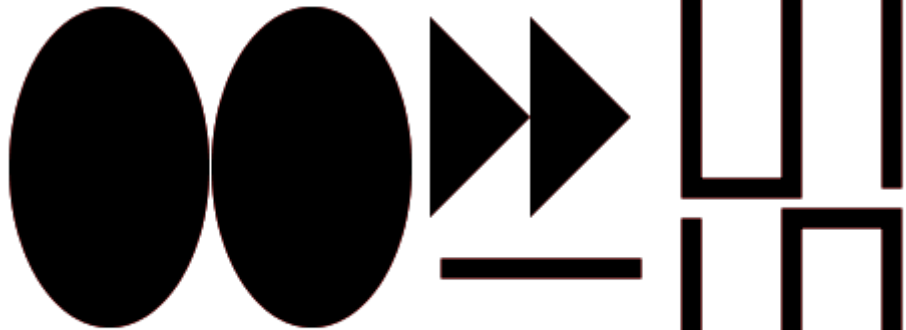
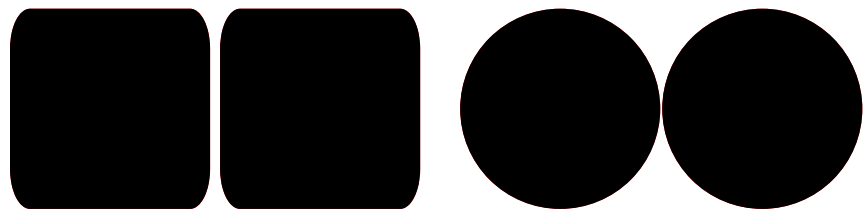
Unstroked



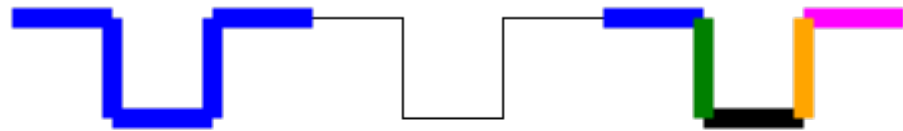
Zero length line



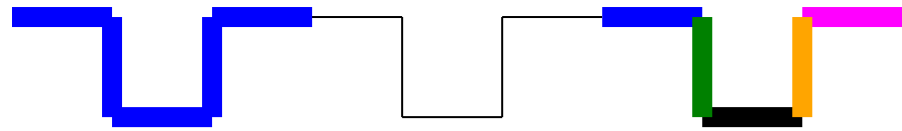
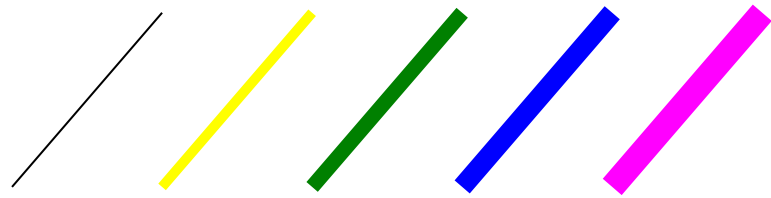
\$Revision: 1.4 \$

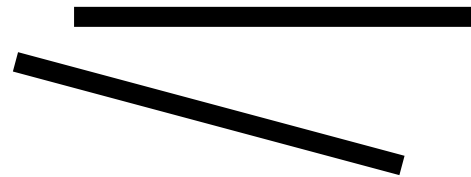


\$Revision: 1.4 \$

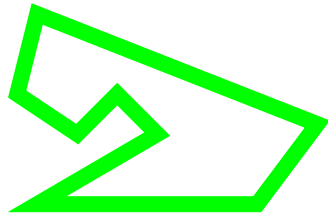
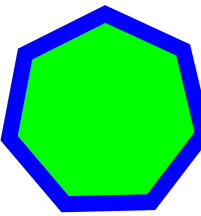
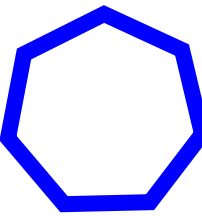
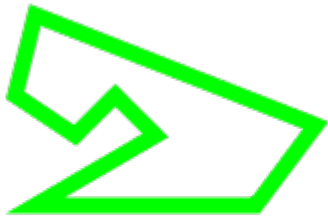
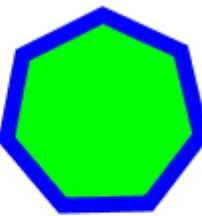
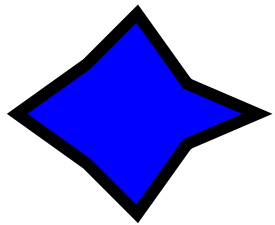
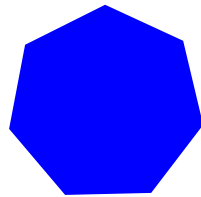
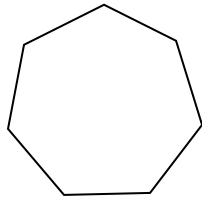
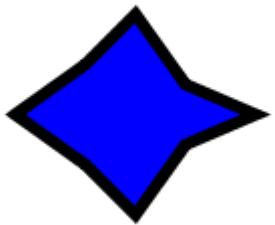


