# UC1: Turn OASIS device on

Primary actor: User

**Precondition:** 

- The device is off

#### Success Guarantees:

- The device is turned on
- The device displays the record history [may be empty]

#### **Main Success Scenario:**

- 1. User presses and holds the power button for at least two seconds.
- 2. The power LED turns on.
- 3. The graph displays the battery level.
- 4. Records history is displayed on the device's scrollable touch screen.

## **Extensions:**

- 3a. The battery is critically low
- 3a1. The battery indicator (number 1) blinks and the display notifies the device is turning off due to the battery level.
  - 3a1. The device turns off
  - 3a2. The user must replace the battery before turning the device on again.
  - 3b. The battery is low
    - 3b1. The graph lights up numbers one and two indicating the battery level is low.
    - 3b2. The user should replace the battery.
  - 4a. No sessions have been recorded
- 4a1. A message is displayed informing the user that there are no sessions recorded and to start a session.

# UC2: Turn OASIS device off

Primary actor: User

**Precondition:** 

The device is on

### **Success Guarantees:**

- The device is turned off.

## Main Success Scenario:

- 1. User presses and holds the power button for at least two seconds.
- 2. The device shuts off.

# UC3: Select a session

Primary actor: User

**Precondition:** 

- The CES device has been turned on

### **Success Guarantees:**

- The user has a session ready to start

#### **Main Success Scenario:**

- The user presses and releases the power button to navigate between the groups of 20min/45min/user-designated. The selected group and its available session types light up.
- The user uses the up and down buttons to select a session type between Sub-Delta/Delta/Theta/Alpha by choosing its corresponding number (1 to 4). The respective CES Mode light for that session turns on.
- 3. Proceed to UC4.

#### **Extensions:**

- 1a. User selects the user-designated group
  - 1a1. The user will see no sessions in this group since the DAVID Session Editor is sold separately.
  - 1a2. The user clicks the power button to switch to different group
- 2a. User presses the up arrow while on the top-most number
- 2a1. The bottom-most number lights up, indicating that the user is back to the beginning of the list.
  - 2b. User presses the down arrow while on the bottom-most number (1) 2b1. The top-most number lights up, indicating that the user is at the end of the list.

#### **Related Information:**

 If the user does not select a session within 30 seconds of the device turning on, it will turn off.

# UC4: Start the session

Primary actor: User

### **Precondition:**

- The user has selected a session (UC3)

#### **Success Guarantees:**

- The user has gone through a session

## **Main Success Scenario:**

- 1. The user dampens their earlobes with a small amount of tap water, saliva, or conductive gel.
- 2. The user attaches the left ear clip to their left earlobe and the right ear clip to their right earlobe
- 3. The user connects the ear clips' cable to the device
- 4. The user presses the Select button to start the previously selected session.
- 5. The device's CES mode light starts blinking.
- 6. The device verifies the quality of the electrical connection between itself and the user.
- 7. The device displays an okay (numbers 4, 5, 6 light up solid yellow) or excellent (numbers 1, 2, 3 light up solid green) connection.
- 8. Session type and remaining time are displayed in the device's display.
- 9. The device sends electrical stimulation to the user for the selected time.

- 10. The session ends and the device gradually reduces the CES stimulus intensity while the on-screen graph scrolls from 8 to 1.
- 11. Go to UC6

#### **Extensions:**

- 6a. There is no connection between the device and the user.
  - 6a1. The numbers 7 and 8 start blinking red.
  - 6a2. The user revises that their earlobes are dampened enough.
  - 6a3. The user checks that their ear clips are properly adjusted.
  - 6a4. Repeat steps 6a1 to 6a3 until the connection is okay (numbers 4, 5, 6 light up solid yellow) or is excellent (numbers 1, 2, 3 light up solid green).
- 9a. The user wants to adjust the intensity.
  - 9a1. Go to UC5.
- 9b. The user wants to end the session.
  - 9b1. The user presses and releases the power button
  - 9b2. Go to step 10.
- 9c. The ear clips are disconnected.
  - 9c1. The device pauses the session and waits for the ear clips to be reconnected.
  - 9c2. The device displays the No Connection state (numbers 7 and 8 blink in red). The left (L) and right (R) lights turn on as well.
  - 9c3. If the ear clips are reconnected, go to step 7.
  - 9c4. After 30 seconds of idling, the device turns off automatically.
- 9d. The battery depletes to a low level.
  - 9d1. The device graph displays two blinking bars while continuing the session.
- 9e. The battery depletes to a critically low level.
  - 9e1. The device displays a single (number 1) blinking bar.
  - 9e2. The device ends the session early.
  - 9e3. The device returns to a safe voltage, notifying the user by scrolling up and down through its graph.
  - 9e4. The battery indicator (number 1) blinks and the display notifies the device is turning off due to the battery level.
  - 9e5. Device turns off

# **UC5**: Adjust intensity

Primary actor: User

#### **Precondition:**

- The user has started a session
- The connection test has ended
- The user feels over- or under-stimulation with the current intensity level

#### **Success Guarantees:**

- The intensity satisfies the user's comfort level

### Main Success Scenario:

1. The user presses the up arrow or the down arrow buttons to raise or reduce the intensity level.

- 2. The user sees the approximate intensity level displayed on the device graph through lights 1 to 8, with the topmost lit number blinking.
- 3. User keeps increasing or decreasing the intensity until they are satisfied with the level.

#### **Extensions:**

- 1a. User presses the up arrow while on the top-most intensity (level 8)
  - 1a1. The intensity stays at level 8
- 1b. User presses the down arrow while on the bottom-most intensity (level 1)
  - 1b1. The intensity stays at level 1

# UC6: Record a session

Primary actor: User

# **Precondition:**

- A session has just concluded or has been stopped by the user

#### **Success Guarantees:**

- If the user wants, the session is added to the records history

## **Main Success Scenario:**

- 1. A prompt appears on the screen asking the user whether they want to save the session
- 2. User saves the session by pressing the checkmark button

#### **Extensions:**

- 2a. The user does not touch any button
  - 2a1. The device automatically turns off after 30 seconds of inactivity
- 2b. The user presses the power button
  - 2b1. The session is not stored in the device
  - 2b1. The device automatically turns off after 30 seconds of inactivity