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CSE 135

at least 2 players, Max 10 Each player start w/ \$3
3 dice → 3 sides have •, 1 side L, 1 side R, 1 side C

faces die[] = {left, Right, center, Pass, Pass, Pass}

random number of players selected (rand_players)

loop through players array rand_players times

money[0] = 3, money[1] = 3, etc.

↑
player 1

create a money array

① create flag for game finishing → (count players w/ greater than \$0
if count = 1 game has ended)

② Get user input for seed & players → error check

③ initialize every player w/ \$3 & create balance array

④ check \$ amount for each player → if player > \$3 = 3 rolls, else
player \$ = num rolls

⑤ using array, see if L, R, C, or • → if L give \$ to left, else if R, etc...

⑥ move to next player, set current player to new variable, add 1 to move to
next pos in array & check if balance is 0 or not

⑦ check how many players have \$ using flag from step 1