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Team #19

Lab1 - Writeup

1. proc.h: Added variable `int priority;`
2. defs.h : Added `void setpriority(int priority);`
3. usys.S: Added `SYSCALL(setpriority)`
4. syscall.h: Added `#define SYS_setpriority 22`
5. syscall.c: Added `extern int sys_setpriority(void);`
6. user.h: Added `void setpriority(int);`
7. proc.c
 - a. Added function `void setpriority(int p)`

```
struct proc *curproc = myproc();  
//if in range set procedure  
if(p >= 10 && p <= 31) {  
    curproc->priority = p;  
}
```

- b. Changes to existing scheduler function

- i. Add variable `int highP` to keep track of the process with the highest priority
 - ii. Add loop to find the highest priority

```
for(p = ptable.proc; p < &ptable.proc[NPROC]; p++) {  
    if(p->state == RUNNABLE && p->priority < highP)  
        highP = p->priority;  
}
```

8. sysproc.c

- a. Added function `int sys_setpriority(void)`

```
int priority;  
if(argint(0, &priority) < 0)  
    return -1;  
setpriority(priority);  
return 0;  
}
```

9. Makefile

- a. Added `_lab2_test\` to UPROGS