\$Revision: 1.5 \$

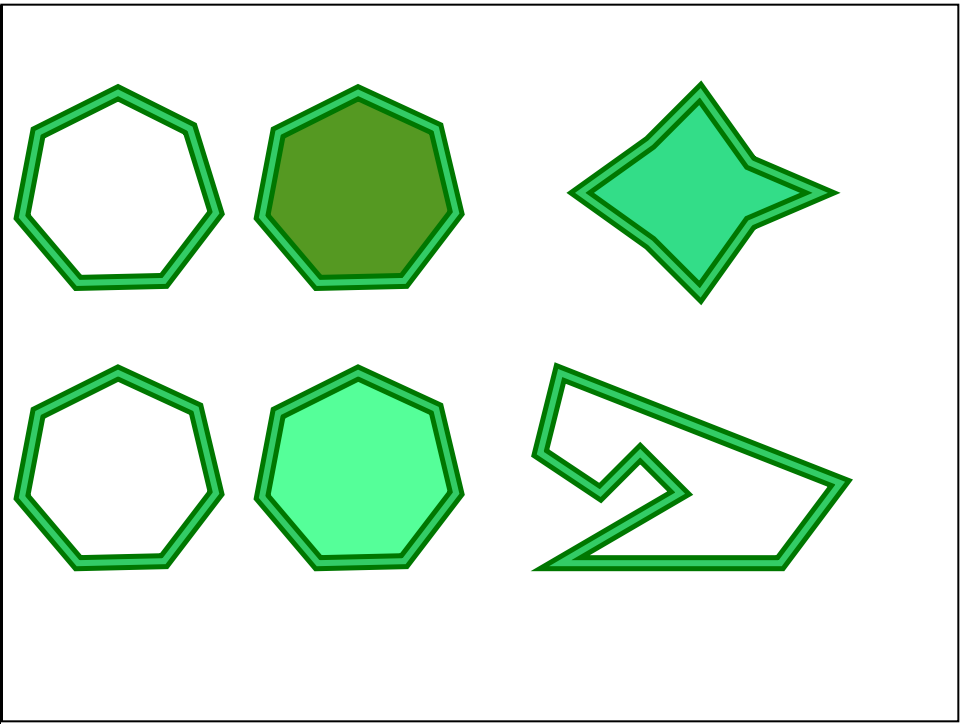
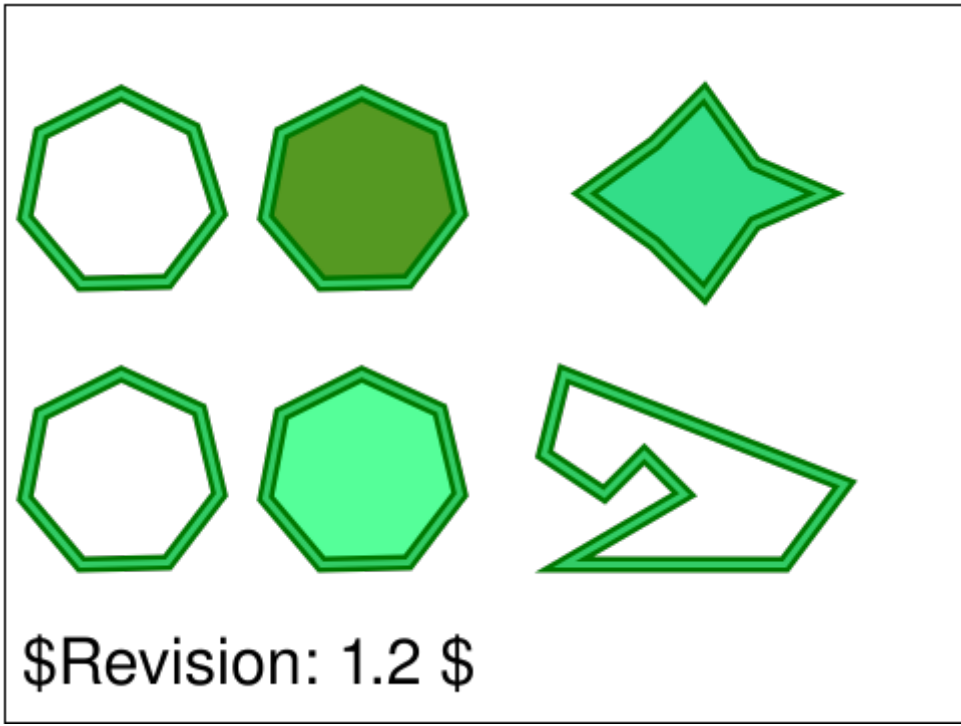


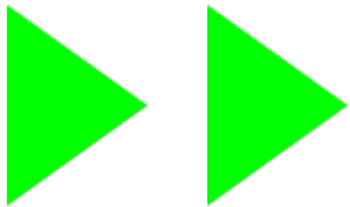
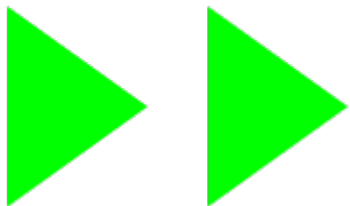


\$Revision: 1.4 \$

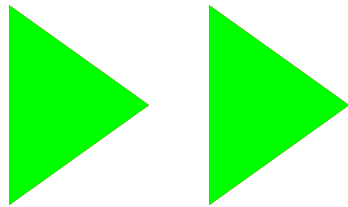
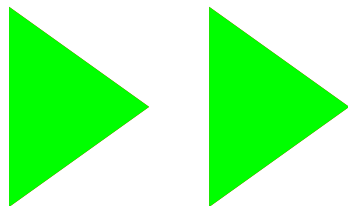


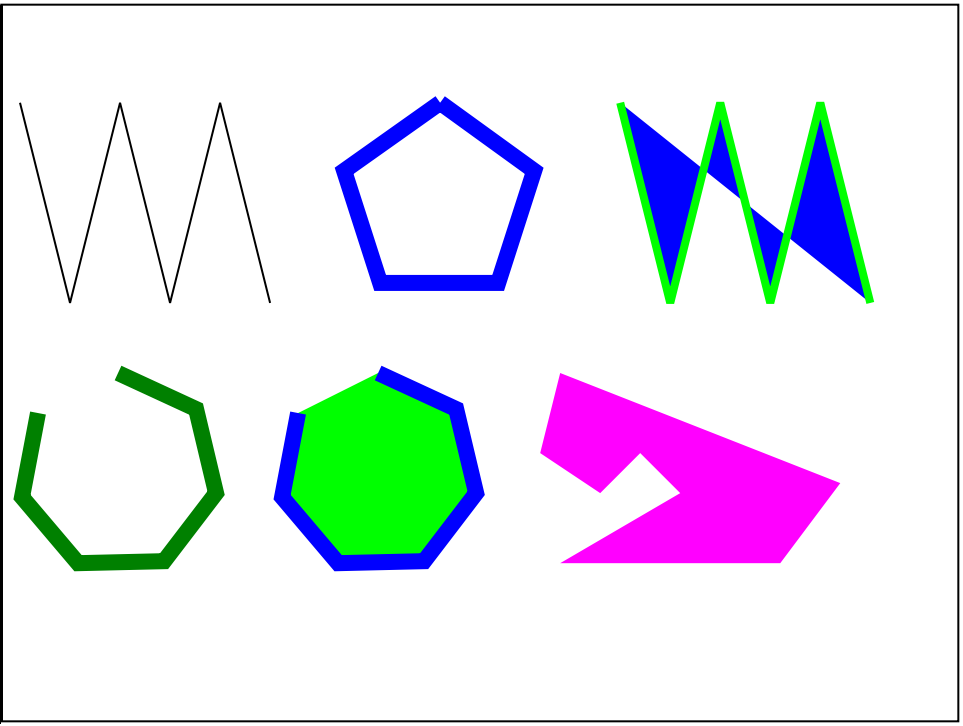
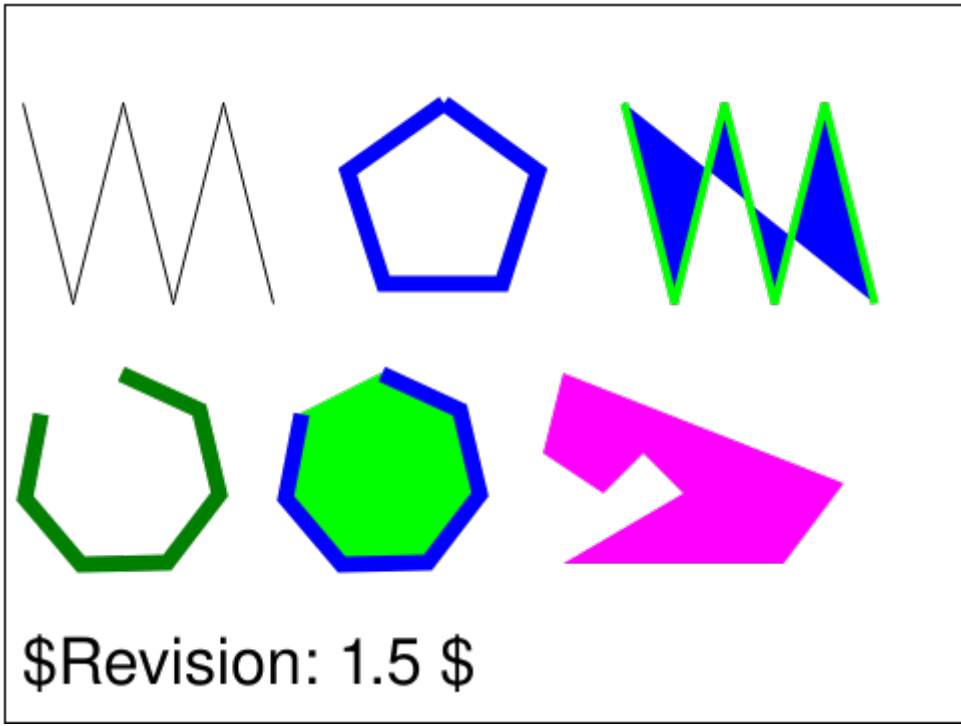
\$Revision: 1.5 \$





