| **Redirection** | |
| --- | --- |
| ***command* > *file*** | ***stdout*** *from command* ***redirected*** *to* ***file*** |
| ***command* 1> *file*** | ***stdout*** *from command* ***redirected*** *to* ***file*** *(stream 1 = stdout)* |
| ***command* 2> *file*** | ***stderr*** *from command* ***redirected*** *to* ***file*** *(stream 2 = stderr)* |
| ***command* > *file* 2>&1** | ***stdout*** *and* ***stderr*** *from command* ***redirected*** *to* ***file*** |
| ***command* >> *file*** | ***stdout*** *from command* ***appended*** *to* ***file*** |
| ***command* 1>> *file*** | ***stdout*** *from command* ***appended*** *to* ***file*** |
| ***command* 2>> *file*** | ***stderr*** *from command* ***appended*** *to* ***file*** |
| ***command* >> *file* 2>&1** | ***stdout*** *and* ***stderr*** *from command* ***appended*** *to* ***file*** |
| ***command* < *file*** | *command receives* ***stdin*** *stream* ***redirected*** *from* ***file*** |
| ***command* 2>&1** | *command's* ***stderr*** *output is* ***redirected*** *to* ***stdout*** *stream* |
| ***command* 1>&2** | *command's* ***stdout*** *output is* ***redirected*** *to* ***stderr*** *stream* |

If you do not want output to be displayed or saved to a file, you can redirect it to the device name NUL. For example, command >> NUL 2>&1 will redirect both standard and error output to NUL. The output will not be displayed or saved.

Information adapted from: <http://www.microsoft.com/resources/documentation/windows/xp/all/proddocs/en-us/redirection.mspx?mfr=true>