ALEEM HAQ

SOFTWARE ENGINEER

CONTACT

PHONE

+1 905 317 6224

EMAIL

aleemulhaq@gmail.com

LINKS

aleemulhaq.github.io

linkedin.com/in/aleemhaq

SKILLS

Java

Python

C#.NET

JavaScript (ES7+)

Ruby on Rails

Django REST framework

PostgreSQL

Appium & Selenium

HTML & CSS

REST API

React

Node.js

AWS

JUnit

Docker

Jenkins

iOS Development

Unity (game engine)

Agile & Git workflow

EDUCATION

Bachelors Computer Science, McMaster University

Hamilton

Graduated May 2022

EMPLOYMENT

Software Engineer, Equestrian Show Manager

Toronto

Mar 2021 — Aug 2021

- · Project Owner & lead full-stack Engineer
- Designed & built a payment transaction system, transforming the manual-in person to an online authenticated payment service, using Ruby on Rails, JavaScript, PostgreSQL and the Square API
- Rewrote our front-end components in React.js to improve user experience & received positive reviews

Software Engineer in Test (SDET), the Score

Toronto

Apr 2018 — Aug 2019

- Implement functional & UI test automation to test & deploy the Score's mobile & web gambling applications within a strict 8 months timeline
- **Integration** & **geo-location testing** of **APIs** to verify betting features are inaccessible in States with an effective online gambling ban

Software Engineer Co-Op, the Score

Toronto

May 2016 — Aug 2017

 Developed a UI test automation framework with Java, Appium & Jenkins for Android and iOS applications, reducing a 2 week manual testing process to a 15 hour automated CI/CD testing pipeline

Software Engineer in Test (SDET), Urbint

New York City

Aug 2021 — Dec 2021

- Developed a tool & web-app to monitor & conduct performance tests for the Urbint API & visualize metrics, integrated with Datadog, Jenkins & Docker
- Profiled API & SQL queries, and optimized them to decrease average HTTP request response rate by -63% (800ms to 300ms)
- Rewrote & modernized documentation for test infrastructure reducing new hire ramp-up time from 1 week+ to 1 day

PROJECT

Casino VR, Behavioral Economics

- Virtual reality casino environment, built on OOP principles using C#, Unity (game engine) & SQL to conduct experiments on risk aversion behavior
- Ability to customize ambient light & sound effects to analyze how changes in an environment setting can affect a gambler's decision making process