

Alessio Ganzarolli

aleganza.dev

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Projects

- **akuse** *130,000+ downloads* *Typescript, React, Electron, GraphQL*
Developed a popular desktop application for streaming anime, utilizing the Consumet library to manage streaming sources. The app connects to Anilist, allowing users to sync and manage their anime watchlists, providing a seamless experience for tracking and watching anime.
- **Plenty Of Armors** *1,700,000+ downloads* *Java, Pixel Art*
Published a Minecraft mod featuring custom-designed armors with unique textures and abilities, created using pixel art and Java code. Expanded gameplay by adding variety and customization options for players, enhancing their experience.
- **Galilei: The Game** *Unity, Pixel Art*
Developed a video game in Unity featuring pixel art that allows players to explore my high school, the Galilei Institute. The game includes educational content that showcases the school's history and interactive elements.
- **Salta Ebbasta / Lil Run** *30,000+ downloads* *Pixel Art*
Designed characters, obstacles, and environments in pixel art for this mobile game. The game reached the top trending spots on both the App Store and Play Store.

Experience

- **Freelance - Apps & Websites** *Solo Developer*
I develop applications and websites for businesses and individuals, focusing on delivering high-quality products that meet client needs and expectations.
- **Microsoft Imagine Cup 2023** *Team Leader*
Developed an AI-powered app prototype that generates personalized outfits, using Microsoft Azure to integrate APIs. Focused on creating innovative fashion solutions based on user preferences and wardrobe.
- **Private Computer Science Tutor**
Provided tutoring in computer science while pursuing my university degree, helping students successfully pass their exams throughout the year.

Skills

Languages/Tools: Typescript, React, React Native, Svelte, Electron, Firebase, Tailwind, Azure, Java, SQL

Competencies: Quick Learner, Teaching, Pixel Art, UI/UX Design, Web Scraping

Certifications: English B2

Education

Erasmus student at University of Almeria

B.S. in Software Engineer

Almeria, Spain

September 2024 - February 2025

University of Ferrara

B.S. in Computer Science, expected graduation year: 2025

Ferrara, Italy

September 2022 - Present

ITIS Galileo Galilei

High School Diploma in Computer Science, GPA: 3.7/4.0

Ostiglia, Italy

September 2017 - July 2022