

```

1 func main(Graph G):
2
3     create arr lowest_fluc_cycles //array of lowest fluctuation cycles for each vertex v
4
5     for vertex v in V: // O(n) iterations
6
7         // find paths to all vertices from v, s.t. paths have lowest fluctuation
8
9         fluc[], prev[] = mod_Dijkstra(G, v) //O(m + nlogn) call
10
11         create arr candidates // 'shortest' cycles containing v
12
13         for vertex u where there exists e(u,v): //for all back edges to v
14             candidates[u] = (fluc[u] + |e(u,v) - e(u,prev[u])|) //calculate fluctuation of that cycle
15
16         smallest_fluc_u = minimum(candidates) //find candidate with smallest fluctuation O(n), quickselect
17
18         lowest_fluc_cycles[v] = (prev[smallest_fluc_u], candidates[smallest_fluc_u]) //store path and fluctuation in function-level array
19
20     solution = minimum(lowest_fluc_cycles) //select path with lowest fluctuation O(n), quickselect
21
22     return solution[0] //return path of lowest fluctuation
23

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25 function mod_Dijkstra(Graph, source):
26     //This pseudocode is taken from wikipedia so as to modify it for our purposes.
27     //Source: https://en.wikipedia.org/wiki/Dijkstra%27s\_algorithm
28     //Instead of minimizing path length, minimizes fluctuation. Same run time.
29
30     create vertex set Q
31
32     for each vertex v in Graph:
33         fluc[v] ← INFINITY //modified line
34         prev[v] ← UNDEFINED
35         add v to Q
36     fluc[source] ← 0
37
38     while Q is not empty:
39         u ← vertex in Q with min fluc[u]
40
41         remove u from Q
42
43         for each neighbor v of u:
44             if prev[u] exists: //inserted line
45                 alt ← fluc[u] + |length(u, v) - length(prev[u], u)| //modified line
46             else: //inserted line
47                 alt ← fluc[u] //inserted line
48
49             if alt < fluc[v]:
50                 fluc[v] ← alt
51                 prev[v] ← u
52                 if prev[u] exists: //inserted line
53                     fluc[v] += |length(u, v) - length(prev[u], u)| //inserted line
54
55     return fluc[], prev[]

```

27 (100 PTS.) Stay stable

We are given a directed graph with n vertices and m edges ($m \geq n$), where each edge e has a weight $w(e)$ (you can assume that no two edges have the same weight). For a cycle C with edge sequence $e_1 e_2 \cdots e_\ell e_1$, define the *fluctuation* of C to be

$$f(C) = |w(e_1) - w(e_2)| + |w(e_2) - w(e_3)| + \cdots + |w(e_\ell) - w(e_1)|.$$

- 27.A.** (10 PTS.) Show that the cycle with the minimum fluctuation cannot have repeated vertices or edges, i.e., it must be a simple cycle.
- 27.B.** (90 PTS.) Describe a polynomial-time algorithm, as fast as possible, to find the cycle with the minimum fluctuation.

27**Solution:**

- Here we will show that any cycle with repeated vertices or edges contains a smaller, simple cycle, with lower fluctuation.

Let our graph G , contain a simple cycle C . If we were to extend this cycle further by adding any more edges/vertices, we know that fluctuation sum would only increase due to the function using the absolute value of a difference. By definition of absolute value, additions can only be positive. Therefore by repeating any vertices, we only increase our fluctuation sum. Any other cycle containing C will have a fluctuation greater than C .

- Idea:** We went with the approach of calling Dijkstra's for every node v in the graph. Within each Dijkstra's call, we calculate the fluctuation value of $|w(e_1) - w(e_2)|$ for every edge it traverses. Instead of optimizing for minimum path weight, we now optimize for minimum fluctuation. The Dijkstras call returns the minimum fluctuation path to every node from V . After this, we iterate over each vertex with a backedge to v . We take the path that leads to that vertex, append the last backedge to v thus completing a cycle, and calculate the fluctuation of that whole cycle, and store it in a 'candidate' array.

Now that we have the fluctuation values of these 'candidate' cycles containing v , we take the minimum fluctuation cycle and store it in an array.

After we have stored all such cycles for each vertex v , we select and return the cycle with the minimum fluctuation from our stored array.

Pseudocode: See image 1.

Analysis: n calls of a modified Dijkstra's for each node gives us a polynomial run time of $O(n(m + n \log n))$.