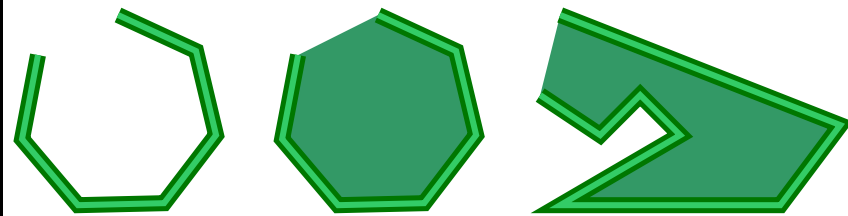
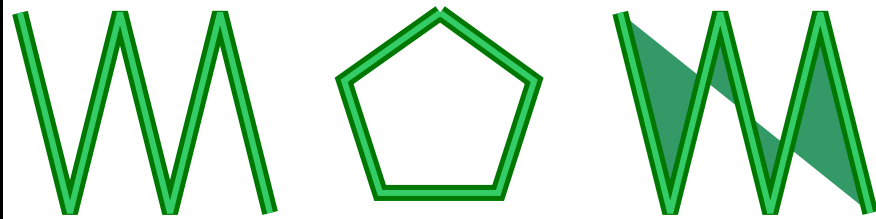
\$Revision: 1.1 \$

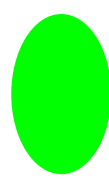
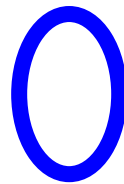
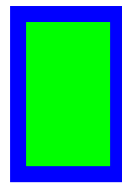
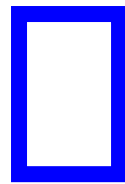
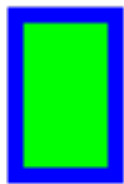
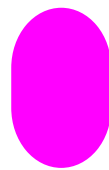
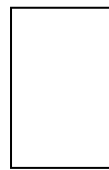




