

WEEK 10 PRESENTATION

Agenda:

1. Quick context week 10 - Higher Order Functions
2. Group practice problem
3. Explain Exercise07

Higher Order Functions

4. Functions are DATA in Haskell, and can be treated just like data of any other type.
 - This is known as first class functions
 - Functions can be used as arguments for functions -- essentially what a higher order function is
 - Functions which make use of other functions

What examples can you think of that we have already touched upon, that is a higher order function?

```
zipWith :: (a -> b -> c) -> [a] -> [b] -> [c]
zipWith f xs [] = []
zipWith f [] ys = []
zipWith f (x:xs) (y:ys) = (f x y) : zipWith f xs ys
```

Functional Programming - makes extensive use of Higher Order Function

5. Programs are constructed by applying and composing functions

Partial Application

`add :: Int -> (Int -> Int)`

`add x y = x + y` =====> 2-ary function (meaning it takes two inputs, or two arguments)

We can define a unary function using partial application :

```
incr :: Int -> Int
incr = add 1
```

--- the argument that 'incr' takes in is IMPLICIT since Haskell automatically knows add takes two arguments, this function will take as a input an Int and add 1 to it

Currying:

6. Process of transforming a function that takes multiple arguments into a function that takes just a single argument, and returns another function, which accepts further arguments
7. Haskell functions are curried by default.

```
add x y = x + y
```

```
8. -- int -> (int -> int)
```

```
9. -- function takes an int, and returns another function.
```

```
10. add5 = add 5
```

```
11. returns a function with only ONE argument
```

i.e. what Haskell does in the background:

```
12. add x y z = x + y + z ; int -> (int -> (int -> int ))
```

Takes as input x, and outputs the below function:

```
add y z = 5 + y + z ; int -> (int -> int)
```

Takes as input y and outputs the below function:

```
add z = 5 + 2 + z ; int -> int
```

To specify an uncurried function:

Use tuples: i.e. add: (int->int) -> int ; you cant specify one argument at a time

```
flip :: (a -> b -> c) -> b -> a -> c
flip f = (\x y -> f y x)
```

```
13. flip f = (\x y -> f y x) ; (a->b->c) ->(b -> (a -> c))
```

i.e. if f was add, it will do the same currying as before with the 'add' function.

```
add y z = y + z ; int -> (int -> int)
```

```
-- take an 'int' and return the add function below with just z as parameter.
```

```
i.e. let's give y = 2
```

Takes as input y and outputs the below function:

```
add z = 2 + z ; int -> int
```

As you can see it does this: ((add y) z)

Function Application ==> LEFT ASSOCIATIVE

$f\ x\ y == (f\ x)\ y$ =====> brackets implicitly there

-- Haskell applies the first argument to the function

Function Symbol -> =====> RIGHT ASSOCIATIVE

`a -> b -> c == a -> (b -> c)`

But

`a -> b -> c == (a -> b) -> c` THIS MEANS YOU ARE TAKING AS INPUT A FUNCTION like shown in flip.

Function Composition

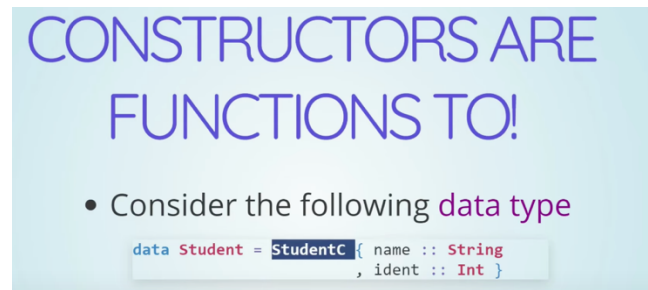
```
-- When input parameter of a function f, is another function (i.e. g). The output type of
      Z = f . g    == Z = f (g(x) )
-- when using this operator, argument is implicitly there.
-- also known as "point free form"
```

Parenthesis Buildup

`c$ ->` replaces parenthesis , therefore the parenthesis must run until the end.

```
fun (x:xs) = foldr (+) 0 (map (+2) (reverse (init(x:xs))))
fun1 (x:xs) = foldr (+) 0 $ map (+2) $ reverse $ init $ x:xs
```

Can't get the parenthesis in the middle, since it does not run until the end!



CONSTRUCTORS ARE FUNCTIONS TO!

- Consider the following data type

```
data Student = StudentC { name :: String
                          , ident :: Int }
```

This would be like defining:

```
Data Student = StudentC String Int

name :: Student -> String
Name1 = "Lucy"

ident :: Student -> Int
ident1 = 1

Student1 :: Student
Student1 = StudentC Name1 Ident1
```

In ghci ==> `name Student1 == Name1 == "Lucy"`

QUESTIONS:

```
data FamilyTree = Person { name    :: String
    , mother :: Maybe FamilyTree
    , father :: Maybe FamilyTree }
    deriving (Show,Eq)
```

```
14. person2 :: FamilyTree
person2 = Person "Lucy" (Just mother1) (Just father1)
mother1 :: FamilyTree
mother1 = Person "Lina" (Just (Person "Lola" Nothing Nothing)) Nothing
father1 :: FamilyTree
father1 = Person "John" Nothing Nothing
```

15. Using the above Family Tree, output the greatGrandmother of any person, from both the father and mothers side, in a list. If the grandmother is not found, or you're given "nothing", replace what would be the name with "nothing"

```
greatGrandmother :: FamilyTree -> [String]
```

```
*Lib> greatGrandmother person2
["Lola","Nothing"]
```

16. Define the function composition operator (.)
 $Z = f \circ g \iff Z = f(g(x))$

$(.) :: (b \rightarrow c) \rightarrow (a \rightarrow b) \rightarrow a \rightarrow c$

```
(.) :: (b -> c) -> (a -> b) -> a -> c
```

17. Implement the function composition operator

$(a \rightarrow b) \rightarrow a \rightarrow b$

```
($) :: (a -> b) -> a -> b
```

Solutions

Monday, November 22, 2021

12:36 AM

```
(.) :: (b -> c) -> (a -> b) -> a -> c  
f . g = \x -> f (g x)
```

```
($) :: (a -> b) -> a -> b  
f $ x = f x
```

-- FOR GROUP QUESTIONS! --

```
data FamilyTree = Person { name    :: String  
    , mother :: Maybe FamilyTree  
    , father :: Maybe FamilyTree }  
    deriving (Show, Eq)  
  
person2 :: FamilyTree  
person2 = Person "Lucy" (Just mother1) (Just father1)  
mother1 :: FamilyTree  
mother1 = Person "Lina" (Just (Person "Lola" Nothing Nothing)) Nothing  
father1 :: FamilyTree  
father1 = Person "John" Nothing Nothing  
  
fromM :: Maybe FamilyTree -> FamilyTree  
fromM (Just a) = a  
fromM Nothing = Person "Nothing" Nothing Nothing  
  
greatGrandmother :: FamilyTree -> [String]  
greatGrandmother (Person name t1 t2) = let  
    greatGrandmother' n (Person name t t0)  
        | n == 0 = name  
        | otherwise = greatGrandmother' (n-1) (fromM t)  
    in [greatGrandmother' 2 (Person name t1 t2)] ++ [greatGrandmother' 2 (Person name t2 t1)]
```