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Writing Kubernetes controllers for CRDs

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@lemonjet



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So you need a new k8s feature

Writing a custom controller is the way to go when:

- Feature is not generic enough to become a part of the k8s platform
- You want to maintain feature development and release lifecycle



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New feature implies new custom resource(s) that **user** can

- View
- Configure
- Monitor

And controller can operate on the custom resource to:

- Run backend logic based on resource definition
- Update object to reflect the actual state of the resource

Kubernetes Ecosystem



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Is made of custom controllers



Custom Resources

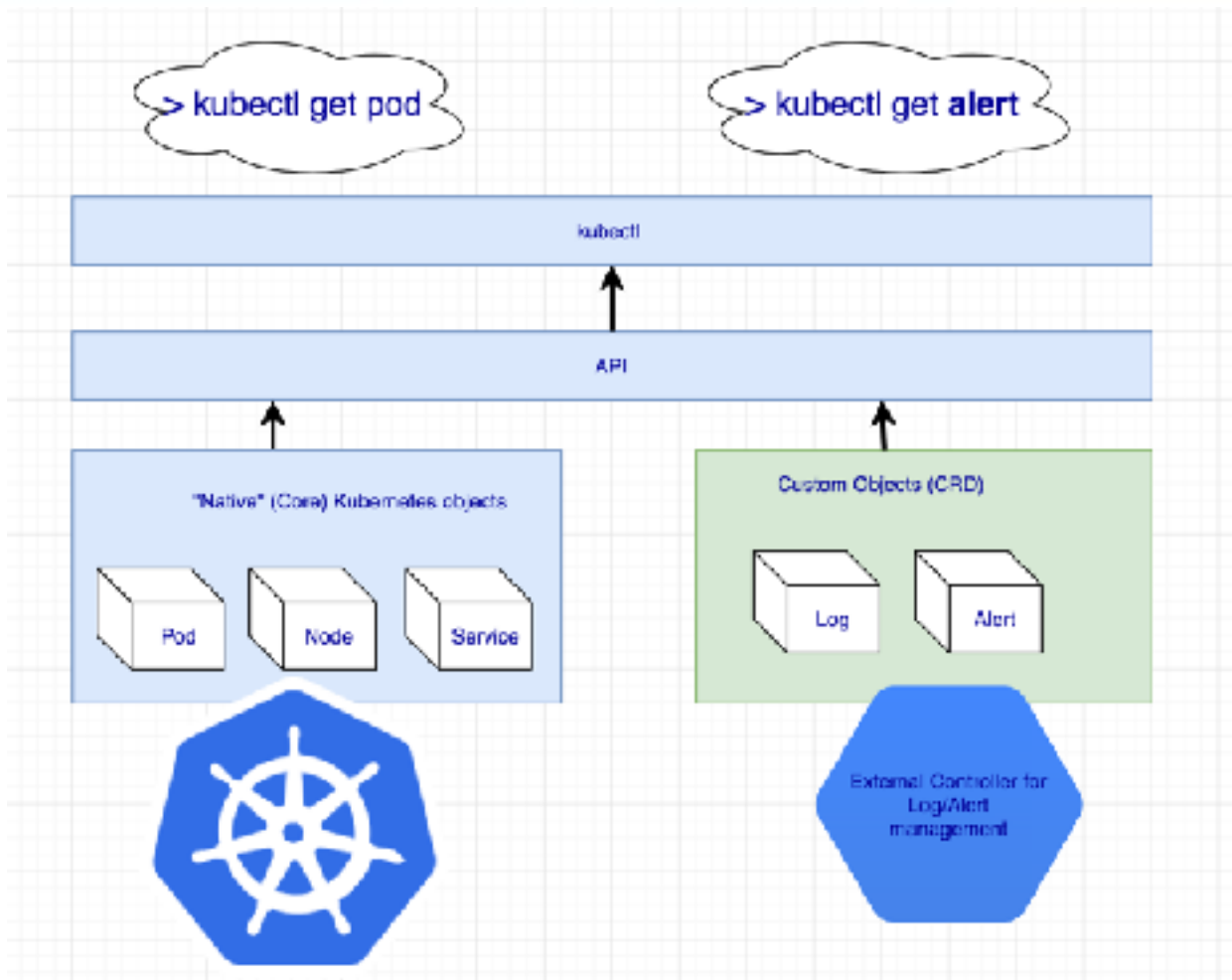


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- Strongly typed
- Top-level support from API and kubectl
- Ability to subscribe to resource change events

