```
MinTotErr[point(x,y), applicablePtSet[p1 ... pn], TotErrSum]
    PossibleKStepPts[KstepFunctionPts[Points(x,y)], TotalErrorSum]
    main(set of points P, k)
         findStepFunctionError(P) and fill MinTotErr
        return findMinimizedErr(k,P) to get the final result
    findStepFunctionError(point set P){
         if(P.size is zero) MintTotErr.add(p, point set[P], 0)
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         for(point p : point set P)
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             findStepFunctionError((P - p) - P.tail)
15
             totalerror = previous element in MinTotErr arraylist + error[P.tail]
            MinTotErr.add(p, point set[P], totalerror)
         }
    findMinimizedErr(int k,point set P, point set KStepPoints)
21
         temp pointset = P;
            //see if all points are covered in the union of set of points applicable of all k entries,
             by length or iterating over all pts (this current index's applicable point set + the recursive results point set)
         if(k == 0 && P.isEmpty == true) // all points covered, k steps used
             retrieve total errors from MinTotErr for each K point and sum
             for(point p : KStepPoints)
                 TotalErrorSum += MinTotErr[p].TotErrSum
            PossibleKStepPts.add[KStepPoints, TotalErrorSum];
34
         else if (k == 0 && P.isEmpty == false) // k steps used, not all points covered
             return
         else if( k != 0 && P.isEmpty == true) // k steps not fully used, but all points covered
             return
         else // recurse
             //substract applicable point set from given point set,
             temppointset = temppointset - MinTotErr[KStepPoints.last].applicablePtSet
             for(point p : temppointset)
                 findMinimizedErr(k-1, temppointset - p, KStepPoints + p)
        return Min(PossibleKStepPts.TotalErrorSum)
```