Taking Resources from the Market

The diagram presents the scenario where the current player decides to perform a GatherResources action (from the Marbles in the MarketTray).

TakeRow(number) and TakeColumn(number) are valid respectively if 'number' is between 1 and 3 and between 1 and 4.

The Manage Storage phase needs continuous interaction with the server that validates the movements of Resources inside the Wharehouse and between eventual additional depots obtained by playing Leaders. After this phase, the server underlines the Resources the player is going to discard and ask for the Confirm.

UpdateFaithTrackView reflects the advancing of all other players' Faith Markers if the current one discards any Resources. If one or more Faith Markers reach a Pope space, another sequence of messages starts to perform the Vatican Report correctly.