

Alejandro Patino Camargo

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EDUCATION

SAN JOSE STATE UNIVERSITY

Bachelor of Science

Major in Environmental Studies; Minors in Sustainable Energy

San Jose, CA

Expected December 2024

West Valley College

Associates of Science

Computer Science

Saratoga, CA

August 2019 – May 2022

Relevant Coursework: C++, Java, Data Structures and Algorithms, Assembly, Debugging Fundamentals.

WORK EXPERIENCE

CODE THE DREAM LABS

Junior Software Engineer

Durham, NC

March 2024 – Present

- Built secure RESTful APIs by implementing authentication and authorization strategies to protect data and user access.
- Implemented backend solutions with Node.js, MongoDB, and Airtable to optimize database synchronization.
- Integrated testing using Playwright, Jest, and Service Workers to identify issues early in the development process.
- Assisted in migrating the application from Next.js 12 to Next.js 15 to enhance performance and feature capabilities.

SF OFFICE OF CIVIC ENGAGEMENT AND IMMIGRANT AFFAIRS

Data Analyst - Senior Fellow

San Francisco, CA

July 2022 – March 2024

- Led the creation of visualizations for the Community Ambassadors Program (CAP) using Excel and Power BI.
- Published government datasets from 2022 to 2023 ensure accuracy and transparency.
- Conducted data cleaning and organization in Excel, processing over 150,000 data points annually.
- Ensured accessibility in visualizations with inclusive color schemes and alt text for clarity.

PROJECTS

SKILL STACKS

November 2023

Project Manager and Frontend Developer

- Developed a study tool aimed at maximizing retention through engaging and interactive flashcards.
- Utilized agile methodology during the 8-week development cycle, emphasizing continuous improvement.
- Facilitated daily standups and managed GitHub issue creation to streamline team communication and project efficiency.
- Designed and developed the UI using Figma and Radix-UI.

PHRAZ_L

March 2022

Backend Developer

- Developed a game using Web-Sockets, React, Tailwind CSS, Node.js, Express, and MongoDB.
- Built secure API endpoints for efficient game actions and real time data communication.
- Created a highly responsive game server capable of supporting a large number of simultaneous players.

ACTIVITIES

OPEN SOURCE SAN JOSE

Full Stack Engineering Volunteer

San Jose, CA

March 2024 – Present

- Lead the TallyUp project, an app designed to tally and track handouts of various supplies to people in need.
- Developed using Javascript, React, MongoDB, and implemented Docker for localization.

ADDITIONAL

Technical Skills: JavaScript, TypeScript, C++, HTML/CSS; Node.js, Express.js; MongoDB; Power BI, Excel, Figma, Postman; Agile; knowledgeable in data visualization best practices and accessibility standards.