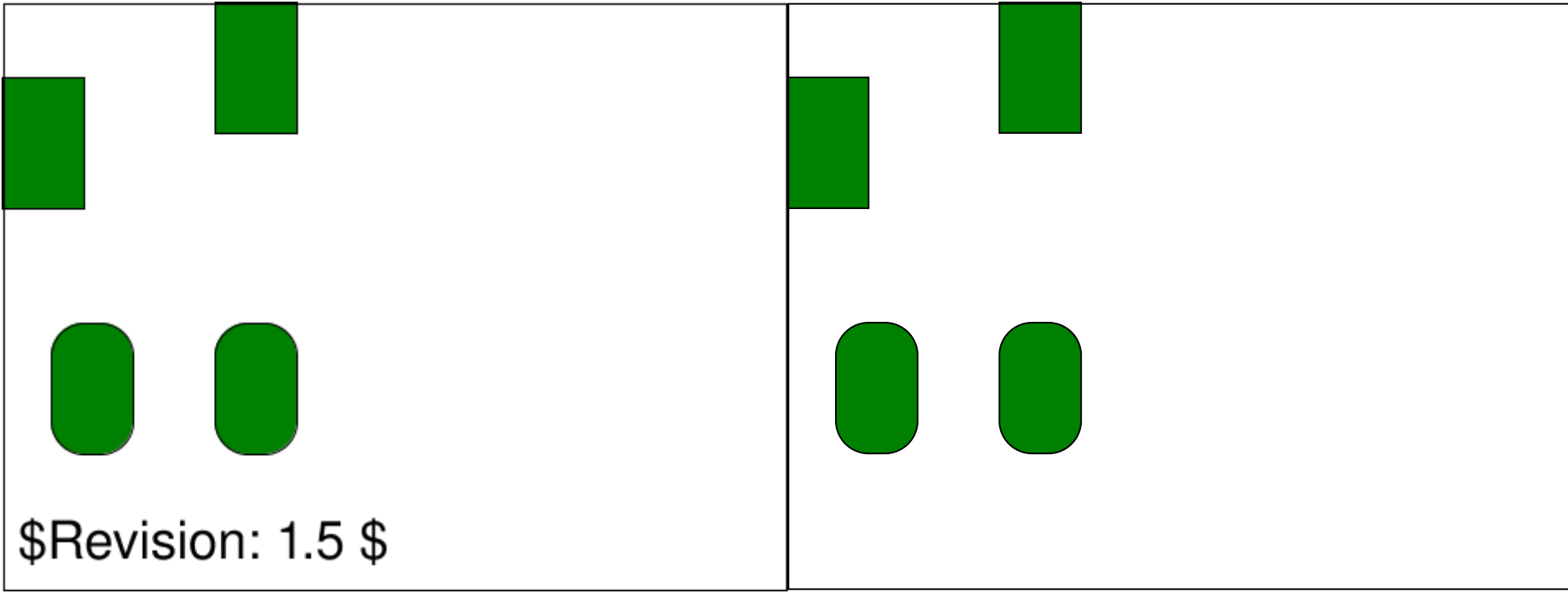


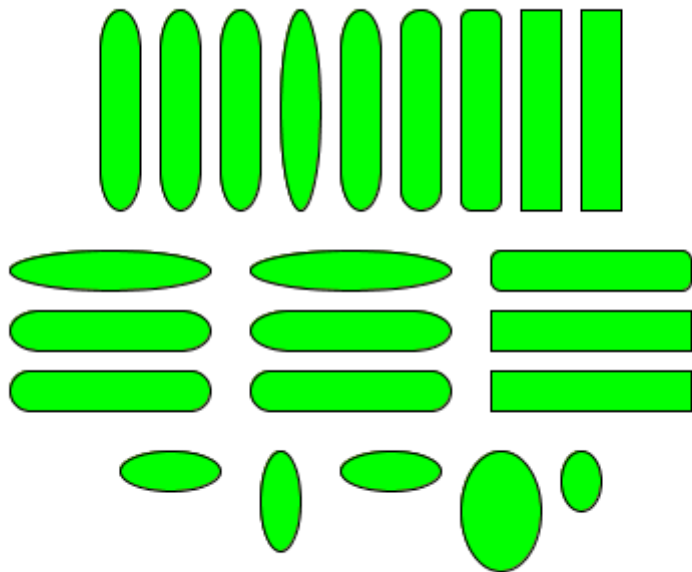
\$Revision: 1.3 \$



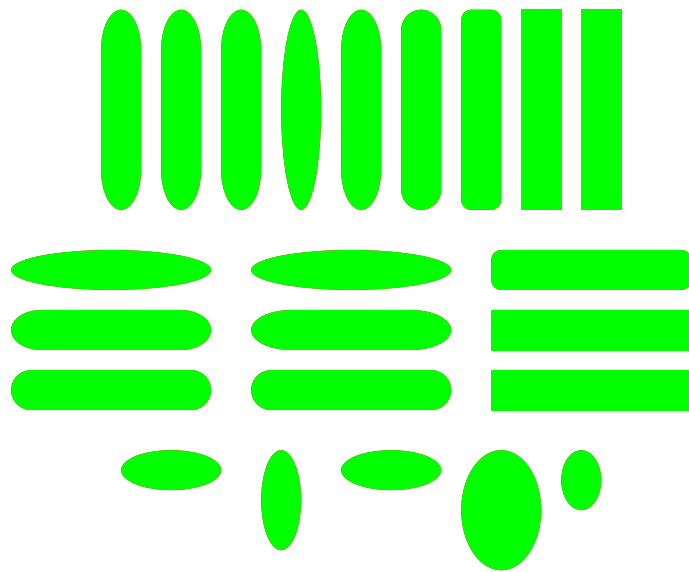


\$Revision: 1.6 \$



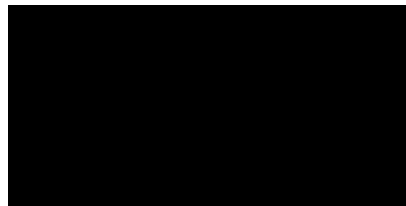
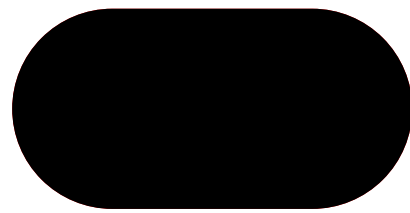
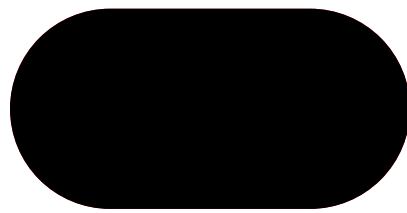


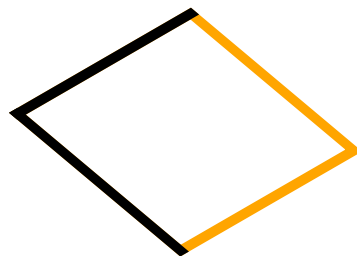
\$Revision: 1.9 \$





\$Revision: 1.4 \$

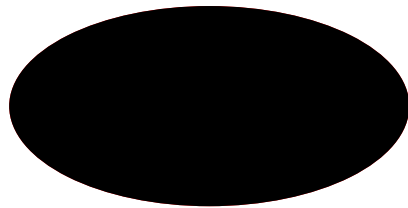
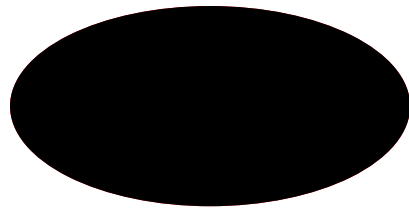
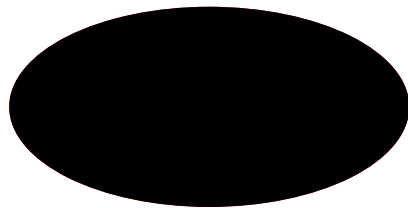
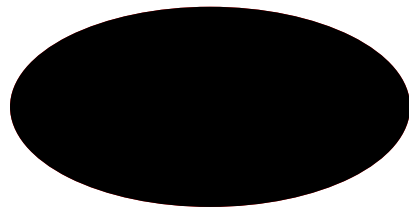




\$Revision: 1.3 \$

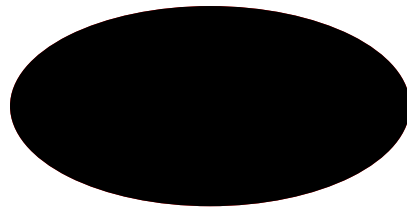
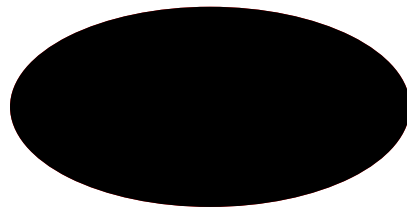


