Ministerul Educației și Cercetării al Republicii Moldova Universitatea Tehnică a Moldovei Facultatea Calculatoare, Informatică și Microelectronică

Laboratory	work nr	2
	Y WOLK III	

Course: Formal languages and finite automata

Topic: Determinism in Finite Automata. Conversion

from NFA to DFA. Chomsky Hierarchy.

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Theory:

In the realm of formal languages and automata theory, Finite Automata (FA) are pivotal in modeling computational processes. They consist of a finite set of states, a set of input symbols, transition rules defining state changes upon reading symbols, an initial state, and a set of final (accepting) states. Non-deterministic Finite Automata (NFA) allow multiple transitions from a single state with the same symbol, whereas Deterministic Finite Automata (DFA) have unique transitions per state-symbol pair.

The conversion of an NFA to a DFA is essential for streamlining automata-based algorithms and simplifying automata models, as it ensures unique state transitions for every input symbol.

Objectives:

- Discuss the provided Java implementation for an NFA.
- Highlight the process of converting an NFA to a DFA.
- Explain the extraction of regular grammar from the NFA.

Implementation Description:

Provided Java Code Overview:

The provided Java code implements the NFA and DFA concepts using object-oriented programming. Key components include:

FiniteAutomaton Class: Represents the NFA with functionalities such as checking determinism, converting to DFA, and extracting regular grammars.

```
// Class to represent a Finite Automaton
class FiniteAutomaton {
    private Set<String> states;
    private Set<String> inputSymbols;
    private Map<String, Map<String, Set<String>>> transitions;
    private String initialState;
    private Set<String> finalStates;

// Constructor
    public FiniteAutomaton(Set<String> states, Set<String> inputSymbols, Map<String, Map<String,
Set<String>>> transitions,

String initialState, Set<String> finalStates) {
    this.states = states;
    this.inputSymbols = inputSymbols;
    this.transitions = transitions;
    this.initialState = initialState;
    this.finalStates = finalStates;
}
```

Main Class: Instantiates an NFA, checks its determinism, converts it to a DFA if non-deterministic, and then extracts and prints its regular grammar.

```
// Checking if the automaton is deterministic
boolean isDeterministic = fa.isDeterministic();
if (isDeterministic) {
    System.out.println("The Finite Automaton is deterministic.");
} else {
    System.out.println("The Finite Automaton is not deterministic.");

    // Converting NFA to DFA
    FiniteAutomaton dfa = fa.convertToDFA();
    System.out.println("Equivalent DFA:");
    printDFA(dfa);
}
```

```
// Defining NFA

Set<String> states = new HashSet (Arrays.asList("q0", "q1", "q2", "q3", "q4"));
Set<String> inputSymbols = new HashSet<>(Arrays.asList("a", "b"));
Map<String, Map<String, Set<String>> transitions = new HashMap<>();
transitions.put("q0", Map.of("a", Set.of("q1")));
transitions.put("q1", Map.of("b", Set.of("q1", "q2")));
transitions.put("q2", Map.of("a", Set.of("q4"), "b", Set.of("q3")));
transitions.put("q3", Map.of("a", Set.of("q1")));
transitions.put("q4", Collections.emptyMap()); // Empty map for q4 to denote no transitions
String initialState = "q0";
Set<String> finalStates = new HashSet<>(Arrays.asList("q4"));
```

Conversion from NFA to DFA:

The conversion process involves the following steps:

Epsilon Closure: Computes the epsilon closure for a given set of states to account for epsilon transitions.

Subset Construction: Utilizes a queue-based approach to build states of the DFA. For each state in the DFA, compute transitions for every input symbol by merging transitions of the corresponding NFA states.

```
// Method to get the next states given the current state and input symbol
public Set<String> getTransition(String state, String symbol) {
   if (transitions.containsKey(state) && transitions.get(state).containsKey(symbol)) {
     return transitions.get(state).get(symbol);
   }
   return Collections.emptySet(); // Return empty set if transition is undefined
}
```

State Representation: DFA states are represented as keys (strings) derived from the set of NFA states they correspond to.

```
// Method to convert a set of states to a key for use in Map
private String getStateKey(Set<String> stateSet) {
    return String.join(",", stateSet);
}

// Method to get the next states given the current state and input symbol
public Set<String> getTransition(String state, String symbol) {
    if (transitions.containsKey(state) && transitions.get(state).containsKey(symbol)) {
        return transitions.get(state).get(symbol);
    }
    return Collections.emptySet(); // Return empty set if transition is undefined
}
```

Regular Grammar Extraction:

The regular grammar is extracted by iterating over each state of the NFA. For each state:

Construct production rules by examining transitions for each input symbol. If the state is a final state, include an empty production.

Conclusion:

The implemented Java code effectively demonstrates the conversion of an NFA to a DFA and the extraction of a regular grammar from the NFA. This process is crucial for automata theory, aiding in the understanding and analysis of formal languages and their computational properties. The provided code serves as a practical example of automata manipulation and can be adapted for various language-processing tasks and algorithms.

In summary, this report provides insights into the concepts of NFA-to-DFA conversion and regular grammar extraction, showcasing their implementation within the context of a Java-based automata framework.