## Задание 1

```
#include <iostream>
#include <vector>
#include <fstream>
#include <thread>
#include <future>
void count(std::string file_path, std::string word, int& counter) {
  std::ifstream stream(file_path);
  std::vector<std::string> words;
  if (stream.is_open()) {
     while (!stream.eof()) {
       std::string temp_;
       if (temp_ == word) {
          counter++;
  std::ifstream fin("files.txt");
  std::vector<std::string> files;
  while (!fin.eof()) {
     std::stringstream buffer;
     std::string file_path;
     fin >> file path;
  std::vector<int> counters(files.size());
  std::string word = "std::string";
  std::vector<std::thread> threads(files.size());
  auto start1 = std::chrono::system clock::now();
  for(int i = 0; i < files.size(); i++)
    threads[i]=std::thread(count, files.at(i), word,
    threads[i].join();
  std::cout << "Thread time: " << std::chrono::duration<double>(stop1 - start1).count() << " sec.\n";
  for (size t = 0; i < counters.size(); i++)
    std::cout << "counter" << i << " "<< counters[i] << "\n";
```

```
counters.clear();
counters.resize(files.size());

// async
auto start2 = std::chrono::system_clock::now();
for (int i = 0; i < files.size(); i++)
{
    auto res = std::async(std::launch::async, count, files.at(i), word, std::ref(counters[i]));
}
auto stop2 = std::chrono::system_clock::now();
std::cout << "Async time: " << std::chrono::duration < double > (stop2 - start2).count() << " sec.\n";

for (size_t i = 0; i < counters.size(); i++)
{
    std::cout << "counter " << i <<" "<< counters[i] << "\n";
}
}</pre>
```

## Результаты измерений:

размерность	Thread ( в сек.)	Async (в секундах)
2 файла	0.000148195	0.000121301
4 файла	0.000208526	0.000201303
8 файлов	0.000486216	0.000522642

Получились примерно одинаковые результаты.

Задание 2