

Università di Pisa

Dept. of Information Engineering

Course Wireless Networks - 2021/2022

Virtualization (LAB)

Alessandra Fais – PhD Student

email: alessandra.fais@phd.unipi.it
web page: for.unipi.it/alessandra fais/

LAB organization

□ PART I (theoretical)

- □ Introduction to SDN, NFV, MEC * concepts
- Cloud computing and service-based architectures
 - * SDN = Software Defined Networking,
 NFV = Network Function Virtualization,
 MEC = Multi-access Edge Computing

PART II

- OpenStack cloud computing platform
- OpenStack and NFV
- <u>Live session</u>: OpenStack platform of the DII CrossLab project

LAB organization

* VM = Virtual Machine

PART III

- Virtualization overview and different approaches
 - VMs* on hypervisors, containers, alternative solutions

PART IV

- □ Containers -> Docker
- Orchestrators -> Kubernetes
- Hands-on session: Docker, docker-compose, Kubernetes

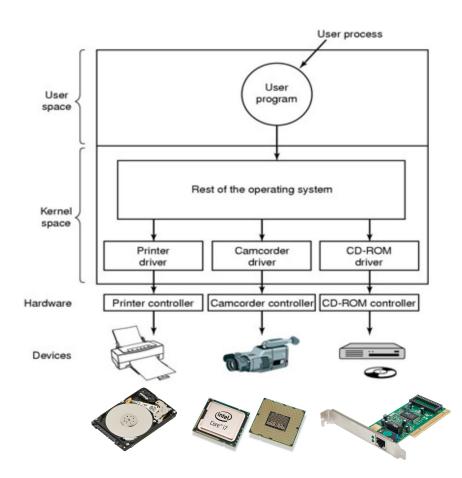
PART III

Outline of Part III

- 1) Virtualization overview
- 2) Virtualization approaches
 - Hypervisor-based solutions
 - Container-based solutions
 - Alternative solutions
- 3) Considerations on performance

Hardware vs Software

- Hardware (HW): physical components of a computer
 - Monitor, CPUs, GPUs, hard drive, NICs, ...
- Software (SW): set of instructions
 written to alter the state of the hw
 - Device Drivers
 - Operating System
 - Application Software



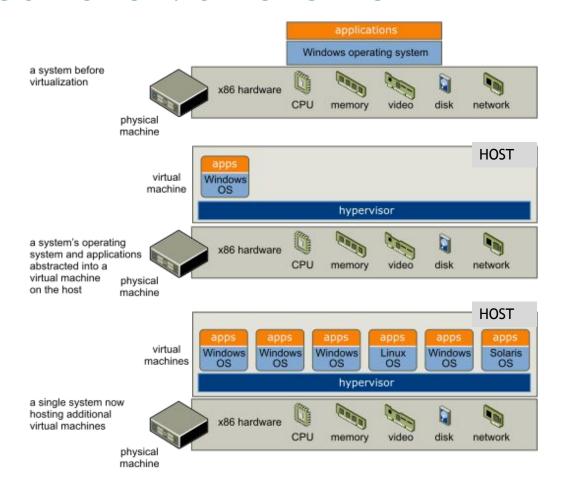
- Run different services in the cloud
- Keep up with the growth of exchanged data
 - Increase the capability of data centers by means of server virtualization



Considerations on availability and cost

Modern machines come with a lot of hardware resources (many CPUs, large memories, ...)

- Partition the resources of a physical server among several virtual machines, each running a virtual server
- Less expensive than having a separate machine for each server
 - Operating costs (space, energy, heat, failures, ...) reduced
- Running inside a virtual machine has a performance cost



- □ Considerations on flexibility
- More flexible management of resources
- Dynamic provisioning
 - Easily add/remove persistent storage, memory, processors
- Improved utilization of resources
 - Available resources multiplexed among the active users
- Live migration
 - Move an entire running system from a physical machine to another
- Ease of deployment



☐ Considerations on **flexibility**



Use of applications that run on different OSes on the same desktop

Virtualization: where and why

Context

- Cloud environment
- Internet of Things (IoT)
- Network Function Virtualization (NFV)

Benefits

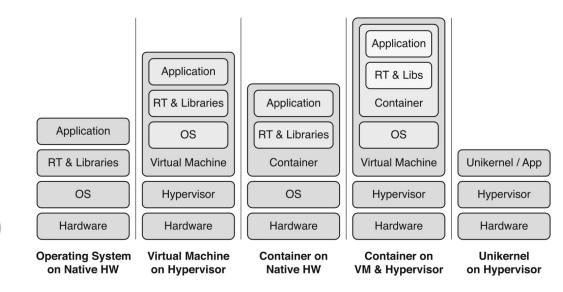
- Hardware independence
- Isolation
- Secure user environment
- Increased scalability