\$Revision: 1.3 \$

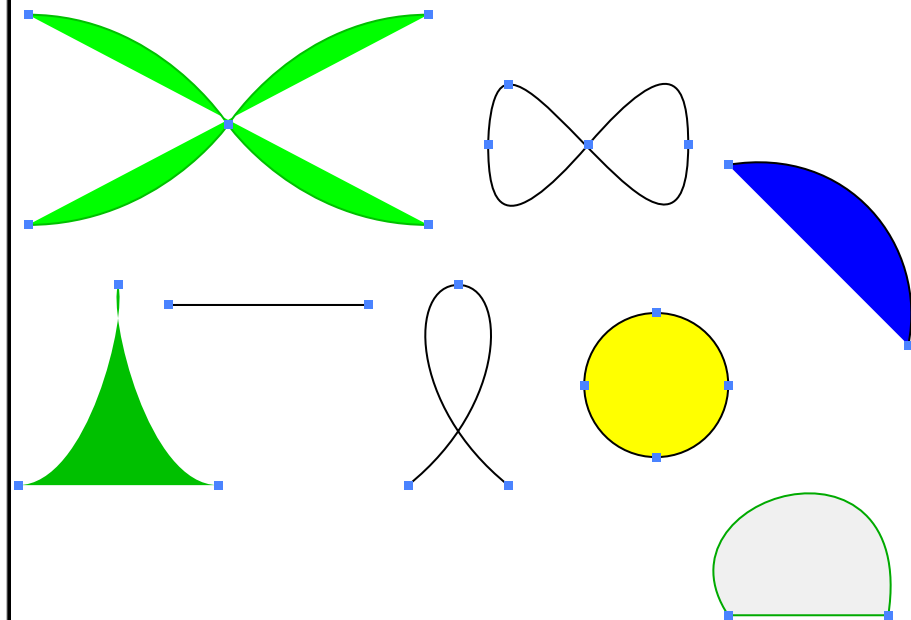
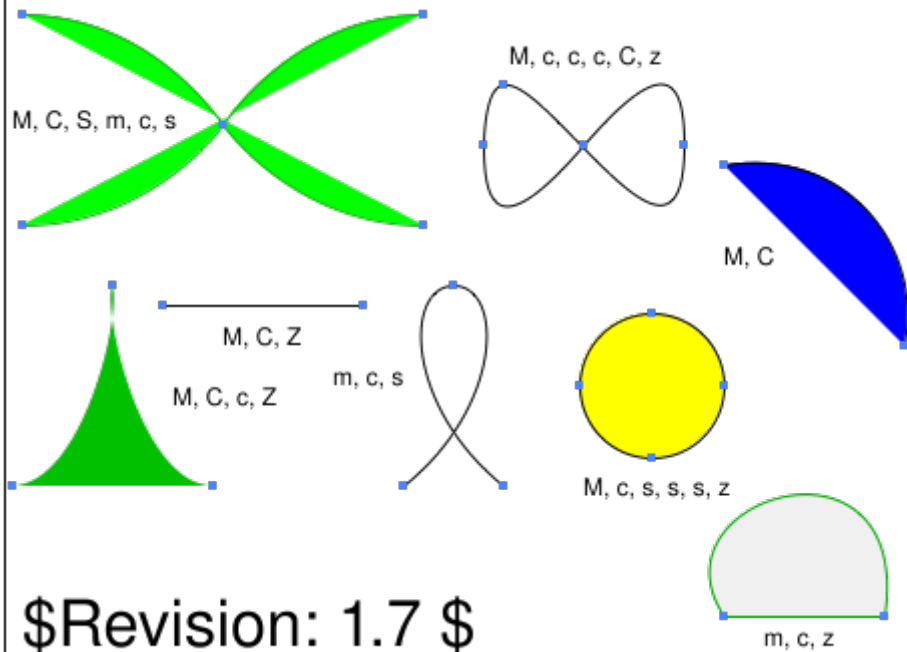




\$Revision: 1.2 \$



Cubic bezier curves drawn with commands:



Quadric bezier curves drawn with commands:

M, Q, Z

M, Q, M, q, z

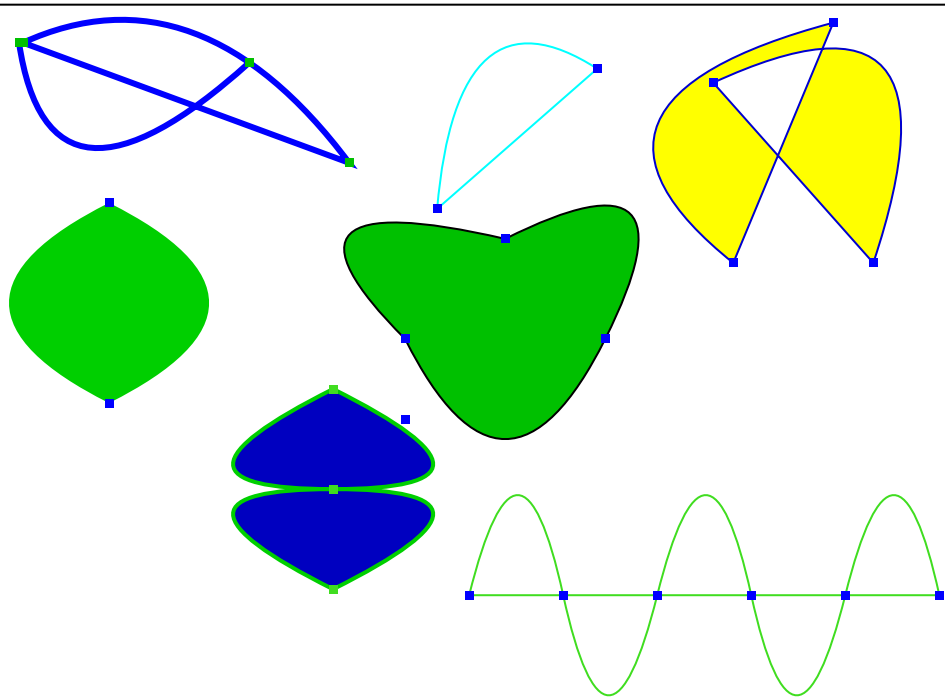
m, q, z, m, q, z

M, Q, T, Q, z

M, q, t, t, t, t, z

M, q, Q, q, Q, z

\$Revision: 1.7 \$



Elliptical arc curves drawn with commands:

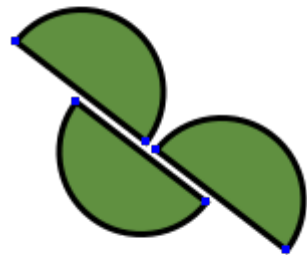


M, A, Z

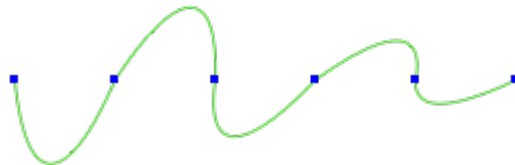
m, a, z



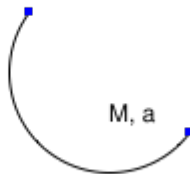
M, A, a, a, z



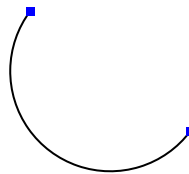
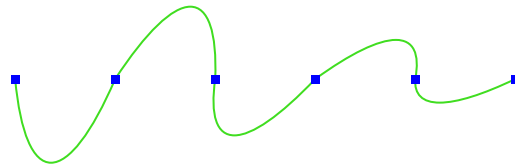
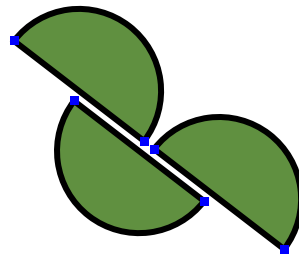
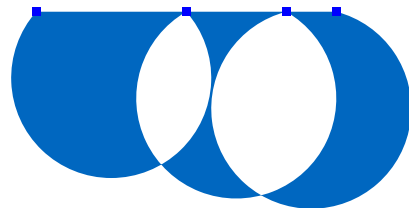
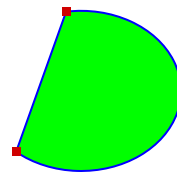
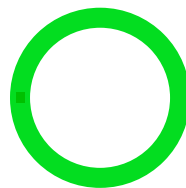
M, a, Z, m, A, Z, m, a, z



