```
el::base::threading
         ::ThreadSafe
      + acquireLock()
      + releaseLock()
      + lock()
      # ThreadSafe()
      #~ThreadSafe()
               Δ
el::base::utils::Abstract
Registry< Logger, std::
map< std::string, Logger * > >
+ AbstractRegistry()
+ AbstractRegistry()
+ operator==()
+ operator!=()
+ operator=()
+ ~AbstractRegistry()
+ begin()
+ end()
+ cbegin()
+ cend()
+ empty()
+ size()
+ list()
+ list()
+ unregisterAll()
# deepCopy()
# reinitDeepCopy()
               Δ
   el::base::utils::Registry
    < Logger, std::string >
   + Registry()
   + Registry()
   + operator=()
     ~Registry()
   # unregisterAll()
   # registerNew()
   # unregister()
   # get()
               Δ
 el::base::RegisteredLoggers
+ RegisteredLoggers()
 + ~RegisteredLoggers()
 + setDefaultConfigurations()
 + defaultConfigurations()
 + get()
 + remove()
 + has()
 + unregister()
 + logStreamsReference()
 + flushAll()
```