Virtualization approaches

Virtualization: different approaches

- Traditional virtualization
 - Whole system virtualization
 - Hypervisor-based
- Lightweight virtualization
 - Container-based (OS level)
 - Unikernel-based (library OS on a hypervisor level)



Virtualization approaches

Hypervisor-based virtualization architecture

Hypervisor-Based Virtualization Architecture

The **Hypervisor** or **Virtual Machine Manager** (VMM) level provides:



- Hardware abstraction
 - Virtual HW and virtual device drivers
- Standalone VM instances independent and isolated from the Host OS
- Full Guest OS (e.g. Linux)
 runs on top of the
 virtualized HW in each VM
 instance

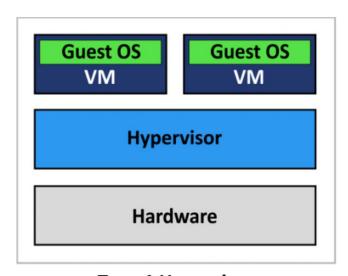


Large disk images

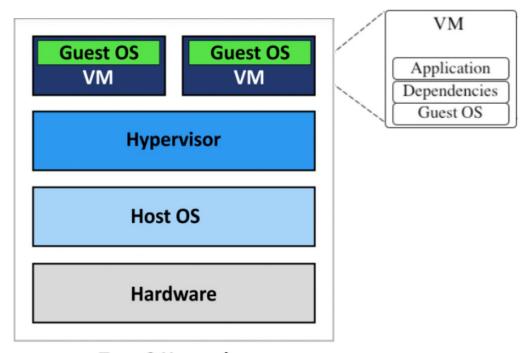


Kernel-based Virtual Machine

Hypervisor-Based Virtualization Architecture



Type 1 Hypervisor (Bare-Metal Architecture)



Type 2 Hypervisor (Hosted Architecture)

Hypervisor-Based Virtualization Architecture

- Type 1 Hypervisor (native or bare-metal)
 - Operate on top of the Host's HW













- Type 2 Hypervisor (client or hosted)
 - Operate on top of the Host's OS





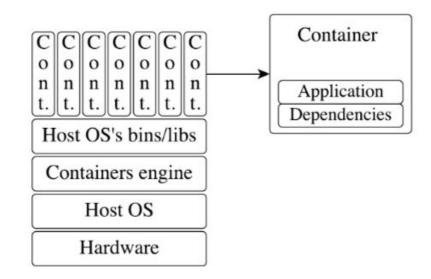


Virtualization approaches

Container-based virtualization architecture

Container-Based Virtualization Architecture

- Isolation of processes at the OS level
 - Avoid overhead for HW virtualization
- Containers run on top of the same shared Host OS kernel and libraries
- One or more processes can be run within a container



Container-Based Virtualization Architecture

- High-density of virtualized instances
- Small disk images
- Multi-tenant security issues
 - Host kernel exposed to all the containers
 - Worse resource isolation w.r.t. hypervisors
- Claim to offer superior performance with respect to hypervisor-based solutions
- Very popular virtualization solution!





Virtualization approaches

Alternative solutions: unikernels

Alternative Virtualization Architecture

- Unikernels are an emerging solution
- Library Operating System
 - Run single applications
 - Avoid the overhead and configuration of a complete Guest OS
- Run on top of a hypervisor
 - Virtual hardware interface
 - Isolation benefits



Application

Minimal lib OS (e. g. **OSv**)

Hypervisor (e.g. KVM)

Host OS (Linux)

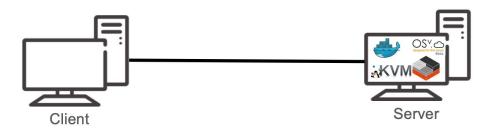
Hardware

Considerations on performance

A word on performance comparison

- Interesting metrics
 - Instance startup time
 - Image size
 - Image footprint (memory usage)
 - Memory throughput (Disk I/O)
 - CPU (e.g., execution time, FLOPs)

- Network latency (Round Trip Time)
- Network I/O (e.g., number of UDP/TCP transactions – request, response – between client and server)



<u>Summary</u>: how to choose the most suited technology for the intended purpose?

