Alejandro Villate

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EDUCATION

University of Florida

Gainesville, FL

Bachelor of Science in Computer Science (GPA - 3.72)

Aug. 2022 - Dec. 2026

• Coursework: Computer Organization, Data Structures and Algorithms, Engineering Statistics, Software Engineering

SKILLS

Languages: Python, JavaScript/TypeScript, C++, SQL, GQL

Frameworks / Tools: Linux, Docker/Compose, Prometheus, Grafana, Splunk, Playwright, Pytest, Jest, GitHub Actions,

EXPERIENCE

Site Reliability Engineering Intern

Sep. 2025 - Dec. 2025

Splunk

Gainesville, FL (Remote)

• Supported FedRAMP team in ensuring Splunk cloud offerings met federal security and reliability standards

Production Engineering Intern (MLH Fellowship)

Jun. 2025 - Sep. 2025

Meta

Tallahassee, FL (Remote)

- Developed portfolio web app with containerized Flask, MySQL, Nginx microservices and deployed to Linux server
- Reduced deployment time to 3s (previously manual) by implementing CD pipeline with GitHub Actions
- Achieved 99% uptime by introducing unit, integration, and system tests achieving 83% coverage into CI pipeline
- Enabled 120s incident response time by providing real-time visibility and alerting with Prometheus/Grafana stack

C++ Programming Fundamentals Teaching Assistant

Jan. 2025 - May 2025

The University of Florida

Gainesville, FL

- Led weekly discussions to 30+ students teaching fundamental topics like OOP and memory management
- Assisted 500+ students by debugging 7 projects and providing 1:1 support to 10 students weekly in office hours
- Recieved 100% positive feedback and reviews in end-of-semester survey sent out to 30+ students

PROJECTS

GraphUF | Flask, Docker Compose, GitHub Actions, Nginx, CoderabbitAI, Python, Bash

(7)

- Developed **Flask** web app to explore university course postrequisites (courses depending on a given prerequisite)
- Achieved <1ms fetching of all postrequisites of any course by engineering custom DAGs with 80,000+ nodes
- Processed 100,000+ raw university scheduling records by building a robust scraping and cleaning pipeline
- Accelerated development workflow for 3 team members by implementing a CI pipeline with pre-commit hooks, automated pytest unit/integration testing via GitHub Actions, and AI code reviews via CoderabbitAI

my movies | Flask, Redis, React, Docker Compose, Python

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- Developed REST API integrating with OMDb API enabling users to manage and track movie watch lists
- Improved resilience through service isolation by architecting Flask, React, Redis as containerized microservices
- Configured Redis volume persistence to prevent data loss, ensuring stateful movie tracking across container restarts

GDocify | Google Cloud Platform, Google Docs API, OAuth2, JavaScript

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- Developed CLI **automation tool** to convert text files into structured Google Docs leveraging **GCP Docs/Drive API**, eliminating manual uploads and streamlining document organization
- Implemented **OAuth2** to enable user-specific authentication to Google Drive compliant with API security rules

Doors | React Native, Firebase, Nativewind, Expo Go, Jest, TypeScript

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- Developed React Native mobile app for centralized group and event management for local indie music bands
- Integrated Firebase for user authentication/management and NoSQL document collection database with Firestore

EXTRACURRICULARS

SwampHacks, WiNGHacks (MLH Hackathons)

• Organized marketing initiatives for SwampHacks X and mentored for WiNGHacks (400+, 200+ attendance)

UF Software Engineering Club

- Spearheaded marketing initiatives leading to 38% increase in event turnout compared to previous semester
- Collaborated with team of 10+ to lead workshops on various software engineering topics to 100+ members