M, A, A, A, A

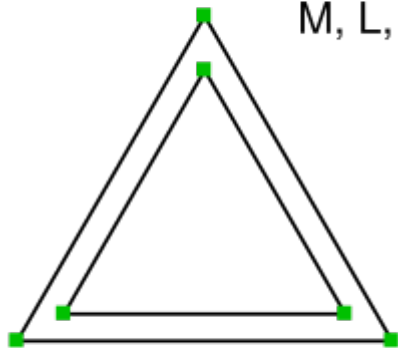


M, a

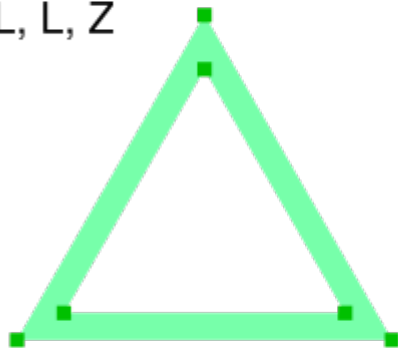


\$Revision: 1.7 \$

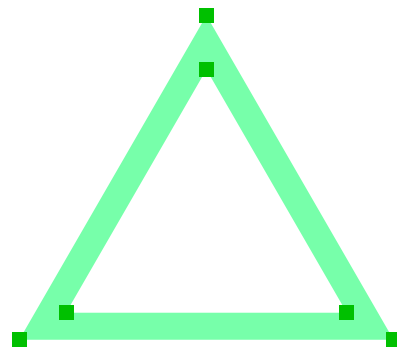
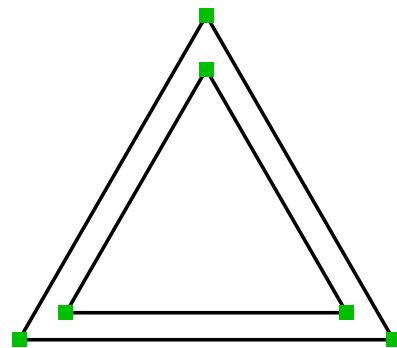
M, L, L, L, Z,
subpath
M, L, L, L, Z



stroked

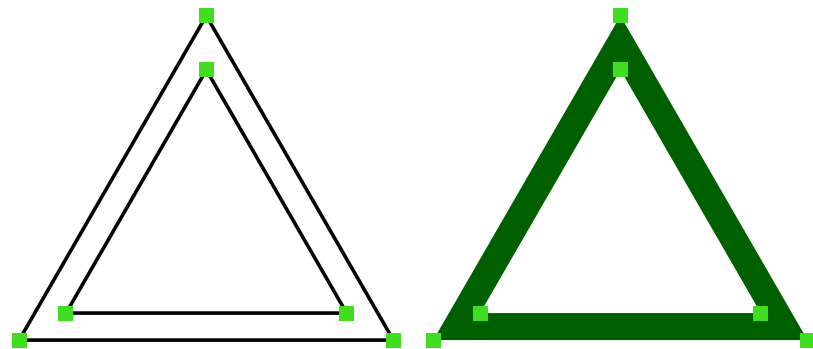
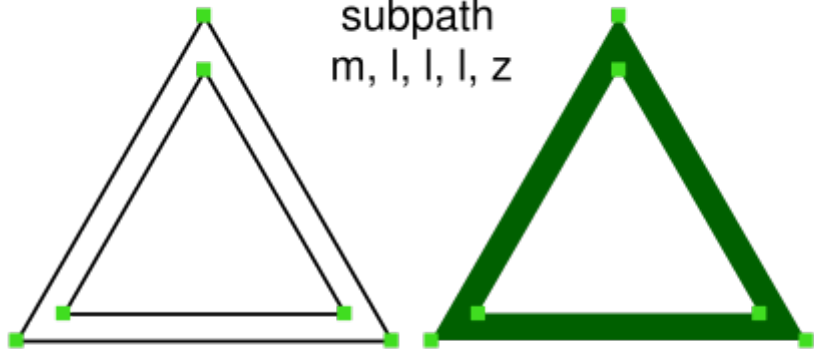


filled



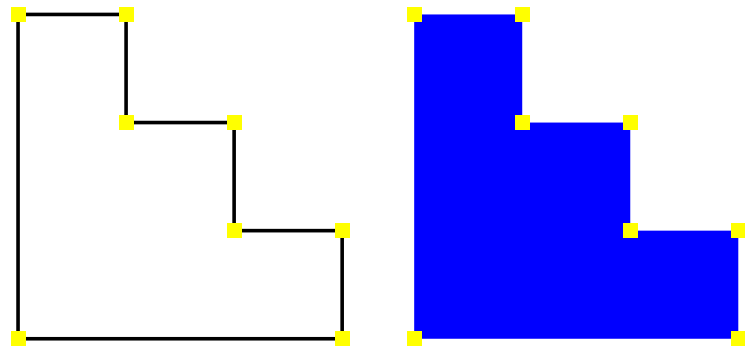
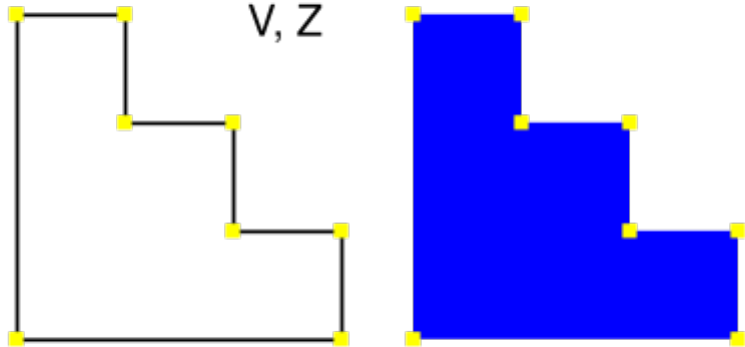
\$Revision: 1.7 \$

m, l, l, l, z,
subpath
m, l, l, l, z

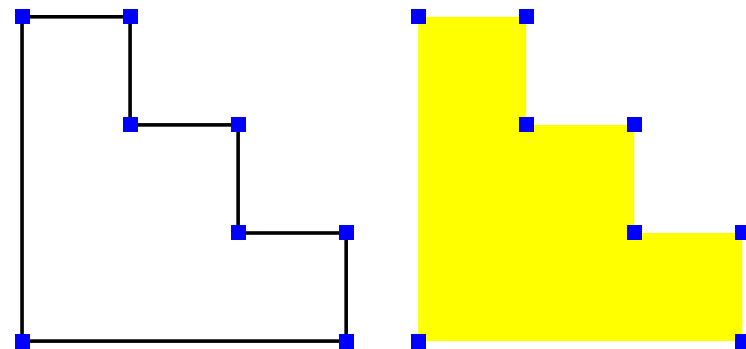
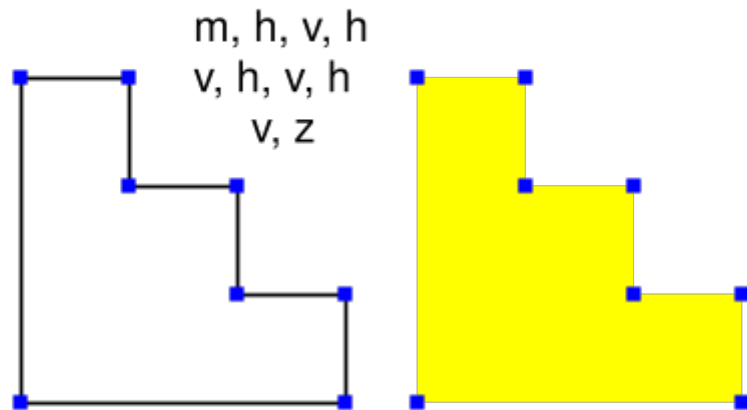