- Container-based solutions and emerging ones (like unikernels) are challenging the traditional hypervisor-based approach in cloud computing
- Light-weight technologies offer
 - Shorter instance startup time
 - Tiny image sizes
 - Smaller amount of memory required
 - Dense deployment of instances



<u>Summary</u>: how to choose the most suited technology for the intended purpose?

- Containers introduce almost negligible overhead
 - Tradeoff between versatility and ease of use and security aspects
- Hypervisors performance continuously improve
- Network efficiency is a delicate aspect for all the solutions

About **performance** and **overheads**:

- https://www.backblaze.com/blog/vm-vs-c ontainers/
- https://www.brightcomputing.com/blog/c ontainerization-vs.-virtualization-more-onoverhead

Useful references

Useful references

- Hypervisors vs Lightweight Virtualization: a Performance Comparison
 - http://faculty.washington.edu/wlloyd/courses/tcss562/research papers/T3 Hypervisors vs Lightweight Virtualizati on A Performance Comparison.pdf
- A Performance Survey of Lightweight Virtualization Techniques
 - https://www.researchgate.net/publication/319407909 A Performance Survey of Lightweight Virtualization Techniques
- Kernel-based Virtual Machine (KVM)
 - https://www.redhat.com/en/topics/virtualization/what-is-KVM
- Oracle VM VirtualBox
 - https://download.virtualbox.org/virtualbox/6.1.4/UserManual.pdf
- Linux Containers
 - https://access.redhat.com/documentation/en-us/red hat enterprise linux atomic host/7/html/overview of cont-ainers in red hat systems/introduction to linux containers
- Docker

vmware glossary

https://docs.docker.com/get-started/

https://www.vmware.com/topics/glossary/

PART IV

Outline of Part IV

- 1) Containers characteristics
- 2) Docker
 - Objects
 - Architecture
 - Deployment modes
 - Single host VS Cluster
- 3) Kubernetes

Outline of Part IV

Hands-on session:

Docker Persistent storage management (volumes)Docker Compose Kubernetes

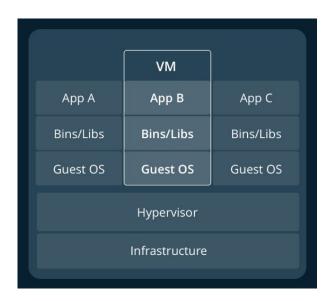
o Installation
o Complete application

Containers and Docker

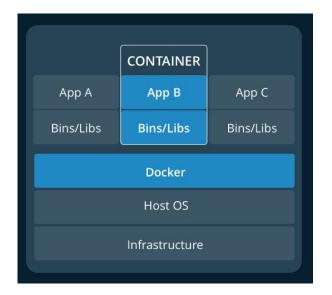
Container characteristics

Containers vs Virtual Machines

A VM hosts a whole
 Operating System (guest),
 separated from the Host OS,
 over an emulated hardware



A container shares the OS
 kernel with the host, avoiding
 hardware emulation (gain
 efficiency but lose isolation)

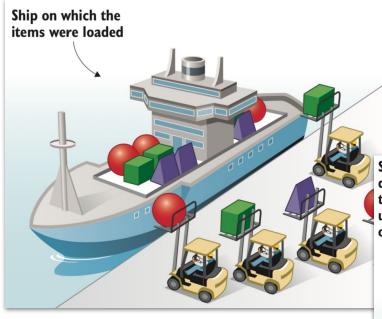


Containers: characteristics

- Resources are shared with the Host OS
 - Efficiency, overhead reduced
- Portability
 - Build once, run anywhere!



- Lightweight virtualization
 - Run dozens of instances at the same time (high-density)
- Dependencies are embedded
 - No need to configure and install

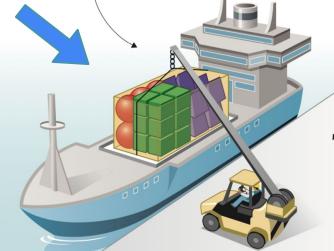


Teams of dockers required to load differently shaped items onto ship

Containers: Docker

Single container with different items in it. It doesn't matter to the carrier what's inside the container. The carrier can be loaded up elsewhere, reducing the bottleneck of loading at port.

Ship can be designed to carry, load, and unload predictably shaped items more efficiently.

