Construct a grocery store class using Protocol Oriented Programming.

The store can only have a total of 5 customers at a time.

The grocery store can accept a customer entering the store. Before a customer comes into the store, the customer must know how much they will spend before leaving.

The grocery store can help a customer checkout

The customer can leave the store without buying anything

The grocery store can tell you the amount of revenue it made, and the total number of customers it has

The project provided gives you the Customer object. Note that it is Hashable. (That should be some sort of hint on how you'll accept customers in the store)

When using the GroceryStore class, the super class has to conform to the dataSource and delegates. What would be your delegate and dataSources?