# **Quick Documentation**

#### Introduction

This document describes the development process of a multimedia content creation and management application. The project integrates various APIs and tools to fetch, process, and upload multimedia content.

### **Tools and Technologies Used**

Python, Requests, spaCy, Transformers, Scikit-Learn, NumPy, Pytube, Pillow, Google Authentication Libraries, MoviePy, python-dotenv, Google cloud.

### **System Requirements**

### **Hardware Requirements**

No specific hardware requirements.

### **Software Requirements**

Operating System: Compatible with major operating systems.

Software: Python 3.x

#### **Setup Environment**

- 1. Install Python: Instructions on installing Python and setting up the Python environment.
- 2. Clone Repository: Instructions on cloning the source code from a repository if applicable.
- 3. Install Dependencies: Use the command 'pip install -r requirements.txt' to install required libraries.
- 4. Environment Variables: Set up using a .env file or system environment settings. Mention the use of the python-dotenv package.

## **File Descriptions**

main.py: The main script handling core functionality.

.env: Stores API keys and sensitive information securely.

google\_cloud\_client\_secret.json: Used for Google Cloud authentication.

youtube\_client\_secret.json: Facilitates YouTube API OAuth2 authentication.

requirements.txt: Lists all project dependencies.