\$Revision: 1.7 \$

M, H, V, H,
V, H, V, H,
V, Z

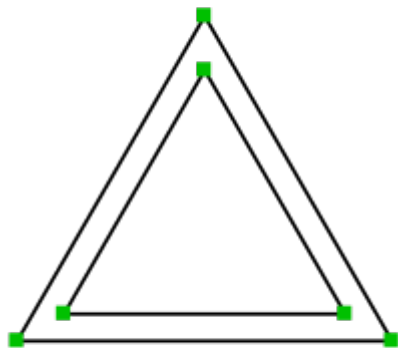


\$Revision: 1.7 \$

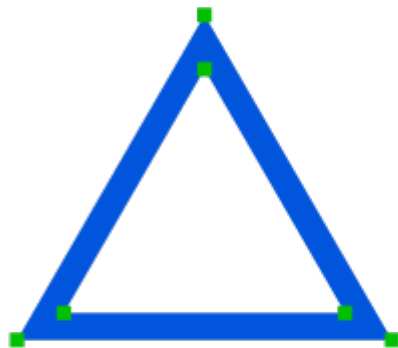


\$Revision: 1.7 \$

Lines drawn with commands:
M and Z

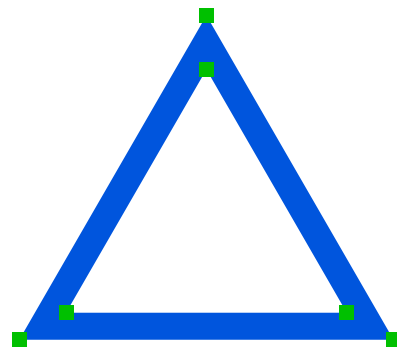
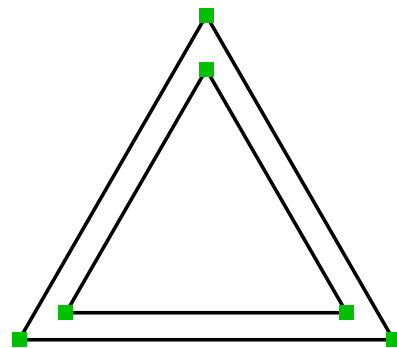


stroked

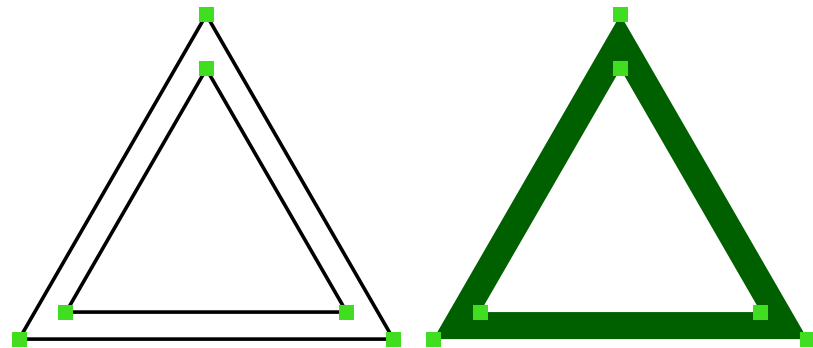
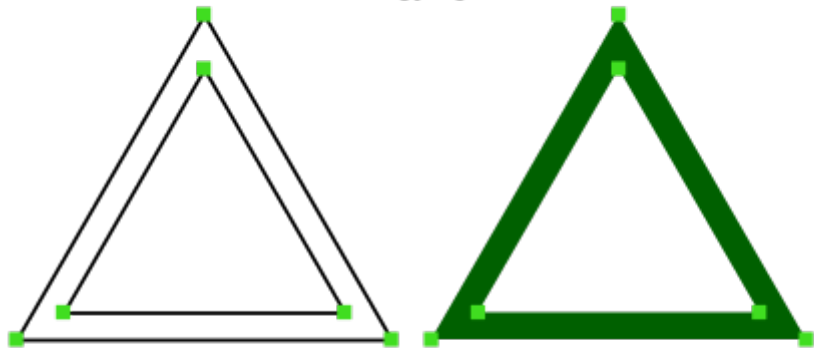