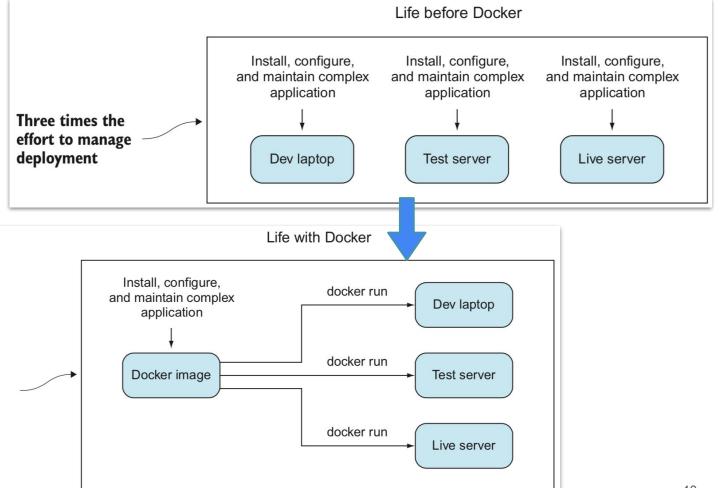


Only one docker needed to operate machines designed to move containers.

Introduction

A single effort

to manage deployment



A definition:

"Docker is an open source engine that automates the deployment of any application as a lightweight, portable, self-sufficient container that will run virtually anywhere'

What can you do with Docker? Docker allows to **create**, **manage** and **orchestrate** application containers





- Each application component is packed in a separate container
- Optimization of development, testing, delivery and deployment of applications

- Design oriented to software development steps
 - Local development environment
 - Testing
 - Containers isolate tests into their own environment
 - → no need to clean up the environment after each test execution!
 - Parallelize tests across multiple machines
 - Create different system configurations to test against
 - Delivery
 - Deployment

Objects

Docker objects



Image

- read-only template with instructions for creating a Docker container
- can be based on another image (extend the base image through a list of instructions defined in a Dockerfile)
- <u>example</u>: build an image based on the <u>ubuntu</u> image which also installs our application and the configuration details required to run it

Container

- runnable instance of an image
- defined by the image and the configuration options provided to it when created or started
- unit for distributing and testing our application, along with its dependencies

Docker objects



Network

- bridged network: new containers on a single host are connected by default to it and can refer each other by IP address
- host network: containers connected to this network share the host machine's network (remove network isolation between containers and host)
- none network: the container is not connected to any network
- overlay network: allow connectivity among containers on different hosts

Volume

- persistent storage for containers
- can be associated to one or more containers
- can be shared among several containers
- its lifespan is completely independent of the containers that use it

Docker objects



Service

- set of containers which are replicas of the same image
 - together they provide a load balanced service
 - scale up or down depending on the input load
- deploy containers in production

Stack

- set of interdependent services that interact to implement an application
- example: a voting application could be composed by (i) a service for the web interface which allows users to vote; (ii) a service to collect the votes of the users and store them in a Docker volume; (iii) a service for the web interface which shows the results of the voting in real time

Architecture

Docker ecosystem and deployment modes

Docker platform

- Docker Engine
 - Create and run containers
- Docker Hub
 - Cloud service (database) for storing and distributing images

Single host mode

Deploy containers on a single host machine

Cluster mode

Deploy containers of a Docker stack on all the nodes of a cluster (configuration with manager node + set of workers nodes)

- Docker Swarm
- Mesos
- Kubernetes

Docker Engine

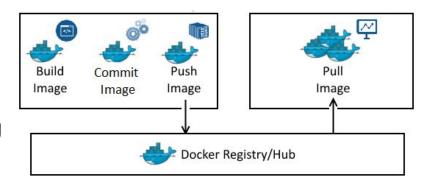
Build and containerize applications!

Docker guide sections here: https://docker-overview/

- client-server architecture
 - Server runs the daemon process dockerd
 - dockerd creates and manages images, containers, networks, and volumes
 - API exposed to programs to instruct the dockerd
 - Command line interface (CLI) client docker
 - Uses Docker APIs to control or interact with the Docker daemon through scripting or direct CLI commands

