

DOPPLER SPREAD AND COHERENCE TIME

How fast do the taps $h_\ell[m]$ vary as a function of time m ?

$$h_\ell[m] = \sum_i a_i^b(m/W) \text{sinc}[\ell - \tau_i(m/W)W]$$

$$= \sum_i a_i(m/W) e^{-j2\pi f_c \tau_i(m/W)} \text{sinc}[\ell - \tau_i(m/W)W]$$

changes occur in a periods
of SECONDS

changes occur at intervals
of $1/D_i$

where D_i is the doppler shift
for that path

changes due to the variation of $\tau_i(t)$
are proportional to the bandwidth

Doppler spread: largest difference between Doppler shift of the paths

$$D_s := \max_{i,j} f_c |\tau'_i(t) - \tau'_j(t)|,$$

The fastest changes in filter taps occur because of the PHASE changes (2nd term)

↳ Coherence time: interval over $h_\ell[m]$ changes significantly as a function of m

$$T_c = \frac{1}{4D_s}$$

→ due to the PHASE changes
in the $h_\ell[m]$ expression

↳ $\uparrow D_s \rightarrow \downarrow T_c$

Fast and Slow fading channel:

Fast fading

$T_c \ll$ delay requirement

Slow fading

$T_c \gg$ delay requirement

Fast fading channel can transmit the CODED symbol over multiple fades of the channel

DELAY SPREAD AND COHERENCE BANDWIDTH

Delay spread: is a DIFFERENCE in propagation time between 2 paths

$$T_d := \max_{i,j} |\tau_i(t) - \tau_j(t)|.$$

For the modulation and DETECTION what we need is the AGGREGATE values like D_s , T_c and T_d . The receiver doesn't use any individual value of a paths.

Frequency coherence: how quickly channel change in frequency

↳ simple example: direct path + 1 reflected path → How channels change in frequency?

$$H(f; t) = \sum_i a_i(t) e^{-j2\pi f \tau_i(t)}. \quad \rightarrow \text{FREQUENCY RESPONSE at time } t$$

↳ The contribution due to a multipaths has a DIFFERENTIAL PHASE: $2\pi f_c (T_i(t) - T_r(t))$

causes SELECTIVE FREQUENCY: $E_r(f, t)$ changes when f changes by $1/(2T_d)$

Like in the coherence time, coherence bandwidth is:

$$W_c = \frac{1}{2T_d}.$$

Flat fading

$W \ll W_c \rightarrow$ single channel tap for represent the channel

Frequency-selective fading

$W \gg W_c \rightarrow$ multiple taps for represent the channel

↳ is a relationship between W and T_d