#### Team 26's Back-end Go Server

# Go passing

This was initially started as a rewrite of the previous (node.js) back-end since I anticipated we would need to write some back-end code for some extra features. As expected, we did, and the back-end now holds the code for three parts:

- wellbeing visualisation, with Google Maps
- data/message passing between mobile users (i.e. for user wellbeing sharing and sending step goals)
- add friend page, to serve a deeplink

#### Deployment Guide & Usage

You need an installation of go (use your package manager, or otherwise). You can verify you have it with go version.

Follow these steps on the Linode server:

- Clone or pull the repo into your home directory.
- cd into team26-nudgeme-backend and go build in that project directory.
- Start with sudo systemdctl start nudgeme or restart the systemd service with sudo systemctl restart nudgeme, if it is not the first time running.

Of course, this can be done on any server, but you'd need to set up your own nudgeme.service file and SQL database connection. An example nudgeme.service file is given below. For the SQL database, see the backend database schema. If you wish to change the server which hosts the SQL database, please modify the ADDRESS variable in main.go.

You can modify the nudgeme.service just like any systemd service, e.g. if you want to change where it searches for the binary. The service config file is located in /lib/systemd/system/nudgeme.service.

Current domain that links to the server: https://comp0016.cyberchris.xyz/. This is retrieved from the environment variable in the nudgeme.service file.

#### Example nudgeme.service file

This is the service file currently in use on the Linode server, except in the actual file I use the actual password instead of '\$PASSWORD' as below.

Also note the domain name variable, this would need to be changed with a new domain name.

[Unit]

Description=back-end for NudgeMe

Documentation=https://github.com/thevirtuoso1973/team26-nudgeme-backend

```
After=network.target

[Service]
WorkingDirectory=/home/ct/team26-nudgeme-backend
Type=simple
User=root
ExecStart=/home/ct/team26-nudgeme-backend/nudgeme
Restart=on-failure
Environment="SQL_PASSWORD=$PASSWORD"
Environment="DOMAIN_NAME=comp0016.cyberchris.xyz"

[Install]
WantedBy=multi-user.target
```

#### **API Docs**

See the WellbeingRecord struct in models.go for the latest. Fields that are marked omitempty are intended to be optional in the future, e.g. weeklySteps.

#### Wellbeing Data & Steps for Map

Endpoint: .../add-wellbeing-record

- postCode: string e.g. TW6
- wellbeingScore: integer
- weeklySteps: integer
- errorRate: integer, this is abs(score-userScore), where score is our estimate of their score
- supportCode: String
- date\_sent: string, 'yyyy-MM-dd'

### User Wellbeing Sharing

```
.../user check if user exists.
Request example:
{
"identifier": "abc1337",
"password": "battery horse staple"
}
Response example:
{
"success": true,
"exists": true,
}
```

```
\dots/\text{user/new} add new user
Request example:
"identifier": "abc1337",
"password": "battery horse staple"
Response example:
"success": true,
.../user/message get unread 'messages' for user
Request example:
{
"identifier": "abc1337",
"password": "battery horse staple"
Response example:
{"identifier_from": "blahblah", "data": "123"},
{"identifier_from": "blahblah2", "data": "1234"},
]
\dots/user/message/new \quad {\rm send \ message/data \ to \ a \ user}
Request example:
"identifier_from": "abc1337",
"password": "battery horse staple",
"identifier_to": "bobby420",
"data": "UXVvdGggdGhlIFJhdmVuIOKAnE5ldmVybW9yZS7igJ0="
Response example:
"success": true,
```

#### P2P nudging

Nothing special on the back-end, uses the same structure as wellbeing sharing. It's up to the client to define the different spec.

Only difference is that it is using a different table.

- .../user/nudge See .../user/message section.
- .../user/nudge/new See .../user/message/new section.

## UML Diagram of Database Interface

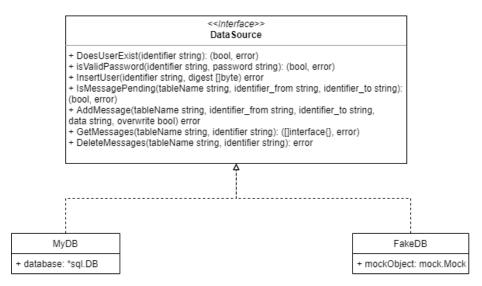


Figure 1: image

# ER Diagram/Schema of Back-end Database Performance

We used GTmetrix to test the performance of the visualisation.

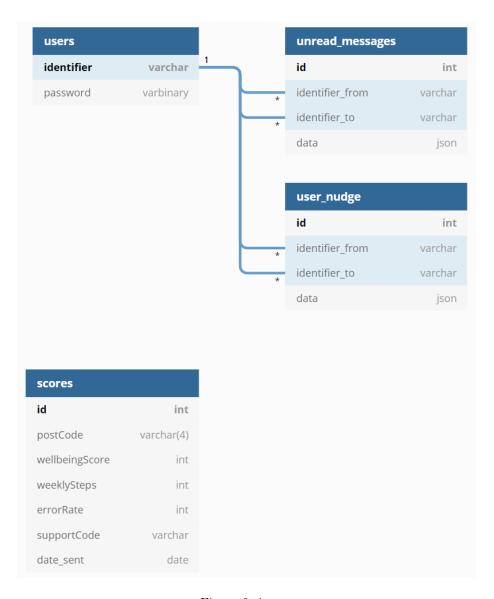


Figure 2: image

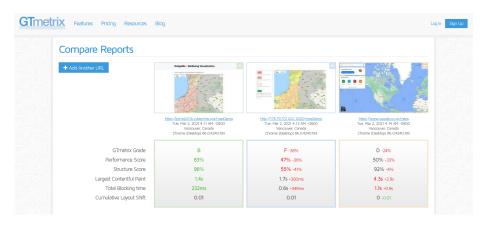


Figure 3: image