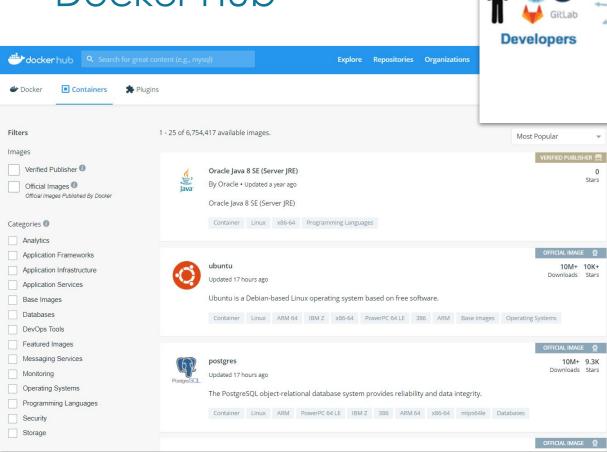
Docker Hub

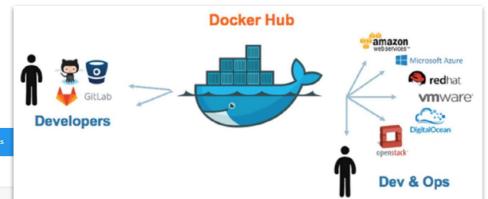
 Service provided by Docker for finding and sharing container images



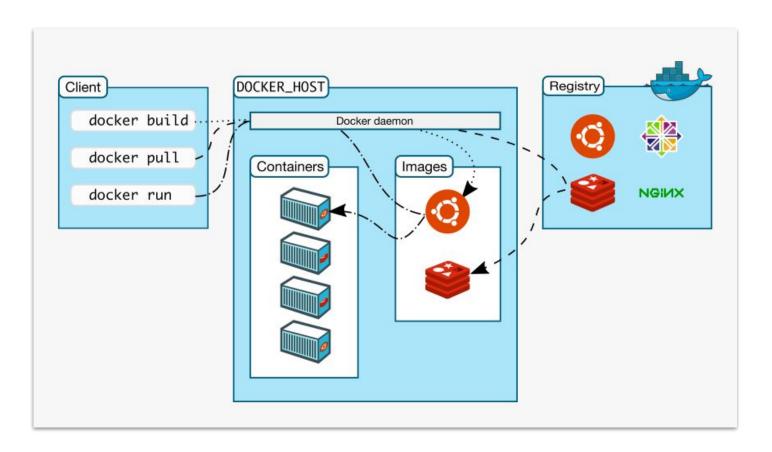
- Repositories allow sharing container images with the Docker community
- Container images can be pushed to a repository or pulled from it
 - Official images (provided by Docker)
 - Clear documentation, best practices, design for most common use cases, scanned for security vulnerabilities
 - Publisher images (provided by external vendors)

Docker Hub



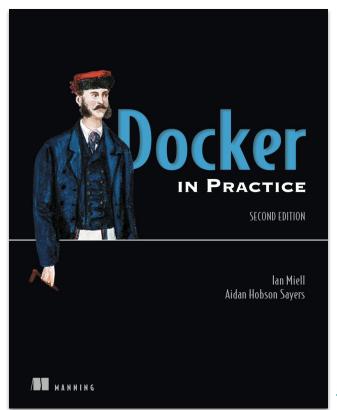


Putting all together: Docker Architecture

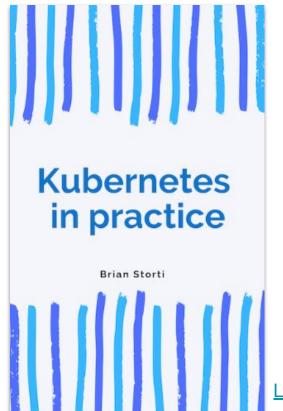


Useful references

Useful reference book



<u>Link</u>



<u>Link</u>

Useful references on Docker and Dockerfiles

- Docker quickstart
 - https://docs.docker.com/get-started/
- Dockerfile reference
 - https://docs.docker.com/engine/reference/builder/
- Best practices for writing Dockerfiles
 - https://docs.docker.com/develop/develop-images/dockerfile_best-practices/
- A Dockerfile tutorial by examples
 - https://takacsmark.com/dockerfile-tutorial-by-example-dockerfile-best-practices
 -2018/
- Interesting point of view on containers and VMs
 - https://www.docker.com/blog/containers-are-not-vms/

Useful references on Docker networking

- Docker networking overview
 - https://docs.docker.com/network/
- Container networking
 - https://docs.docker.com/config/containers/container-networking/
- Bridge network description and tutorial
 - https://docs.docker.com/network/bridge/
 - https://docs.docker.com/network/network-tutorial-standalone/
- Host network description and tutorial
 - https://docs.docker.com/network/host/
 - https://docs.docker.com/network/network-tutorial-host/