

Math Machine is a simple calculator that takes in commands and executes them from the last entry to the first. (think of a stack)

The program will contain 5 commands Push, Add, Sub, Mul, and Div.

- Push will push values into the stack
- Add will add the last 2 elements of the stack
- Sub will subtract the last 2 elements of the stack
- Mul will multiply the last 2 elements of the stack
- Div will divide the last 2 elements of the stack

Create a class called MathMachine that contains an array of Commands and a function that accepts one of the five commands, and an execute function which will loop through the commands array and executes the command. Each of the commands has an execute function, and each command has to conform to that protocol.