What makes a custom resource

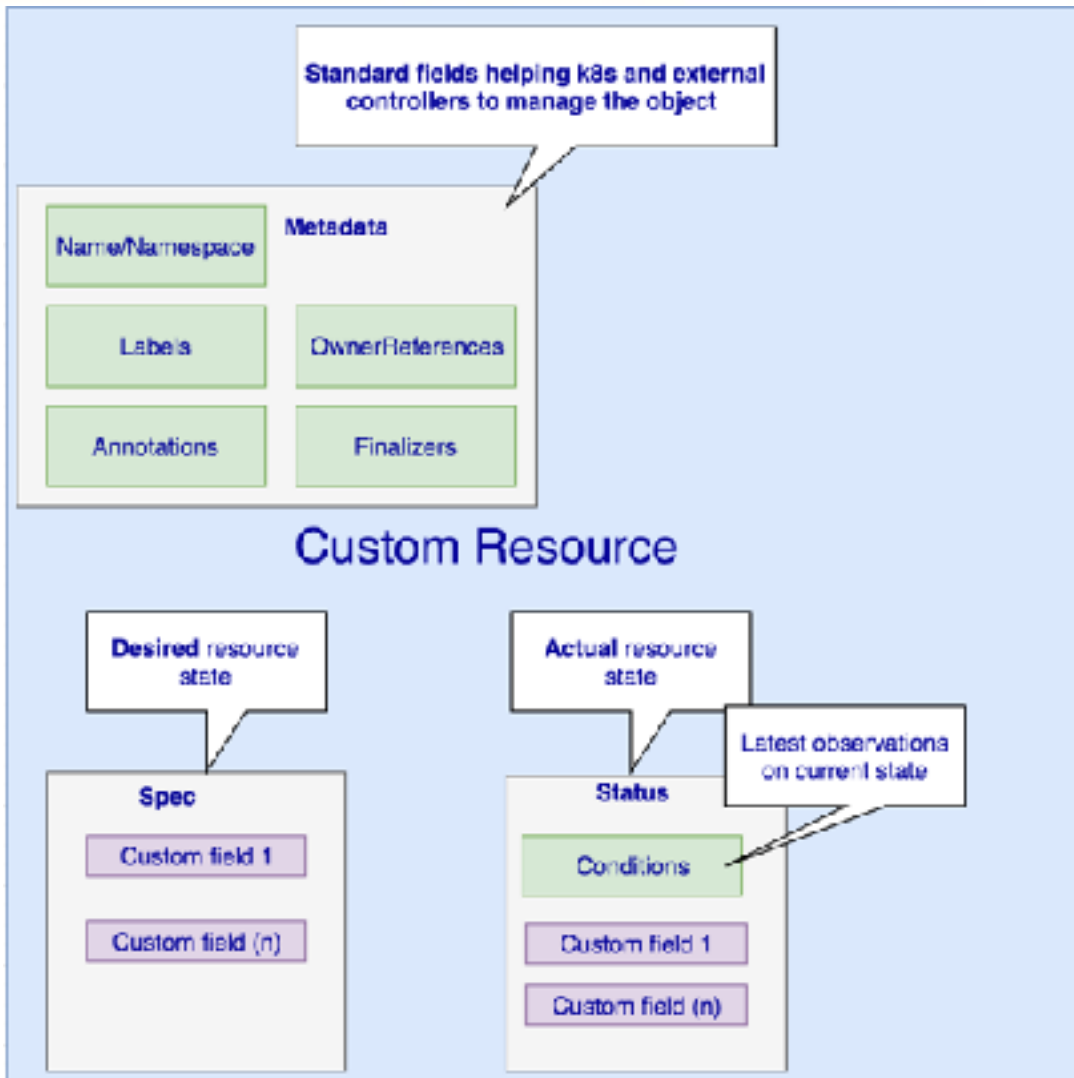


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- Metadata, spec, status are recommended fields to have to leverage k8s capabilities like Garbage Collection, pre-delete hooks, etc
- Status.conditions is advised to have as an alternative to a single state field
- The rest of the fields are custom, and solely driven by external controller implementation/use

Lets build...



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Kubernetes clusters management tool that will let user:

- Create/view/delete Kubernetes clusters by operating on custom resource **cluster** using kubectl
- Access provisioned cluster by using custom resource **kubeconfig** fetched using kubectl

Things we are going to demo

- Client generation for custom resources cluster and kubeconfig
- Handling cluster create/update events by calling cluster installer tool
- Utilize resource Conditions field to reflect cluster state
- Use Finalizer to execute pre-delete hook on cluster.remove
- Leverage k8s garbage collection using ownerReferences field on child resource

Tools used



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- K8s code-generator to create client/informers/other useful functions for the custom resource <https://github.com/kubernetes/code-generator>
- RKE - open source Kubernetes installer <https://github.com/rancher/rke>
- Demo controller logic can be found here: <https://github.com/alena1108/kubecon2018>



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Demo time!



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Demo reflections

Be careful with update logic



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Eliminate infinite updates by either:

- * comparing current spec with the previous spec
- * for update that are meant to run only once, introduce Condition to reflect whether the update happened(-ing)

K8s 1.10 offers new construct reducing update problems - Object Status as a Custom Object: <https://blog.openshift.com/kubernetes-custom-resources-grow-up-in-v1-10/>

Conditions



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- * Each condition should represent a certain **single** functionality state. For multi functionality reflection, consider introducing more conditions
- * Avoid updating the same condition by multiple controllers.

Finalizer



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Set on the object, so on its removal controller(s) get a chance to run a custom cleanup logic

Owner reference



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Nice way to delegate “child” objects cleanup to k8s Garbage Collector



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Thank you!