Alejandro Manouellian

WEB PROGRAMMER

CONTACT

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PROFILE

From the gastronomic industry to the technology world. Now i have 2 projects under my belt, and still going forward with learning more to help the world with my new knowledge.

EDUCATION

2022
Full-Stack Developer
SoyHenry

TECHNOLOGIES

Programming laguages:
- Javascript
- Typescript

Front-end:
- React
- Redux

Back-end:
- Node.js
- Express
- Sequelize

LANGUAGES

Spanish: Native

English: C2 Proficient

WORK EXPERIENCE

2022 ● **Full-Stack Teaching Assistant**
SoyHenry Academy

Main tasks:
- Coordinate a group of students to achieve integration to the study group.
- Guide students in the first steps of the course.
- Assist to solve exercises and promote group collaboration (Pair Programming).
- Propose ideas to improve the Bootcamp processes.

2022 ● **GameFlow, Individual Project (Academic)**
SoyHenry Academy

About:
- Game Flow is a game library, where you can look for games that suit your interest, filtering by genre, and name. You can also add games to the library.

Technologies:
- I used Javascript as programming language for the entire project.
- React and redux on the Front-end.
- Node,js, Express, Sequelize on the Back-end.
- Games come from an REST API, and Database.

2022 ● **JobHub, Group Project (Academic)**
SoyHenry Academy

About:
- JobHub is a web application, where you can find the profesionals that you need near your location.

Technologies:
- We used Javascript as programming laguage for the project.
- React, Redux, Auth0 (user authentication), Leaflet (map feature) and Cloudinary (image upload) on the Front-end.
- Node.js, Express, Sequelize, Nodemailer (send e-mails), Auth0 (user authentication), Socket.io (chat feature) and MercadoPago (premium payment)
On the Back-end.

2022 ●