filled

\$Revision: 1.6 \$

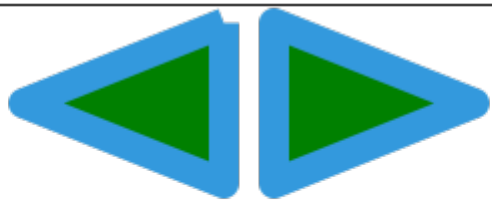


Lines drawn with commands:
m and z

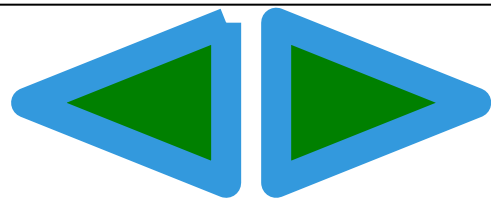


\$Revision: 1.6 \$

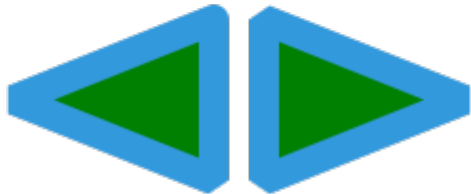
open
join=round
cap=butt
M, L



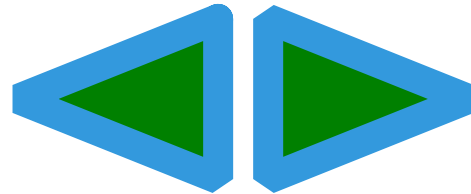
closed
join=round
cap=butt
M, L, Z



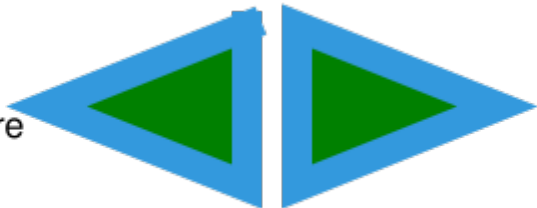
open
join=bevel
cap=round
m, l



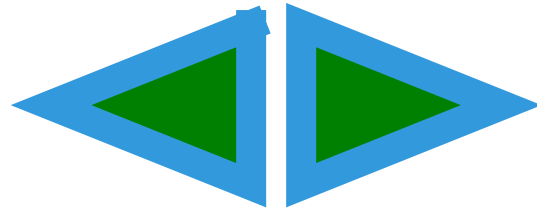
closed
join=bevel
cap=round
m, l, z



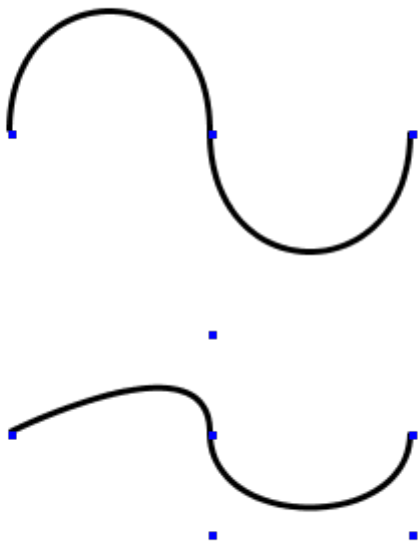
open
join=miter
cap=square
M, L



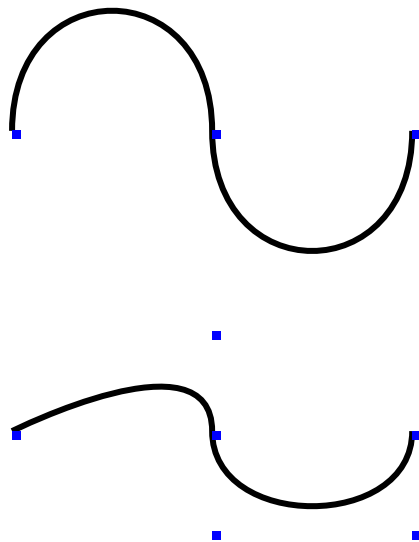
closed
join=miter
cap=square
M, L, Z



\$Revision: 1.6 \$

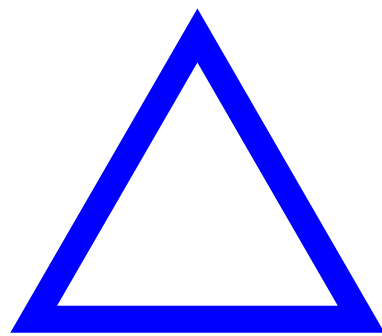
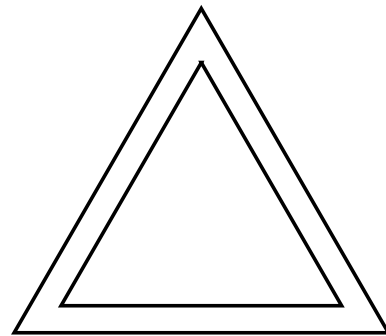
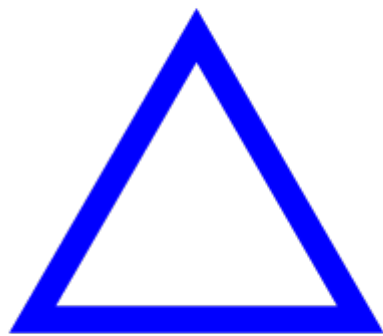
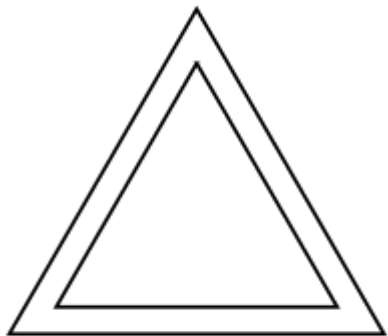


\$Revision: 1.5 \$





\$Revision: 1.5 \$



\$Revision: 1.6 \$



\$Revision: 1.6 \$



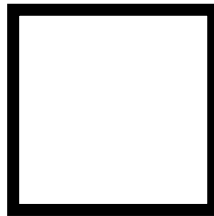
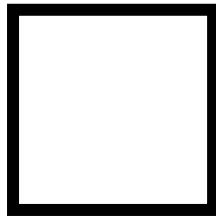
Test relative-ness of implicit lineto path commands



\$Revision: 1.3 \$



\$Revision: 1.2 \$





\$Revision: 1.4 \$



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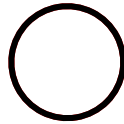
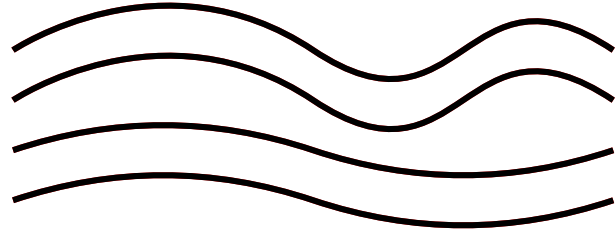
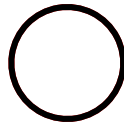
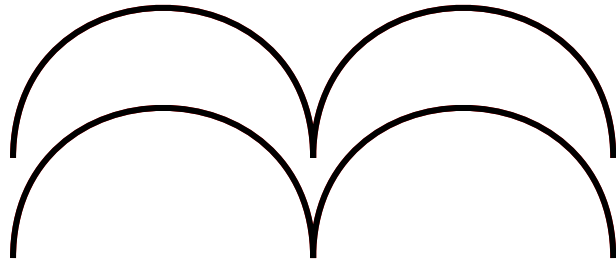


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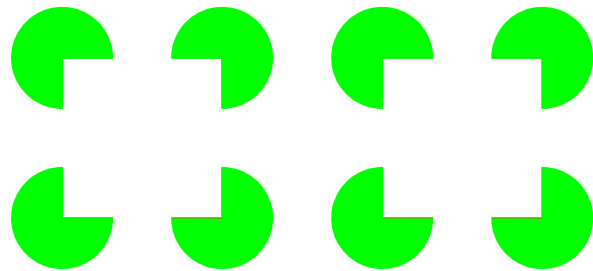
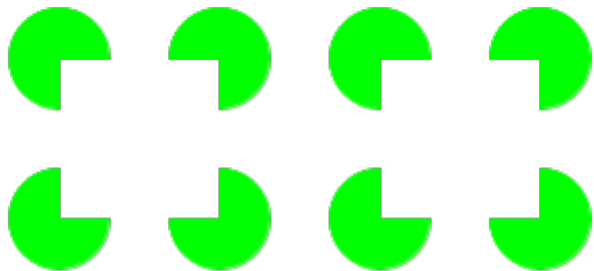
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\$Revision: 1.2 \$



\$Revision: 1.1 \$