

Right now, our web API exposes the database entities to the client. The client receives data that maps directly to your database tables. However, that's not always a good idea. Sometimes you want to change the shape of the data that you send to client. For example, you might want to:

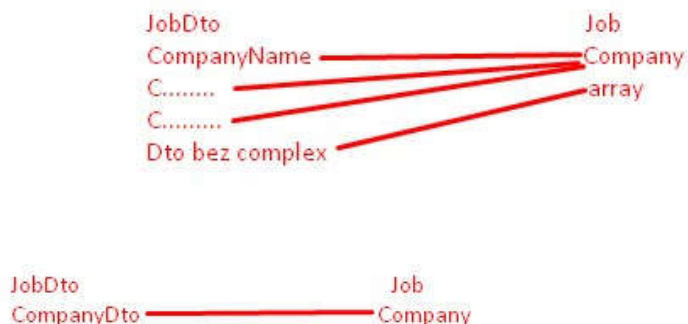
- Remove circular references (see previous section).
- Hide particular properties that clients are not supposed to view.
- Omit some properties in order to reduce payload size.
- Flatten object graphs that contain nested objects, to make them more convenient for clients.
- Avoid "over-posting" vulnerabilities. (See [Model Validation](#) for a discussion of over-posting.)
- Decouple your service layer from your database layer.

To accomplish this, you can define a *data transfer object* (DTO). A DTO is an object that defines how the data will be sent over the network.

**Create Dto with no circular reference, you can create more Dto for one Entity**

**you can use AutoMapper to fill Dto with data**

**example mappings but keep an eye for circular dependency(slower api, improper application design)**



```

0 references
public RecruitmentProcessProfile()
{
    CreateMap<RecruitmentProcess, RecruitmentProcessDto>()
    .ForMember(dest => dest.jobDto, opt => opt.MapFrom(src => src.job))
    //Job->JobDto
    .ForMember(dest => dest.candidatesDtos, opt => opt.MapFrom(src => src.candidates))
    // RecruitmentProcessCandidate->RecruitmentProcessCandidateDto
    .ReverseMap();
}

```

se mapira od RecruitmentProcess koj sodrzi job vo jobDto koj se naoga vo RecruitmentProcessDto

```

CreateMap<Job, JobDto>()
    .ForMember(dest => dest.CompanyDto, opt => opt.MapFrom(src => src.company))
    .ForMember(dest => dest.RecruiterName, opt => opt.MapFrom(src => src.recruiter.FullName))
    .ForMember(dest => dest.candidatesDtos, opt => opt.MapFrom(src => src.candidates))
    .ReverseMap();

```

**String vo String**

`string Recruiter.FullName { get; set; }`