BrickCAD is a brick generator where you can set and visualize the dimensions of a brick using the publisher subscriber paradigm and protocols and delegates.

The idea is simple: create an app with two ViewControllers - a BrickViewController and a EditBrickViewController. BrickViewController will show the top side of the brick, the front side, and the height of the brick.

The EditBrickViewController will allow the user to set the dimensions of the brick and will send that data back to the BrickViewController and let the views representing the brick update themselves.

Hints from the text:
• Sending data back
• updating themselves