

Aleem Haq

aleemulhaq@gmail.com | (905) 317 - 6224 | Toronto, ON

aleemulhaq.github.io
github.com/aleemulhaq
linkedin.com/in/aleemhaq

Experience

Urbint — *Intermediate QA Engineer*

New York - August 2021 - December 2021

- Working with Ruby Rails MVC framework, React.js and Cucumber
- Added Square payment integration for real-time online card payments, upgrading the older pay-in-person model

ESM — *Full Stack Developer (contract)*

Toronto - March 2021 - August 2021

- Working with Django, Fast API, React.js and Cucumber etc
- Load and performance testing, mutation testing, testing strategies and modern QA practices

theScore — *Software Developer*

Toronto - April 2018 - August 2019

- Developed an automated testing pipeline using Jenkins CI, Appium and Cucumber BDD for theScore's mobile sports betting platform
- Implemented a Python framework to conduct load testing for API and server resources. Identifying and resolving major server and devops issues
- Wrote scripts to automate load capacity and latency testing of theScore's live chat feature
- Responsible for tracking, assessing and triaging bugs for theScore's internal bug tracking system

theScore — *QA Automation Intern*

Toronto - May 2016 - August 2017

- Contributed to development and testing of theScore's Android and iOS applications
- Developed UAT testing framework using Appium, which reduced a 2 week manual regression testing process to a 15 hour automated testing pipeline

Education

McMaster University

Honours B.A.Sc

Computer Science

Hamilton - April 2022

Languages

C#.Net, Java, Python, C++,
Javascript, Kotlin, HTML, CSS,
SQL, Haskell, Elm, Bash, YAML

Tools & Frameworks

Git, Jira, AWS, Azure, Jenkins,
Node.js, Selenium, Appium,
JUnit, TestRails, MySQL,
Docker, Android, Xcode,
OpenGL, Unity, Jupyter,
Google BigQuery, Splunk,
Django, k6 load testing

Projects

Research Casino VR

A gambling casino
environment built in Virtual
Reality to help conduct
experimental tasks for
neuroscience and economics
research. Built using C#, Unity,
SQL, WFA