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Project Name: New Super Regional Mall  
Design Pattern: Decorator  
Group Number: 3

## Code

```
public class Main {  
    public static void main(String[] args) {  
  
        // default store status/non holiday hours  
        Store myStore1 = new MerchandiseStore();  
        myStore1.setName("Macys");  
        System.out.print(myStore1.getName() + ", ");  
        System.out.print(myStore1.getDescription() + "Store closes at " + myStore1.closingTime());  
        System.out.print(". Enjoy a " + myStore1.storeDiscount() + "% off storewide! ");  
  
        System.out.println();  
  
        // adding holiday status: Thanksgiving  
        Store myStore2 = new Dining("TGI Fridays");  
        System.out.print(myStore2.getName());  
        myStore2 = new Thanksgiving(myStore2);  
        System.out.print(", " + myStore2.getDescription() + "Store closes at " + myStore2.closingTime());  
        System.out.print(". Enjoy a " + myStore2.storeDiscount() + "% off storewide! ");  
  
        System.out.println();  
  
        // adding holiday status: Thanksgiving & Christmas  
        Store myStore3 = new MerchandiseStore("Macys");  
        System.out.print(myStore3.getName());  
        myStore3 = new Thanksgiving(myStore3);  
        myStore3 = new Christmas(myStore3);  
        System.out.print(", " + myStore3.getDescription() + "Store closes at " + myStore3.closingTime());  
        System.out.print(". Enjoy a " + myStore3.storeDiscount() + "% off storewide! ");  
    }  
}
```

### Main Output:

Macys, A Merchandise Store. Store closes at 2000. Enjoy a 0.0% off storewide!

TGI Fridays, A dining establishment. Thanksgiving installations and decorations are up! Store closes at 2400. Enjoy a 0.15% off storewide!

Macys, A Merchandise Store. Thanksgiving installations and decorations are up! Christmas decorations are up! Store closes at 2300. Enjoy a 0.35% off storewide!

// abstract store class

```
public abstract class Store {  
    String description = "Default Store Description";  
    String name;  
    public void setName(String name) {  
        this.name = name;  
    }  
    public String getName() {  
        return name;  
    }  
    public String getDescription() {  
        return description;  
    }  
    public abstract double storeDiscount();  
    public abstract int closingTime();  
}
```

// concrete store classes

```
public class MerchandiseStore extends Store {  
    public MerchandiseStore() {  
        description = "A Merchandise Store. ";  
    }  
    public MerchandiseStore(String name) {  
        description = "A Merchandise Store. ";  
        this.name = name;  
    }  
    public double storeDiscount() {  
        return 0.0;  
    }  
    public int closingTime() {  
        return 2000;  
    }  
}
```

```
public class Dining extends Store {  
    public Dining() {  
        description = "A dining establishment. ";  
    }  
    public Dining(String name) {  
        description = "A dining establishment. ";  
        this.name = name;  
    }  
    public double storeDiscount() {  
        return 0.0;  
    }  
    public int closingTime() {  
        return 2200;  
    }  
}
```

// decorators

```
public abstract class HolidayDecorator extends Store {  
    public abstract String getDescription();  
    public abstract double storeDiscount();  
    public abstract int closingTime();  
}
```

```
public class Thanksgiving extends HolidayDecorator {  
    Store store;  
    public Thanksgiving(Store store) {  
        this.store = store;  
    }  
    public String getDescription() {  
        return store.getDescription() + "Thanksgiving installations and decorations are up! ";  
    }  
    public double storeDiscount() {  
        return 0.15 + store.storeDiscount();  
    }  
    public int closingTime() {  
        return store.closingTime() + 200;  
    }  
}
```

```
public class Christmas extends HolidayDecorator {  
    Store store;  
    public Christmas(Store store) {  
        this.store = store;  
    }  
    public String getDescription() {  
        return store.getDescription() + "Christmas decorations are up! ";  
    }  
    public double storeDiscount() {  
        return 0.20 + store.storeDiscount();  
    }  
    public int closingTime() {  
        return store.closingTime() + 100;  
    }  
}
```

```
public class Easter extends HolidayDecorator {  
    Store store;  
    public Easter(Store store) {  
        this.store = store;  
    }  
    public String getDescription() {  
        return store.getDescription() + "Photos with the Easter Bunny are going on now through next Saturday! ";  
    }  
    public double storeDiscount() {  
        return 0.00 + store.storeDiscount();  
    }  
    public int closingTime() {  
        return store.closingTime() - 200;  
    }  
}
```

## Unit Testing

```
import static org.junit.jupiter.api.Assertions.*;
import org.junit.jupiter.api.DisplayName;
import org.junit.jupiter.api.Test;

class MerchandiseStoreTest {
    @Test
    @DisplayName("Concrete Store closingTime Test")
    void closingTime() {
        Store store = new MerchandiseStore();
        assertEquals(2100, store.closingTime()+100);
    }

    @Test
    @DisplayName("Name Constructor Test")
    void MerchandiseStore() {
        Store store2 = new MerchandiseStore("Target");
        System.out.print(store2.getName());
        assertEquals("Target", store2.getName());
    }
}

class ThanksgivingTest {
    @Test
    @DisplayName("Decorator getDescription Test")
    void getDescription() {
        Store myStore1 = new Dining("Test Store");
        myStore1 = new Thanksgiving(myStore1);
        assertEquals("A dining establishment. Thanksgiving installations and decorations are up! ",
myStore1.getDescription());
    }
}
```

## Component Test

The time of year is one week before Thanksgiving. A user logs on to see what holiday decorations, promotions, and store hours are available. The app will return information that Thanksgiving and Christmas decorations are up, the store hours, and a combined discount for both holiday promotions.

# UML Diagram

